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┌────────────────────────── MODULE SCTP ───────────────────────────┐
LOCAL INSTANCE Naturals
LOCAL INSTANCE Sequences
LOCAL INSTANCE FiniteSets
LOCAL INSTANCE TLC
┌────────────────────────────────────────────────────────────────────────┐
CONSTANT Nil
┌────────────────────────────────────────────────────────────────────────┐
LOCAL Min(s)  $\triangleq$  CHOOSE  $x \in s : \forall y \in s : x \geq y$ 
LOCAL Max(s)  $\triangleq$  CHOOSE  $x \in s : \forall y \in s : x \leq y$ 
VARIABLE servers
VARIABLE conns
┌────────────────────────── MODULE Client ───────────────────────────┐
  Connect(c, s)  $\triangleq$ 
    LET maxId  $\triangleq$  Max(DOMAIN conns)
      connId  $\triangleq$  Min( $\{i \in 1 \dots (maxId + 1) : i \notin \text{DOMAIN } connId\}$ )
    IN conns' = conns @@ (connId :> [id  $\mapsto$  connId, src  $\mapsto$  c, dst  $\mapsto$  s, req  $\mapsto$   $\langle \rangle$ , res  $\mapsto$   $\langle \rangle$ ])
  Disconnect(c)  $\triangleq$ 
    conns' = [ $x \in \text{DOMAIN } connId \setminus \{c.id\} \mapsto connId[x]$ ]
  Send(c, m)  $\triangleq$ 
    conns' = [conns EXCEPT ![c.id] = [conns[c.id] EXCEPT !.req = Append(conns[c.id].req, m)]
  Receive(c)  $\triangleq$ 
    conns' = [conns EXCEPT ![c.id] = [conns[c.id] EXCEPT !.res = SubSeq(conns[c.id].res, 2, Len(conns[c.id].res))]
  Reply(c, m)  $\triangleq$ 
    conns' = [conns' EXCEPT ![c.id] = [conns'[c.id] EXCEPT !.req = Append(conns'[c.id].req, m)]
  Handle(c, f(-, -))  $\triangleq$  Len(c.res) > 0  $\wedge$  f(c, c.res[1])
┌────────────────────────────────────────────────────────────────────────┐
Client  $\triangleq$  INSTANCE Client
Connections  $\triangleq$  {conns[c] : c  $\in$  DOMAIN conns}
┌────────────────────────── MODULE Server ───────────────────────────┐

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$$\begin{aligned}
Start(s) &\triangleq \\
&\quad \wedge servers' = servers \cup \{s\} \\
&\quad \wedge \text{UNCHANGED } \langle conns \rangle \\
Stop(s) &\triangleq \\
&\quad \wedge servers' = servers \setminus \{s\} \\
&\quad \wedge conns' = [c \in \text{DOMAIN } conns \setminus \{c \in conns : conns[c].dst \neq s\} \mapsto conns[c]] \\
Send(c, m) &\triangleq \\
&\quad conns' = [conns \text{ EXCEPT } ![c.id] = [conns[c.id] \text{ EXCEPT } !.res = Append(conns[c.id].res, m)]] \\
Receive(c) &\triangleq \\
&\quad conns' = [conns \text{ EXCEPT } ![c.id] = [conns[c.id] \text{ EXCEPT } !.req = SubSeq(conns[c.id].req, 2, Len(conns[c.id].req))] \\
Reply(c, m) &\triangleq \\
&\quad conns' = [conns' \text{ EXCEPT } ![c.id] = [conns'[c.id] \text{ EXCEPT } !.res = Append(conns'[c.id].res, m)]] \\
Handle(c, f(-, -)) &\triangleq Len(c.req) > 0 \wedge f(c, c.req[1])
\end{aligned}$$

$Servers \triangleq servers$

$Server \triangleq \text{INSTANCE } Server$

$Init \triangleq$
 $\quad \wedge conns = [c \in \{\} \mapsto [e2n \mapsto Nil, e2t \mapsto Nil, req \mapsto \langle \rangle, res \mapsto \langle \rangle]]$

$Next \triangleq$
 $\quad \vee \text{TRUE}$

\backslash * Modification History
 \backslash * Last modified *Fri Aug 13 14:43:26 PDT 2021* by *jordanhalterman*
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