

<u>Dashboard</u> / <u>Java</u> / <u>Inheritance, Polymorphism, Abstract class, Interface</u> / <u>Test Your Understanding - Interface</u>

```
Started on Saturday, 4 April 2020, 12:25 AM
       State Finished
Completed on Saturday, 4 April 2020, 12:28 AM
  Time taken 3 mins 17 secs
      Marks 8.00/9.00
       Grade 88.89 out of 100.00
```

Feedback Congratulations!! You have passed by securing more than 80%

Question

Correct

Mark 1.00 out of 1.00

```
Predict the output
class Car implements Insurance
  public int calcPremium(int i)
    return i = i * i;
interface Insurance
  int calcPremium(int i);
public class MainClass
  public static void main(String[] args)
    Insurance b = new Car();
    System.out.println(b.calcPremium(2));
 }
}
Select one:
a. Compile time error because you cannot create an object of type interface Insurance
b. Run time Error
 c. The output will be 4 

    d. Compile time error because you must create interface before implementing it.
```

b.calcPremium(2) will look for the method within the interface - b being the reference of interface type.

The definition of this method is given in the Car class that has implemented this interface. With i=i*i, the output is 4.

The correct answer is: The output will be 4

Correct
Mark 1.00 out
of 1.00

```
IIILEITACE DOSIUITZ
         float getRange(int low, int high);
interface DoMore
         float getAvg(int a, int b, int c);
}
abstract class DoAbstract implements DoStuff2, DoMore
class DoStuff implements DoStuff2
         public float getRange(int x, int y)
                  return 3.14f;
}
interface DoAll extends DoMore
         float getAvg(int a, int b, int c, int d);
}
Select one:
a. Compile time Error
 b. The file will compile without error. 
 c. Runtime Error
```

Your answer is correct.

The correct answer is: The file will compile without error.

Question **3**

Correct

Mark 1.00 out of 1.00

The type Vehicle has drive functionality. The classes Car and Bike implements the drive functionality and can be further subclassed. Fill in the given code with appropriate access specifier so that the subclasses of Car and Bike do not modify the Drive functionality.

Your answer is correct.

The correct answer is:

The type Vehicle has drive functionality. The classes Car and Bike implements the drive functionality and can be further subclassed. Fill in the given code with appropriate access specifier so that the subclasses of Car and Bike do not modify the Drive functionality.

```
interface Vehicle{
  void drive();
}
class Car implements Vehicle{
  [public] [final] void drive() {
    //drive }
}
```

Correct
Mark 1.00 out
of 1.00

```
abstract class Vehicle
  abstract void calcPremium(Number N);
interface Insurance
  abstract void calcPremium (Object O);
}
class Car extends Vehicle implements Insurance
         public void calcPremium (Object O)
            System.out.println("Object");
  void calcPremium (Number N)
    System.out.println("Number");
}
public class Test
  public static void main(String[] args)
    Vehicle a = new Car();
    a. calcPremium (new Integer(121));
     Insurance b = new Car();
      b. calcPremium (new Integer(121));
      Car c = new Car();
      c. calcPremium (new Integer(121));
 }
}
Select one:
 a. Number
    Object
    Number <
 b. Number
    Number
    Object
 c. Run time error
 d. Compile time error
```

a. calcPremium () with an integer object invokes this method within the Car class that takes Number argument. This is because a is the Vehicle type reference and Vehicle class has calcPremium () with a Number argument declared abstract. Hence, Number.

b. calcPremium () with an integer object invokes this method within the Car class that takes Object argument. This is because b is the Insurance type reference and Insurance interface has calcPremium () with an Object argument declared abstract. Hence, Object.

c. calcPremium () with an integer object invokes this method within the Car class that takes Number argument. Hence, Number.

The correct answer is: Number

Object

Number

Correct

Mark 1.00 out of 1.00

```
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   int a=90;
class PermanentEmployee implements Employee
   public void f1()
        a=10;
}
Select one:
a. error, since interfaces Employee is not public
b. error, since variable a is default
 c. error, since variable a is assigned a value 
d. no error
```

Variables within interface are static and final by default. They can not be assigned a value in the classes that implement this interface.

The correct answer is: error, since variable a is assigned a value

Question



Incorrect

Mark 0.00 out of 1.00

If a class implements two interfaces and they both have a default method with same name and signature but different implementation, then a conflict will arise because the compiler will not able to link a method call due to ambiguity. State true or false.

Select one:



False X

The correct answer is 'True'.

Question **7**

Correct

Mark 1.00 out of 1.00

```
11. public interface Status {
```

```
public static final
```

double PI = 3.14;

13.}

Fill the correct choice.

Your answer is correct.

The correct answer is:

11. public interface Status {

12. [public static final] double PI = 3.14;

13.}

Fill the correct choice.

Correct
Mark 1.00 out
of 1.00

Select one:

a. public class Car implements Insurance
{
public void insuranceDescription (Integer i) {}
}

b. public abstract class Car implements Insurance
{
public void insuranceDescription (Integer i) {}
}

c. public class Car extends Insurance
{
public void insuranceDescription (String s) {}
}

Your answer is correct.

The correct answer is: public abstract class Car implements Insurance {}

d. public abstract class Car implements Insurance { }

Question **9**

Correct

Mark 1.00 out of 1.00

An interface can contain public, static, final fields (i.e., constants) default and static methods with bodies

True

An instance of interface can be created. False

A class can implement multiple interfaces. True

Many classes can implement the same interface. True

Your answer is correct.

The correct answer is:

An interface can contain public, static, final fields (i.e., constants) default and static methods with bodies [True]

An instance of interface can be created.[False]

A class can implement multiple interfaces. [True]

Many classes can implement the same interface.[True]