
MODULE *E2Node*

EXTENDS *API*

LOCAL INSTANCE *Naturals*

LOCAL INSTANCE *Sequences*

CONSTANT *Nodes*

MODULE *NB*

$SendE2SetupRequest(c) \triangleq$
 $\wedge API!E2AP!Client!Send(c, [type \mapsto API!E2AP!Protocol.E2Setup])$
 $\wedge \text{UNCHANGED } \langle \rangle$

$HandleE2SetupResponse(c, m) \triangleq$
 $\wedge API!E2AP!Client!Receive(c)$
 $\wedge \text{UNCHANGED } \langle \rangle$

$HandleMessage(c, m) \triangleq$
 $\wedge \vee \wedge m.type = API!E2AP!Protocol.E2SetupResponse$
 $\wedge HandleE2SetupResponse(c, m)$
 $\wedge \text{UNCHANGED } \langle \rangle$

$Handle(c) \triangleq API!E2AP!Client!Handle(c, HandleMessage)$

$Servers \triangleq API!E2AP!Servers$

$Connections \triangleq API!E2AP!Connections$

$Connect(s, d) \triangleq API!E2AP!Client!Connect(s, d)$

$Init \triangleq \text{TRUE}$

$Next \triangleq$
 $\vee \exists s \in Nodes, d \in Servers : Connect(s, d)$
 $\vee \exists c \in Connections : Handle(c)$

LOCAL *NB* \triangleq INSTANCE *NB*

$Init \triangleq$
 $\wedge NB!Init$

$Next \triangleq$
 $\vee NB!Next$

* Modification History
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