```
- Module Configuration -
INSTANCE Naturals
INSTANCE FiniteSets
Instance Sequences
INSTANCE TLC
 An empty constant
Constant Nil
 Status constants
CONSTANTS
   InProgress,
    Complete,
   Failed
State \triangleq
   \{In Progress,
     Complete,
     Failed
Target is the set of all targets and their possible paths and values.
Example:
  Target \stackrel{\Delta}{=}
    [target1 \mapsto
      [persistent \mapsto FALSE, values \mapsto [
        path1 \mapsto \{"value1", "value2"\},\
        path2 \mapsto \{ "value2", \ "value3" \}]],
    target2 \mapsto
      [persistent \mapsto TRUE, values \mapsto [
        path2 \mapsto \{"value3", "value4"\},
        path3 \mapsto \{\text{``value4''}, \text{``value5''}\}]]]
CONSTANT Target
 A record of per-target configurations
{\tt VARIABLE}\ \ configuration
 A record of target states
```

Variable target

A record of target masterships $\mbox{VARIABLE} \ \, mastership$

```
Test \stackrel{\triangle}{=} INSTANCE \ Test \ WITH
   File
                \leftarrow "Configuration.log",
   CurrState \leftarrow [
       configuration \mapsto configuration,
       mastership
                       \mapsto mastership,
       target
                       \mapsto target,
   SuccState \leftarrow [
       configuration \mapsto configuration',
       mastership
                       \mapsto mastership',
                       \mapsto target'
       target
This section models the Configuration reconciler.
ReconcileConfiguration(n, t) \triangleq
   \land \lor \land Target[t].persistent
          \land configuration[t].state \neq Complete
          \land configuration' = [configuration EXCEPT ![t].state = Complete]
          \land UNCHANGED \langle target \rangle
       \lor \land \neg Target[t].persistent
          \land \lor mastership[t].term > configuration[t].config.term
             \lor \land mastership[t].term = configuration[t].config.term
                \land mastership[t].master = Nil
          \land configuration' = [configuration EXCEPT ![t].config.term = mastership[t].term,
                                                                                = InProgress
                                                             ![t].state
          \land UNCHANGED \langle target \rangle
       \lor \land configuration[t].state = InProgress
          \land \ master ship[t].term = configuration[t].config.term
          \land mastership[t].master = n
          \land target' = [target \ EXCEPT \ ![t] = configuration[t].target.values]
          \land configuration' = [configuration EXCEPT ![t].target.term = mastership[t].term,
                                                             ![t].state
                                                                                = Complete
   \land UNCHANGED \langle mastership \rangle
```