



Constantin Onofrei

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WORK EXPERIENCE

RaisisSoftware – Suceava, Romania

City: Suceava | Country: Romania

Front End Developer

[02/08/2022 – Current]

As a Front End Developer, I have significant experience with CRM and SaaS applications, primarily using React and Next.js. In my initial projects, I honed skills in creating pixel-perfect UIs, ensuring responsive design, and implementing features like filtering and pagination. I also became proficient with libraries such as Yup, Zod, Formik, and Sass.

Currently, as the lead front-end developer on my fifth project, I've implemented features like debounced search and customizable theme, and used Tailwind CSS for responsiveness. I've worked with various APIs and libraries, including pdf-make and a modified version of frappe-gantt. Throughout my career, I've developed custom hooks, optimized code with memoization, and embraced TypeScript, contributing effectively to my team's success.

"Stefan cel Mare" University of Suceava – Suceava, Romania

City: Suceava | Country: Romania

Internship Experience during the 2nd Year

[01/07/2019 – 21/07/2019]

Developed an engaging teaching resource focused on Docker technology, benefiting other students by providing clear insights into Docker's concepts and practical applications.

MICS Software SRL – Suceava, Romania

City: Suceava | Country: Romania

Internship Experience during the 3rd Year

[01/08/2019 – 21/08/2019]

Successfully designed and built two captivating websites using WordPress. One of the websites was dedicated to a healthcare charitable organization in Monaco, while the other catered for a poultry farm. These projects showcased my ability to create visually appealing and functional web solutions with WordPress, making information accessible and engaging for the respective audiences.

"Stefan cel Mare" University of Suceava – Suceava, Romania

City: Suceava | Country: Romania

Academic Projects

[01/10/2018 – 12/07/2022]

1. Internal Cooling System - Used to detect rising temperatures and accelerate the device fan to prevent overheating (made in Keil).
2. Car Dealership Application - A simple application used to sell cars in a dealership, representing a significant part of my programming learning process (made in C#).
3. Movie Selling Application - An application used to sell movies, incorporating an Oracle database, providing valuable insights into database functionality (made in C# with an Oracle database).
4. 2D Open World Game - A straightforward 2D game with a storyline, allowing players to engage in battles and make decisions that determined the game's outcome (made in Unity).
5. Portfolio Web Application - My initial JavaScript application, marking the beginning of my journey in web development (made in JavaScript).
6. Web Platform for Local Public Transport - My most significant achievement, serving as my bachelor's thesis work, where I learned about React, frontend-backend integration, and Stripe payment processing. Application available at [Web Platform for Local Public Transport](#) (made using the MERN STACK).

Personal – Suceava, Romania

City: Suceava | Country: Romania

Personal projects developed in my spare time

[12/07/2022 – Current]

1. Developed a personal portfolio web page that showcases expertise in React, responsiveness, animations, and various web technologies. [Link to portfolio](#).
2. Engaged in diverse small projects utilizing React, Next.js, JavaScript, Express, MongoDB, CSS, and other tools, contributing to a comprehensive synthesis of accumulated knowledge and skills.

EDUCATION AND TRAINING

Master in Computer Science and Engineering

"Stefan cel Mare" University of Suceava [01/10/2024 – Current]

Address: 13 Universității, 720229 Suceava (Romania) | Website: <https://usv.ro/>

Degree in Computer Science and Information Technology

"Stefan cel Mare" University of Suceava [01/10/2018 – 12/07/2022]

Address: 13 Universității, 720229 Suceava (Romania) | Website: <https://usv.ro/>

Baccalaureate diploma

Technical College "Mihai Băcescu", Fălticeni [01/08/2014 – 30/06/2018]

Address: Nicolae Beldiceanu, 725200 Fălticeni (Romania) | Website: <https://ctmbacescu.ro/>

LANGUAGE SKILLS

Mother tongue(s): Romanian

Other language(s):

English

LISTENING B1 **READING** B2 **WRITING** B2

SPOKEN PRODUCTION B2 **SPOKEN INTERACTION** B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

SKILLS

React / TypeScript / JavaScript / CSS / Next.js / Tailwind / SCSS / Shadcn/UI / MUI / HTML / GIT / NODE / Express.js / PostgreSQL / Prisma / MongoDB / Mongoose / Stripe / Zod / Yup