



# SYMBIOSIS INSTITUTE OF TECHNOLOGY, PUNE

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Founder: Prof. Dr. S. B. Mujumdar, M. Sc., Ph. D. (Awarded Padma Bhushan and Padma Shri by President of India)

## Assignment No. 09

<b>Subject:</b>	Compiler Construction Lab
<b>Name of Student</b>	<b>Onkar Mendhapurkar</b>
<b>PRN No.</b>	<b>22070122135</b>
<b>Branch</b>	CSE B2, Batch (2022-26)
<b>Academic Year &amp; Semester</b>	2022-26
<b>Date of Performance</b>	25/09/2025
<b>Title of Assignment:</b>	Parser for "FOR" loop statements.
<b>Practice Questions</b>	<ol style="list-style-type: none"><li>YACC program for parser for "FOR" loop statements.</li><li>YACC program for checking syntax for a While loop.</li></ol> <p><b>PostLab Question</b></p> <ol style="list-style-type: none"><li>YACC program for checking syntax for a Switch case</li></ol>
<b>Source Code</b>	<pre>1. forloop.l %{ #include "forloop.tab.h" %}  %% for      { return FOR; } [0-9]+   { return NUMBER; } [a-zA-Z_][a-zA-Z0-9_]* { return ID; } "="      { return '='; } "&lt;"     { return '&lt;'; } "&gt;"     { return '&gt;'; } "&lt;="    { return LE; } "&gt;="    { return GE; }</pre>

```
"=="      { return EQ; }
"!="      { return NE; }
"++"      { return INC; }
"--"      { return DEC; }
"+"       { return '+'; }
"_"       { return '-'; }
"*"       { return '*' ; }
"/"       { return '/'; }
";"       { return ';' ; }
 "("       { return '('; }
 ")"       { return ')'; }
 "{"       { return '{'; }
 "}"       { return '}'; }
[ \t\n]    { /* ignore whitespace */ }
.         { printf("Unknown character: %s\n", yytext); }
```

```
%%
```

```
int yywrap() { return 1; }
```

### **forloop.y**

```
%{
#include <stdio.h>
#include <stdlib.h>
```

```
int yylex();
void yyerror(const char *s);
%}
```

```
%token FOR ID NUMBER INC DEC EQ LE GE NE
%left '+' '-'
%left '*' '/'
```

```
%%
```

```
program:
```

```
/* empty */
| program stmt
;
```

```
stmt:
```

```
for_stmt
;
```

```

for_stmt:
    FOR '(' init_expr ';' cond_expr ';' update_expr ')' '{' stmt_list '}'
        { printf("Valid FOR loop detected\n"); }
    ;

init_expr:
    ID '=' NUMBER
    ;

cond_expr:
    ID '<' NUMBER
    | ID '>' NUMBER
    | ID LE NUMBER
    | ID GE NUMBER
    | ID EQ NUMBER
    | ID NE NUMBER
    ;
;

update_expr:
    ID INC
    | ID DEC
    ;
;

stmt_list:
    /* empty */
    | stmt_list stmt
    ;
;

%%

void yyerror(const char *s) {
    fprintf(stderr, "Syntax Error: %s\n", s);
}

int main() {
    printf("Enter FOR loop statement:\n");
    yyparse();
    return 0;
}

2.
whileloop.l
%{
#include "whileloop.tab.h"

```

```

%}

%%

while      { return WHILE; }
[0-9]+     { return NUMBER; }
[a-zA-Z_][a-zA-Z0-9_]* { return ID; }
"="        { return '='; }
"<"        { return '<'; }
">"        { return '>'; }
"<="       { return LE; }
">="       { return GE; }
"=="       { return EQ; }
"!="       { return NE; }
"+"        { return '+'; }
"_"        { return '-'; }
"**"       { return '*' ; }
"/"        { return '/'; }
";"        { return ';' ; }
 "("        { return '('; }
 ")"        { return ')'; }
 "{"        { return '{'; }
 "}"        { return '}'; }
[ \t\n]    { /* ignore whitespace */ }
.          { printf("Unknown character: %s\n", yytext); }

%%
```

```
int yywrap() { return 1; }
```

### **whileloop.y**

```

%{
#include <stdio.h>
#include <stdlib.h>

int yylex();
void yyerror(const char *s);
%}

%token WHILE ID NUMBER EQ LE GE NE
%left '+' '-'
%left '*' '/'
```

```

%%

program:
/* empty */
| program stmt
;

stmt:
while_stmt
| assign_stmt
;

while_stmt:
WHILE '(' cond_expr ')' '{' stmt_list '}'
{ printf("Valid WHILE loop detected\n"); }
;

assign_stmt:
ID '=' NUMBER ';'
;

cond_expr:
ID '<' NUMBER
| ID '>' NUMBER
| ID LE NUMBER
| ID GE NUMBER
| ID EQ NUMBER
| ID NE NUMBER
;

stmt_list:
/* empty */
| stmt_list stmt
;

%%

void yyerror(const char *s) {
    fprintf(stderr, "Syntax Error: %s\n", s);
}

int main() {
    printf("Enter WHILE loop statement:\n");
    yyparse();
}

```

```
    return 0;  
}
```

### 3.

#### **switch.l**

```
%{  
#include "switch.tab.h"  
%}  
  
%%  
  
switch      { return SWITCH; }  
case        { return CASE; }  
default     { return DEFAULT; }  
[0-9]+     { return NUMBER; }  
[a-zA-Z_][a-zA-Z0-9_]* { return ID; }  
"="         { return '='; } /* ADDED */  
";"         { return ';' }  
";;"        { return ';;' }  
"{"         { return '{'; }  
"};"        { return '}'; }  
"("         { return '('; }  
");"        { return ')'; }  
[ \t\n]      { /* ignore whitespace */ }  
.          { printf("Unknown character: %s\n", yytext); }  
  
%%
```

```
int yywrap() { return 1; }
```

#### **switch.y**

```
%{  
#include <stdio.h>  
#include <stdlib.h>  
  
int yylex();  
void yyerror(const char *s);  
%}  
  
%token SWITCH CASE DEFAULT ID NUMBER
```

```

%%

program:
/* empty */
| program stmt
;

stmt:
switch_stmt
;

switch_stmt:
SWITCH '(' ID ')' '{' case_list default_case_opt '}'
{ printf("Valid SWITCH statement detected\n"); }
;

case_list:
/* empty */
| case_list case_stmt
;

case_stmt:
CASE NUMBER ':' stmt_list
;

default_case_opt:
/* empty */
| DEFAULT ':' stmt_list
;

stmt_list:
/* empty */
| stmt_list simple_stmt
;

simple_stmt:
ID '=' NUMBER ';'
;

%%

void yyerror(const char *s) {
    fprintf(stderr, "Syntax Error: %s\n", s);
}

```

	<pre> int main() {     printf("Enter SWITCH statement:\n");     yyparse();     return 0; } </pre>
Output Screenshot	<p>1.</p> <pre> battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ nano forloop.l battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ nano forloop.y battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ bison -d forloop.y battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ flex forloop.l battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ gcc lex.yy.c forloop.tab.c -o forloop battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ls forloop forloop.l forloop.tab.c forloop.tab.h forloop.y lex.yy.c battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ./forloop Enter FOR loop statement: for(i=0;i&lt;5;i++){     x=2; } Syntax Error: syntax error battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ } -bash: syntax error near unexpected token `}' battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ./forloop Enter FOR loop statement: for(i=0;i&lt;5;i++){ } Valid FOR loop detected battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ./forloop Enter FOR loop statement: for i=0;i&lt;5;i++ { } Syntax Error: syntax error battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ } -bash: syntax error near unexpected token `}' battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$   </pre>
	<p>2.</p> <pre> battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ bison -d whileloop.y battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ flex whileloop.l battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ gcc lex.yy.c whileloop.tab.c -o whileloop battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ./whileloop Enter WHILE loop statement: while(x!=10){ y=2; z=3; } Valid WHILE loop detected ^C battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ./whileloop Enter WHILE loop statement: while i&lt;5 { } Syntax Error: syntax error battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ } -bash: syntax error near unexpected token `}' battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$   </pre>
	<h3>3. PostLab Experiment</h3> <pre> battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ gedit switch.l battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ gedit switch.y battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ bison -d switch.y battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ flex switch.l battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ gcc lex.yy.c switch.tab.c -o switch battlemachine@DESKTOP-FU1975B:~/CCL/Exp9\$ ls forloop forloop.tab.c forloop.y switch switch.tab.c switch.y whileloop.l whileloop.tab.h forloop.l forloop.tab.h lex.yy.c switch.l switch.tab.h whileloop whileloop.tab.c whileloop.y </pre>

```
battlemachine@DESKTOP-FU1975B:~/CCL/Exp9$ ./switch
Enter SWITCH statement:
switch(x){case 1: y=10; case 2: y=20; default: y=0;}
Valid SWITCH statement detected
switch(a){case 5: b=100; case 6: b=200;}
Valid SWITCH statement detected
switch(x){case 1 y=10; default: y=0;}
Syntax Error: syntax error
battlemachine@DESKTOP-FU1975B:~/CCL/Exp9$ |
```

Conclusion	These experiments demonstrate syntax checking and parsing of control structures FOR loops, WHILE loops, and SWITCH statements using YACC and LEX, validating correct structure and detecting errors in C-style programs.
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