
MODULE *Proposal*

INSTANCE *Naturals*

INSTANCE *FiniteSets*

INSTANCE *Sequences*

INSTANCE *TLC*

An empty constant

CONSTANT *Nil*

Transaction type constants

CONSTANTS

Change,
Rollback

Phase constants

CONSTANTS

Initialize,
Validate,
Abort,
Commit,
Apply

Phase \triangleq

$\{$ *Initialize*,
Validate,
Abort,
Commit,
Apply $\}$

Status constants

CONSTANTS

InProgress,
Complete,
Failed

State \triangleq

$\{$ *InProgress*,
Complete,
Failed $\}$

State constants

CONSTANTS

Pending,

Validated,
Committed,
Applied,
Aborted

Status \triangleq
 $\{$ *Pending,*
Validated,
Committed,
Applied,
Aborted $\}$

CONSTANTS

Valid,
Invalid

CONSTANTS

Success,
Failure

The set of all nodes

CONSTANT *Node*

A record of per-target proposals
 VARIABLE *proposal*

A record of per-target configurations
 VARIABLE *configuration*

A record of target states
 VARIABLE *target*

A record of target masterships
 VARIABLE *mastership*

Test \triangleq INSTANCE *Test* WITH
File \leftarrow "Proposal.log",
CurrState \leftarrow [
 proposals \mapsto *proposal*,
 configuration \mapsto *configuration*,
 mastership \mapsto *mastership*,
 target \mapsto *target*],
SuccState \leftarrow [
 proposals \mapsto *proposal'*,
 configuration \mapsto *configuration'*,
 mastership \mapsto *mastership'*,

$target \mapsto target'$

Reconcile a proposal

$ReconcileProposal(n, i) \triangleq$

$\wedge i \in \text{DOMAIN } proposal$

$\wedge \vee \wedge proposal[i].phase = Initialize$

$\wedge proposal[i].state = InProgress$

$\wedge proposal' = [proposal \text{ EXCEPT } ![i].state = Complete]$

$\wedge configuration' = [configuration \text{ EXCEPT } !.proposal.index = i]$

$\wedge \text{UNCHANGED } \langle target \rangle$

While in the *Validate* phase, validate the proposed changes.

If validation is successful, the proposal also records the changes

required to roll back the proposal and the index to which to roll back.

$\vee \wedge proposal[i].phase = Validate$

$\wedge proposal[i].state = InProgress$

$\wedge configuration.commit.index = i - 1$

For *Change* proposals validate the set of requested changes.

$\wedge \vee \wedge proposal[i].type = Change$

$\wedge \text{LET } rollbackIndex \triangleq configuration.config.index$

$rollbackValues \triangleq [p \in \text{DOMAIN } proposal[i].change.values \mapsto$

$\text{IF } p \in \text{DOMAIN } configuration.config.values \text{ THEN } configuration.config.values[p]$

ELSE

$[value \mapsto Nil,$

$delete \mapsto \text{TRUE}]$

Model validation successes and failures with *Valid* and *Invalid* results.

IN $\exists r \in \{Valid, Invalid\} :$

If the *Change* is *Valid*, record the changes required to roll

back the proposal and the index to which the rollback changes

will roll back the configuration.

$\vee \wedge r = Valid$

$\wedge proposal' = [proposal \text{ EXCEPT } ![i].rollback.index = rollbackIndex,$
 $![i].rollback.values = rollbackValues,$
 $![i].state = Complete]$

$\vee \wedge r = Invalid$

$\wedge proposal' = [proposal \text{ EXCEPT } ![i].state = Failed]$

For *Rollback* proposals, validate the rollback changes which are

proposal being rolled back.

$\vee \wedge proposal[i].type = Rollback$

Rollbacks can only be performed on *Change* type proposals.

$\wedge \vee \wedge proposal[proposal[i].rollback.index].type = Change$

Only roll back the change if it's the latest change made

to the configuration based on the configuration index.

