

Bulma Calculator - Code Explanation Notes

HTML Structure & Bulma Classes Used

Container & Layout

html

```
<div class="container">      <!-- Bulma: Centers content with responsive margins -->
<h1 class="title is-2">      <!-- Bulma: Large title styling (is-2 = 2nd largest size) -->
```

What it does:

- `container`: Bulma's responsive container class that centers content and adds appropriate margins
- `title is-2`: Bulma's typography class for headings with predefined font sizes and spacing

Calculator Structure

html

```
<div class="calculator-container">  <!-- Custom wrapper with glassmorphism styling -->
<div class="display">            <!-- Custom display area for numbers -->
<div class="calculator-grid">    <!-- Custom CSS Grid for button layout -->
```

What it does:

- Custom classes handle the calculator's visual design
- Bulma doesn't have calculator-specific components, so we build on top of its foundation

CSS Styling Breakdown

Background & Container Effects

css

```

body {
  background: linear-gradient(135deg, #667eea 0%, #764ba2 100%);
  min-height: 100vh;
}

.calculator-container {
  background: rgba(255, 255, 255, 0.95); /* Semi-transparent white */
  backdrop-filter: blur(10px); /* Glassmorphism effect */
  border-radius: 20px; /* Rounded corners */
  box-shadow: 0 15px 35px rgba(0, 0, 0, 0.1); /* Depth shadow */
}

```

What it does:

- Creates a gradient background covering full viewport height
- Glassmorphism effect with semi-transparent background and blur
- Multiple shadows for realistic depth perception

Display Area Styling

css

```

.display {
  background: linear-gradient(135deg, #2d3748 0%, #1a202c 100%);
  border-radius: 15px;
  box-shadow: inset 0 2px 10px rgba(0, 0, 0, 0.3); /* Inner shadow */
}

.display::before {
  background: linear-gradient(90deg, #4299e1, #667eea, #764ba2, #4299e1);
  animation: shimmer 2s ease-in-out infinite; /* Animated border */
}

```

What it does:

- Dark gradient background for LCD-like display appearance
- Inset shadow creates recessed/sunken effect
- Animated pseudo-element creates moving shimmer effect on top border

Button Grid System

css

```

.calculator-grid {
  display: grid;
  grid-template-columns: repeat(4, 1fr); /* 4 equal columns */
  gap: 15px; /* Space between buttons */
}

.zero-btn {
  grid-column: span 2; /* Zero button spans 2 columns */
  aspect-ratio: 2/1; /* Width:height = 2:1 */
}

```

What it does:

- CSS Grid creates responsive 4-column layout
- `gap` provides consistent spacing between all buttons
- Zero button spans two columns for traditional calculator look

🎯 Button Styling & Animation System

Base Button Styles

css

```

.calculator-button {
  aspect-ratio: 1; /* Perfect square buttons */
  border-radius: 15px;
  cursor: pointer;
  transition: all 0.2s ease; /* Smooth hover effects */
  position: relative; /* For pseudo-element positioning */
  overflow: hidden; /* Hide ripple effect overflow */
}

```

What it does:

- `aspect-ratio: 1` ensures all buttons are perfect squares
- `position: relative` allows absolute positioning of pseudo-elements
- `overflow: hidden` contains the ripple animation within button bounds

Hover & Press Effects

css

```
.calculator-button:hover {  
    transform: translateY(-2px);      /* Lift button up */  
    box-shadow: 0 8px 25px rgba(0, 0, 0, 0.15); /* Increase shadow */  
}  
  
.calculator-button::before {  
    content: "";  
    position: absolute;  
    width: 0; height: 0;           /* Start invisible */  
    background: rgba(255, 255, 255, 0.3); /* Semi-transparent white */  
    border-radius: 50%;          /* Perfect circle */  
    transform: translate(-50%, -50%); /* Center the circle */  
}  
  
.calculator-button:active::before {  
    width: 300px; height: 300px;      /* Expand on click */  
}
```

What it does:

- Hover effect lifts buttons and increases shadow for depth
- Pseudo-element creates ripple effect that expands from center on click
- `translate(-50%, -50%)` centers the ripple effect regardless of expansion

Color-Coded Button Types

css

```

.number-btn {
  background: linear-gradient(135deg, #f7fafc 0%, #edf2f7 100%); /* Light gray */
}

.operator-btn {
  background: linear-gradient(135deg, #4299e1 0%, #3182ce 100%); /* Blue */
}

.equals-btn {
  background: linear-gradient(135deg, #48bb78 0%, #38a169 100%); /* Green */
}

.clear-btn {
  background: linear-gradient(135deg, #f56565 0%, #e53e3e 100%); /* Red */
}

```

What it does:

- Visual hierarchy through color coding (numbers=light, operators=blue, etc.)
 - Gradients add depth and modern appearance
 - Each button type has distinct hover states with darker variations
-

JavaScript Functionality

Calculator Class Structure

javascript

```

class Calculator {
  constructor(previousOperandElement, currentOperandElement) {
    this.previousOperandElement = previousOperandElement; // Top display
    this.currentOperandElement = currentOperandElement; // Main display
    this.clear(); // Initialize
  }
}

```

What it does:

- Object-oriented approach for clean code organization
- Takes DOM elements as parameters for display updates

- Initializes with cleared state

Core Methods

Number Input Handling

```
javascript

appendNumber(number) {
  if (number === '.') && this.currentOperand.includes('.')) return; // Prevent multiple decimals
  this.currentOperand = this.currentOperand.toString() + number.toString();
  this.updateDisplay();
}
```

What it does:

- Validates decimal input to prevent multiple decimal points
- Concatenates new digit to current number
- Updates display after each input

Operation Processing

```
javascript

chooseOperation(operation) {
  if (this.currentOperand === "") return; // Need a number first
  if (this.previousOperand !== "") { // Chain operations
    this.compute();
  }
  this.operation = operation;
  this.previousOperand = this.currentOperand; // Move current to previous
  this.currentOperand = ""; // Clear for next number
}
```

What it does:

- Validates that there's a number to operate on
- Handles chained operations by auto-computing previous operation
- Prepares for next number input

Calculation Engine

```
javascript
```

```

compute() {
  let computation;
  const prev = parseFloat(this.previousOperand);
  const current = parseFloat(this.currentOperand);

  switch (this.operation) {
    case '+': computation = prev + current; break;
    case '-': computation = prev - current; break;
    case '×': computation = prev * current; break;
    case '÷':
      if (current === 0) {
        this.showError(); return; // Handle division by zero
      }
      computation = prev / current; break;
  }
}

```

What it does:

- Converts string inputs to numbers for calculation
- Switch statement handles all four basic operations
- Special error handling for division by zero

Display Formatting

```

javascript

getDisplayNumber(number) {
  const integerDigits = parseFloat(stringNumber.split('.')[0]);
  const decimalDigits = stringNumber.split('.')[1];

  integerDisplay = integerDigits.toLocaleString('en', {
    maximumFractionDigits: 0 // Adds thousands separators
  });

  return decimalDigits != null ?
    `${integerDisplay}.${decimalDigits}` : integerDisplay;
}

```

What it does:

- Splits numbers into integer and decimal parts

- `toLocaleString()` adds comma separators for large numbers
 - Preserves decimal places when present
-

🎮 Interactive Features

Keyboard Support

javascript

```
document.addEventListener('keydown', function(event) {
  if (event.key >= '0' && event.key <= '9') {
    calculator.appendNumber(event.key);
  } else if (event.key === 'Enter' || event.key === '=') {
    calculator.compute();
  } else if (event.key === 'Escape') {
    calculator.clear();
  }
});
```

What it does:

- Maps keyboard keys to calculator functions
- Number keys input digits
- Enter/= triggers calculation
- Escape clears calculator

Error Handling & Animation

javascript

```
showError() {
  this.currentOperandElement.textContent = 'Error';
  this.currentOperandElement.classList.add('error-message'); // Red text + shake
  setTimeout(() => {
    this.clear(); // Auto-clear after delay
    this.currentOperandElement.classList.remove('error-message');
  }, 1500);
}
```

What it does:

- Displays error message with red styling
 - CSS class triggers shake animation
 - Automatically clears error and resets after 1.5 seconds
-

Responsive Design

Mobile Adaptations

css

```
@media (max-width: 768px) {  
  .calculator-container {  
    margin: 1rem;           /* Reduce margins on mobile */  
    max-width: none;       /* Remove width constraint */  
  }  
  
  .current-operand {  
    font-size: 2rem;        /* Smaller text for mobile */  
  }  
  
  .calculator-button {  
    font-size: 1.1rem;      /* Smaller button text */  
  }  
}
```

What it does:

- Responsive breakpoint at 768px (tablet/mobile)
 - Reduces margins and font sizes for smaller screens
 - Removes width constraints to use full available space
-

Bulma Integration Summary

Bulma Classes Actually Used:

1. `container` - Responsive content centering
2. `title is-2` - Typography sizing and spacing

Why Limited Bulma Usage:

- Bulma excels at **layout components** (navbar, hero, columns, cards)
- Calculator is a **specialized interface** requiring custom styling
- Used Bulma for **foundational structure**, custom CSS for **unique functionality**
- Bulma's **responsive system** and **CSS reset** provide solid foundation

Custom CSS Additions:

- **CSS Grid** for button layout (Bulma uses Flexbox columns)
- **Glassmorphism effects** not available in Bulma
- **Complex animations** (shimmer, ripple, shake)
- **Gradient backgrounds and color schemes**
- **Interactive states and transitions**

This approach combines Bulma's **reliability** with **custom creativity** for a unique, functional calculator interface.