

# Optimal Binary Search Tree (with dummy keys)

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# Optimal binary Search Trees

Given: search probabilities  $p_i$  for each key  $k_i$  ( $i = 1, \dots, n$ ) and  $q_i$  of each interval  $d_i$  ( $i = 0, \dots, n$ ) between search keys of a binary search tree.

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Wanted: optimal search tree  $T$  with key depths  $\text{depth}(\cdot)$ , that minimizes the expected search costs

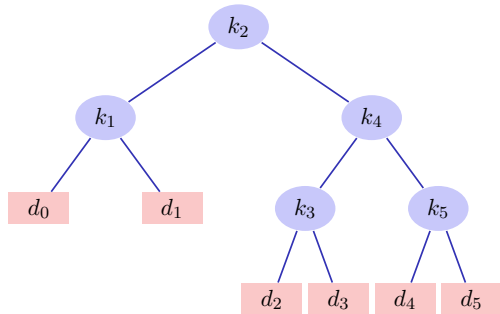
$$\begin{aligned} C(T) &= \sum_{i=1}^n p_i \cdot (\text{depth}(k_i) + 1) + \sum_{i=0}^n q_i \cdot (\text{depth}(d_i) + 1) \\ &= 1 + \sum_{i=1}^n p_i \cdot \text{depth}(k_i) + \sum_{i=0}^n q_i \cdot \text{depth}(d_i) \end{aligned}$$

# Example

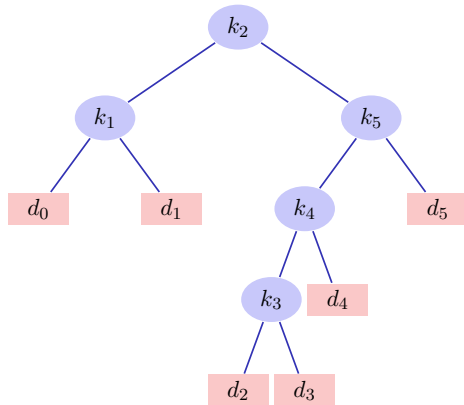
## Expected Frequencies

$i$	0	1	2	3	4	5
$p_i$		0.15	0.10	0.05	0.10	0.20
$q_i$	0.05	0.10	0.05	0.05	0.05	0.10

# Example



Search tree with expected costs  
2.8



Search tree with expected costs  
2.75

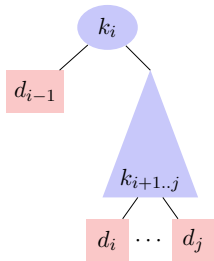
# Structure of a optimal binary search tree

- Subtree with keys  $k_i, \dots, k_j$  and intervals  $d_{i-1}, \dots, d_j$  must be optimal for the respective sub-problem.<sup>39</sup>
- Consider all subtrees with roots  $k_r$  and optimal subtrees for keys  $k_i, \dots, k_{r-1}$  and  $k_{r+1}, \dots, k_j$

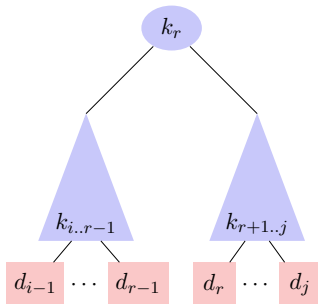
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<sup>39</sup>The usual argument: if it was not optimal, it could be replaced by a better solution improving the overall solution.

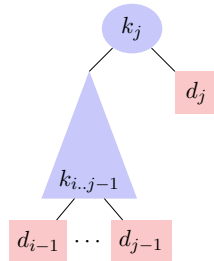
# Sub-trees for Searching



empty left subtree



non-empty left and  
right subtrees



empty right subtree

# Expected Search Costs

Let  $\text{depth}_T(k)$  be the depth of a node  $k$  in the sub-tree  $T$ . Let  $k$  be the root of subtrees  $T_r$  and  $T_{L_r}$  and  $T_{R_r}$  be the left and right sub-tree of  $T_r$ . Then

$$\text{depth}_T(k_i) = \text{depth}_{T_{L_r}}(k_i) + 1, (i < r)$$

$$\text{depth}_T(k_i) = \text{depth}_{T_{R_r}}(k_i) + 1, (i > r)$$



# Expected Search Costs

Let  $e[i, j]$  be the costs of an optimal search tree with nodes  $k_i, \dots, k_j$ .

Base case  $e[i, i - 1]$ , expected costs  $d_{i-1}$

Let  $w(i, j) = \sum_{l=i}^j p_l + \sum_{l=i-1}^j q_l$ .

If  $k_r$  is the root of an optimal search tree with keys  $k_i, \dots, k_j$ , then

$$e[i, j] = p_r + (e[i, r - 1] + w(i, r - 1)) + (e[r + 1, j] + w(r + 1, j))$$

with  $w(i, j) = w(i, r - 1) + p_r + w(r + 1, j)$ :

$$e[i, j] = e[i, r - 1] + e[r + 1, j] + w(i, j).$$

# Dynamic Programming

$$e[i, j] = \begin{cases} q_{i-1} & \text{if } j = i - 1, \\ \min_{i \leq r \leq j} \{e[i, r - 1] + e[r + 1, j] + w[i, j]\} & \text{if } i \leq j \end{cases}$$

# Computation

Tables  $e[1 \dots n+1, 0 \dots n]$ ,  $w[1 \dots n+1, 0 \dots m]$ ,  $r[1 \dots n, 1 \dots n]$  Initially

■  $e[i, i-1] \leftarrow q_{i-1}$ ,  $w[i, i-1] \leftarrow q_{i-1}$  for all  $1 \leq i \leq n+1$ .

We compute

$$w[i, j] = w[i, j-1] + p_j + q_j$$

$$e[i, j] = \min_{i \leq r \leq j} \{e[i, r-1] + e[r+1, j] + w[i, j]\}$$

$$r[i, j] = \arg \min_{i \leq r \leq j} \{e[i, r-1] + e[r+1, j] + w[i, j]\}$$

for intervals  $[i, j]$  with increasing lengths  $l = 1, \dots, n$ , each for  $i = 1, \dots, n-l+1$ . Result in  $e[1, n]$ , reconstruction via  $r$ . Runtime  $\Theta(n^3)$ .

# Example

$i$	0	1	2	3	4	5
$p_i$		0.15	0.10	0.05	0.10	0.20
$q_i$	0.05	0.10	0.05	0.05	0.05	0.10

$e$

$j$							
0	0.05						
1	0.45	0.10					
2	0.90	0.40	0.05				
3	1.25	0.70	0.25	0.05			
4	1.75	1.20	0.60	0.30	0.05		
5	2.75	2.00	1.30	0.90	0.50	0.10	
	1	2	3	4	5	6	$i$

$w$

$j$							
0	0.05						
1	0.30	0.10					
2	0.45	0.25	0.05				
3	0.55	0.35	0.15	0.05			
4	0.70	0.50	0.30	0.20	0.05		
5	1.00	0.80	0.60	0.50	0.35	0.10	
	1	2	3	4	5	6	$i$

$r$

$j$							
1	1						
2	1	2					
3	2	2	3				
4	2	2	4	4			
5	2	4	5	5	5		
	1	2	3	4	5		$i$