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- Module Configurations
EXTENDS Southbound
INSTANCE Naturals
INSTANCE FiniteSets
LOCAL INSTANCE TLC
 Status constants
CONSTANTS
   Configuration In Progress,\\
   Configuration Complete,
   Configuration Failed
 A record of per-target configurations
VARIABLE configuration
Local InitState \triangleq
   [configurations \mapsto configuration,
    targets
                     \mapsto target,
    masterships \mapsto mastership
Local NextState \triangleq
   [configurations \mapsto configuration',
    targets
                     \mapsto target',
    masterships \mapsto mastership'
LOCAL Trace \stackrel{\triangle}{=} INSTANCE Trace WITH
   Module \leftarrow "Configurations",
   InitState \leftarrow InitState,
   NextState \leftarrow NextState
This section models the Configuration reconciler.
ReconcileConfiguration(n, t) \stackrel{\Delta}{=}
   \land \lor \land Target[t].persistent
         \land configuration[t].state \neq ConfigurationComplete
         \land configuration' = [configuration \ EXCEPT \ ![t].state = ConfigurationComplete]
         \land UNCHANGED \langle target \rangle
       \lor \land \neg Target[t].persistent
         \land \lor mastership[t].term > configuration[t].committed.term
            \lor \land mastership[t].term = configuration[t].committed.term
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\land mastership[t].master = Nil
          \land configuration' = [configuration EXCEPT ![t].committed.term = mastership[t].term,
                                                                                       = ConfigurationInProgress]
                                                              ![t].state
          \land UNCHANGED \langle target \rangle
       \lor \land configuration[t].state = ConfigurationInProgress
          \land mastership[t].term = configuration[t].committed.term
          \land mastership[t].master = n
          \land target' = [target \ EXCEPT \ ![t] = configuration[t].applied.values]
          \land configuration' = [configuration EXCEPT ![t].applied.term = mastership[t].term,
                                                              ![t].state
                                                                                   = ConfigurationComplete
    \land UNCHANGED \langle mastership \rangle
Formal specification, constraints, and theorems.
InitConfiguration \triangleq
    \land configuration = [t \in DOMAIN \ Target \mapsto
                            [state \mapsto ConfigurationInProgress,
                             index
                                          \mapsto 0.
                             committed \mapsto
                               [index]
                                          \mapsto 0.
                                          \mapsto 0.
                                term
                                values \mapsto
                                    [path \in \{\} \mapsto
                                       [path]
                                                \mapsto path,
                                       value \mapsto Nil,
                                       index \quad \mapsto 0,
                                       deleted \mapsto FALSE[]],
                             proposed \mapsto [index \mapsto 0],
                             applied
                                         \mapsto
                               [index \mapsto 0,
                                term \mapsto 0,
                                values \mapsto
                                  [path \in \{\} \mapsto
                                     [path
                                               \mapsto path,
                                      value \mapsto Nil,
                                      index \mapsto 0,
                                      deleted \mapsto \text{False}[]]]]
    \land Trace!Init
NextConfiguration \triangleq
    \vee \exists n \in Node:
        \exists t \in \text{DOMAIN } configuration :
           Trace! Step("Reconcile", ReconcileConfiguration(n, t), [node \mapsto n, target \mapsto t])
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- $\$ Modification History $\$ Last modified Fri Apr 21 12:46:55 PDT 2023 by jhalterm $\$ Last modified Sun Feb 20 10:07:49 PST 2022 by jordanhalterman $\$ Created Sun Feb 20 10:06:55 PST 2022 by jordanhalterman