6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 01/08/2024

# **Assignment 1**

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- 1. Perform encryption, decryption using the following substitution techniques:
- a. Ceaser cipher

#### Ans:

The Caesar Cipher is a simple encryption technique where each letter in a message is shifted by a fixed number of positions in the alphabet. For example, with a shift of 3, "A" becomes "D," "B" becomes "E," and so on. It's one of the oldest known ciphers and is easy to implement but also easy to break.

```
def caesar_encrypt(text, shift):
    """
    Encrypt the plain text using Caesar cipher.

    Parameters:
    text (str): The input text to be encrypted.
    shift (int): The number of positions to shift each
character.

    Returns:
    str: The encrypted text.
    """
    encrypted_text = ""
    for char in text:
```

```
if char.isalpha():
            shift_amount = shift % 26
            if char.islower():
                new_char = chr((ord(char) - ord('a') +
shift_amount) % 26 + ord('a'))
            else:
                new_char = chr((ord(char) - ord('A') +
shift_amount) % 26 + ord('A'))
            encrypted text += new char
        else:
            encrypted_text += char
    return encrypted_text
def caesar decrypt(text, shift):
    Decrypt the encrypted text using Caesar cipher.
    Parameters:
    text (str): The input text to be decrypted.
    shift (int): The number of positions to shift each
character back.
    Returns:
    str: The decrypted text.
    return caesar encrypt(text, -shift)
def main():
    The main function to run the menu-driven program.
    .....
    while True:
        print("\nCaesar Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
```

```
if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            shift = int(input("Enter the shift value: "))
            encrypted_text = caesar_encrypt(plain_text,
shift)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            encrypted_text = input("Enter the encrypted
text: ")
            shift = int(input("Enter the shift value: "))
            decrypted_text = caesar_decrypt(encrypted_text,
shift)
            print(f"Decrypted Text: {decrypted_text}")
        elif choice == '3':
            print("Exiting the program.")
        else:
            print("Invalid choice. Please try again.")
if name == " main ":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 1
$ python caesar_cipher.py
 Caesar Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 1
 Enter the plain text: HELLO
 Enter the shift value: 3
 Encrypted Text: KHOOR
 Caesar Cipher Program

    Encrypt

 Decrypt
 3. Exit
 Enter your choice: 2
 Enter the encrypted text: KHOOR
 Enter the shift value: 3
 Decrypted Text: HELLO
```

- Simplicity: Easy to understand and implement.
- Efficiency: Fast encryption and decryption.

### Disadvantages:

- Weak Security: Vulnerable to frequency analysis and brute-force attacks (only 25 possible shifts).
- Predictability: Does not change much between different texts.

## b. Playfair cipher

#### Ans:

The Playfair Cipher is a digraph substitution cipher that encrypts pairs of letters. It uses a 5x5 matrix of letters created from a keyword. To encrypt, locate each letter pair in the matrix and swap or substitute based on their

positions. It's more secure than simple substitution ciphers because it encodes pairs of letters rather than individual letters.

```
def generate playfair matrix(key):
    .....
    Generate a 5x5 matrix for the Playfair cipher based on
the provided key.
    Parameters:
    key (str): The key to generate the matrix.
    Returns:
    list: A 5x5 matrix for the Playfair cipher.
    key = key.upper().replace("J", "I")
    matrix = []
    used = set()
    for char in key:
        if char not in used and char.isalpha():
            used.add(char)
            matrix.append(char)
    for char in "ABCDEFGHIKLMNOPQRSTUVWXYZ":
        if char not in used:
            used.add(char)
            matrix.append(char)
    return [matrix[i:i + 5] for i in range(0, 25, 5)]
def find position(matrix, char):
    Find the row and column of a character in the Playfair
matrix.
    Parameters:
```

```
matrix (list): The 5x5 matrix for the Playfair cipher.
    char (str): The character to find in the matrix.
    Returns:
    tuple: The row and column of the character in the
matrix.
    .....
    for row in range(5):
        for col in range(5):
            if matrix[row][col] == char:
                return row, col
    return None
def playfair_encrypt(text, key):
    Encrypt the plain text using the Playfair cipher.
    Parameters:
    text (str): The input text to be encrypted.
    key (str): The key for the Playfair cipher.
    Returns:
    str: The encrypted text.
   text = text.upper().replace("J", "I").replace(" ", "")
    if len(text) % 2 != 0:
        text += "X"
    matrix = generate_playfair_matrix(key)
    encrypted_text = ""
    for i in range(0, len(text), 2):
        char1, char2 = text[i], text[i + 1]
        if char1 == char2:
            char2 = 'X'
        row1, col1 = find position(matrix, char1)
```

```
row2, col2 = find position(matrix, char2)
        if row1 == row2:
            encrypted text += matrix[row1][(col1 + 1) % 5]
            encrypted text += matrix[row2][(col2 + 1) % 5]
        elif col1 == col2:
            encrypted_text += matrix[(row1 + 1) % 5][col1]
            encrypted_text += matrix[(row2 + 1) % 5][col2]
        else:
            encrypted_text += matrix[row1][col2]
            encrypted_text += matrix[row2][col1]
    return encrypted_text
def playfair decrypt(text, key):
    Decrypt the encrypted text using the Playfair cipher.
    Parameters:
    text (str): The input text to be decrypted.
    key (str): The key for the Playfair cipher.
    Returns:
    str: The decrypted text.
    text = text.upper().replace("J", "I").replace(" ", "")
    matrix = generate playfair matrix(key)
    decrypted text = ""
    for i in range(0, len(text), 2):
        char1, char2 = text[i], text[i + 1]
        row1, col1 = find position(matrix, char1)
        row2, col2 = find position(matrix, char2)
        if row1 == row2:
            decrypted text += matrix[row1][(col1 - 1) % 5]
            decrypted_text += matrix[row2][(col2 - 1) % 5]
```

```
elif col1 == col2:
            decrypted_text += matrix[(row1 - 1) % 5][col1]
            decrypted_text += matrix[(row2 - 1) % 5][col2]
        else:
            decrypted_text += matrix[row1][col2]
            decrypted text += matrix[row2][col1]
    return decrypted_text
def main():
    The main function to run the menu-driven program.
    while True:
        print("\nPlayfair Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            key = input("Enter the key: ")
            encrypted text = playfair encrypt(plain text,
key)
            print(f"\nEncrypted Text: {encrypted text}")
        elif choice == '2':
            encrypted_text = input("\nEnter the encrypted
text: ")
            key = input("Enter the key: ")
            decrypted text =
playfair decrypt(encrypted text, key)
            print(f"\nDecrypted Text: {decrypted text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
```

```
if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 1
$ python playfair_cipher.py
 Playfair Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 1
 Enter the plain text: MEET ME AT NOON
 Enter the key: MONARCHY
 Encrypted Text: CLKLCLRSANNA
 Playfair Cipher Program

    Encrypt

 2. Decrypt
 3. Exit
 Enter your choice: 2
 Enter the encrypted text: CLKLCLRSANNA
 Enter the key: MONARCHY
 Decrypted Text: MEETMEATNOON
```

### Advantages:

- Improved Security: More secure than Caesar Cipher as it encrypts digraphs (pairs of letters).
- **Simplicity**: Slightly more complex but still relatively easy to implement.

### Disadvantages:

• **Key Management**: Requires a good keyword and matrix setup.

• **Vulnerability**: Can still be broken with modern techniques like frequency analysis of digraphs.

### c. Hill Cipher

#### Ans:

The Hill Cipher is a polygraphic substitution cipher that uses linear algebra. It encrypts blocks of text (usually 2x2 or 3x3 matrices) by multiplying them with a key matrix. The key matrix must be invertible for decryption. This method allows for more complex encryption compared to simple substitution ciphers.

```
import numpy as np

def mod_inverse(matrix, modulus):
    """
    Calculate the modular inverse of a matrix under a given modulus.

Parameters:
    matrix (numpy.ndarray): The matrix to invert.
    modulus (int): The modulus value.

Returns:
    numpy.ndarray: The modular inverse of the matrix.
    """
    det = int(np.round(np.linalg.det(matrix)))
    det_inv = pow(det, -1, modulus)
    matrix_modulus_inv = (
        det_inv * np.round(det *

np.linalg.inv(matrix)).astype(int) % modulus
    )
    return matrix_modulus_inv
```

```
def hill encrypt(text, key):
    .....
    Encrypt the plain text using the Hill cipher.
    Parameters:
    text (str): The input text to be encrypted.
    key (list of int): The key for the Hill cipher as a flat
list.
    Returns:
    str: The encrypted text.
    size = int(len(key) ** 0.5)
    key matrix = np.array(key).reshape(size, size)
    modulus = 26
    text vector = np.array([ord(char) - ord('A') for char in
text])
    text vector = text vector.reshape(-1, size).T
    encrypted_vector = (np.dot(key_matrix, text_vector) %
modulus).T
    encrypted text = ''.join(chr(num + ord('A')) for num in
encrypted vector.flatten())
    return encrypted text
def hill_decrypt(text, key):
    Decrypt the encrypted text using the Hill cipher.
    Parameters:
    text (str): The input text to be decrypted.
    key (list of int): The key for the Hill cipher as a flat
list.
    Returns:
    str: The decrypted text.
    11 11 11
    size = int(len(key) ** 0.5)
    key matrix = np.array(key).reshape(size, size)
```

```
modulus = 26
    key matrix inv = mod inverse(key matrix, modulus)
    text vector = np.array([ord(char) - ord('A') for char in
text])
    text vector = text vector.reshape(-1, size).T
    decrypted vector = (np.dot(key matrix inv, text vector)
% modulus).T
    decrypted_text = ''.join(chr(int(num) + ord('A')) for
num in decrypted vector.flatten())
    return decrypted text
def main():
    The main function to run the menu-driven program.
    .....
    while True:
        print("\nHill Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            plain_text = input("\nEnter the plain text
(length multiple of key matrix size): ").upper().replace("
", "")
            key = input("Enter the key matrix (comma-
separated integers, e.g., '2,4,5,9' for 2x2 matrix): ")
            key matrix = list(map(int, key.split(',')))
            size = int(len(key matrix) ** 0.5)
            if len(plain text) % size != 0:
                print("Error: The length of the plain text
must be a multiple of the key matrix size.")
                continue
            encrypted text = hill encrypt(plain text,
key matrix)
            print(f"\nEncrypted Text: {encrypted text}")
        elif choice == '2':
```

```
encrypted_text = input("\nEnter the encrypted
text: ").upper().replace(" ", "")
            key = input("Enter the key matrix (comma-
separated integers, e.g., '2,4,5,9' for 2x2 matrix): ")
            key_matrix = list(map(int, key.split(',')))
            size = int(len(key matrix) ** 0.5)
            if len(encrypted_text) % size != 0:
                print("Error: The length of the encrypted
text must be a multiple of the key matrix size.")
                continue
            decrypted_text = hill_decrypt(encrypted_text,
key_matrix)
            print(f"\nDecrypted Text: {decrypted_text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 1
$ python hill_cipher.py
Hill Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 1
 Enter the plain text (length multiple of key matrix size): WILL MEET TOMORROW
 Enter the key matrix (comma-separated integers, e.g., '2,4,5,9' for 2x2 matrix): 6, 1, 3, 2
 Encrypted Text: KEZDYSRYYHIMPHCI
Hill Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 2
 Enter the encrypted text: KEZDYSRYYHIMPHCI
 Enter the key matrix (comma-separated integers, e.g., '2,4,5,9' for 2x2 matrix): 6, 1, 3, 2
 Decrypted Text: WILLMEETTOMORROW
```

- **Polyalphabetic**: Uses linear algebra for encryption, making it stronger than monoalphabetic ciphers.
- **Higher Complexity**: More resistant to frequency analysis due to the use of matrices.

### Disadvantages:

- **Complexity**: Requires matrix inversion and modular arithmetic, which can be cumbersome.
- **Key Size**: Key matrix must be invertible, and the length of the plaintext must be a multiple of the matrix size.

### d. Vigenere cipher

#### Ans:

The Vigenère Cipher is a method of encrypting text using a keyword. It works by shifting each letter in the plaintext by an amount determined by

the corresponding letter in the keyword. The key repeats itself if it's shorter than the plaintext.

### **How It Works:**

1. **Keyword**: Choose a keyword (e.g., "KEY").

#### 2. Encryption:

- Write the keyword repeatedly above the plaintext.
- Shift each letter in the plaintext by the position of the corresponding letter in the keyword (A=0, B=1, ..., Z=25).

### 3. **Decryption**:

 Use the same keyword to reverse the shifts and recover the plaintext.

```
def vigenere_encrypt(plain_text, key):
    """
    Encrypt the plain text using the Vigenere cipher.

Parameters:
    plain_text (str): The input text to be encrypted.
    key (str): The key for the Vigenere cipher.

Returns:
    str: The encrypted text.
    """
    plain_text = plain_text.upper().replace(" ", "")
    key = key.upper().replace(" ", "")
    key_length = len(key)
    encrypted_text = ""

for i, char in enumerate(plain_text):
        if char.isalpha():
            shift = ord(key[i % key_length]) - ord('A')
```

```
encrypted_char = chr((ord(char) - ord('A') +
shift) % 26 + ord('A'))
            encrypted text += encrypted char
        else:
            encrypted_text += char
    return encrypted_text
def vigenere decrypt(cipher text, key):
    .....
    Decrypt the cipher text using the Vigenere cipher.
    Parameters:
    cipher_text (str): The input text to be decrypted.
    key (str): The key for the Vigenere cipher.
    Returns:
    str: The decrypted text.
    cipher text = cipher text.upper().replace(" ", "")
    key = key.upper().replace(" ", "")
    key length = len(key)
    decrypted text = ""
    for i, char in enumerate(cipher_text):
        if char.isalpha():
            shift = ord(key[i % key length]) - ord('A')
            decrypted char = chr((ord(char) - ord('A') -
shift + 26) \% 26 + ord('A'))
            decrypted text += decrypted char
        else:
            decrypted text += char
    return decrypted text
def main():
    .....
```

```
The main function to run the menu-driven program.
    .....
    while True:
        print("\nVigenere Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            key = input("Enter the key: ")
            encrypted_text = vigenere_encrypt(plain_text,
key)
            print(f"\nEncrypted Text: {encrypted text}")
        elif choice == '2':
            encrypted_text = input("\nEnter the encrypted
text: ")
            key = input("Enter the key: ")
            decrypted text =
vigenere decrypt(encrypted text, key)
            print(f"\nDecrypted Text: {decrypted text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 1
$ python vigenere_cipher.py
Vigenere Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 1
Enter the plain text: MEET ME AT MORNING
Enter the key: CODE
Encrypted Text: OSHXOSDXOCURKBJ
Vigenere Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter the encrypted text: OSHXOSDXOCURKBJ
Enter the key: CODE
Decrypted Text: MEETMEATMORNING
```

- Polyalphabetic: Uses a keyword to shift letters, making it more secure than Caesar Cipher.
- Improved Security: Harder to crack with frequency analysis if the keyword is long and complex.

### Disadvantages:

- **Keyword Management**: Security depends on the keyword length and complexity.
- **Vulnerabilities**: Can be broken with techniques like the Kasiski examination or frequency analysis if the keyword is short.

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 05/08/2024

# **Assignment 2**

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- 1. Perform encryption and decryption using following transposition techniques
- a. Rail fence

#### Ans:

The Rail Fence Cipher is a type of transposition cipher where the plain text is written in a zigzag pattern across multiple "rails" (rows) and then read row by row to create the cipher text. Decryption involves reconstructing the zigzag pattern to retrieve the original message.

```
def rail_fence_encrypt(plain_text, key):
    """
    Encrypt the plain text using the Rail Fence cipher.

Parameters:
    plain_text (str): The input text to be encrypted.
    key (int): The number of rails (rows) for the Rail Fence
cipher.

Returns:
    str: The encrypted text.
    """
    # Create a list of strings to represent each rail
    rail = ['' for _ in range(key)]
    row, direction = 0, 1
```

```
# Distribute the characters across the rails in a zigzag
pattern
    for char in plain text:
        rail[row] += char
        row += direction
        # Reverse direction when we reach the top or bottom
rail
        if row == 0 or row == key - 1:
            direction *= -1
    # Concatenate all the rails to get the encrypted text
    return ''.join(rail)
def rail_fence_decrypt(cipher_text, key):
    Decrypt the cipher text using the Rail Fence cipher.
    Parameters:
    cipher text (str): The input text to be decrypted.
    key (int): The number of rails (rows) for the Rail Fence
cipher.
    Returns:
    str: The decrypted text.
    # Determine the length of each rail in the zigzag
pattern
    pattern = [0] * len(cipher_text)
    row, direction = 0, 1
    for i in range(len(cipher_text)):
        pattern[i] = row
        row += direction
        # Reverse direction when we reach the top or bottom
rail
        if row == 0 or row == key - 1:
```

```
direction *= -1
    # Reconstruct the rails from the cipher text
    rail lengths = [pattern.count(i) for i in range(key)]
    rail_chars = ['' for _ in range(key)]
    pos = 0
    for i in range(key):
        rail chars[i] = cipher text[pos:pos +
rail_lengths[i]]
        pos += rail_lengths[i]
    # Reconstruct the original message by following the
zigzag pattern
    result = []
    row pointers = [0] * key
    for i in range(len(cipher text)):
        result.append(rail chars[pattern[i]][row pointers[pa
ttern[i]])
        row pointers[pattern[i]] += 1
    return ''.join(result)
def main():
    The main function to run the menu-driven program.
    .....
    while True:
        print("\nRail Fence Cipher Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            plain_text = input("\nEnter the plain text:
").replace(" ", "")
            key = int(input("Enter the number of rails: "))
```

```
encrypted_text = rail_fence_encrypt(plain_text,
key)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            cipher_text = input("\nEnter the encrypted text:
").replace(" ", "")
            key = int(input("Enter the number of rails: "))
            decrypted_text = rail_fence_decrypt(cipher_text,
key)
            print(f"\nDecrypted Text: {decrypted_text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 2
$ python rail_fence.py
 Rail Fence Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 1
 Enter the plain text: HELLO FROM THE OTHER SIDE
 Enter the number of rails: 3
 Encrypted Text: HOMOREELFOTETESDLRHHI
 Rail Fence Cipher Program
 1. Encrypt
 2. Decrypt
 3. Exit
 Enter your choice: 2
 Enter the encrypted text: HOMOREELFOTETESDLRHHI
 Enter the number of rails: 3
 Decrypted Text: HELLOFROMTHEOTHERSIDE
```

- Simplicity: Easy to understand and implement.
- Low Computation: Requires minimal computational resources for encryption and decryption.

### Disadvantages:

- Weak Security: Very easy to break with simple analysis or known-plaintext attacks.
- Pattern Recognition: The regular zigzag pattern makes it susceptible to pattern recognition, which can be exploited to decode the message.

#### b. row and Column Transformation

#### Ans:

Row and column transformation is a type of transposition cipher where the message is written in a grid (matrix) and the order of rows and columns is changed according to a key.

**Row Transposition**: Encrypts text by writing it into rows of a grid, then permuting the columns according to a specific key.

**Column Transposition**: Encrypts text by writing it into columns of a grid, then permuting the rows according to a specific key.

#### **How It Works:**

- 1. **Write** the plaintext into a grid according to the number of rows or columns.
- 2. Permute the rows or columns based on the key.
- 3. **Read** off the text in the new order to get the ciphertext.

```
import math

def create_matrix(text, key_len):
    """
    Create a matrix from the text with the specified number

of columns (key length).
    """
    rows = math.ceil(len(text) / key_len)
        matrix = [['' for _ in range(key_len)] for _ in

range(rows)]
    k = 0

for i in range(rows):
    for j in range(key_len):
        if k < len(text):
            matrix[i][j] = text[k]
            k += 1
        else:</pre>
```

```
matrix[i][j] = 'X' # Padding with 'X' if
the matrix is not full
    return matrix
def row_column_encrypt(plain_text, row_key, col_key):
    Encrypt the plain text using row and column
transformation.
    Parameters:
    plain text (str): The input text to be encrypted.
    row key (list): The key to rearrange rows.
    col key (list): The key to rearrange columns.
    Returns:
    str: The encrypted text.
    plain text = plain text.replace(" ", "")
    key len = len(col key)
    # Create the matrix from the plain text
    matrix = create matrix(plain text, key len)
    # Apply the row key
    row matrix = [matrix[i] for i in row key]
    # Apply the column key
    encrypted text = ""
    for row in row matrix:
        encrypted row = [row[j] for j in col key]
        encrypted_text += ''.join(encrypted_row)
    return encrypted text
def row column decrypt(cipher text, row key, col key):
    .....
```

```
Decrypt the cipher text using row and column
transformation.
    Parameters:
    cipher_text (str): The input text to be decrypted.
    row_key (list): The key to rearrange rows.
    col_key (list): The key to rearrange columns.
    Returns:
    str: The decrypted text.
    key_len = len(col_key)
    rows = len(cipher_text) // key_len
    # Create the matrix to store the rearranged cipher text
   matrix = [['' for _ in range(key_len)] for _ in
range(rows)]
    k = 0
    # Arrange the cipher text in the matrix based on the
column key
    for i in range(len(row key)):
        for j in col key:
            matrix[row key[i]][j] = cipher text[k]
            k += 1
    # Read the decrypted text row by row
    decrypted text = ""
    for i in range(rows):
        decrypted_text += ''.join(matrix[i])
    return decrypted text
def main():
    The main function to run the menu-driven program.
    .....
   while True:
```

```
print("\nRow and Column Transformation Cipher
Program")
        print("1. Encrypt")
        print("2. Decrypt")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            plain_text = input("\nEnter the plain text: ")
            row_key = list(map(int, input("Enter the row key
as a sequence of numbers (e.g., 2 0 1): ").split()))
            col_key = list(map(int, input("Enter the column
key as a sequence of numbers (e.g., 1 0 2): ").split()))
            encrypted text = row column encrypt(plain text,
row key, col key)
            print(f"\nEncrypted Text: {encrypted_text}")
        elif choice == '2':
            cipher text = input("\nEnter the encrypted text:
")
            row key = list(map(int, input("Enter the row key
as a sequence of numbers (e.g., 2 0 1): ").split()))
            col key = list(map(int, input("Enter the column
key as a sequence of numbers (e.g., 1 0 2): ").split()))
            decrypted text = row column decrypt(cipher text,
row_key, col_key)
            print(f"\nDecrypted Text: {decrypted text}")
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
if name == " main ":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 2
$ python row_column_transformation.py
Row and Column Transformation Cipher Program
1. Encrypt
Decrypt
3. Exit
Enter your choice: 1
Enter the plain text: HELLO WORLD
Enter the row key as a sequence of numbers (e.g., 2 0 1): 2 0 1
Enter the column key as a sequence of numbers (e.g., 1 0 2): 1 0 2
Encrypted Text: ROLEHLOLW
Row and Column Transformation Cipher Program
1. Encrypt
2. Decrypt
3. Exit
Enter your choice: 2
Enter the encrypted text: ROLEHLOLW
Enter the row key as a sequence of numbers (e.g., 2 0 1): 2 0 1
Enter the column key as a sequence of numbers (e.g., 1 0 2): 1 0 2
Decrypted Text: HELLOWORL
```

- Increased Security: More complex than simple transpositions.
- Flexibility: Key-based rearrangement can add security.

#### Disadvantages:

- **Complexity**: Can be more complex to implement and manage compared to simple ciphers.
- Pattern Recognition: Still susceptible to pattern analysis if not combined with other encryption methods.

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 12/08/2024

# **Assignment 3**

PRN: 21510017 Name: Onkar Anand Yemul

### 1. Implementation of Euclidean and Extended Euclidean Algorithm

#### Ans:

The Euclidean and Extended Euclidean algorithms are essential for finding the greatest common divisor (GCD) of two integers. The Extended Euclidean algorithm also finds the coefficients of Bézout's identity, which are useful in solving linear Diophantine equations and in modular arithmetic.

# **Euclidean Algorithm**

The Euclidean algorithm finds the GCD of two numbers by repeatedly applying the following rule: gcd(a, b) = gcd(b, a % b) until b becomes zero. The GCD is then the non-zero remainder.

### **Extended Euclidean Algorithm**

The Extended Euclidean algorithm not only computes the GCD of two integers a and b, but also finds integers x and y such that ax + by = gcd(a, b).

```
def euclidean_algorithm(a, b):
    """
    Compute the GCD of a and b using the Euclidean
algorithm.
```

```
Parameters:
    a (int): First integer.
    b (int): Second integer.
    Returns:
    int: The GCD of a and b.
    .....
    while b != 0:
        a, b = b, a \% b
    return a
def extended euclidean algorithm(a, b):
    Compute the GCD of a and b, as well as the coefficients
x and y
    such that ax + by = gcd(a, b) using the Extended
Euclidean algorithm.
    Parameters:
    a (int): First integer.
    b (int): Second integer.
    Returns:
    tuple: (gcd, x, y) where gcd is the GCD of a and b, and
x, y are
    the coefficients of Bézout's identity.
    .....
    if b == 0:
        return a, 1, 0
    else:
        gcd, x1, y1 = extended_euclidean_algorithm(b, a % b)
        x = y1
        y = x1 - (a // b) * y1
        return gcd, x, y
def main():
    .....
```

```
The main function to run the program.
    .....
    while True:
        print("\nEuclidean and Extended Euclidean
Algorithm")
        print("1. Compute GCD using Euclidean Algorithm")
        print("2. Compute GCD and coefficients using
Extended Euclidean Algorithm")
        print("3. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            a = int(input("\nEnter the first integer (a):
"))
            b = int(input("Enter the second integer (b): "))
            gcd = euclidean algorithm(a, b)
            print(f"\nGCD of {a} and {b} is: {gcd}")
        elif choice == '2':
            a = int(input("\nEnter the first integer (a):
"))
            b = int(input("Enter the second integer (b): "))
            gcd, x, y = extended euclidean algorithm(a, b)
            print(f"\nGCD of {a} and {b} is: {gcd}")
            print(f"Coefficients x and y are: x = \{x\}, y =
{y}")
            print(f"\nBézout's identity: \{a\}^*(\{x\}) +
{b}^{*}({y}) = {gcd}^{"}
        elif choice == '3':
            print("Exiting the program.")
            break
        else:
            print("Invalid choice. Please try again.")
if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 3
$ python euclidean.py
Euclidean and Extended Euclidean Algorithm
1. Compute GCD using Euclidean Algorithm
2. Compute GCD and coefficients using Extended Euclidean Algorithm
3. Exit
Enter your choice: 1
Enter the first integer (a): 48
Enter the second integer (b): 18
GCD of 48 and 18 is: 6
Euclidean and Extended Euclidean Algorithm
1. Compute GCD using Euclidean Algorithm
2. Compute GCD and coefficients using Extended Euclidean Algorithm
3. Exit
Enter your choice: 2
Enter the first integer (a): 55
Enter the second integer (b): 15
GCD of 55 and 15 is: 5
Coefficients x and y are: x = -1, y = 4
Bézout's identity: 55*(-1) + 15*(4) = 5
```

This implementation of the Euclidean and Extended Euclidean algorithms is fundamental in cryptography, number theory, and algorithms related to modular arithmetic.

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 19/08/2024

# **Assignment 4**

PRN: 21510017 Name: Onkar Anand Yemul

### 1. Implementation of Chinese Remainder Theorem (CRT)

#### Ans:

The Chinese Remainder Theorem (CRT) is a powerful tool in number theory that provides a solution to a system of simultaneous congruences with pairwise coprime moduli. Given a system of congruences, the CRT allows us to find a unique solution modulo the product of the moduli.

### **Problem Description**

Given n congruences:  $x \equiv a1 \pmod{m1}$ ,  $x \equiv a2 \pmod{m2}$  :  $x \equiv an \pmod{mn}$ 

Where the moduli m1, m2, ..., mn are pairwise coprime, the CRT provides a unique solution modulo  $M=m1\times m2\times \cdots \times mn$ .

For each congruence  $x \equiv ai \pmod{mi}$ , it calculates the partial solution using the formula:  $x \equiv ai \times Mi \times inverse(Mi, mi) \pmod{M}$  where Mi = M/mi

The final solution is obtained by summing all partial solutions modulo M.

```
def extended_euclidean_algorithm(a, b):
    """
    Compute the GCD of a and b, as well as the coefficients
x and y
    such that ax + by = gcd(a, b) using the Extended
Euclidean algorithm.
Parameters:
```

```
a (int): First integer.
    b (int): Second integer.
    Returns:
    tuple: (gcd, x, y) where gcd is the GCD of a and b, and
x, y are
    the coefficients of Bézout's identity.
    11 11 11
    if b == 0:
        return a, 1, 0
    else:
        gcd, x1, y1 = extended_euclidean_algorithm(b, a % b)
        x = y1
        y = x1 - (a // b) * y1
        return gcd, x, y
def chinese remainder theorem(a, m):
    Solve the system of congruences using the Chinese
Remainder Theorem.
    Parameters:
    a (list): List of remainders.
    m (list): List of moduli (must be pairwise coprime).
    Returns:
    int: The smallest non-negative solution to the system of
congruences.
    assert len(a) == len(m), "The number of remainders and
moduli must be the same"
    # Calculate the product of all moduli
    M = 1
    for mi in m:
        M *= mi
   # Initialize the solution
```

```
x = 0
    # Apply the CRT
    for ai, mi in zip(a, m):
        Mi = M // mi \# M i = M / m i
        gcd, inverse, _ = extended_euclidean_algorithm(Mi,
mi)
        if gcd != 1:
            raise ValueError("Moduli are not pairwise
coprime")
        x += ai * inverse * Mi
    return x % M
def main():
    The main function to run the program.
    while True:
        print("\nChinese Remainder Theorem (CRT)")
        print("1. Solve System of Congruences")
        print("2. Exit")
        choice = input("Enter your choice: ")
        if choice == '1':
            n = int(input("\nEnter the number of
congruences: "))
            a = []
            m = []
            for i in range(n):
                ai = int(input(f"\nEnter remainder a[{i+1}]:
"))
                mi = int(input(f"Enter modulus m[{i+1}]: "))
                a.append(ai)
                m.append(mi)
            solution = chinese remainder theorem(a, m)
```

```
print(f"\nThe solution to the system of
congruences is: {solution}")
    elif choice == '2':
        print("Exiting the program.")
        break
    else:
        print("Invalid choice. Please try again.")

if __name__ == "__main__":
    main()
```

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 4
$ python chinese_remainder_theorem.py

Chinese Remainder Theorem (CRT)

1. Solve System of Congruences
2. Exit
Enter your choice: 1

Enter the number of congruences: 3

Enter remainder a[1]: 2
Enter modulus m[1]: 3

Enter remainder a[2]: 3
Enter modulus m[2]: 5

Enter modulus m[3]: 7

The solution to the system of congruences is: 23
```

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 26/08/2024

# **Assignment 5**

PRN: 21510017 Name: Onkar Anand Yemul

## 1. Apply DES algorithm for practical applications

#### Ans:

The Data Encryption Standard (DES) is a symmetric-key algorithm for the encryption of digital data. Although DES is now considered insecure for many applications due to its small key size, it is still an important algorithm for understanding the basics of cryptography.

## **Practical Application of DES Algorithm**

To apply the DES algorithm in a practical application, we can use the **pycryptodome** library in Python, which provides an implementation of DES. Below is an example that demonstrates how to use DES to encrypt and decrypt a message.

#### **Python Code:**

```
from Crypto.Cipher import DES
from Crypto.Util.Padding import pad, unpad
from Crypto.Random import get_random_bytes

def des_encrypt(plain_text, key):
    """
    Encrypt the plain text using DES algorithm.

    Parameters:
    plain_text (str): The text to be encrypted.
    key (bytes): The encryption key (must be 8 bytes long).
```

```
Returns:
    bytes: The encrypted cipher text.
    cipher = DES.new(key, DES.MODE_ECB)
    padded text = pad(plain text.encode(), DES.block size)
    encrypted_text = cipher.encrypt(padded_text)
    return encrypted_text
def des decrypt(cipher text, key):
    Decrypt the cipher text using DES algorithm.
    Parameters:
    cipher_text (bytes): The encrypted text to be decrypted.
    key (bytes): The decryption key (must be 8 bytes long).
    Returns:
    str: The decrypted plain text.
    cipher = DES.new(key, DES.MODE ECB)
    decrypted text = unpad(cipher.decrypt(cipher text),
DES.block size)
    return decrypted text.decode()
def main():
    The main function to run the program.
    print("\nDES Encryption and Decryption")
    # Generate a random 8-byte key for DES
    key = get random bytes(8)
    print(f"\nGenerated Key (in hexadecimal): {key.hex()}")
    # Input plaintext
    plain text = input("Enter the plain text to encrypt: ")
```

```
# Encrypt the plaintext
encrypted_text = des_encrypt(plain_text, key)
print(f"\nEncrypted Text (in hexadecimal):
{encrypted_text.hex()}")

# Decrypt the ciphertext
decrypted_text = des_decrypt(encrypted_text, key)
print(f"\nDecrypted Text: {decrypted_text}")

if __name__ == "__main__":
    main()
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SQL CONSOLE POSTMAN CONSOLE SEARCH ERROR COMMENTS

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 5

$ python des.py

DES Encryption and Decryption

Generated Key (in hexadecimal): 4d51553e061ba7e2
Enter the plain text to encrypt: We will meet tomorrow at 5pm

Encrypted Text (in hexadecimal): 742c78130aa2dedb16738cd9ab03fd0977a3aedaa130034601036817b51d54fe

Decrypted Text: We will meet tomorrow at 5pm

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 5
```

## **Practical Applications:**

- **File Encryption**: DES can be used to encrypt sensitive files before storing them in insecure locations.
- **Secure Communication:** DES ensures that messages sent over a network are unreadable to unauthorized parties.
- Password Storage: Encrypting passwords before storing them in databases (though modern standards recommend stronger algorithms like AES).

While DES itself is outdated and not recommended for secure applications, understanding how it works is crucial for grasping more advanced
encryption algorithms like AES.

6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 26/08/2024

# **Assignment 6**

PRN: 21510017 Name: Onkar Anand Yemul

## 1. Apply AES algorithm for practical applications

#### Ans:

The Advanced Encryption Standard (AES) is a widely used symmetric encryption algorithm that is both fast and secure. It is the standard encryption algorithm used by governments, financial institutions, and many other organizations. Unlike DES, which is now considered insecure, AES is robust and provides a high level of security.

## **Practical Application of AES Algorithm**

We can use the **pycryptodome** library in Python to implement AES encryption and decryption. The AES algorithm can work with key sizes of 128, 192, or 256 bits, and it operates on 128-bit blocks. In this example, we'll use AES with a 256-bit key in Cipher Block Chaining (CBC) mode.

#### Python Code:

```
from Crypto.Cipher import AES
from Crypto.Util.Padding import pad, unpad
from Crypto.Random import get_random_bytes

def aes_encrypt(plain_text, key):
    """
    Encrypt the plain text using AES algorithm.

    Parameters:
    plain_text (str): The text to be encrypted.
```

```
key (bytes): The encryption key (must be 16, 24, or 32
bytes long).
    Returns:
    bytes: The initialization vector (IV) and the encrypted
cipher text.
    .....
    cipher = AES.new(key, AES.MODE_CBC)
    iv = cipher.iv # Initialization vector
    padded_text = pad(plain_text.encode(), AES.block_size)
    encrypted text = cipher.encrypt(padded text)
    return iv, encrypted text
def aes_decrypt(iv, cipher_text, key):
    .....
    Decrypt the cipher text using AES algorithm.
    Parameters:
    iv (bytes): The initialization vector used during
encryption.
    cipher text (bytes): The encrypted text to be decrypted.
    key (bytes): The decryption key (must be 16, 24, or 32
bytes long).
    Returns:
    str: The decrypted plain text.
    cipher = AES.new(key, AES.MODE CBC, iv)
    decrypted text = unpad(cipher.decrypt(cipher text),
AES.block size)
    return decrypted text.decode()
def main():
    The main function to run the program.
    print("\nAES Encryption and Decryption")
```

```
# Generate a random 32-byte key for AES (256-bit)
    key = get random bytes(32)
    print(f"\nGenerated Key (in hexadecimal): {key.hex()}")
    # Input plaintext
    plain_text = input("\nEnter the plain text to encrypt:
    # Encrypt the plaintext
    iv, encrypted_text = aes_encrypt(plain_text, key)
    print(f"\nInitialization Vector (IV) (in hexadecimal):
{iv.hex()}")
    print(f"\nEncrypted Text (in hexadecimal):
{encrypted_text.hex()}")
    # Decrypt the ciphertext
    decrypted text = aes decrypt(iv, encrypted text, key)
    print(f"\nDecrypted Text: {decrypted_text}")
if name == " main ":
    main()
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SQL CONSOLE POSTMAN CONSOLE SEARCH ERROR COMMENTS

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 6
$ python aes.py

AES Encryption and Decryption

Generated Key (in hexadecimal): 095302c218a37fd5023edd3d6add81955cca285139ebd32d7f73f073178a5879

Enter the plain text to encrypt: Keep it secret!

Initialization Vector (IV) (in hexadecimal): d04ebf7c4f9da56b11273a58d34eef65

Encrypted Text (in hexadecimal): 9d216f0da22e4717baba184229ca9ecd

Decrypted Text: Keep it secret!

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 6
```

## **Practical Applications of AES:**

- File Encryption: Encrypting sensitive files before storing them on disk.
- **Secure Communication**: Ensuring that data sent over the network remains confidential.
- Data Protection in Applications: Encrypting user data, such as passwords, to protect them from unauthorized access.

AES is widely adopted due to its strength and efficiency, and it remains the standard for securing digital data across various industries.

## 6CS451: Cryptography and Network Security Lab (C&NS Lab)

Date: 26/08/2024

# **Assignment 7**

PRN: 21510017 Name: Onkar Anand Yemul

## 1. Implementation of RSA Algorithm

#### Ans:

The RSA algorithm is one of the first public-key cryptosystems and is widely used for secure data transmission. It is an asymmetric cryptographic algorithm, meaning it uses a pair of keys: a public key for encryption and a private key for decryption. It relies on the mathematical properties of prime numbers.

#### **How RSA Works:**

#### 1. Key Generation:

- Choose two large prime numbers p and q.
- $\circ$  Compute n = p \* q.
- Compute the totient  $\phi(n) = (p-1) * (q-1)$ .
- Choose an encryption key e such that  $1 < e < \phi(n)$  and gcd(e,  $\phi(n)$ ) = 1. The integer e is the public key exponent.
- o Calculate the decryption key d such that d \* e  $\equiv$  1 (mod  $\varphi$ (n)). The integer d is the private key exponent.

## 2. Encryption:

- The public key is (n, e).
- o Given a plaintext message M, the ciphertext C is computed as:  $C = M \land e \mod n$ .

#### 3. **Decryption**:

- o The private key is (n, d).
- o Given a ciphertext C, the plaintext M is recovered as:

 $M = C \wedge d \mod n$ 

To implement the RSA algorithm using large prime numbers with 2048 bits and converting plaintext into numbers, we'll use the Crypto library in Python, which provides the necessary tools to handle such large prime numbers and perform RSA encryption and decryption.

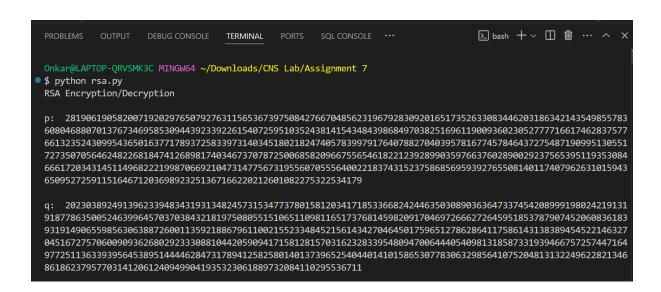
The large primes and the strong key sizes make RSA secure against most attacks when implemented correctly.

#### **Python Code:**

```
import random
from sympy import isprime, mod_inverse
def generate_prime_candidate(length):
    """Generate an odd integer randomly."""
    p = random.getrandbits(length)
    # Ensure p is odd
    p |= (1 << length - 1) | 1
    return p
def generate_prime_number(length):
    """Generate a prime number."""
    p = 4
    while not isprime(p):
        p = generate prime candidate(length)
    return p
def generate_keypair(keysize):
    """Generate RSA public and private keys."""
    # Generate two large primes p and q
    p = generate prime number(keysize)
    q = generate_prime_number(keysize)
    print("\np: ", p)
```

```
print("\nq: ", q)
    \# Compute n = p * q
    n = p * q
    # Compute Euler's Totient \phi(n) = (p-1)*(q-1)
    phi = (p - 1) * (q - 1)
    # Choose an integer e such that 1 < e < phi(n) and gcd(e,
phi(n)) = 1
    e = random.randrange(2, phi)
    g = gcd(e, phi)
    while g != 1:
        e = random.randrange(2, phi)
        g = gcd(e, phi)
    # Compute d, the modular inverse of e
    d = mod inverse(e, phi)
    # Public key (e, n) and Private key (d, n)
    return ((e, n), (d, n))
def gcd(a, b):
    """Compute the greatest common divisor using Euclid's
algorithm."""
    while b != 0:
        a, b = b, a \% b
    return a
def encrypt(public_key, plaintext):
    """Encrypt plaintext using the public key."""
    e, n = public key
    cipher = [pow(ord(char), e, n) for char in plaintext]
    return cipher
def decrypt(private key, ciphertext):
    """Decrypt ciphertext using the private key."""
    d, n = private_key
    plain = [chr(pow(char, d, n)) for char in ciphertext]
    return ''.join(plain)
def main():
    """Run RSA algorithm."""
```

```
print("RSA Encryption/Decryption")
    keysize = 2048 # Keysize in bits
    # Generate public and private keys
    public key, private key = generate keypair(keysize)
    print(f"\nPublic key: {public key}")
    print(f"Private key: {private key}")
    # Input plaintext
    plaintext = input("\nEnter a message to encrypt: ")
    # Encrypt the message
    encrypted msg = encrypt(public key, plaintext)
    print(f"\nEncrypted message: {encrypted msg}")
    # Decrypt the message
    decrypted msg = decrypt(private_key, encrypted_msg)
    print(f"\nDecrypted message: {decrypted_msg}")
if __name__ == "__main__":
    main()
```



PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS SQL CONSOLE  $\cdots$   $\Sigma$  bash +  $\vee$   $\square$   $\hat{\square}$   $\cdots$   $\wedge$   $\times$ 

Public key: (401255109074108980465921566640954685015789317040706324808294074793760149164137220756805659517308539 87962702766029, 570307196721614404983350840666356675627763256679820284549479911790970876115008475746256250223776 

∑ bash + ∨ □ 🛍 ··· ^ TERMINAL 67013905446745269) Private key: (12568402183863569951896883230387076856416531860297403273406475503641345091092906621850466896701745 946515915266009, 57030719672161440498335084066635667562776325667982028454947991179097087611500847574625625022377 

PROBLEMS OUTPUT DEBUG CONSOLE **TERMINAL** PORTS SQL CONSOLE ··· \(\sum\_{\text{bash}} + \sim\_{\text{li}} \frac{\text{ii}}{\text{li}} \cdots \sim\_{\text{v}} \times \text{X}

 $6794302441260677255233484221102154386552818117109352807086485155278826834068716081348587537227994497193744231426\\ 7165084088703923535851860895753533434065080002383420478061520457019534053543276053565687962153328150120407485575\\ 7600898124413861455813151442882504905994635606789863454802496838436789210452784261428607479700845876196245157417\\ 0396991457178543029427276674076576720085511148431334640133149188918497523521468733306345873312114175427462328232\\ 0434883632608822683462013847253727501656879678455563175767620886746672568654197654288155113684530445972212518564\\ 2482505377068958275979061572601311089600391888309139060916160989670240852260548553559930114541332561344760501121\\ 7206116813148894527923859325824761143887574989242047517204922525955278176869094151670039164495073739396167640634\\ 3314763239473090019865705761528216139300297304281620687461341919910435075878455608838987052156986544555634921139\\ 067013905446745269)$ 

Enter a message to encrypt: We will meet tomorrow at 5pm at canteen.

TERMINAL

Encrypted message: [51240574717994847921488533151575126509457154796299845527107583540480756402690276029528277377 872883489696078139940, 27635090608112552992037187576122193821105195369672590996782823541108734144696845990626012 

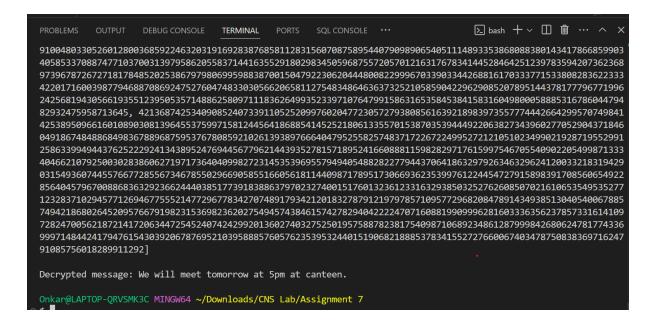
4509256603909973859995279717155382536306925704599351417810455855828678716644556816244268985677950687921216605337
4299242496072611624947361894130827882528057067123152785234097698096379546037989986332912975770903717632823142331
3560765816500757688740921001040736471281625346617973616385433879610866517280031283010125131455390660162721227309
2334394713328617606302804005819596050895569983314342312737970325239196546613923334214509257510758609134717750158
651703719871852585339278783565700442101287188676101942482842821068056455519685099170703324692845011594398743062

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## **Practical Applications of RSA**

- Secure Communication: Encrypting emails and messages.
- Digital Signatures: Verifying the authenticity of a message or document.
- Key Exchange: Securely exchanging keys for symmetric encryption algorithms.

RSA is widely used in various security protocols, including SSL/TLS for secure internet communications.

RSA ensures security through the difficulty of factoring large numbers. It is commonly used for securing sensitive data, digital signatures, and in SSL/TLS protocols.

6CS451: Cryptography and Network Security Lab (C&NS Lab)

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# **Assignment 8**

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# 1. Implement the Diffie-Hellman Key Exchange algorithm for a given problem

#### Ans:

The Diffie-Hellman Key Exchange is a cryptographic algorithm that allows two parties to securely share a secret key over a public channel. This shared key can then be used for encrypted communication. The algorithm allows two parties to generate a shared secret key that can be used for subsequent encryption and decryption, even if the exchange itself is observed by an eavesdropper.

#### How Diffie-Hellman Works:

#### 1. Public Parameters:

 Both parties agree on a large prime number p and a base g (a primitive root modulo p).

#### 2. Key Exchange Process:

- o **Party A** selects a private key 'a' and computes  $A = g^{\wedge}$  a mod p, then sends A to Party B.
- Party B selects a private key 'b' and computes  $B = g^h$  b mod p, then sends B to Party A.

#### 3. Shared Secret:

- o **Party A** computes the shared secret as  $S = B^A$  a mod p.
- o **Party B** computes the shared secret as  $S = A^h$  b mod p.

Since both calculations result in the same value, S becomes the shared secret key, even though an eavesdropper only knows p, q, A, and B.

The Diffie-Hellman algorithm securely establishes a shared secret key without transmitting it directly, making it fundamental for secure communications in protocols like SSL/TLS.

To implement the Diffie-Hellman Key Exchange algorithm for client-server communication across two different machines, we will create two Python programs: one for the client and one for the server. The server will generate its public key and share it with the client, and vice versa. Both will then calculate the shared secret key independently.

## **Python Code:**

## <u>Server-side program:</u>

```
import socket
import random

def generate_private_key(p):
    """Generate a private key."""
    return random.randint(2, p-2)

def calculate_public_key(g, private_key, p):
    """Calculate the public key."""
    return pow(g, private_key, p)

def calculate_shared_secret(public_key, private_key, p):
    """Calculate the shared secret."""
    return pow(public_key, private_key, p)
```

```
def start server(host='localhost', port=5000):
   \# p = 23
    p = 104729  # Shared prime number --> 104729 (which is
the 10000th prime number)
    g = 2  # Shared base --> Primitive Root g: 2
    # Generate server's private and public keys
    private key = generate private key(p)
    public_key = calculate_public_key(g, private_key, p)
    # Create server socket
    server_socket = socket.socket(socket.AF_INET,
socket.SOCK STREAM)
    server socket.bind((host, port))
    server socket.listen(1)
    print(f"Server started. Listening on {host}:{port}")
    conn, addr = server socket.accept()
    print(f"\nConnected by {addr}")
    # Send the server's public key to the client
    conn.sendall(str(public key).encode())
    # Receive the client's public key
    client public key = int(conn.recv(1024).decode())
    print(f"\nReceived Client's Public Key:
{client public key}")
    # Calculate the shared secret
    shared secret =
calculate shared secret(client public key, private key, p)
    print(f"\nShared Secret (Server): {shared secret}")
    conn.close()
    server_socket.close()
if name == " main ":
```

```
start_server()
```

## Client-side program:

```
import socket
import random
def generate_private_key(p):
    """Generate a private key."""
    return random.randint(2, p-2)
def calculate public key(g, private key, p):
    """Calculate the public key."""
    return pow(g, private_key, p)
def calculate_shared_secret(public_key, private_key, p):
    """Calculate the shared secret."""
    return pow(public_key, private_key, p)
def start client(server host='localhost', server port=5000):
    \# p = 23
    \# g = 5
    p = 104729  # Shared prime number --> 104729 (which is
the 10000th prime number)
    g = 2  # Shared base --> Primitive Root g: 2
    # Generate client's private and public keys
    private key = generate private key(p)
    public_key = calculate_public_key(g, private_key, p)
    # Create client socket
    client_socket = socket.socket(socket.AF_INET,
socket.SOCK STREAM)
    client socket.connect((server host, server port))
```

```
# Receive the server's public key
    server_public_key =
int(client_socket.recv(1024).decode())
    print(f"\nReceived Server's Public Key:
{server_public_key}")

# Send the client's public key to the server
    client_socket.sendall(str(public_key).encode())

# Calculate the shared secret
    shared_secret =
calculate_shared_secret(server_public_key, private_key, p)
    print(f"\nShared Secret (Client): {shared_secret}")

    client_socket.close()

if __name__ == "__main__":
    start_client()
```

## Server output-

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS SQL CONSOLE

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 8

$ python server_diffie_hellman.py
Server started. Listening on localhost:5000

Connected by ('127.0.0.1', 64700)

Received Client's Public Key: 7403

Shared Secret (Server): 81588

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 8
```

#### Client output-

```
Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 8

$ python client_diffie_hellman.py

Received Server's Public Key: 23013

Shared Secret (Client): 81588

Onkar@LAPTOP-QRVSMK3C MINGW64 ~/Downloads/CNS Lab/Assignment 8

$ and a secret (Client): 81588
```

## Practical Applications of Diffie-Hellman:

- **Secure Communication**: Establishing a shared secret for symmetric encryption over an insecure channel.
- VPNs: Secure key exchange for Virtual Private Networks.
- TLS/SSL: Part of the key exchange process in securing internet communications.

The Diffie-Hellman algorithm forms the basis of many modern cryptographic protocols and is crucial for secure communication in distributed systems.