

Section 1.1

Linear Systems and their solutions

Objective

- What is a linear equation and a linear system?
- What is a general solution of a LE/LS?
- What is the geometrical interpretation?
- How to find a general solution of a LE?

What is a linear equation?

Discussion 1.1.1

A **line** in the xy -plane

is represented algebraically by
a **linear equation**
in the variables x and/or y

$$\text{e.g. } x + y = 1$$

$$x = 2$$

$$y = -3$$

General form $ax + by = c$

a, b, c represent some real numbers

a and b are **not both zero**

What is a linear equation?

Definition 1.1.2

A linear equation in 3 variables $ax + by + cz = d$

geometrical meaning: plane

A linear equation in 4 variables $ax + by + cz + dw = e$

geometrical meaning: none

A linear equation in n variables

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

variables: x_1, x_2, \dots, x_n also called the unknowns

constants: a_1, a_2, \dots, a_n and b

What is a linear equation?

Example 1.1.3.1

The following are (specific) linear equations:

a) $x + 3y = 7$

b) $x_1 + 2x_2 + 2x_3 + x_4 = x_5$

c) $y = x - 0.5z + 4.5$

d) $x_1 + x_2 + \cdots + x_n = 1$

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

What is a linear equation?

Example 1.1.3.2

The following are not linear equations:

a) $xy = 2$ cross term

b) $\sin(\theta) + \cos(\varphi) = 0.2$
 — not linear in θ in φ
 — linear in $\sin(\theta)$ and $\cos(\varphi)$

c) $x_1^2 + x_2^2 + \cdots + x_n^2 = 1$ square terms

d) $x = e^y$ function of y

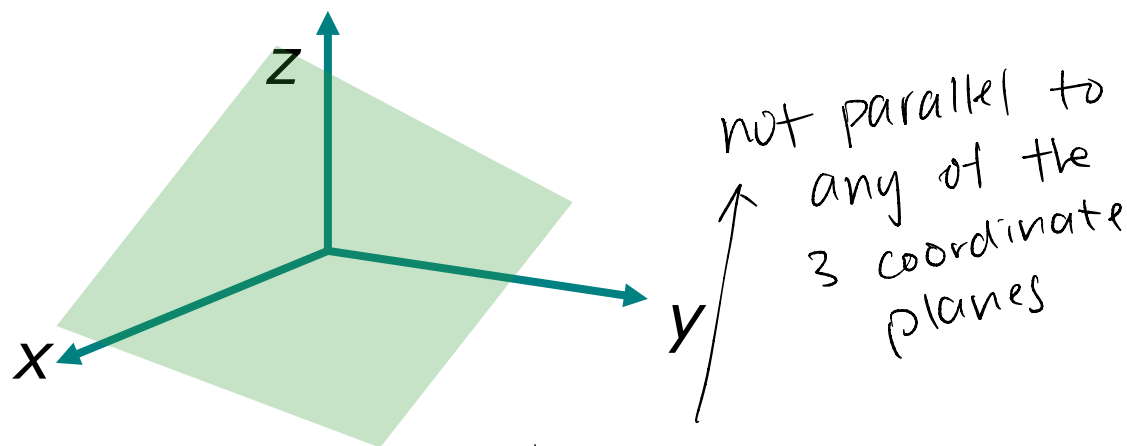
$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

What is a linear equation?

Example 1.1.3.3

$$ax + by + cz = d \quad \text{not all } a, b, c \text{ are zero}$$

represents a **plane** in the **three dimensional space**



If a, b, c all non-zero, the plane is "slanting"

If some of a, b, c is zero, the plane is parallel to some axis

If $d = 0$, the plane passes through origin

What is a general solution of a LE?

Definition 1.1.4

$$a_1x_1 + a_2x_2 + \cdots + a_nx_n = b$$

real numbers s_1, s_2, \dots, s_n

variables: x_1, x_2, \dots, x_n

constants: a_1, a_2, \dots, a_n, b

If the equation is satisfied,

$$x_1 = s_1, x_2 = s_2, \dots, x_n = s_n$$

a **solution** of the
linear equation

A linear equation has (infinitely) many solutions
unless $n = 1$

The set of all solutions: **solution set**

An expression that
represents all solutions: **general solution**

How to find a general solution of a LE?

Example 1.1.5.1

$$4x - 2y = 1$$

some solutions

$$\begin{cases} x = 1 \\ y = 1.5 \end{cases} \quad \begin{cases} x = 1.5 \\ y = 2.5 \end{cases} \quad \begin{cases} x = -1 \\ y = -2.5 \end{cases}$$

infinitely many solutions

- pick a random value for x
- substitute this value into the equation
- solve the value of y

general solution

- set $x = t$ (parameter)
- substitute t for x in the equation
- express y in terms of t

$$\begin{cases} x = t \\ y = 2t - \frac{1}{2} \end{cases}$$

How to find a general solution of a LE?

Example 1.1.5.1

$$4x - 2y = 1$$

some solutions

$$\begin{cases} x = 1 \\ y = 1.5 \end{cases} \quad \begin{cases} x = 1.5 \\ y = 2.5 \end{cases} \quad \begin{cases} x = -1 \\ y = -2.5 \end{cases}$$

general solution

- set $x = t$ (parameter)
- substitute t for x in the equation
- express y in terms of t

$$\begin{cases} x = t \\ y = 2t - \frac{1}{2} \end{cases}$$

general solution (alternative)

- set $y = s$ (parameter)
- substitute s for y in the equation
- express x in terms of s

$$\begin{cases} x = \frac{1}{2}s + \frac{1}{4} \\ y = s \end{cases}$$

How to find a general solution of a LE?

Example 1.1.5.2

$$x_1 - 4x_2 + 7x_3 = 5$$

two variables = 1 parameter

three variables = 2 parameters

general solution

- set $x_2 = s$ and $x_3 = t$ (parameters)
- substitute s for x_2 and t for x_3 in the equation
- express x_1 in terms of s and t

$$\begin{cases} x_1 &= 5 + 4s - 7t \\ x_2 &= s \\ x_3 &= t \end{cases}$$

Geometrical interpretation

Example 1.1.5.3(a)

equation
 $x + y = 1$

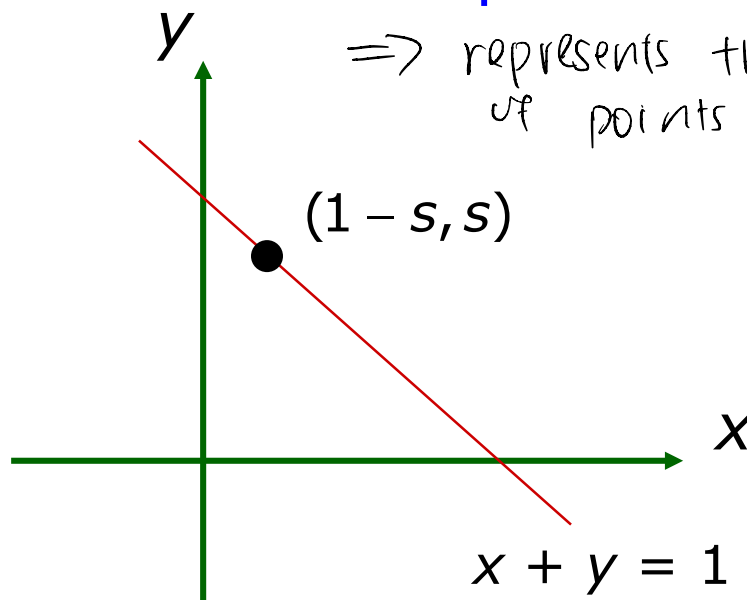
general solutions $\begin{cases} x = 1 - s \\ y = s \end{cases}$

Rewrite: $(x, y) = (1 - s, s)$

represents
a line in xy -plane

represents coordinates
of points on the line

\Rightarrow represents the collections
of points on the line



Geometrical interpretation

Example 1.1.5.3(b)

equation

$$x + y = 1$$

check whether it is 2D/3D

general solutions

$$\begin{cases} x = 1 - s \\ y = s \\ z = t \end{cases}$$

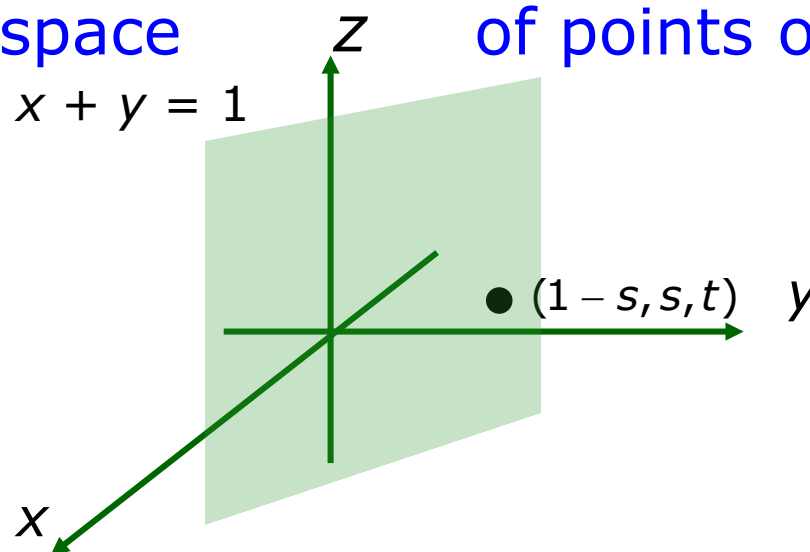
regarded as

$$x + y + 0z = 1$$

Rewrite: $(x, y, z) = (1 - s, s, t)$

represents
a plane in 3D space

represents coordinates
of points on the plane



What is a linear system?

all a and $b = 0 \Rightarrow$ zero system
otherwise \Rightarrow non-zero system

Definition 1.1.6

A **system of linear equations** (or a **linear system**)

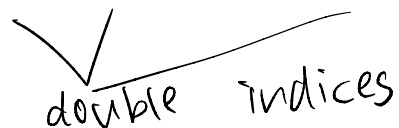
$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{cases}$$

putting a few linear equations together

m linear equations

n variables x_1, x_2, \dots, x_n

$a_{11}, a_{12}, \dots, a_{mn}$ and b_1, b_2, \dots, b_m are real constants


double indices

What is a general solution of a LS?

Definition 1.1.6

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{cases}$$

real numbers s_1, s_2, \dots, s_n

If **all** the equations are satisfied,

$$x_1 = s_1, x_2 = s_2, \dots, x_n = s_n$$

a **solution** of the
linear system

solution set and **general solution** of the system
are defined similarly as before.

Example 1.1.7

$$\begin{cases} 4x_1 - x_2 + 3x_3 = -1 \\ 3x_1 + x_2 + 9x_3 = -4 \end{cases}$$

$x_1 = 1, x_2 = 2, x_3 = -1$ is a solution

$x_1 = 1, x_2 = 8, x_3 = 1$ is **not** a solution

solutions need to satisfy all the equations

Remark 1.1.8

Not all systems of linear equations have solutions.

$$\begin{cases} x + y = 4 \\ 2x + 2y = 6 \end{cases} \quad \begin{array}{l} \text{contradict} \\ \leftarrow \\ \Rightarrow x + y = 3 \end{array}$$

This system has no solution

What is a consistent/inconsistent LS?

Definition 1.1.9

A system of linear equations

no solution

at least one solution

**inconsistent
system**

$$\begin{cases} x + y = 4 \\ 2x + 2y = 6 \end{cases}$$

**consistent
system**

$$\begin{cases} 4x_1 - x_2 + 3x_3 = -1 \\ 3x_1 + x_2 + 9x_3 = -4 \end{cases}$$

Remark 1.1.10

Every system of linear equations has either

- no solution
- exactly one solution or
- infinitely many solutions

Discussion 1.1.11.1

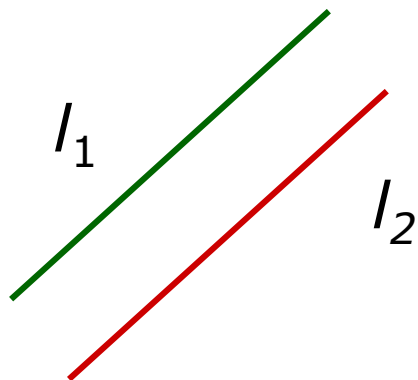
In the xy -plane, the system

$$\begin{cases} a_1x + b_1y = c_1 & (l_1) \\ a_2x + b_2y = c_2 & (l_2) \end{cases}$$

represent two straight lines.

a) l_1 and l_2 are **parallel lines**

The system has **no solution**



Discussion 1.1.11.1

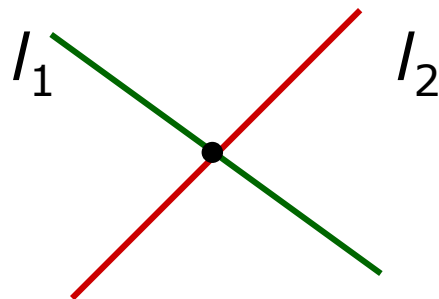
In the xy -plane, the system

$$\begin{cases} a_1x + b_1y = c_1 & (l_1) \\ a_2x + b_2y = c_2 & (l_2) \end{cases}$$

represent two straight lines.

b) l_1 and l_2 are **not parallel lines**.

The system has **exactly one solution**



Discussion 1.1.11.1

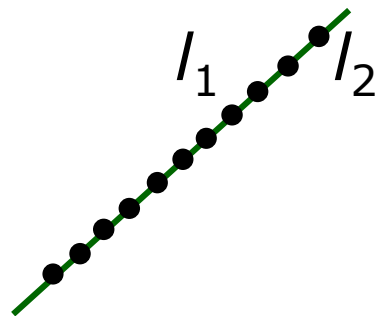
In the xy -plane, the system

$$\begin{cases} a_1x + b_1y = c_1 & (l_1) \\ a_2x + b_2y = c_2 & (l_2) \end{cases}$$

represent two straight lines.

c) l_1 and l_2 are the **same lines**.

The system has **infinitely many solutions**



Discussion 1.1.11.2

In the xyz-space, the system

$$\begin{array}{l} \text{2 equations} \\ \text{3 variables} \end{array} \quad \left\{ \begin{array}{l} a_1x + b_1y + c_1z = d_1 \quad (p_1) \\ a_2x + b_2y + c_2z = d_2 \quad (p_2) \end{array} \right.$$

represents **two planes**.

The system has either
no solution or **infinitely many solutions**.

when variables > equations

either no / infinitely many solutions

Section 1.2

Elementary Row Operations

Objective

- What are the three elementary row operations?
- How to perform ERO on an augmented matrix?
- What is meant by row equivalence between two augmented matrices?

What is an augmented matrix of a LS?

Definition 1.2.1


linear system

m equations

n variables

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \end{cases}$$

augmented matrix


$$\left(\begin{array}{cccc|c} a_{11} & a_{12} & \dots & a_{1n} & b_1 \\ a_{21} & a_{22} & \dots & a_{2n} & b_2 \\ \vdots & \vdots & & \vdots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} & b_m \end{array} \right)$$

variable not shown
to facilitate row
operations

rectangular array

m rows

n+1 columns

What is an augmented matrix of a LS?

Example 1.2.2

Consider the system of linear equations:

$$\begin{cases} x_1 + x_2 + 2x_3 = 9 \\ 2x_1 + 4x_2 - 3x_3 = 1 \\ 3x_1 + 6x_2 - 5x_3 = 0 \end{cases}$$

The **augmented matrix** of the system:

$$\left(\begin{array}{ccc|c} 1 & 1 & 2 & 9 \\ 2 & 4 & -3 & 1 \\ 3 & 6 & -5 & 0 \end{array} \right)$$

What are the three elementary row operations?

Definition 1.2.4

augmented matrix $\left(\begin{array}{cccc|c} a_{11} & a_{12} & \cdots & a_{1n} & b_1 \\ a_{21} & a_{22} & \cdots & a_{2n} & b_2 \\ \vdots & \vdots & & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} & b_m \end{array} \right)$

Consider the following three operations on the augmented matrix:

1. Multiply a row by a nonzero constant.
2. Interchange two rows.
3. Add a multiple of one row to another row.

These are called **elementary row operations**.

How to perform elementary row operations?

Definition 1.2.4

$$\begin{pmatrix} 1 & 1 & 2 & | & 9 \\ 2 & 4 & -3 & | & 1 \\ 3 & 6 & -5 & | & 0 \end{pmatrix} \xrightarrow{\text{Multiply first row by 3}} \begin{pmatrix} 3 & 3 & 6 & | & 27 \\ 2 & 4 & -3 & | & 1 \\ 3 & 6 & -5 & | & 0 \end{pmatrix}$$

Add 2 times
of first row
to second row

$$\begin{pmatrix} 1 & 1 & 2 & | & 9 \\ 4 & 6 & 1 & | & 19 \\ 3 & 6 & -5 & | & 0 \end{pmatrix}$$

only second row is changed

Interchange second and third rows

$$\begin{pmatrix} 1 & 1 & 2 & | & 9 \\ 3 & 6 & -5 & | & 0 \\ 2 & 4 & -3 & | & 1 \end{pmatrix}$$

Why perform ERO ?

Discussion 1.2.3

Elementary row operations

1. Multiply a row by a nonzero constant.
2. Interchange two rows.
3. Add a multiple of one row to another row.


These are the basic steps for solving linear system.

Correspond to the following action on the system

1. Multiply an equation by a nonzero constant.
2. Interchange two equations.
3. Add a multiple of one equation to another equation.

Why perform ERO ?

Example 1.2.5


$$\left\{ \begin{array}{rrcr} x & + & y & + & 3z & = & 0 & (1) \\ 2x & - & 2y & + & 2z & = & 4 & (2) \\ 3x & + & 9y & & & = & 3 & (3) \end{array} \right. \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 2 & -2 & 2 & 4 \\ 3 & 9 & 0 & 3 \end{array} \right)$$

Add -2 times of Equation (1) to Equation (2) to obtain Equation (4).

$$\left\{ \begin{array}{rrcr} x & + & y & + & 3z & = & 0 & (1) \\ & - & 4y & - & 4z & = & 4 & (4) \\ 3x & + & 9y & & & = & 3 & (3) \end{array} \right. \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 3 & 9 & 0 & 3 \end{array} \right)$$

This is equivalent to adding -2 times of the first row of the matrix to the second row.

Why perform ERO ?

Example 1.2.5

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ 3x + 9y = 3 & (3) \end{cases} \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 3 & 9 & 0 & 3 \end{array} \right)$$

Add -3 times of Equation (1) to Equation (3) to obtain Equation (5).

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ 6y - 9z = 3 & (5) \end{cases} \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 6 & -9 & 3 \end{array} \right)$$

This is equivalent to adding -3 times of the first row of the matrix to the third row.

Why perform ERO ?

Example 1.2.5

$$\left\{ \begin{array}{rrcr} x & + & y & + & 3z & = & 0 & (1) \\ & - & 4y & - & 4z & = & 4 & (4) \\ & & 6y & - & 9z & = & 3 & (5) \end{array} \right. \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 6 & -9 & 3 \end{array} \right)$$

Add $6/4$ times of Equation (4) to Equation (5) to obtain Equation (6).

$$\left\{ \begin{array}{rrcr} x & + & y & + & 3z & = & 0 & (1) \\ & - & 4y & - & 4z & = & 4 & (4) \\ & & - & 15z & = & 9 & (6) \end{array} \right. \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 0 & -15 & 9 \end{array} \right)$$

This is equivalent to adding $6/4$ times of the second row of the matrix to the third row.

Why perform ERO ?

Example 1.2.5

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ -15z = 9 & (6) \end{cases}$$

row echelon form (ref)

$$\left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 0 & -15 & 9 \end{array} \right)$$

By Equation (6), $z = -3/5$.

Substituting $z = -3/5$ into Equation (4),

$$-4y - 4(-3/5) = 4 \quad \Leftrightarrow \quad y = -2/5.$$

Substituting $y = -2/5$ and $z = -3/5$ into Equation (1)

$$x + (-2/5) + 3(-3/5) = 0 \quad \Leftrightarrow \quad x = 11/5.$$

Section 1.2

Elementary Row Operations

Objective

- What is meant by row equivalence between two augmented matrices?

What is row equivalence ?

Definition 1.2.6

Two augmented matrices are **row equivalent** (to each other)
if one can be obtained from the other
by a series of elementary row operations.

In example 1.2.5,

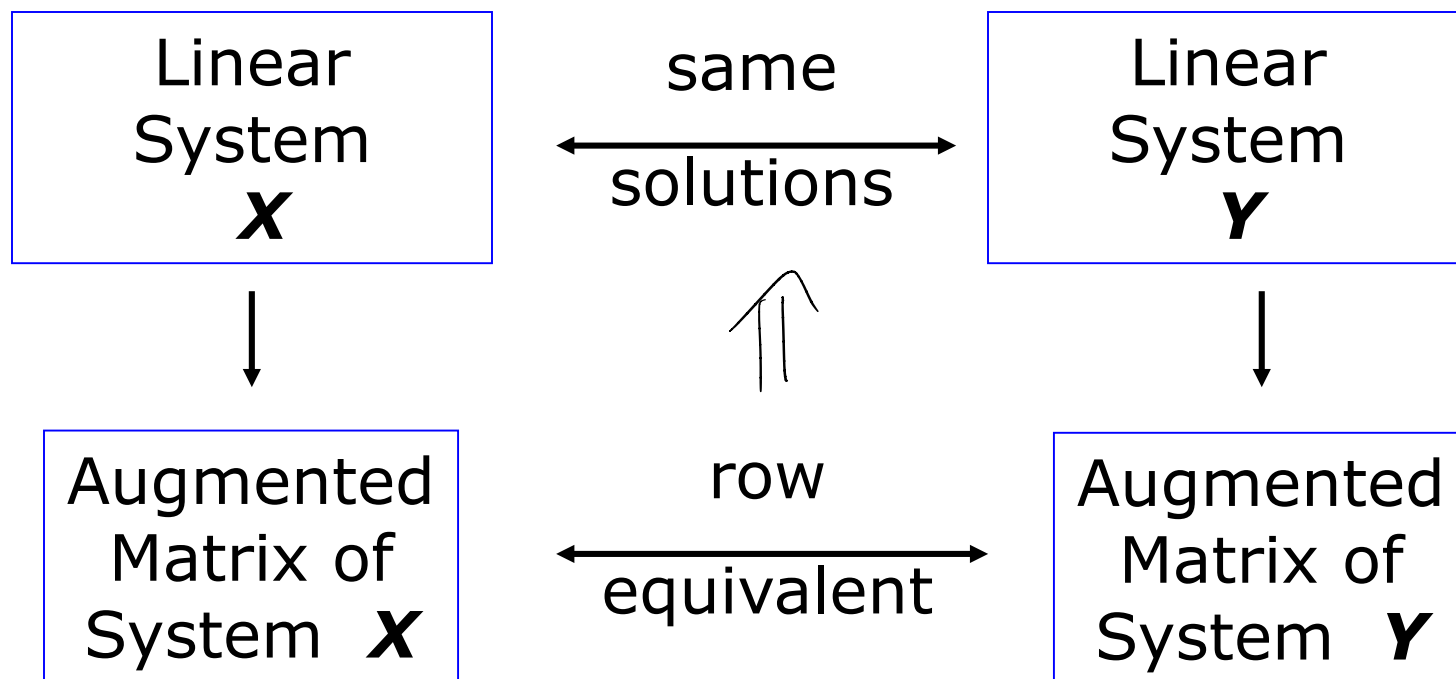
$$\left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 2 & -2 & 2 & 4 \\ 3 & 9 & 0 & 3 \end{array}\right) \longleftrightarrow \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 3 & 9 & 0 & 3 \end{array}\right) \longleftrightarrow \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 6 & -9 & 3 \end{array}\right) \longleftrightarrow \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 0 & -15 & 9 \end{array}\right)$$

Any 2 of the augmented matrices are row equivalent

What can we say about 2 row equivalent LS ?

Theorem 1.2.7

If augmented matrices of two linear systems are **row equivalent**, then the two systems have the **same set of solutions**.



What can we say about 2 row equivalent LS ?

Example 1.2.8

All augmented matrices in **Example 1.2.5** are **row equivalent**.

$$\left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 2 & -2 & 2 & 4 \\ 3 & 9 & 0 & 3 \end{array}\right) \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 3 & 9 & 0 & 3 \end{array}\right) \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 6 & -9 & 3 \end{array}\right) \quad \left(\begin{array}{ccc|c} 1 & 1 & 3 & 0 \\ 0 & -4 & -4 & 4 \\ 0 & 0 & -15 & 9 \end{array}\right)$$

So all systems of linear equations in **Example 1.2.5** have the same solution.

$$\begin{cases} x + y + 3z = 0 & (1) \\ 2x - 2y + 2z = 4 & (2) \\ 3x + 9y = 3 & (3) \end{cases}$$

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ 3x + 9y = 3 & (3) \end{cases}$$

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ 6y - 9z = 3 & (5) \end{cases}$$

$$\begin{cases} x + y + 3z = 0 & (1) \\ -4y - 4z = 4 & (4) \\ -15z = 9 & (6) \end{cases}$$

Remark 1.2.9

To see why **Theorem 1.2.7** is true, we only need to check that every **elementary row operation** applied to an augmented matrix **will not change the solution set** of the corresponding linear system.

1. Multiply a row by a nonzero constant
2. Interchange two rows
3. Add a multiple of one row to another

Section 1.3

Row-Echelon Forms

Objective

- How to identify a row-echelon form (REF) and a reduced row-echelon form (RREF)?
- How to use REF / RREF to get solutions of linear system?
- How to tell the number of solutions from REF?

How to identify REF?

$$\begin{pmatrix} 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 2 & 0 & 1 \\ 0 & 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 & 2 & 0 & 1 \\ 0 & 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Definition 1.3.1

An augmented matrix is said to be in **row-echelon form** if it has the following 2 properties:

1. If there are any **rows** that consist **entirely of zeros**, then they are grouped together at the **bottom of the matrix**.

$$\left(\begin{array}{cccc|c} * & * & \dots & \dots & * \\ \vdots & \vdots & & & \vdots \\ * & * & \dots & \dots & * \\ \hline 0 & 0 & \dots & \dots & 0 \\ 0 & 0 & \dots & \dots & 0 \end{array} \right) \left. \begin{array}{l} \text{nonzero rows} \\ \text{zero rows (if any)} \end{array} \right\}$$

How to identify REF?

$$\begin{pmatrix} 0 & 0 & 0 & \boxed{1} & 3 \\ 0 & \boxed{1} & 2 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & \boxed{1} & 2 & 0 & 1 \\ 0 & 0 & 0 & \boxed{1} & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

Definition 1.3.1

2. In any two successive non-zero rows, the **first nonzero** number in the **lower row** occurs farther **to the right** than the **first nonzero** number in the **higher row**.

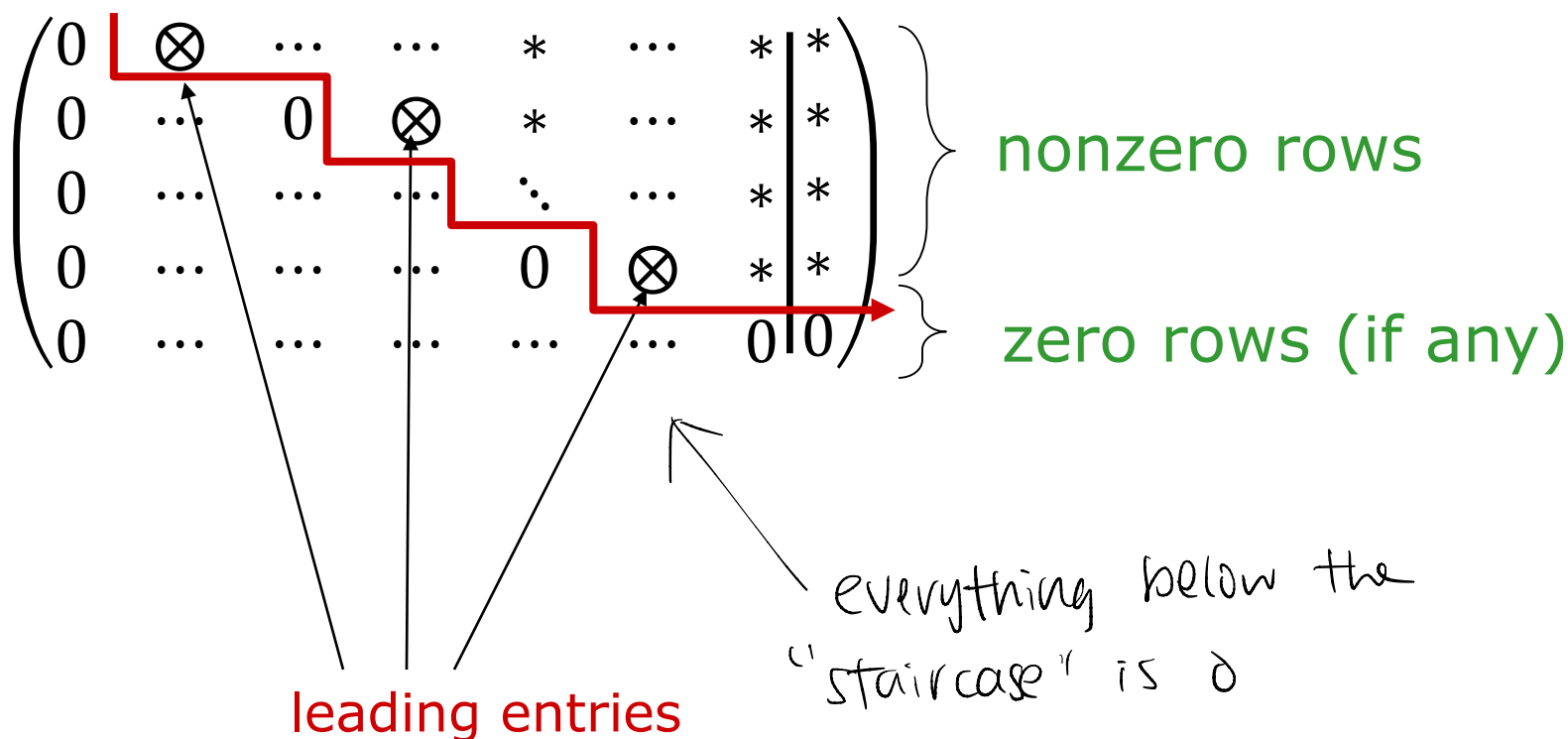
$$\left(\begin{array}{cccc|c} 0 & 0 & \otimes & * & \dots & \dots & * \\ 0 & \dots & \dots & \otimes & * & \dots & \dots \end{array} \right) \left. \vphantom{\begin{array}{cccc|c} 0 & 0 & \otimes & * & \dots & \dots & * \\ 0 & \dots & \dots & \otimes & * & \dots & \dots \end{array}} \right\} \text{two successive rows}$$

leading entries

How to identify REF?

Definition 1.3.1

Combining properties 1 and 2:

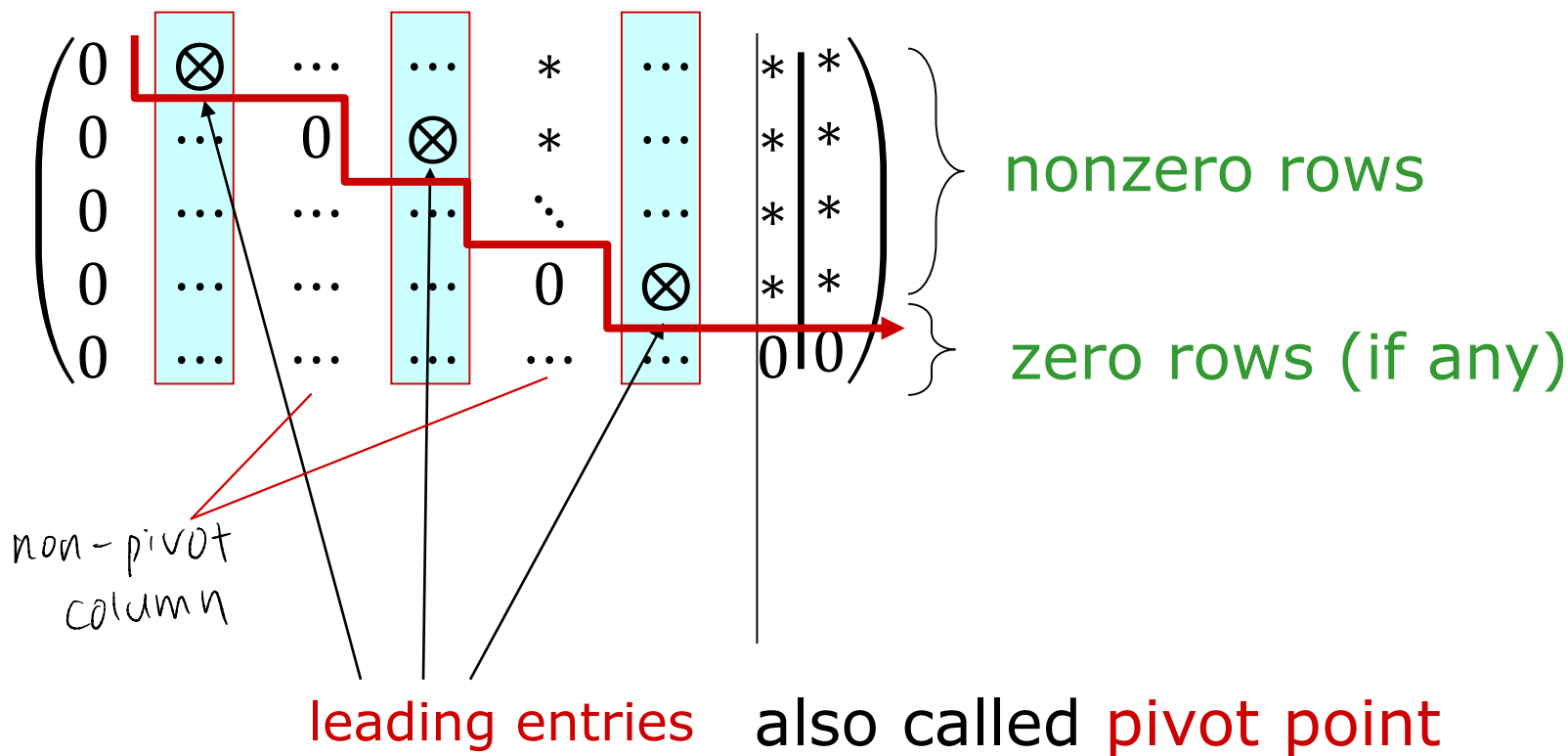


This is a **row-echelon form (REF)**

How to identify REF?

Definition 1.3.1

columns that contain pivot points called **pivot columns**



How to identify RREF?

Definition 1.3.1

$$\begin{pmatrix} 0 & 1 & 2 & 0 & 0 \\ 0 & 0 & 0 & 3 & 1 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

✗

$$\begin{pmatrix} 0 & 1 & 2 & 0 & 1 \\ 0 & 0 & 0 & 1 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

✓

An augmented matrix is said to be in **reduced row-echelon form (RREF)**

if it is in **row-echelon form** and has the following properties:

3. The **leading entry** of every nonzero row is **1**.

$$\left(\begin{array}{cccc|cc} 0 & 1 & \dots & \dots & * & \dots & * & * \\ 0 & \dots & 0 & 1 & * & \dots & * & * \\ 0 & \dots & \dots & \dots & \ddots & \dots & * & * \\ 0 & \dots & \dots & \dots & 0 & 1 & * & * \\ 0 & \dots & \dots & \dots & \dots & \dots & 0 & 0 \end{array} \right)$$

How to identify RREF?

Definition 1.3.1

$$\begin{pmatrix} 0 & 1 & 2 & 0 & 0 \\ 0 & 0 & 1 & 3 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

✗

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}$$

✓

4. In each **pivot column**, except the pivot point, all other entries are **zeros**.

$$\left(\begin{array}{c|c|c|c|c|c|c|c|c|c} 0 & 1 & \dots & 0 & * & 0 & \cdot & * & * \\ 0 & 0 & 0 & 1 & * & \vdots & \cdot & * & * \\ 0 & \vdots & \dots & 0 & \ddots & 0 & \cdot & * & * \\ 0 & \vdots & \dots & \vdots & 0 & 1 & \cdot & * & * \\ 0 & 0 & \dots & 0 & \dots & 0 & \cdot & 0 & 0 \end{array} \right)$$

pivotal columns

How to identify (R)REF?

Remark 1.3.2

In this module

Properties 1 + 2: REF

Properties 1 + 2 + 3 + 4: RREF

In some textbooks

Properties 1 + 2 + 3: REF

Properties 1 + 2 + 3 + 4: RREF

How to use REF / RREF to get solutions?

Discussion 1.3.4

If the augmented matrix of a linear system is in
REF or RREF,

we can get the solutions of the system easily.

$$\left(\begin{array}{cccc|cc} 0 & \otimes & \dots & \dots & * & \dots & * & * \\ 0 & \dots & 0 & \otimes & * & \dots & * & * \\ 0 & \dots & \dots & \dots & \ddots & \dots & * & * \\ 0 & \dots & \dots & \dots & 0 & \otimes & * & * \\ 0 & \dots & \dots & \dots & \dots & \dots & 0 & 0 \end{array} \right) \quad \left(\begin{array}{cccc|cc} 0 & 1 & \dots & 0 & * & 0 & * & * \\ 0 & \dots & 0 & 1 & * & \dots & * & * \\ 0 & \dots & \dots & \dots & \ddots & 0 & * & * \\ 0 & \dots & \dots & \dots & 0 & 1 & * & * \\ 0 & \dots & \dots & \dots & \dots & \dots & 0 & 0 \end{array} \right)$$

REF

RREF

How to use REF / RREF to get solutions?

Example 1.3.5.1

$$\left(\begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 3 \end{array} \right) \quad \left\{ \begin{array}{l} x_1 \\ x_2 \\ x_3 \end{array} \right. = \begin{array}{l} 1 \\ 2 \\ 3 \end{array}$$

The system has **only one** solution:

$$x_1 = 1, \quad x_2 = 2, \quad x_3 = 3.$$

How to use REF / RREF to get solutions?

Example 1.3.5.2

leading entries

$$\left(\begin{array}{ccccc|c} 0 & 2 & 2 & 1 & -2 & 2 \\ 0 & 0 & 1 & 1 & 1 & 3 \\ 0 & 0 & 0 & 0 & 2 & 4 \end{array} \right)$$

non-pivot columns

use non-pivot column as parameters

$x_1 = \text{free parameter } s$

$x_4 = \text{free parameter } t$

$x_5 = 2$

$x_3 = 1 - t$

$x_2 = 2 + (1/2)t$

variables - equations = number of parameters

more variables than equations

$$\begin{cases} 2x_2 + 2x_3 + x_4 - 2x_5 = 2 \\ x_3 + x_4 + x_5 = 3 \\ 2x_5 = 4 \end{cases}$$

The general solution is


$$\begin{cases} x_1 = s \\ x_2 = 2 + \frac{1}{2}t \\ x_3 = 1 - t \\ x_4 = t \\ x_5 = 2 \end{cases}$$

due to
free parameters

The system has **infinitely many** solutions.

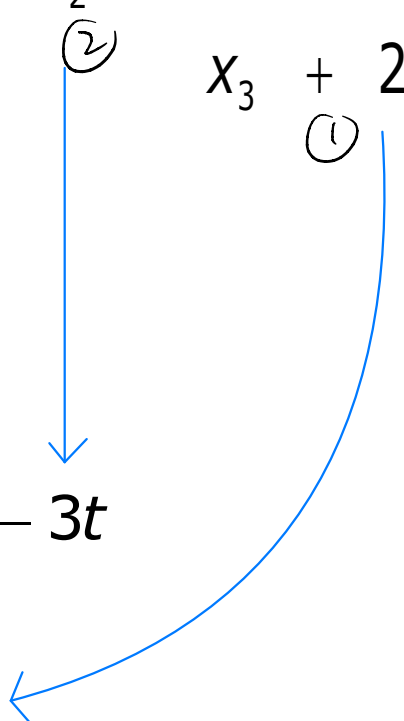
How to use REF / RREF to get solutions?

Example 1.3.5.3

$$\left(\begin{array}{cccc|c} 1 & -1 & 0 & 3 & -2 \\ 0 & 0 & 1 & 2 & 5 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right) \quad \left\{ \begin{array}{l} x_1 - x_2 + 3x_4 = -2 \\ x_3 + 2x_4 = 5 \\ 0 = 0 \end{array} \right.$$


non-pivot columns

The general solution is

$$\left\{ \begin{array}{l} x_1 = -2 + s - 3t \\ x_2 = s \\ x_3 = 5 - 2t \\ x_4 = t \end{array} \right.$$


The system has **infinitely many** solutions

How to use REF / RREF to get solutions?

Example 1.3.5.4

$$\left(\begin{array}{ccc|c} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right)$$

zero system

non-pivot columns


The general solution is

$$\begin{cases} x_1 = r \\ x_2 = s \\ x_3 = t \end{cases}$$

The system has **infinitely many** solutions

How to use REF / RREF to get solutions?

Example 1.3.5.5

$$\left(\begin{array}{cc|c} 3 & 1 & 4 \\ 0 & 2 & 1 \\ 0 & 0 & 1 \end{array} \right) \quad \left\{ \begin{array}{rcl} 3x_1 & + & x_2 = 4 \\ & & 2x_2 = 1 \\ & & 0 = 1 \end{array} \right.$$


This system is **inconsistent**, i.e. no solution.

Recall:

Any linear system has

- no solution
- exactly one solution
- infinitely many solutions

Section 1.4

Gaussian Elimination

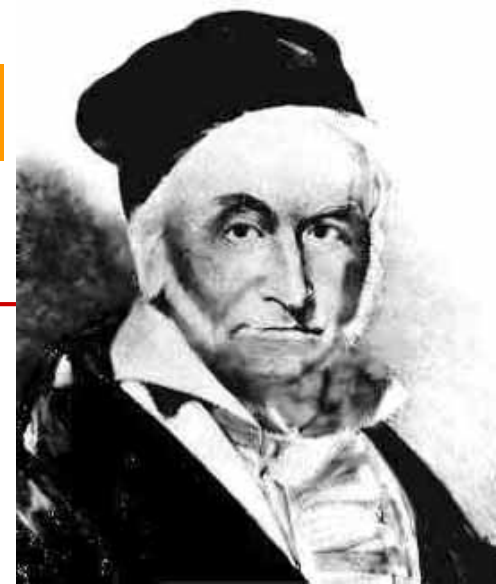
Objective

- What are Gaussian elimination and Gauss-Jordan elimination?
- How to use GE / GJE to reduce an augmented matrix to a REF / RREF ?

Row echelon form of augmented matrix

Definition 1.4.1

Gaussian Elimination is an algorithm to reduce an augmented matrix to a **row-echelon form** by using **elementary row operations**.



Carl Friedrich Gauss
(1777-1855)

$$\left(\begin{array}{c} \text{Augmented} \\ \text{matrix} \end{array} \right) \xrightarrow{\text{e.r.o.}} \left(\begin{array}{c} \text{row - echelon} \\ \text{form} \end{array} \right)$$

Systematic process

How to use GE to reduce a matrix to REF?

Algorithm 1.4.2

Step 1: Locate the **leftmost column** that does **not** consist entirely of **zero**.

Example A

$$\begin{pmatrix} 0 & 3 & \dots & \dots \\ 1 & -2 & \dots & \dots \\ 4 & 0 & \dots & \dots \end{pmatrix}$$

↑
the first
nonzero
column

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 2 & -3 & \dots \\ 0 & -1 & 6 & \dots \end{pmatrix}$$

↑
the first
nonzero
column

How to use GE to reduce a matrix to REF?

Algorithm 1.4.2

Step 2: Interchange the top row with another row, if necessary, to bring a nonzero entry to the top of the column found in Step 1.

Example A

$$\begin{pmatrix} 0 & 3 & \dots & \dots \\ 1 & -2 & \dots & \dots \\ 4 & 0 & \dots & \dots \end{pmatrix}$$

Interchange
the 1st row with
the 2nd row.

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 2 & -3 & \dots \\ 0 & -1 & 6 & \dots \end{pmatrix}$$

No action is needed

How to use GE to reduce a matrix to REF?

Algorithm 1.4.2

Step 3: For each row below the top row, add a suitable multiple of the top row to it so that the entry below the leading entry of the top row becomes zero.

Example A

$$\begin{pmatrix} 1 & -2 & \dots & \dots \\ 0 & 3 & \dots & \dots \\ 4 & 0 & \dots & \dots \end{pmatrix}$$

Add -4 times of the 1st row to the 3rd row so that the entry marked by ● becomes 0.

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 2 & -3 & \dots \\ 0 & -1 & 6 & \dots \end{pmatrix}$$

Add $-2/3$ times of the 1st row to the 2nd row so that the entry marked by ● becomes 0.

Add $1/3$ times of the 1st row to the 3rd row so that the entry marked by ● becomes 0.

How to use GE to reduce a matrix to REF?

Algorithm 1.4.2

Step 4: Now cover the top row in the matrix and begin again with **Step 1** applied to the **submatrix** that remains.

Example A

$$\begin{pmatrix} 1 & -2 & \dots & \dots \\ 0 & 3 & \dots & \dots \\ 0 & 8 & \dots & \dots \end{pmatrix}$$

Cover the 1st row
and work on the
remaining rows.

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 0 & -11/3 & \dots \\ 0 & 0 & 19/3 & \dots \end{pmatrix}$$

Cover the 1st row
and work on the
remaining rows.

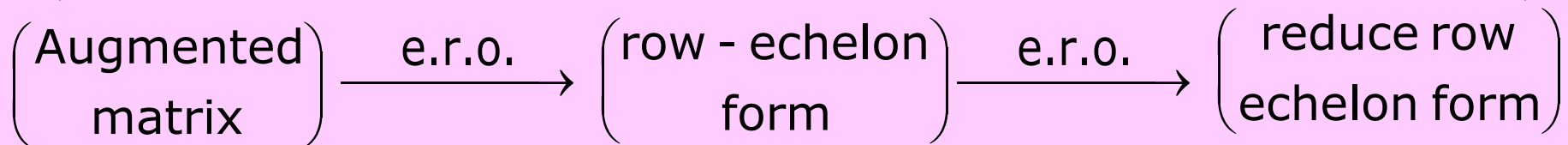
Continue in this way until the entire matrix is in **row-echelon form**.

What is Gauss-Jordan elimination?

Algorithm 1.4.3

Gauss-Jordan Elimination is an algorithm to reduce an augmented matrix to the **reduce row-echelon form** by using elementary operations.

Gauss-Jordan Elimination



Gaussian Elimination

How to use GJE to reduce a matrix to RREF?

Algorithm 1.4.3

Given an augmented matrix, use **Algorithm 1.4.1** to reduce it to a row-echelon form.

Example A

$$\begin{pmatrix} 0 & 3 & \dots & \dots \\ 1 & -2 & \dots & \dots \\ 4 & 0 & \dots & \dots \end{pmatrix}$$



$$\begin{pmatrix} 1 & -2 & \dots & \dots \\ 0 & 3 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix}$$

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 2 & -3 & \dots \\ 0 & -1 & 6 & \dots \end{pmatrix}$$



$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 0 & -11/3 & \dots \\ 0 & 0 & 0 & \dots \end{pmatrix}$$

How to use GJE to reduce a matrix to RREF?

Algorithm 1.4.3

Step 5: Multiply a suitable constant to each row so that all the **leading entries** becomes 1.

Example A

No action is needed.

$$\begin{pmatrix} 1 & -2 & \dots & \dots \\ 0 & 3 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix}$$

Multiply the 2nd row by $1/3$ so that the entry marked by ● becomes 1.

Example B

$$\begin{pmatrix} 0 & 3 & 1 & \dots \\ 0 & 0 & -11/3 & \dots \\ 0 & 0 & 0 & \dots \end{pmatrix}$$

Multiply the 1st row by $1/3$ so that the entry marked by ● becomes 1.

Multiply the 2nd row by $-3/11$ so that the entry marked by ● becomes 1.

How to use GJE to reduce a matrix to RREF?

Algorithm 1.4.3

Step 6: Beginning with the last nonzero row and working upward, add a suitable multiples of each row to the **rows above** to introduce **zeros** above the **leading entries**.

Example C

$$\begin{pmatrix} 1 & -2 & \dots & \dots & -4 & \dots \\ & 1 & \dots & \dots & 3 & \dots \\ & & \ddots & \dots & \dots & \dots \\ & & & 1 & 2 & \dots \\ & & & & 1 & \dots \end{pmatrix}$$

Add 4 times of the last row to the 1st row so the entry marked by ● becomes 0.

Add -3 times of the last row to the 2nd row so the entry marked by ● becomes 0.

Add -2 times of the last row to the next row so the entry marked by ● becomes 0.

How to use GJE to reduce a matrix to RREF?

Algorithm 1.4.3

Step 6: Beginning with the last nonzero row and working upward, add a suitable multiples of each row to the **rows above** to introduce **zeros** above the **leading entries**.

Example C

$$\begin{pmatrix} 1 & -2 & \dots & \dots & 0 & \dots \\ & 1 & \dots & \dots & 0 & \dots \\ & & \ddots & \dots & \dots & \dots \\ & & & 1 & 0 & \dots \\ & & & & 1 & \dots \end{pmatrix}$$

Apply the same process to the next pivot column on the left

How to use GJE to reduce a matrix to RREF?

Example 1.4.4

$$\left(\begin{array}{ccccc|c} 0 & 0 & 2 & 4 & 2 & 8 \\ 1 & 2 & 4 & 5 & 3 & -9 \\ -2 & -4 & -5 & -4 & 3 & 6 \end{array} \right)$$

Gaussian
Elimination



$$\left(\begin{array}{ccccc|c} 1 & 2 & 4 & 5 & 3 & -9 \\ 0 & 0 & 2 & 4 & 2 & 8 \\ 0 & 0 & 0 & 0 & 6 & -24 \end{array} \right)$$

Gauss-Jordan
Elimination



$$\left(\begin{array}{ccccc|c} 1 & 2 & 0 & -3 & 0 & -29 \\ 0 & 0 & 1 & 2 & 0 & 8 \\ 0 & 0 & 0 & 0 & 1 & -4 \end{array} \right)$$

Do we have to strictly follow the steps ?

Remark 1.4.5.2

In the actual implementation of the algorithms, the steps mentioned in **Algorithm 1.4.2** and **Algorithm 1.4.3** are usually modified to avoid the **round-off errors** during the computation

Ill-conditioned matrix

See Exercise 1 Q21

Do we have to strictly follow the steps ?

Additional remarks

Modification in GE

Example

Standard

$$\begin{pmatrix} 4 & 3 & \dots & \dots \\ 1 & -2 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix} \rightarrow \begin{pmatrix} 4 & 3 & \dots & \dots \\ 0 & -11/4 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix}$$

Variation

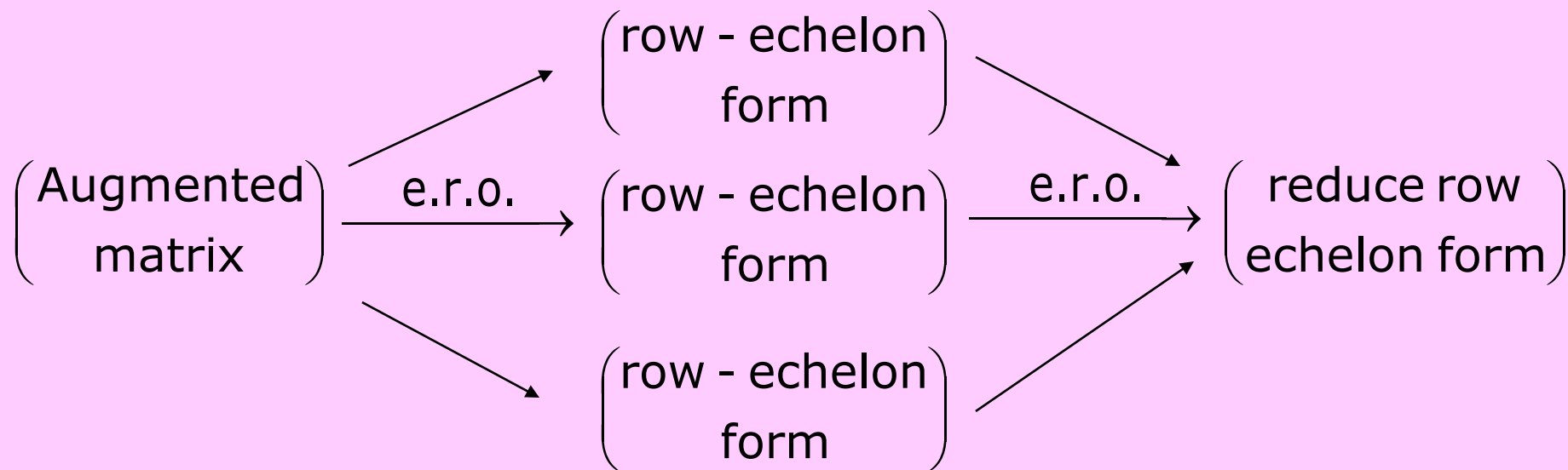

$$\begin{pmatrix} 1 & -2 & \dots & \dots \\ 4 & 3 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -2 & \dots & \dots \\ 0 & 11 & \dots & \dots \\ 0 & 0 & \dots & \dots \end{pmatrix}$$

Is the REF/RREF of a matrix unique ?

Remark 1.4.5.1

Every matrix can have **many different** row-echelon forms.

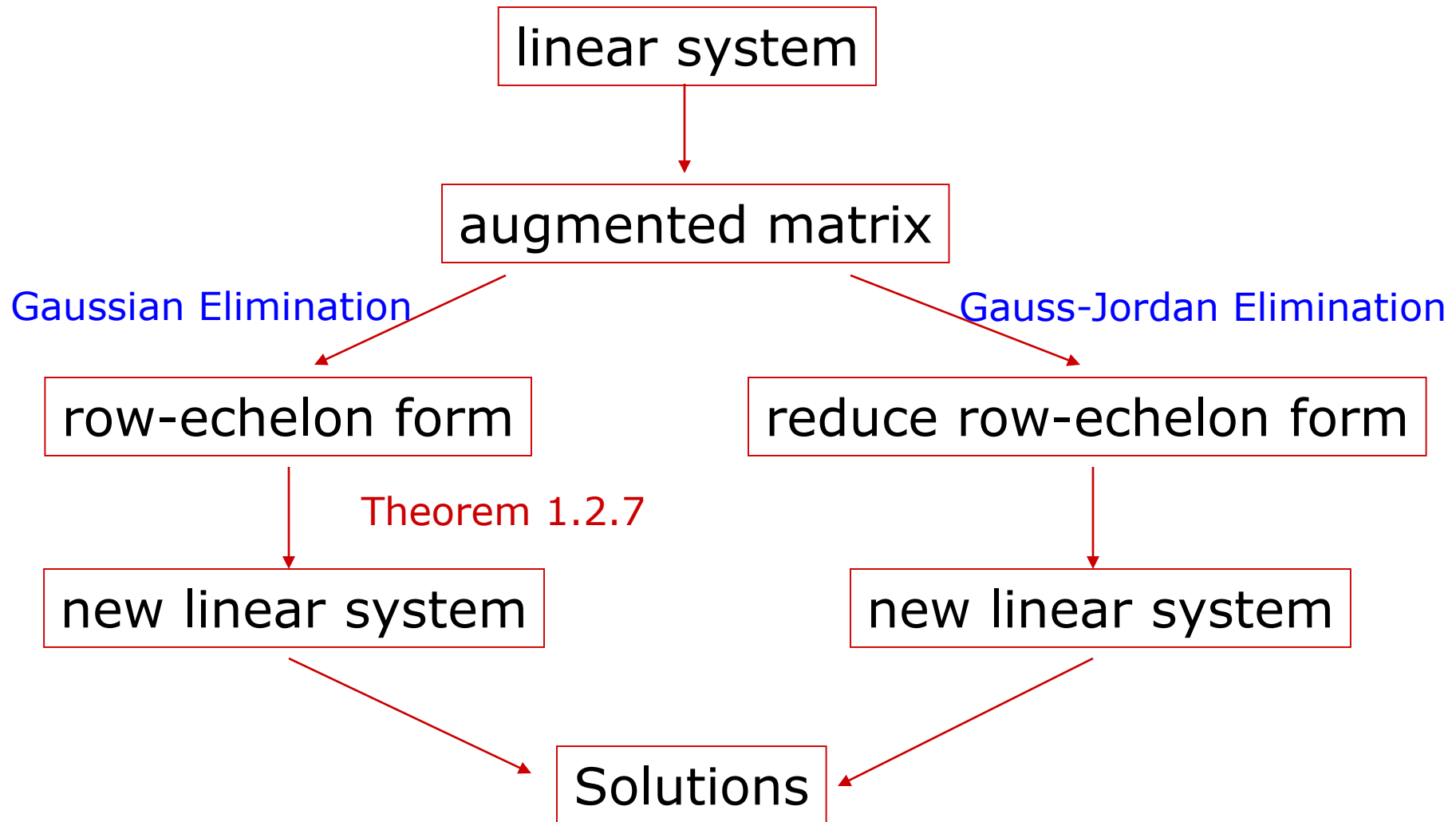
Every matrix has a **unique** reduced row-echelon form



two augmented matrix are row equivalent if they give rise to the same rref

How to use GE/GJE to find solutions of LS ?

Discussion 1.4.6



How to tell the number of solutions from REF?

Remark 1.4.8.1

A linear system has no solution if:

REF has a row with **nonzero last entry**
but **zero elsewhere**.

The **last** column of REF is a **pivot column**.

$$\begin{pmatrix} 0 & \otimes & \dots & \dots & * & \dots & * & * \\ 0 & \dots & 0 & \otimes & * & \dots & * & * \\ 0 & \dots & \dots & \dots & \cdot & \dots & * & * \\ 0 & \dots & \dots & \dots & 0 & \otimes & * & * \\ 0 & \dots & \dots & \dots & \dots & \dots & 0 & \otimes \end{pmatrix} \text{ e.g. } \begin{pmatrix} 3 & 2 & 3 & | & 4 \\ 0 & 0 & 1 & | & 1 \\ 0 & 0 & 0 & | & 2 \end{pmatrix}$$

How to tell the number of solutions from REF?

Remark 1.4.8.2

A linear system has **exactly one solution** if:

every column of REF is a **pivot column**,
except the last column.

$$\left(\begin{array}{cccc|c} \otimes & \dots & * & \dots & * \\ \dots & \otimes & * & \dots & * \\ \dots & \dots & \ddots & \dots & * \\ \dots & \dots & 0 & \otimes & * \\ \dots & \dots & \dots & \dots & 0 \end{array} \right)$$

How to tell the number of solutions from REF?

Remark 1.4.8.2

In other words, a **consistent** linear system has **exactly one solution** if:

of variables in LS = # of nonzero rows in REF

e.g.
$$\left(\begin{array}{cccc|c} 1 & 2 & 3 & 4 & 4 \\ 0 & 2 & 0 & 1 & 1 \\ 0 & 0 & -1 & 2 & 2 \end{array} \right)$$

$$\left(\begin{array}{cccc|c} 1 & 1 & 2 & 3 & 4 \\ 0 & 2 & 0 & 1 & -1 \\ 0 & 0 & 4 & -1 & 2 \\ 0 & 0 & 0 & -1 & 2 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right)$$

How to tell the number of solutions from REF?

Remark 1.4.8.3

A linear system has **infinitely many solutions** if:

there is a **non-pivot column** in the REF,
other than the last column.

$$\left(\begin{array}{cccccc|c} 0 & \otimes & \dots & \dots & * & \dots & * & * \\ 0 & \dots & 0 & \otimes & * & \dots & * & * \\ 0 & \dots & \dots & \dots & \ddots & \dots & * & * \\ 0 & \dots & \dots & \dots & 0 & \otimes & * & * \\ 0 & \dots & \dots & \dots & \dots & \dots & 0 & 0 \end{array} \right)$$

How to tell the number of solutions from REF?

Remark 1.4.8.3

In other words, a **consistent** linear system has **infinitely many solutions** if:

of variables in LS $>$ # of nonzero rows in REF

e.g. $\left(\begin{array}{cccc|c} 5 & 1 & 2 & 3 & 4 \\ 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \end{array} \right) \quad \left(\begin{array}{cccc|c} 0 & 1 & 2 & 3 & 4 \\ 0 & 0 & -1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 2 \end{array} \right)$