

poly

universal pack

by **polyperfect** & **Tri Pirogy**



Have a Suggestion?

[polyperfect discord](#)

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Thanks!

First of all, thank you for purchasing our pack, we really appreciate that! We are putting a lot of effort into this.

We are also planning to expand the list of the characters and their animations in the future with free updates of the pack. Check out our [Discord](#) for any news.

Handy Links ;)

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Poly Series

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[Poly Fantasy Pack](#)

[Poly Farming Pack](#)

[Poly Halloween](#)

[Poly Movie Set](#)

[Poly Steampunk Pack](#)

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 - Inclusion in datasets utilized by Generative AI Programs; in the development of Generative AI Programs; or as inputs to Generative AI Programs.

Updates

3.1.5 Christmas Update:

- New Christmas Characters (x6)
- New updated Battlefield Scene

3.1.0 Steampunk Update:

- Vehicles (x2)
- Modular Rails (x6)
- New Steam Punk Scene
- Minor fixes

3.0.0 Fantasy Update:

- Alchemy (x38)
- Battlefield (x35)
- Cooking (x87)
- Equipment (x187)
- Flags (x67)
- Furniture (x42)
- Light (x38)
- Palisade (x67)
- Siege (x20)
- Smith (x30)
- Tents (x102)
- Other (x33)

- People(x24)
- Battlefield Scene

2.7.0 Update:

- 4th of July (84 new models)
- 6 new farm models

2.5.5 Update:

- New Farm scene
- 24 New terrain tiles
- 9 New Farm models
- Furniture Farm prefabs

2.5.1 Update:

- AmosSorri, this one is for you! We wish you a lot of pleasant moments at the new outhouse :)

2.5.0 Update:

- Farm part 2
- 167 new models (vehicles, buildings, tools, crops, trees)
- 71 new building textures

2.4.0 Update:

- Easter (108 new models)
- 4 new people characters

2.3.0 Update:

- Farm part 1
- 235 New Farm Models
- 17 New Modular Fences
- 32 Farm Ground Textures

2.2.0 Update:

- Valentine's Day (71 models)

- You know that we love you right?

2.1.0 Update:

- Seawater nature (125 new models)
- Steampunk small update (furniture)

2.0.0 Update:

- Christmas Pack
- 128 new models

1.9.5 Update:

- Steampunk update
- 82 new models

1.9.0 Update:

- Movie Set Pack
- 91 new models
- Movie Set Demo Scene

1.8.0 Update:

- Halloween is here, 82 new models!
- New Graveyard Demo Scene

1.7.5 Update:

- New 21 grass brushes
- Improved grass meshes for Unity terrain
- Small fixes and tweaks

1.7.0 Update (Modular):

- A new set of modular 3m Walls (plain, vertical, horizontal)
- New modular Roofs (moderate and regular angle)
- New modular Stairs, Railings, Beams, and gutters
- New Doors and Windows

- 18 new tileable textures for Walls and Roofs

1.6.0 Update:

- Freshwater Plants
- Corals
- New Demo Scene

1.5.0 Update:

- New Weapons pack!
- Guns
- Ammos
- Shooting Range
- Throwables

1.4.0 Update:

- New interior props:
- Trophies
- Bookcases
- Desks and many more

1.3.5 Update:

- New furniture for the Steampunk

1.3 Update:

- The first batch of summer camp just arrived in the survival folder
- New nature, steampunk, people, and modular models, cheers!

1.2 Update:

- New Steampunk models
- New modular system
- A new set of 50 custom tileable textures
- Multiple fixes and quality improvements

1.1 Update:

- 220 new models
- Nature - flowers, cactuses, tropic trees
- Primeval, Steampunk, and Survival

1.0 First release:

- Nature
- Primeval
- Steampunk
- Survival models

FAQ

They're not stupid questions, just stupid answers from us.

Will your packs work with URP or HDRP?

All of our packs are made with standard Unity shaders so it's quite easy to upgrade them to the URP. Here is the video on how to do it:

https://www.youtube.com/watch?v=QsvmXpWxF_o&t

For the HDRP, this is a great source of inspiration:

<https://www.youtube.com/watch?v=yqCHiZrgKzs>