Wired and Wireless Communication **Standards**

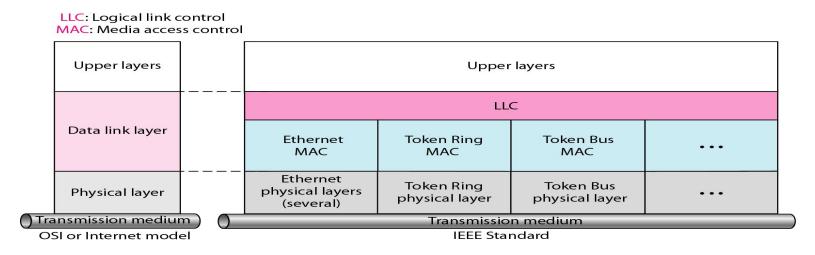
Session Objectives

After completion of the session you will be able to understand

- The project 802 for standard
- IEEE Ethernet Standards 802.2, 802.5
- Ethernet Frame format for communication
- Wireless Standard for Communication, 802.11
- Wireless frame format for communication

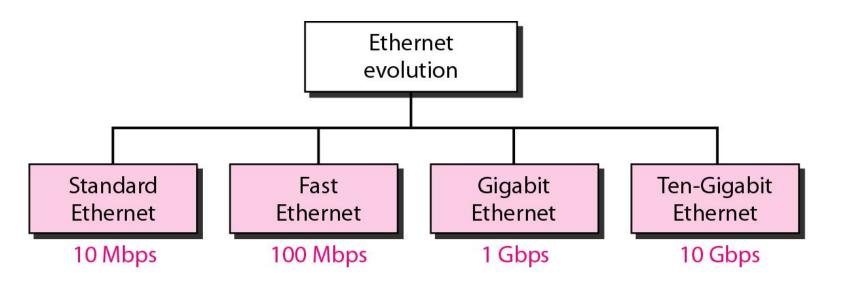
Introduction

- In 1985, the Computer Society of the IEEE started a project, called **Project 802**.
- The objective was to set standards to **enable intercommunication** among equipment from a **variety of manufacturers**.
- Project 802 does not seek to replace any part of the OSI model or TCP/IP protocol suite. Instead, it is a way of specifying functions of the physical layer and the data-link layer of major LAN protocols.



Ethernet Evolution through four Generations

- The original Ethernet was created in 1976 at Xerox's Palo Alto Research Center (PARC).
- Since then, it has gone through **four generations**.: Standard Ethernet (**10 Mbps**), Fast Ethernet (**100 Mbps**), Gigabit Ethernet (**1 Gbps**), and 10 Gigabit Ethernet (**10 Gbps**)



Standard Ethernet (10Mbps)

- The **original Ethernet** technology with the data rate of **10 Mbps** is called as the Standard Ethernet.
- Examples: 10Base2, 10Base5, 10Base T, 10Base F
- The frame format is shown in figure below.

Preamble: 56 bits of alternating 1s and 0s

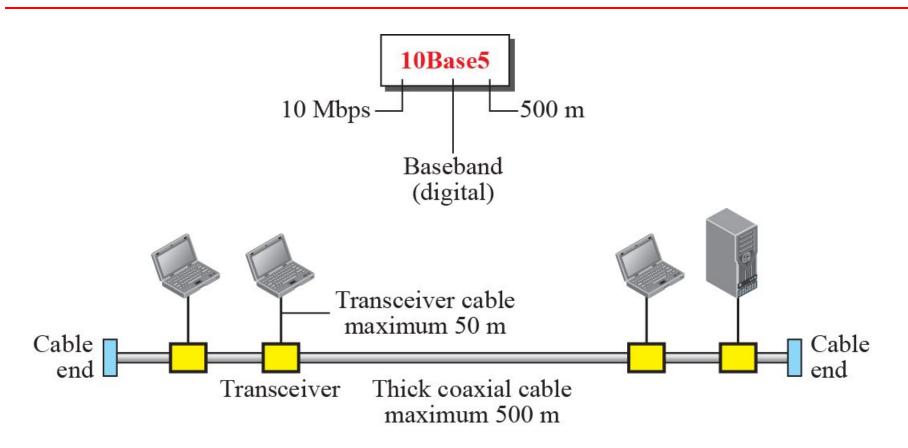
SFD: Start frame delimiter, flag (10101011)

	Preamble	S F D	Destination address	Source address	Туре	Data and padding	CRC	
	7 bytes	l byte	6 bytes	6 bytes	2 bytes		4 bytes	
I	Physical-layer			Minimum frame length: 512 bits or 64 bytes				
	header			Maximum frame length: 12,144 bits or 1518 bytes				

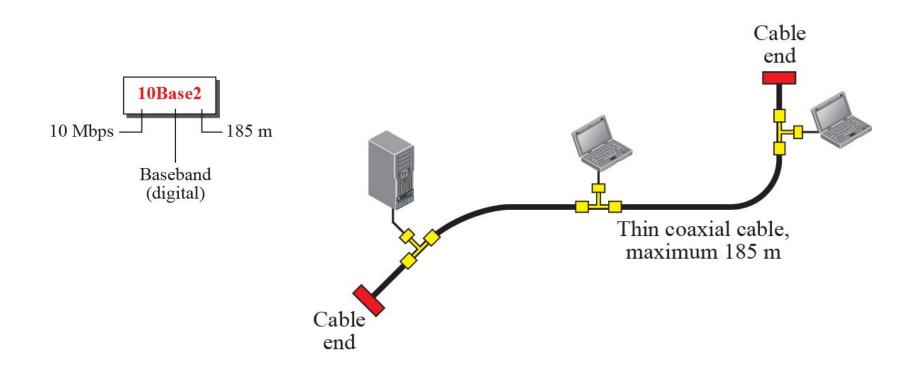
Summary of Standard Ethernet Implementation

Implementation	Medium	Medium Length	Encoding
10Base5	Thick coax	500 m	Manchester
10Base2	Thin coax	185 m	Manchester
10Base-T	2 UTP	100 m	Manchester
10Base-F	2 Fiber	2000	Manchester

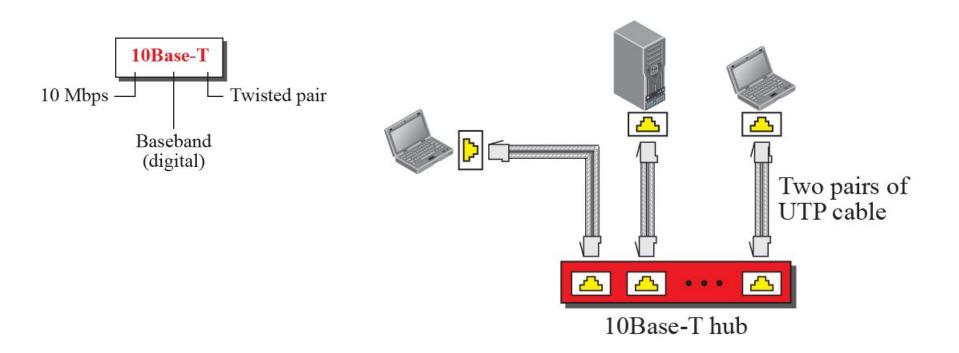
10Base5 Ethernet Implementation



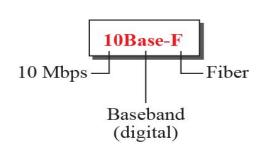
10Base2 Ethernet Implementation

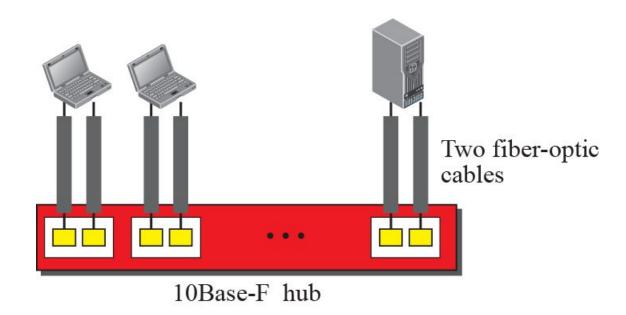


10Base T Ethernet Implementation



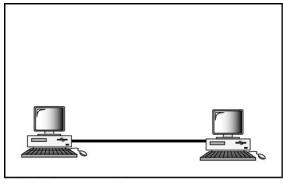
10Base F Ethernet Implementation



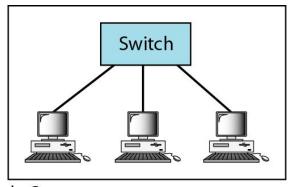


Fast Ethernet Standard (100Mbps)

- In the 1990s, Ethernet transmission rate increased to 100 Mbps, and called generation of Fast Ethernet.
- The designers of the Fast Ethernet needed to **make it compatible** with the Standard Ethernet.
- The MAC sublayer was left unchanged and the features of the Standard Ethernet that depend on the transmission rate, had to be changed.



a. Point-to-point

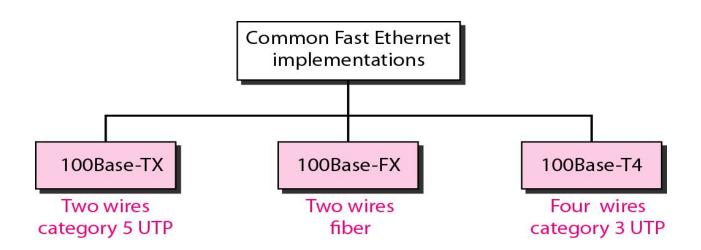


b. Star

Summary of Fast Ethernet Standard Implementation

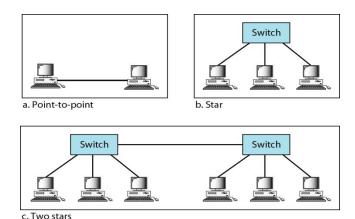
Implementation	Medium	Medium Length	Wires	Encoding
100Base-TX	STP	100 m	2	4B5B + MLT-3
100Base-FX	Fiber	185 m	2	4B5B + NRZ-I
100Base-T4	UTP	100 m	4	Two 8B/6T

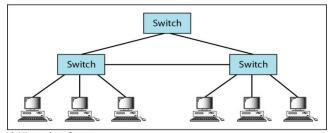
Fast Ethernet Standard Implementation



Gigabit Ethernet Standard (1Gbps)

- The goals of the **Gigabit Ethernet** were to upgrade the data rate to 1 Gbps.
- Challenge was to keep the address length, the frame format, and the maximum and minimum frame length the same.
- The IEEE committee calls it the Standard **802.3z.**
- The standard is compatible with **high speed fiber optical** communication.
- Gigabit Ethernet has two distinctive approaches for medium access: half-duplex and full-duplex.





d. Hierarchy of stars

Gigabit Ethernet Standard Implementation

Implementation	Medium	Medium Length	Wires	Encoding
1000Base-SX	Fiber S-W	550 m	2	8B/10B + NRZ
1000Base-LX	Fiber L-W	5000 m	2	8B/10B + NRZ
1000Base-CX	STP	25 m	2	8B/10B + NRZ
1000Base-T4	UTP	100 m	4	4D-PAM5

Gigabit Ethernet Standard (10Gbps)

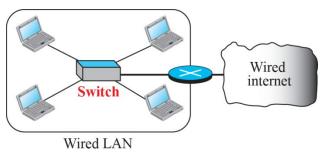
- The idea is to **extend** the technology, the **data rate**, and the **coverage distance** so that the Ethernet can be used as **LAN and MAN** (metropolitan area network).
- The IEEE committee called it Standard **802.3ae**.
- It operates only in **full-duplex mode**, which means there is no need for contention.
- Four implementations are the most common: 10GBase-SR, 10GBase-LR, 10GBase-EW, and 10GBase-X4.

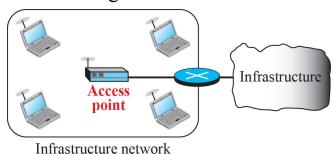
10 Gigabit Ethernet Standard Implementation

<i>Implementation</i>	Medium	Medium Length	Number of wires	Encoding
10GBase-SR	Fiber 850 nm	300 m	2	64B66B
10GBase-LR	Fiber 1310 nm	10 Km	2	64B66B
10GBase-EW	Fiber 1350 nm	40 Km	2	SONET
10GBase-X4	Fiber 1310 nm	300 m to 10 Km	2	8B10B

Wireless LAN Standard 802.11

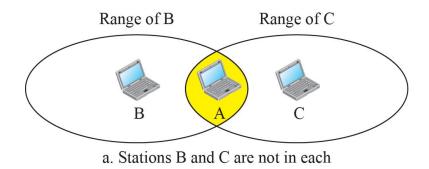
- Wireless communication is one of the **fastest-growing** technologies.
- The demand for connecting devices **without the use of cables** is increasing everywhere.
- Wireless LANs can be found on college campuses, in office buildings, and in many public areas.
- IEEE has defined the specifications for a wireless LAN, called **IEEE 802.11**.
- It **covers** the physical and data-link layers.
- The public uses the term **WiFi** (short for wireless fidelity) as a synonym for wireless LAN.
- The difference between wire and wireless LAN is shown in the figure below:





Wireless LAN Challenges

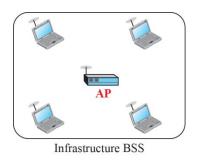
- Access Control how a wireless host can get access to the shared medium (air).
- The CSMA/CD algorithm **does not work** in wireless LANs for **three** reasons:
 - ✓ Wireless hosts do not have enough power to send and receive at the same time.
 - ✓ The hidden station problem prevents collision detection
 - ✓ The distance between stations can be great.
 - The hidden and exposed terminal problem.

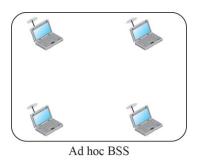


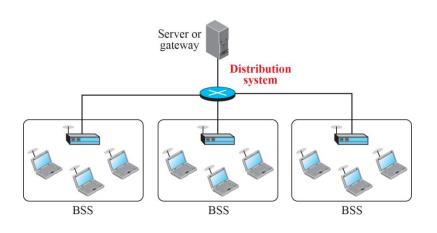
other's range.

Wireless LAN Architecture

• The standard defines **two kinds** of services: the basic service set (**BSS**) and the extended service set (**ESS**).



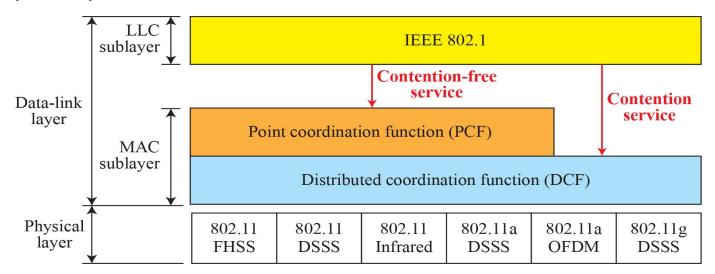




Extended service set (ESS)

MAC Layer in 802.11 Standard

- IEEE 802.11 defines **two MAC sublayers**: the distributed coordination function (**DCF**) and point coordination function (**PCF**).
- Figure below shows the **relationship** between the **two MAC sublayers**, the **LLC sublayer**, and the **physical layer**.



802.11 Frame Format

2 bytes	2 bytes	6 bytes	6 bytes	6 k	oytes	2 byte	es 6	bytes	О	to 231	2 bytes	ingto	4 bytes
FC	FC D Address 1		Address 2	Add	lress 3	SC	Ad	dress 4		Frame	body		FCS
Protocol version	Туре	e Suk	otype	To DS	From DS	More flag	Retry	Pwr mgt	More data	WEP	Rsvd		
2 bits	2 bits	s 4	bits	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit	1 bit		

Field	Explanation
Version	Current version is 0
Туре	Type of information: management (00), control (01), or data (10)
Subtype	Subtype of each type (see Table 14.2)
To DS	Defined later
From DS	Defined later
More flag	When set to 1, means more fragments
Retry	When set to 1, means retransmitted frame
Pwr mgt	When set to 1, means station is in power management mode
More data	When set to 1, means station has more data to send
WEP	Wired equivalent privacy (encryption implemented)
Rsvd	Reserved

Various 802.11 Standard

IEEE	Technique	Band	Modulation	Rate (Mbps)	
802.11	FHSS	2.4 GHz FSK		1 and 2	
	DSSS	2.4 GHz PSK		1 and 2	
		Infrared	PPM	1 and 2	
802.11a	OFDM	5.725 GHz	PSK or QAM	6 to 54	
802.11b	DSSS	2.4 GHz	PSK	5.5 and 11	
802.11g	OFDM	2.4 GHz	Different	22 and 54	

Summary

In this session we have learned

- IEEE Ethernet Standards for communication
- IEEE Frame format for communication
- IEEE Wireless Standard for Communication along with frame format
- Challenges associated with Wireless Communication

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