```
- module xApp -
EXTENDS API
LOCAL INSTANCE Naturals
LOCAL INSTANCE Sequences
LOCAL INSTANCE FiniteSets
Constant App
Assume App \in \text{string}
CONSTANT Nodes
ASSUME \land IsFiniteSet(Nodes)
          \land \forall \, n \in Nodes : n \in STRING
                            ----- module SB ------
   SendSubscribeRequest(c) \triangleq
       \land API!E2T!Client!Send(c, [type \mapsto API!E2T!Protocol.SubscribeRequest])
       \land UNCHANGED \langle \rangle
   HandleSubscribeResponse(c, m) \triangleq
       \land API!E2T!Client!Receive(c)
       \land UNCHANGED \langle \rangle
   SendUnsubscribeRequest(c) \triangleq
       \land API! E2T! Client! Send(c, [type \mapsto API! E2T! Protocol. UnsubscribeRequest])
       \land UNCHANGED \langle \rangle
   HandleUnsubscribeResponse(c, m) \triangleq
       \land API!E2T!Client!Receive(c)
       \land UNCHANGED \langle \rangle
   HandleMessage(c, m) \triangleq
      \land \lor \land m.type = API!E2T!Protocol.SubscribeResponse
            \land HandleSubscribeResponse(c, m)
         \lor \land m.type = API!E2T!Protocol.UnsubscribeResponse
            \land Handle Unsubscribe Response (c, m)
      \land UNCHANGED \langle \rangle
   Handle(c) \triangleq API!E2T!Client!Handle(c, HandleMessage)
   Servers \triangleq API!E2T!Servers
   Connections \stackrel{\triangle}{=} API!E2T!Connections
   Connect(s, d) \triangleq API!E2T!Client!Connect(s, d)
```

```
Init \triangleq \text{TRUE}

Next \triangleq \\ \forall \exists s \in Nodes, \ d \in Servers : Connect(s, d) \\ \forall \exists c \in Connections : Handle(c)

LOCAL SB \triangleq \text{INSTANCE } SB

Init \triangleq \text{TRUE}

Next \triangleq \\ \forall \exists s \in Nodes, \ d \in SB! Servers : SB! Connect(s, d) \\ \forall \exists c \in SB! Connections : SB! Handle(c)
```

^{*} Modification History

^{*} Last modified Fri Aug 13 06:00:31 PDT 2021 by jordanhalterman

^{*} Created Tue Aug 10 04:55:35 PDT 2021 by jordanhalterman