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- MODULE SCTP -
LOCAL INSTANCE Naturals
LOCAL INSTANCE Sequences
LOCAL INSTANCE FiniteSets
LOCAL INSTANCE TLC
CONSTANT Nil
LOCAL Min(s) \stackrel{\Delta}{=} CHOOSE \ x \in s : \forall \ y \in s : x \geq y
LOCAL Max(s) \triangleq \text{CHOOSE } x \in s : \forall y \in s : x \leq y
VARIABLE conns
vars \triangleq \langle conns \rangle
                                  ——— MODULE Client —
   Constant ID
    Connect(tqt) \triangleq
        \land tgt \in \text{DOMAIN } conns
        \wedge LET maxId \stackrel{\triangle}{=} Max(\{conns[tgt][i].connId : i \in conns[tgt]\})
                connId \stackrel{\Delta}{=} Min(\{i \in 1 ... (maxId + 1) : i \notin DOMAIN \ conns[tgt]\})
                conn \stackrel{\triangle}{=} [id \mapsto connId,
                             src \mapsto ID,
                             tgt \mapsto tgt,
                             req \mapsto \langle \rangle,
                             res \mapsto \langle \rangle
          \text{in} \quad conns' = [conns \,\, \text{except} \,\, ![tgt] = conns[tgt] \,\, @@ \, (connId :> conn)]
   Disconnect(conn) \stackrel{\triangle}{=}
       conns' = [conns \text{ except } ![conn.tgt] =
                              [x \in DOMAIN \ conns[conn.tgt] \setminus \{conn.id\} \mapsto conns[conn.tgt][x]]]
    Send(conn, msg) \stackrel{\Delta}{=}
       conns' = [conns \ EXCEPT \ ! [conn.tgt] = [
                        conns[conn.tgt] EXCEPT ![conn.id] = [
                           conns[conn.tgt][conn.id] EXCEPT !.req =
                           Append(conns[conn.tgt][conn.id].req, msg)]]]
   Receive(conn) \triangleq
       conns' = [conns \ EXCEPT \ ! [conn.tgt] = [
                        conns[conn.tgt] EXCEPT ![conn.id] = [
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conns[conn.tgt][conn.id] EXCEPT !.res =
                        SubSeq(conns[conn.tgt][conn.id].res, 2, Len(conns[conn.tgt][conn.id].res))]]]
  Reply(conn, msg) \triangleq
      conns' = [conns' \text{ EXCEPT } ! [conn.tgt] = [
                     conns'[conn.tgt] EXCEPT ![conn.id] = [
                        conns'[conn.tgt][conn.id] EXCEPT !.req =
                        Append(conns'[conn.tgt][conn.id].req, msg)]]]
   Connections \stackrel{\triangle}{=} \{conn \in UNION \{\{conns[s][c] : c \in DOMAIN \ s\} : s \in DOMAIN \ conns\} : conn.src = ID\}
   Connected(connId) \triangleq \exists s \in conns : \exists c \in s : c.id = connId
  Ready(conn) \stackrel{\Delta}{=} Len(conn.res) > 0
  Read(conn) \stackrel{\triangle}{=} conn.res[1]
Client(ID) \triangleq INSTANCE Client
                                   — module Server ——
  Constant ID
  Start \triangleq
      \wedge ID \notin DOMAIN conns
      \land conns' = conns @@(ID:>[connId \in \{\} \mapsto [connId \mapsto connId]])
  Stop \triangleq
      \land ID \in \text{domain } conns
      \land conns' = [c \in \{c \in DOMAIN \ conns : c \neq ID\} \mapsto conns[c]]
  Send(conn, msg) \triangleq
      \land Assert(conn.tgt = ID, "Send on invalid connection")
      \land conns' = [conns \ EXCEPT \ ! [conn.tgt] = [
                       conns[conn.tqt] EXCEPT ![conn.id] = [
                           conns[conn.tgt][conn.id] except !.res =
                           Append(conns[conn.tgt][conn.id].res, msg)]]]
  Receive(conn) \triangleq
      \land Assert(conn.tgt = ID, "Receive on invalid connection")
      \land conns' = [conns \ EXCEPT \ ! [conn.tgt] = [
                       conns[conn.tgt] EXCEPT ![conn.id] = [
                           conns[conn.tgt][conn.id] EXCEPT !.res =
                           SubSeq(conns[conn.tgt][conn.id].req, 2, Len(conns[conn.tgt][conn.id].req))]]]
  Reply(conn, msg) \triangleq
      \land Assert(conn.tgt = ID, "Reply on invalid connection")
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\land conns' = [conns' \text{ EXCEPT } ! [conn.tgt] = [
                        conns'[conn.tgt] EXCEPT ![conn.id] = [
                            conns'[conn.tgt][conn.id] EXCEPT !.req =
                            Append(conns'[conn.tgt][conn.id].res, msg)]]]
    Connections \stackrel{\triangle}{=} \{conn \in UNION \{\{conns[s][c] : c \in DOMAIN s\} : s \in DOMAIN conns\} : conn.tgt = ID\}
   Connected(connId) \triangleq \exists s \in conns : \exists c \in s : c.id = connId
   Ready(conn) \stackrel{\Delta}{=} Len(conn.req) > 0
   Read(conn) \stackrel{\Delta}{=} conn.req[1]
Server(ID) \triangleq INSTANCE Server
Init \triangleq
    \land \ conns = [id \in \{\} \mapsto [
                      connId \in \{\} \mapsto [connId \mapsto connId,
                                                       \mapsto Nil,
                                             tgt
                                                       \mapsto Nil,
                                                       \mapsto \langle \rangle,
                                             res
                                                       \mapsto \langle \rangle]]]
Next \triangleq
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∨ UNCHANGED ⟨conns⟩

^{*} Last modified Wed Sep 22 15:48:13 PDT 2021 by adibrastegarnia

^{*} Last modified Tue Sep 21 14:35:07 PDT 2021 by jordanhalterman

^{*} Created Mon Sep 13 12:21:16 PDT 2021 by jordanhalterman