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— Module Transaction -
INSTANCE Naturals
INSTANCE FiniteSets
Instance Sequences
INSTANCE TLC
 An empty constant
Constant Nil
 Transaction phase constants
CONSTANTS
   Change,
   Rollback
 Proposal phase constants
CONSTANTS
   Commit,
   Apply
 Status constants
CONSTANTS
   Pending,
   Complete,
   Canceled,
   Aborted,
   Failed
Status \triangleq \{Pending, Complete, Canceled, Aborted, Failed\}
Done \triangleq \{Complete, Canceled, Aborted, Failed\}
 The set of all nodes
Constant Node
Empty \triangleq [p \in \{\} \mapsto Nil]
 Variables defined by other modules.
VARIABLES
   configuration,\\
   mastership,
   conn,
   target
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A transaction log. Transactions may either request a set
 of changes to a set of targets or rollback a prior change.
Variable transaction
 A proposal log.
Variable proposal
 A sequence of configuration changes used for model checking.
VARIABLE history
TransactionOK \triangleq
   \forall i \in \text{DOMAIN } transaction :
      \land transaction[i].phase \in \{Change, Rollback\}
      \land transaction[i].change.proposal \in Nat
      \land transaction[i].change.revision \in Nat
      \land \forall p \in DOMAIN \ transaction[i].change.values :
           transaction[i].change.values[p] \neq Nil \Rightarrow
              transaction[i].change.values[p] \in STRING
      \land transaction[i].rollback.proposal \in Nat
      \land transaction[i].rollback.revision \in Nat
      \land \forall p \in DOMAIN \ transaction[i].rollback.values :
           transaction[i].rollback.values[p] \neq Nil \Rightarrow
              transaction[i].rollback.values[p] \in STRING
ProposalOK \triangleq
   \forall i \in \text{DOMAIN } proposal:
      \land proposal[i].transaction \in Nat
      \land proposal[i].commit \in Status
      \land proposal[i].apply \in Status
TypeOK \triangleq TransactionOK \land ProposalOK
LOCAL State \triangleq [
   transactions \mapsto [i \in DOMAIN \ transaction \mapsto transaction[i] @@[index \mapsto i]],
                   \mapsto [i \in DOMAIN \ proposal \mapsto proposal[i] @@ [index \mapsto i]],
   configuration \mapsto configuration]
LOCAL Transitions \stackrel{\triangle}{=}
   LET
       transactions \stackrel{\triangle}{=} \{i \in \text{DOMAIN } transaction' : \}
                                 i \in \text{DOMAIN } transaction \Rightarrow transaction'[i] \neq transaction[i]
                        \stackrel{\Delta}{=} \{i \in \text{DOMAIN } proposal' : 
       proposals
                                 i \in \text{DOMAIN } proposal \Rightarrow proposal'[i] \neq proposal[i]
   IN
      [transactions \mapsto [i \in transactions \mapsto transaction'[i] @@[index \mapsto i]],
      proposals
                    \mapsto [i \in proposals \mapsto proposal'[i] @@[index \mapsto i]]]
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Test \triangleq Instance \ Test \ With File \leftarrow "Transaction.log"
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This section models configuration changes and rollbacks. Changes are appended to the transaction
log and processed asynchronously.
 Add a set of changes 'c' to the transaction log
AppendChange(p, v) \stackrel{\Delta}{=}
   \land transaction' = Append(transaction, [
                                      \mapsto Change,
                           phase
                           change \mapsto [
                               proposal \mapsto 0,
                               revision \mapsto Len(transaction) + 1,
                                   values \mapsto (p :> v)],
                           rollback \mapsto [
                               proposal \mapsto 0,
                               revision \mapsto 0,
                               values \mapsto Empty]])
   ∧ UNCHANGED ⟨proposal, configuration, mastership, conn, target, history⟩
 Add a rollback of transaction 't' to the transaction log
RollbackChange(i) \triangleq
   \land i \in \text{DOMAIN} \ transaction
   \land transaction[i].phase = Change
   \land transaction[i].change.proposal \neq 0
   \land proposal[transaction[i].change.proposal].commit \neq Pending
   \land transaction' = [transaction \ EXCEPT \ ![i].phase = Rollback]
   ∧ UNCHANGED ⟨proposal, configuration, mastership, conn, target, history⟩
ReconcileChange(n, i) \triangleq
        The change proposal has not yet been created.
   \land \lor \land transaction[i].change.proposal \notin DOMAIN proposal
           The prior transaction must have created a change proposal.
          \land i-1 \in \text{DOMAIN} \ transaction \Rightarrow transaction[i-1]. change.proposal \in \text{DOMAIN} \ proposal
          \land proposal' = Append(proposal, [transaction \mapsto i, commit \mapsto Pending, apply \mapsto Pending])
          \land transaction' = [transaction \ EXCEPT \ ![i].change.proposal = Len(proposal')]
          \land UNCHANGED \langle configuration, target, history \rangle
        The change proposal has been created.
       \lor \land transaction[i].change.proposal \in DOMAIN proposal
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 $\land \lor \land proposal[transaction[i].change.proposal].commit = Pending$

change has been committed.

The prior proposal has been committed.

The change is pending commit. Validate and commit the change once the prior

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\land transaction[i].change.proposal - 1 \in domain proposal \Rightarrow
               proposal[transaction[i].change.proposal-1].commit \in Done
      The prior change has been committed.
     \land configuration.committed.index = i - 1
            Valid change is committed to the configuration.
     \land \lor \land transaction' = [transaction \ Except \ ![i].rollback.revision = configuration.committed.revision = transaction' = [transaction \ Except \ ![i].rollback.revision = transaction' = [transaction' \ except \ ![i].rollback.revision = transaction' \ except \ ![i].rollback.revision 
                                                                                                ![i].rollback.values = [
                                                                                                       p \in \text{DOMAIN } transaction[i].change.values \mapsto
                                                                                                            IF p \in DOMAIN configuration.committed.values
                                                                                                                  configuration.committed.values[p]
                                                                                                              ELSE
                                                                                                                  Nil]]
               \land configuration' = [configuration \ EXCEPT \ !.committed.index]
                                                                                                        !.committed.revision = i,
                                                                                                        !.committed.values
                                                                                                                                                     = transaction[i].change.val
                                                                                                                                                                configuration.committ
               \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].commit = Complete]
               \land history' = Append(history, [type \mapsto Change, phase \mapsto Commit, index \mapsto i])
            The change is invalid. Mark the proposal Failed.
          \lor \land configuration' = [configuration \ EXCEPT \ !.committed.index = i]
               \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].commit = Failed]
               \land UNCHANGED \langle transaction, history \rangle
     \land UNCHANGED \langle target \rangle
 The change was committed and apply is pending.
\lor \land proposal[transaction[i].change.proposal].apply = Pending
     \land proposal[transaction[i].change.proposal].commit \in Done
      The prior proposal has been applied.
     \land transaction[i].change.proposal - 1 \in domain proposal \Rightarrow
               proposal[transaction[i].change.proposal-1].apply \in Done
           If the prior change completed apply, or if apply failed the prior change has been
            rolled back, apply this change.
     \land \lor \land configuration.applied.index = i - 1
                      The change was committed successfully. Apply the change.
               \land \lor \land proposal[transaction[i].change.proposal].commit = Complete
                          \land configuration.state = Complete
                          \land \ configuration.term = mastership.term
                          \land conn[n].id = mastership.conn
                          \land conn[n].connected
                          \land target.running
                                 The change is successfully applied to the target.
                          \land \lor \land target' = [target \ Except \ !.values = transaction[i].change.values @@ target.values]
                                     \land configuration' = [configuration \ EXCEPT \ !.applied.index]
                                                                                                                                                                   =i,
                                                                                                                             !.applied.revision = i,
                                                                                                                             !.applied.values
                                                                                                                                                                 = transaction[i].cha
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configuration.a

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\land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].apply = Complete Comp
                                                         \land history' = Append(history, [type \mapsto Change, phase \mapsto Apply, index \mapsto i])
                                                     The change fails being applied to the target.
                                                     The configuration's applied index is not incremented here to block applying
                                                     subsequent changes until the failed change is rolled back.
                                                    \lor \land proposal' = [proposal \ EXCEPT \ ![transaction[i].change.proposal].apply = Failed]
                                                         \land UNCHANGED \langle configuration, target, history \rangle
                                           The change failed validation. Increment the applied index and cancel the change.
                                          \lor \land proposal[transaction[i].change.proposal].commit = Failed
                                               \land configuration' = [configuration \ EXCEPT \ !.applied.index = i]
                                               \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].apply = Canceled]
                                               \land UNCHANGED \langle target, history \rangle
                                 If the prior change failed apply or was aborted due to an earlier apply failure
                                 and the change has not been rolled back, abort this change.
                                \lor \land i - 1 \in \text{DOMAIN} \ transaction
                                     \land proposal[transaction[i-1].change.proposal].apply \in \{Aborted, Failed\}
                                     \land transaction[i-1].rollback.proposal \in DOMAIN proposal \Rightarrow
                                              proposal[transaction[i-1].rollback.proposal].apply \neq Complete
                                     \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].apply = Aborted]
                                     \land UNCHANGED \langle configuration, target, history \rangle
                           \land UNCHANGED \langle transaction \rangle
ReconcileRollback(n, i) \triangleq
      \land transaction[i].phase = Rollback
     \land transaction[i].change.proposal \in DOMAIN proposal
             The rollback proposal has not yet been created.
     \land \lor \land transaction[i].rollback.proposal \notin DOMAIN proposal
                 The subsequent transaction, if present, is being rolled back.
                \land i + 1 \in \text{domain } transaction \Rightarrow
                              \land transaction[i+1].rollback.proposal \in DOMAIN proposal
                              \land Len(proposal) = transaction[i+1].rollback.proposal
                \land proposal' = Append(proposal, [transaction \mapsto i, commit \mapsto Pending, apply \mapsto Pending])
                \land transaction' = [transaction \ EXCEPT \ ![i].rollback.proposal = Len(proposal')]
                \land UNCHANGED \langle configuration, target, history \rangle
            The rollback proposal has been created.
           \lor \land transaction[i].rollback.proposal \in DOMAIN proposal
                      The rollback commit is pending.
                \land \lor \land proposal[transaction[i].rollback.proposal].commit = Pending
                           The prior proposal has been committed.
                          \land transaction[i].rollback.proposal - 1 \in DOMAIN proposal \Rightarrow
                                    proposal[transaction[i].rollback.proposal-1].commit \in Done
                           The prior change has been committed.
                          \land i-1 \in \text{DOMAIN} \ transaction \Rightarrow
                                       proposal[transaction[i-1].change.proposal].commit \in Done
                                If the change proposal completed, commit the rollback proposal.
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\land \lor \land proposal[transaction[i].change.proposal].commit = Complete
        \land configuration' = [configuration \ EXCEPT \ !.committed.revision = transaction[i].rollback.rev
                                                        !.committed.values = transaction[i].rollback.values
                                                                                        configuration.committe
        \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].rollback.proposal].commit = Complete]
        \land history' = Append(history, [type \mapsto Rollback, phase \mapsto Commit, index \mapsto i])
      If the change proposal failed, complete the rollback commit.
     \lor \land proposal[transaction[i].change.proposal].commit = Failed
        \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].rollback.proposal].commit = Complete]
        \land UNCHANGED \langle configuration, history \rangle
  \land UNCHANGED \langle target \rangle
The rollback apply is pending.
\lor \land proposal[transaction[i].rollback.proposal].apply = Pending
   The prior proposal has been applied.
  \land transaction[i].rollback.proposal - 1 \in DOMAIN proposal \Rightarrow
        proposal[transaction[i].rollback.proposal-1].apply \in Done
   The prior change has been applied.
  \land i-1 \in \text{domain } transaction \Rightarrow
          proposal[transaction[i-1].change.proposal].apply \in Done
      The change has been applied and the rollback has been committed.
      Apply the rollback.
  \land \lor \land proposal[transaction[i].change.proposal].apply \in Done
        \land proposal[transaction[i].rollback.proposal].commit = Complete
            The change was applied or the apply failed. Ensure the rollback
            is updated in the target.
        \land \lor \land proposal[transaction[i].change.proposal].apply \in \{Complete, Failed\}
              \land configuration.state = Complete
              \land configuration.term = mastership.term
              \land conn[n].id = mastership.conn
              \land conn[n].connected
              \land target.running
               Rollbacks are applied until successful.
              \land target' = [target \ EXCEPT \ !.values = transaction[i].rollback.values @@ target.values]
              \land configuration' = [configuration \ EXCEPT \ !.applied.target = target.id,]
                                                              !.applied.revision = transaction[i].rollback.r
                                                              !.applied.values = transaction[i].rollback.u
                                                                                         configuration.applied
              \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].rollback.proposal].apply = Complete]
              \land history' = Append(history, [type \mapsto Rollback, phase \mapsto Apply, index \mapsto i])
            If the change apply was aborted or canceled, no requests were sent to the target.
            Complete the rollback apply without changes to the target.
           \lor \land proposal[transaction[i].change.proposal].apply \in \{Aborted, Canceled\}
              \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].rollback.proposal].apply = Complete]
              \land UNCHANGED \langle configuration, target, history \rangle
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The change is pending apply. cancel applying the change.

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\lor \land proposal[transaction[i].change.proposal].apply = Pending
                     \land proposal' = [proposal \ EXCEPT \ ! [transaction[i].change.proposal].apply = Canceled]
                     ∧ UNCHANGED ⟨configuration, target, history⟩
                If the apply is complete and the applied index matches the previous change index,
                increment the applied index to unblock later changes. This ensures that changes
                following a sequence of aborted/failed changes are blocked until the failed/aborted
                changes are rolled back and unblocked once all rollbacks have been applied.
                \lor \land proposal[transaction[i].rollback.proposal].apply = Complete
                  \land configuration.applied.index = i-1
                  \land configuration' = [configuration \ EXCEPT \ !.applied.index = i]
                  \land UNCHANGED \langle proposal, target, history \rangle
         \land UNCHANGED \langle transaction \rangle
Reconcile Transaction(n, i) \triangleq
   \land i \in \text{DOMAIN} \ transaction
        \land \lor ReconcileChange(n, i)
                \vee ReconcileRollback(n, i)
       \land UNCHANGED \langle mastership, conn \rangle
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