



图 4-7 ISP1161 部分电路

4.7.3 设备驱动程序开发

按 4.6 节介绍的方法配置环境，选用 VC++ 编译器 Makefile 项目创建开发框架，它生成典型 WDM PnP 驱动程序处理例程，入口和卸载例程 FireInit.c, 即插即用例程 FirePnp.c, 分发例程 FireDispatch.c, 电源管理例程 FirePower.c。下面给出入口和卸载例程 FireInit.c, 即插即用例程 FirePnp.c 主要程序清单。

在入口和卸载例程中主要有 DriverEntry 例程（与 4.2 节介绍的基本相同）、AddFireDevice 例程和 FireDrvUnload 例程。AddFireDevice 例程主要是创建保护器内核设备名和链接名并设置相应字段，程序清单如下：

```
NTSTATUS AddFireDevice(IN PDRIVER_OBJECT DriverObject, IN PDEVICE_OBJECT
PhysicalDeviceObject)
{
    NTSTATUS ntStatus=STATUS_SUCCESS;

    WCHAR KernelDeviceNameBuffer[ ]=L"\\Device\\Phiusb-0";
```

```

UNICODE_STRING KernelDeviceNameUnicode;

WCHAR UserDeviceLinkBuffer[ ]=L"\\SybDevice\\Phiusb-0";

UNICODE_STRING UserDeviceLinkUnicode;

PDEVICE_OBJECT fdo = NULL;

PDEVICE_EXTENSION pdx;

RtlInitUnicodeString(&KernelDeviceNameUnicode, KernelDeviceNameBuffer);

ntStatus=IoCreatDevice(DeviceObject,sizeof(DEVICE_EXTENSION),

                        &KernelDeviceNameUnicode,

                        FILE_DEVICE_UNKNOWN,0,FALSE,&fdo);

if(!NT_SUCCESS(ntStatus)) return ntStatus;

RtlInitUnicodeString(&UserDeviceLinkUnicode, UserDeviceLinkBuffer);

ntStatus=IoCreatSymbolicLink(&UserDeviceLinkUnicode, KernelDeviceNameUnicode);

pdx=( PDEVICE_EXTENSION)(fdo->DeviceExtension);

RtlCopyMemory(pdx->DeviceLinkName,

              UserDeviceLinkBuffer,sizeof(UserDeviceLinkBuffer));

pdx->OpenHandles=0;

pdx-> ConfigurationHandle=NULL;

pdx-> DeviceDescriptor=NULL;

pdx-> Interface=NULL;

fdo->Flag &= ~ DO_DEVICE_INITIALIZING;

fdo->Flag |= DO_DIRECT_IO;


pdx-> PhyscialDeviceObject = PhyscialDeviceObject;

pdx->LowerDeviceObject = IoAttachDeviceToDeviceStack(fdo,

                                                    PhyscialDeviceObject);

Pdx->Usages = 1;

KeInitializeEvent(&pdx->evRemove,NotificationEvent,FALSE);

return ntStatus;

}

```

卸载例程可以什么都不作，卸载工作可由 Pnp 中 IRP_MN_REMOVE_DEVICE 请求来完成处理。

在插即用例程 FirePnp.c 中，主要包括 IRP_MJ_PNP 处理例程，该例程针对 IRP_MJ_PNP 请求（如 4.6 节列举）中的主要的 6 个次功能代码进行处理，其余的则沿设备栈传递至下层驱动程序。程序清单如下：

```
NTSTATUS FirePnpIrp(IN PDEVICE_OBJECT fdo, IN PIRP Irp)
{
    NTSTATUS ntstatus = STATUS_SUCCESS;
    PIO_STACK_LOCATION IrpStack;
    PDEVICE_EXTENSION pdx = fdo->DeviceExtension;
    ULONG MinorFunction;
    if(!LockDevice(fdo))
        return Complete(Irp, STATUS_DELETE_PENDING, 0);
    IrpStack = IoGetCurrentStackLocation(Irp);
    MinorFunction = IrpStack->MinorFunction;
    Switch(MinorFunction)
    {
        case IRP_MN_START_DEVICE:
            ntStatus = PnpHandleStartDevice(fdo, Irp);
            break;
        case IRP_MN_STOP_DEVICE:
            ntStatus = PnpHandleStopDevice(fdo, Irp);
            break;
        case IRP_MN_REMOVE_DEVICE:
            ntStatus = PnpHandleRemoveDevice(fdo, Irp);
            break;
        case IRP_MN_QUERY_STOP_DEVICE:
            ntStatus = PnpHandleQueryStopDevice(fdo, Irp);
            break;
        case IRP_MN_CANCEL_STOP_DEVICE:
```

```

        ntStatus = PnpHandleCancelStopDevice(fdo,Irp);

        break;

case  IRP_MN_QUERY_CAPABILITIES:
    {
        PDEVICE_ CAPABILITIES pdc =

            IrpStack->Paramrtrs.DeviceCapabilities. Capabilities;

        if(pdc->Version < 1){

            ntStatus=PnPHandleDefault(fdo,Irp);

            break;

        }

        ntStack=ForwardAndWait(fdo,Irp);

        if(NT_SUCCESS(ntStatus)){

            pdc=IrpStack-> Paramrtrs.DeviceCapabilities. Capabilities;

            pdc->SurpriseRemovealOK=TURE;

        }

        ntStatus = CompleteRequest(Irp,ntStatus,Irp->IoStatus.Information;

        }

        break;

        default:

            ntStatus = PnpHandleDefault(fdo,Irp);

    }

    if (MinorFunction != IRP_MN_REMOVE_DEVICE)

        UnlockDevice(fdo);

    Return ntStatus;

}

```