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- Module Proposal -
INSTANCE Naturals
INSTANCE FiniteSets
{\tt INSTANCE}\ Sequences
INSTANCE TLC
 An empty constant
Constant Nil
 {\bf Transaction\ type\ constants}
CONSTANTS
   Change,
   Rollback
 Phase constants
CONSTANTS
   Initialize,\\
   Validate,
   Abort,
   Commit,
   Apply
Phase \triangleq
   \{Initialize,
    Validate,
    Abort,
    Commit,
    Apply
 Status constants
CONSTANTS
   InProgress,
   Complete,
   Failed
State \triangleq
   \{In Progress,
    Complete,
    Failed
 State constants
CONSTANTS
   Pending,
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Committed,
   Applied,
   Aborted
Status \stackrel{\triangle}{=}
   \{Pending,
     Validated,
    Committed,
    Applied,
    Aborted
CONSTANTS
   Valid,
   Invalid
CONSTANTS
   Success,
   Failure
 The set of all nodes
CONSTANT Node
 A record of per-target proposals
VARIABLE proposal
 A record of per-target configurations
{\tt VARIABLE}\ configuration
 A record of target states
Variable target
 A record of target masterships
VARIABLE mastership
 Reconcile a proposal
ReconcileProposal(n, t, i) \stackrel{\triangle}{=}
   \land \lor \land proposal[t][i].phase = Initialize
         \land proposal[t][i].state = InProgress
         \land proposal' = [proposal \ EXCEPT \ ![t] =
               [proposal[t] \text{ EXCEPT } ![i].state = Complete,
                                        ![i].dependency.index = configuration[t].proposal.index]]
         \land \ configuration' = [configuration \ \texttt{EXCEPT} \ ![t].proposal.index = i]
         \land UNCHANGED \langle target \rangle
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Validated,

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While in the Validate phase, validate the proposed changes.
If validation is successful, the proposal also records the changes
required to roll back the proposal and the index to which to roll back.
\lor \land proposal[t][i].phase = Validate
  \land proposal[t][i].state = InProgress
  \land configuration[t].commit.index = proposal[t][i].dependency.index
      For Change proposals validate the set of requested changes.
  \land \lor \land proposal[t][i].type = Change
         \land LET rollbackIndex \triangleq configuration[t].config.index
                 rollbackValues \stackrel{\triangle}{=} [p \in DOMAIN \ proposal[t][i].change.values \mapsto
                                         IF p \in DOMAIN \ configuration[t]. config.values \ THEN
                                             configuration[t].config.values[p]
                                           ELSE
                                             [value \mapsto Nil,
                                              delete \mapsto TRUE
             Model validation successes and failures with Valid and Invalid results.
           IN \exists r \in \{Valid, Invalid\}:
                    If the Change is Valid, record the changes required to roll
                    back the proposal and the index to which the rollback changes
                    will roll back the configuration.
                    \lor \land r = Valid
                      \land proposal' = [proposal \ EXCEPT \ ![t] =
                                          [proposal[t] \ EXCEPT \ ![i].rollback.index = rollbackIndex,
                                                                    ![i].rollback.values = rollbackValues,
                                                                    ![i].state
                                                                                           = Complete
                   \lor \land r = Invalid
                      \land proposal' = [proposal \ \texttt{EXCEPT} \ ![t] =
                                          [proposal[t] \text{ EXCEPT } ![i].state = Failed]]
      For Rollback proposals, validate the rollback changes which are
      proposal being rolled back.
      \lor \land proposal[t][i].type = Rollback
             Rollbacks can only be performed on Change type proposals.
         \land \lor \land proposal[t][proposal[t][i].rollback.index].type = Change
                   Only roll back the change if it's the lastest change made
                   to the configuration based on the configuration index.
               \land \lor \land configuration[t].config.index = proposal[t][i].rollback.index
                                                 \stackrel{\triangle}{=} proposal[t][proposal[t][i].rollback.index].rollback.index
                     \wedge LET changeIndex
                                                 \stackrel{\triangle}{=} proposal[t][proposal[t][i].rollback.index].rollback.values
                             change Values
                             rollbackValues \triangleq proposal[t][proposal[t][i].rollback.index].change.values
                       IN \exists r \in \{Valid, Invalid\}:
                                If the Rollback is Valid, record the changes required to
                                roll back the target proposal and the index to which the
                                configuration is being rolled back.
                                \vee \wedge r = Valid
                                   \land proposal' = [proposal \ EXCEPT \ ![t] =
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[proposal[t]] EXCEPT ![i].change.index
                                                                                      = changeIndex,
                                                               ![i].change.values
                                                                                      = change Values,
                                                               ![i].rollback.values = rollbackValues,
                                                               ![i].state
                                                                                      = Complete
                              \vee \wedge r = Invalid
                                 \land proposal' = [proposal \ EXCEPT \ ![t] =
                                                    [proposal[t] \text{ EXCEPT } ![i].state = Failed]]
                  If the Rollback target is not the most recent change to the configuration,
                  fail validation for the proposal.
                 \lor \land configuration[t].config.index \neq proposal[t][i].rollback.index
                    \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Failed]]
            If a Rollback proposal is attempting to roll back another Rollback,
            fail validation for the proposal.
           \lor \land proposal[t][proposal[t][i].rollback.index].type = Rollback
              \land proposal' = [proposal \ EXCEPT \ ![t] =
                    [proposal[t] \text{ EXCEPT } ![i].state = Failed]]
  \land UNCHANGED \langle configuration, target \rangle
While in the Commit state, commit the proposed changes to the configuration.
\lor \land proposal[t][i].phase = Commit
  \land proposal[t][i].state = InProgress
   Only commit the proposal if the prior proposal has already been committed.
  \land configuration[t].commit.index = proposal[t][i].dependency.index
  \land configuration' = [configuration \ EXCEPT \ ![t].config.values = proposal[t][i].change.values,
                                                         ![t].config.index = proposal[t][i].change.index,
                                                         ![t].commit.index = i]
  \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Complete]]
  \land UNCHANGED \langle target \rangle
While in the Apply phase, apply the proposed changes to the target.
\lor \land proposal[t][i].phase = Apply
  \land proposal[t][i].state = InProgress
  \land configuration[t].target.index = proposal[t][i].dependency.index
  \land configuration[t].target.term = mastership[t].term
  \land mastership[t].master = n
   Model successful and failed target update requests.
  \land \exists r \in \{Success, Failure\}:
       \lor \land r = Success
          \land target' = [target \ EXCEPT \ ![t] = proposal[t][i].change.values @@ target[t]]
          \land configuration' = [configuration \ EXCEPT]
                                    ![t].target.index = i,
                                    ![t].target.values = proposal[t][i].change.values
                                       @@ configuration[t].target.values]
          \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Complete]]
        If the proposal could not be applied, update the configuration's applied index
        and mark the proposal Failed.
       \lor \land r = Failure
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\land configuration' = [configuration \ EXCEPT \ ![t].target.index = i]
             \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Failed]]
             \land UNCHANGED \langle target \rangle
   \lor \land proposal[t][i].phase = Abort
     \land proposal[t][i].state = InProgress
         The commit.index will always be greater than or equal to the target.index.
         If only the commit.index matches the proposal's dependency.index, update
         the commit.index to enable commits of later proposals, but do not
         mark the Abort phase Complete until the target.index has been incremented.
     \land \lor \land configuration[t].commit.index = proposal[t][i].dependency.index
           \land configuration' = [configuration \ EXCEPT \ ![t].commit.index = i]
           \land UNCHANGED \langle proposal \rangle
         If the configuration's target.index matches the proposal's dependency.index,
         update the target.index and mark the proposal Complete for the Abort phase.
         \lor \land configuration[t].commit.index > i
           \land configuration[t].target.index = proposal[t][i].dependency.index
           \land configuration' = [configuration \ EXCEPT \ ![t].target.index = i]
           \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Complete]]
         If both the configuration's commit.index and target.index match the
         proposal's dependency.index, update the commit.index and target.index
         and mark the proposal Complete for the Abort phase.
         \lor \land configuration[t].commit.index = proposal[t][i].dependency.index
           \land configuration[t].target.index = proposal[t][i].dependency.index
           \land configuration' = [configuration \ EXCEPT \ ![t].commit.index = i,
                                                            ![t].target.index = i]
           \land proposal' = [proposal \ EXCEPT \ ![t] = [proposal[t] \ EXCEPT \ ![i].state = Complete]]
     \land UNCHANGED \langle target \rangle
\land UNCHANGED \langle mastership \rangle
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