

# CSCI 3901 Assignment 5

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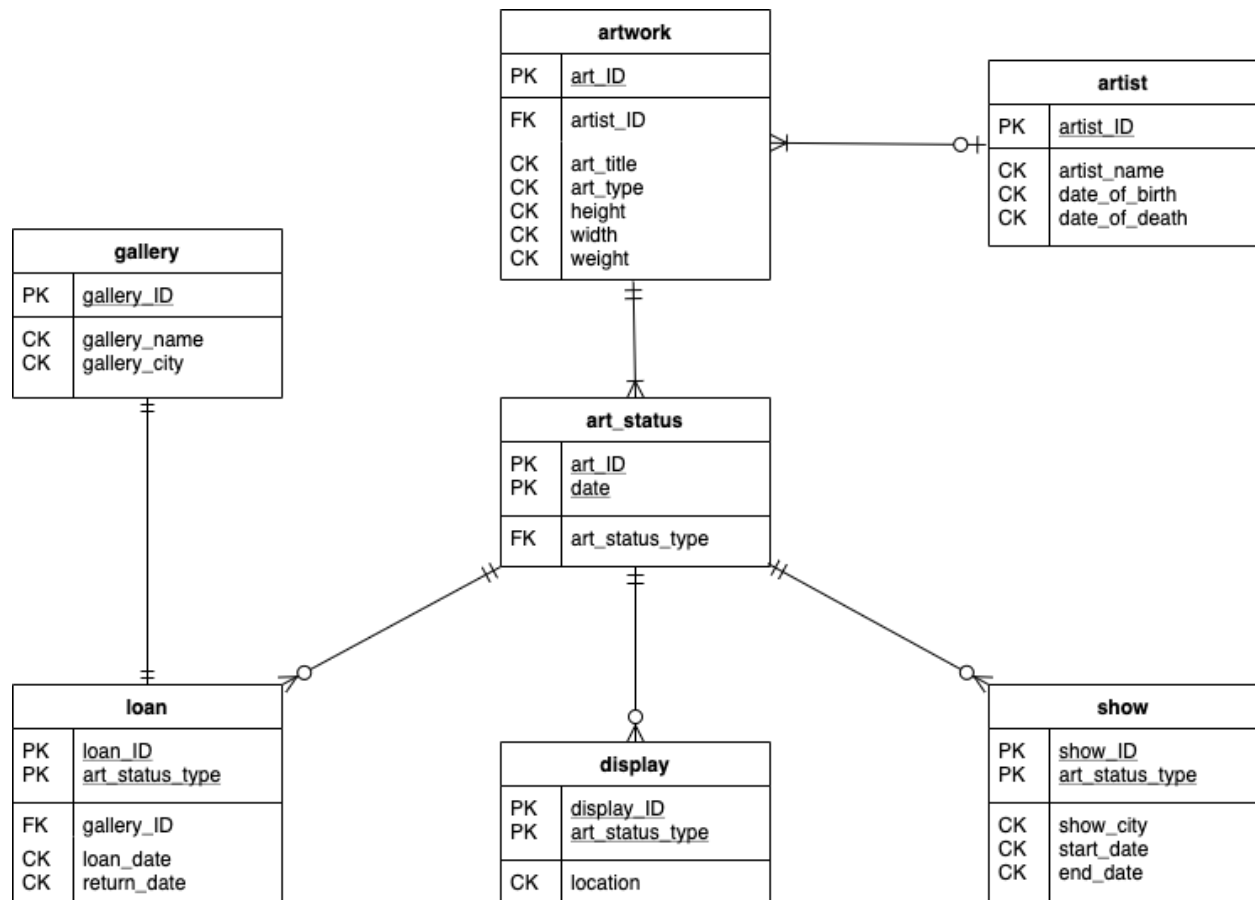
## Problem 1

### Goal

Design a database schema.

### Solution

The entity relation graph for an art museum is designed like this:

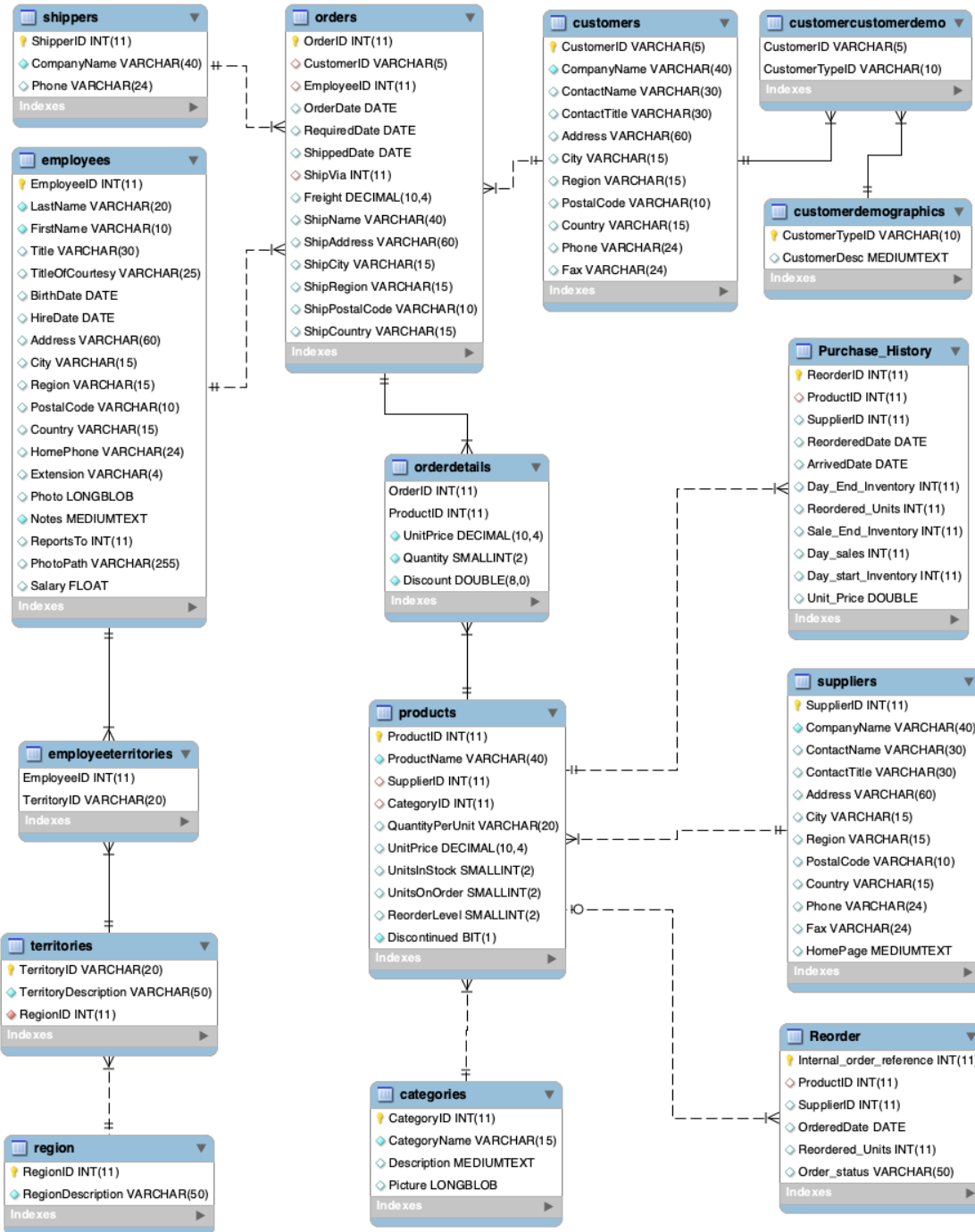


## Problem 2

### Goal

Make some meaningful changes to a database.

### The ER diagram for the new database



## **The SQL statements to update the database**

Create table Reorder (Internal\_order\_reference int (11) not null auto\_increment,

ProductID int (11) default null,

SupplierID int (11) default null,

OrderedDate date default null,

Reordered\_Units int (11) default null,

Order\_status varchar (50) default null,

primary key (Internal\_order\_reference),

foreign key (ProductID) references products (ProductID))

Create table Purchase\_History (ReorderID int (11) not null auto\_increment,

ProductID int (11) default null,

SupplierID int (11) default null,

ReorderedDate date default null,

ArrivedDate date default null,

Day\_End\_Inventory int (11) default null,

Reordered\_Units int (11) default null,

Sale\_End\_Inventory int (11) default null,

Day\_sales int (11) default null,

Day\_start\_Inventory int (11) default null,

Unit\_Price double default null,

primary key (ReorderID),

foreign key (ProductID) references products (ProductID))

## Structure and flow

### ***MainConnect.java***

1. Access the database

Load the database driver; Create a Connection to connect the database with the logging information; Create a Statement object of the connection; Choose the database to use.

2. Main UI for the program

Prompt the user to enter proper commands via the console table. It is more accessible for users and testers to interact with the program in a unified format.

### ***MyIdentity.java***

Use a properties structure to hide the information from other users. Set the database name that we want to access. Set the username and password for logging into the database.

### ***InventoryControl.java***

This class is simply constructing an interface for Ship\_order, Issue\_reorders and Receive\_order methods.

### ***Inventory.java***

This is the most important class which implements the three core methods. When calling the Ship\_order method, which means that the order is now shipped away, the shipped date in table orders will be set as the current date, also the units in stock will be cut down. When calling the Issue\_reorders method, the internal order reference is created and for each order the useful information is inserted into table Reorder. Also, the method will return the number of suppliers from whom we will be placing an order. When calling the Receive\_reorder method, the Order\_status in Reorder table will be updated, then the number of stock units will also be updated by using the units quantity information from Reorder table.

### ***PurchaseHistory.java***

Using data from products, orders and orderdetails to build a history of purchases. To estimate the product cost, I use the sum of UnitPrice from orderdetails and the standard 15% markup principle as product cost = (cost / 1.15). Also, the sale\_end\_inv, daysale and day\_start\_inv are calculated in separate cases.

### ***OrderException.java***

The Ship\_order and Receive\_order methods can throw "OrderException". The OrderException class allows the user to retrieve information on what went wrong with a

getMessage() method and to retrieve a reference integer for the order in question with a getReference() method.

## Assumptions

- The internal order reference number will be created like this: date + productid, for example, the identifier for an order is 2020040627 means that the product is reordered on 2020/04/06 and its id is 27.
- When it comes to establishing the item cost in the purchase order, assume that our company has a standard 15% markup on the price, so use the price in the last sale of the day to estimate the item cost.
- The reorder level is set to be compared with  $\frac{1}{4}$  of the units in stock.

## Limitations

- The way of setting reorder level is now hard-coded, so it is difficult to have frequent changes as market conditions change;
- The separate methods should be called in different session, not within the same connection to database.

## Testing

After running the program, write some sql statements to check for data in related tables: Purchase\_History, ReOrder, orders, orderdetails and products.

## References

*MySQL Java tutorial—MySQL programming in Java with JDBC.* (n.d.). Retrieved April 7, 2020, from <http://zetcode.com/db/mysqljava/>

Soam, T. (2018, February 3). *Create ER Diagram of a Database in MySQL Workbench.* Medium. <https://medium.com/@tushar0618/how-to-create-er-diagram-of-a-database-in-mysql-workbench-209fbf63fd03>