```
- module E2T -
EXTENDS API
LOCAL INSTANCE Naturals
LOCAL INSTANCE Sequences
LOCAL INSTANCE FiniteSets
LOCAL INSTANCE TLC
CONSTANT Nodes
ASSUME \land IsFiniteSet(Nodes)
          \land \forall n \in Nodes : n \in STRING
                                      — MODULE NB ————
   HandleSubscribeRequest(c, m) \stackrel{\Delta}{=}
       \land API!E2T!Server!Receive(c)
        \land API! E2T! Server! Reply (c, [type \mapsto API! E2T! Protocol. Subscribe Response])
       \land UNCHANGED \langle \rangle
   Handle Unsubscribe Request(c, m) \stackrel{\Delta}{=}
        \land API!E2T!Server!Receive(c)
        \land API!E2T!Server!Reply(c, [type \mapsto API!E2T!Protocol.UnsubscribeResponse])
       \land UNCHANGED \langle \rangle
   HandleMessage(c, m) \triangleq
      \land \lor \land m.type = API!E2T!Protocol.SubscribeRequest
            \land HandleSubscribeRequest(c, m)
      \land \lor \land m.type = API!E2T!Protocol.UnsubscribeRequest
            \land Handle Unsubscribe Request (c, m)
      \land UNCHANGED \langle \rangle
   Handle(c) \triangleq API!E2T!Server!Handle(c, HandleMessage)
   Servers \triangleq API!E2T!Servers
   Connections \triangleq API!E2T!Connections
   Serve(s) \triangleq API!E2T!Server!Start(s)
   Stop(s) \triangleq API!E2T!Server!Stop(s)
   Init \stackrel{\triangle}{=} TRUE
   Next \triangleq
        \forall \exists s \in Nodes : Serve(s)
       \vee \exists s \in Servers : Stop(s)
```

```
\lor \exists \, c \in \mathit{Connections} : \mathit{Handle}(c)
LOCAL NB \stackrel{\triangle}{=} \text{INSTANCE } NB
                                    \longrightarrow Module SB
   HandleE2Setup(c, m) \triangleq
        \land API!E2AP!Server!Receive(c)
        \land API!E2AP!Server!Reply(c, [type \mapsto API!E2AP!Protocol.E2SetupResponse])
        \land UNCHANGED \langle \rangle
   HandleMessage(c, m) \stackrel{\triangle}{=}
       \land \lor \land m.type = API!E2AP!Protocol.E2Setup
              \land HandleE2Setup(c, m)
       \land UNCHANGED \langle \rangle
   Handle(c) \triangleq API!E2AP!Server!Handle(c, HandleMessage)
   Servers \triangleq API!E2AP!Servers
    Connections \triangleq API!E2AP!Connections
   Serve(s) \triangleq API!E2AP!Server!Start(s)
   Stop(s) \triangleq API!E2AP!Server!Stop(s)
   Init \stackrel{\triangle}{=} TRUE
   Next \triangleq
        \vee \exists s \in Nodes : Serve(s)
        \vee \exists s \in Servers : Stop(s)
        \vee \exists c \in Connections : Handle(c)
LOCAL SB \triangleq \text{INSTANCE } SB
Init \triangleq
    \wedge SB! Init
    \land NB!Init
Next \triangleq
    \vee \mathit{SB} \, ! \, \mathit{Next}
    \vee NB!Next
```