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——— MODULE E2T —
EXTENDS API
LOCAL INSTANCE Naturals
LOCAL INSTANCE Sequences
LOCAL INSTANCE FiniteSets
CONSTANT Nodes
Constant OK, Error
ASSUME \land IsFiniteSet(Nodes)
          \land \forall n \in Nodes : n \in STRING
                                CreateSubscription(s) \stackrel{\triangle}{=} [status \mapsto OK]
   DeleteSubscription(s) \triangleq [status \mapsto OK]
   Init \stackrel{\triangle}{=} TRUE
   Next \triangleq FALSE
LOCAL Store \triangleq INSTANCE Store
                                ---- module NB -----
   HandleSubscribeRequest(c, m) \triangleq
       \land LET r \triangleq Store! CreateSubscription(m)
          IN API!E2T!Server!Send!SubscribeResponse(c, r)
       \land UNCHANGED \langle \rangle
   Handle Unsubscribe Request(c, m) \stackrel{\Delta}{=}
       \wedge LET r \stackrel{\Delta}{=} Store! DeleteSubscription(m)
          IN API!E2T!Server!Send!UnsubscribeResponse(c, r)
       \land UNCHANGED \langle \rangle
   HandleMessage(c, m) \stackrel{\triangle}{=}
      \land \lor API!E2T!Server!Receive!SubscribeRequest(c, HandleSubscribeRequest)
         \vee API! E2T! Server! Receive! UnsubscribeRequest(c, HandleUnsubscribeRequest)
      \land UNCHANGED \langle \rangle
   Init \stackrel{\triangle}{=}
      \land TRUE
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Next \triangleq
       \lor \exists s \in Nodes : API!E2T!Server!Serve(s)
       \vee \exists s \in API!E2T!Servers : API!E2T!Server!Stop(s)
       \vee \exists c \in API!E2T!Connections:
           \lor API!E2T!Server!Receive!SubscribeRequest(c, HandleSubscribeRequest)
           \vee API! E2T! Server! Receive! UnsubscribeRequest(c, HandleUnsubscribeRequest)
LOCAL NB \stackrel{\triangle}{=} \text{INSTANCE } NB
                                      — module SB —
   HandleE2SetupRequest(c, m) \triangleq
        \land API!E2AP!Server!Send!E2SetupResponse(c, [status \mapsto OK])
        \land UNCHANGED \langle \rangle
   Init \triangleq
       \land TRUE
   Next \triangleq
       \lor \exists s \in Nodes : API!E2AP!Server!Serve(s)
       \vee \exists s \in API!E2AP!Servers : API!E2AP!Server!Stop(s)
       \vee \exists c \in API!E2AP!Connections:
           \lor API!E2AP!Server!Receive!E2SetupRequest(c, HandleE2SetupRequest)
LOCAL SB \stackrel{\triangle}{=} \text{INSTANCE } SB
Init \triangleq
   \wedge SB!Init
   \land NB!Init
   \land Store! Init
Next \triangleq
   \vee SB! Next
   \vee NB! Next
   \lor Store! Next
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