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— Module Target -
INSTANCE Naturals
 An empty constant
Constant Nil
 The set of possible master nodes
CONSTANT Node
 The target state
Variable target
 A record of connections between nodes and the target
VARIABLE conns
TypeOK \triangleq
    \land target.id \in Nat
    \land \, \forall \, p \in \texttt{DOMAIN} \ target.values:
         \land target.values[p].index \in Nat
         \land target.values[p].value \in STRING
    \land target.running \in BOOLEAN
    \land \forall n \in \text{DOMAIN } conns:
         \land n \in Node
         \land conns[n].id \in Nat
         \land conns[n].connected \in BOOLEAN
This section specifies the behavior of configuration targets.
Start \triangleq
    \land \neg target.running
    \land target' = [target \ EXCEPT \ !.id]
                                                  = target.id + 1,
                                      !.running = TRUE
    \land UNCHANGED \langle conns \rangle
Stop \triangleq
    \land target.running
    \land target' = [target \ EXCEPT \ !.running = FALSE,
                                      !.values = [p \in \{\} \mapsto [index \mapsto 0, value \mapsto Nil]]]
    \land conns' = [n \in Node \mapsto [conns[n] \text{ EXCEPT } !.connected = \text{FALSE}]]
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This section specifies the behavior of connections to the target.

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\begin{aligned} &Connect(n) \; \stackrel{\triangle}{=} \\ & \wedge \neg conns[n].connected \\ & \wedge target.running \\ & \wedge conns' = [conns \; \text{except} \; ![n].id \; = conns[n].id + 1, \\ & \; ![n].connected = \text{true}] \\ & \wedge \text{unchanged} \; \langle target \rangle \end{aligned} \begin{aligned} &Disconnect(n) \; \stackrel{\triangle}{=} \\ & \wedge \; conns[n].connected \\ & \wedge \; conns' = [conns \; \text{except} \; ![n].connected = \text{false}] \\ & \wedge \; \text{unchanged} \; \langle target \rangle \end{aligned}
```