Advanced Machine Learning Hw 3

Graph Metanetworks and Unlearning

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Who we are?



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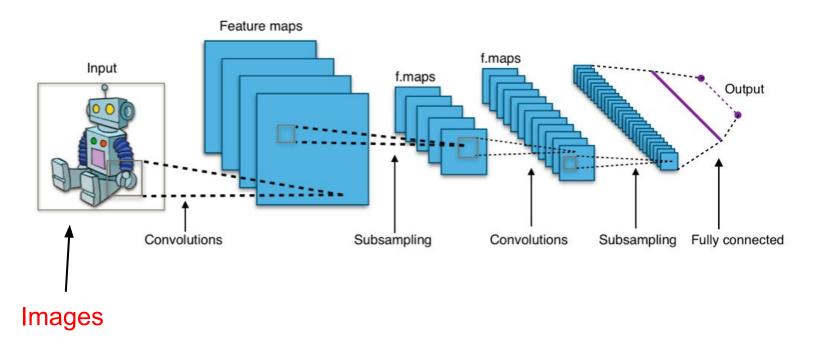
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Graph Metanetworks

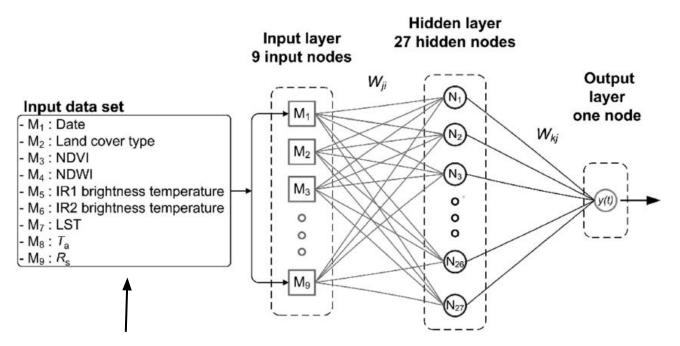




Usual deep learning data

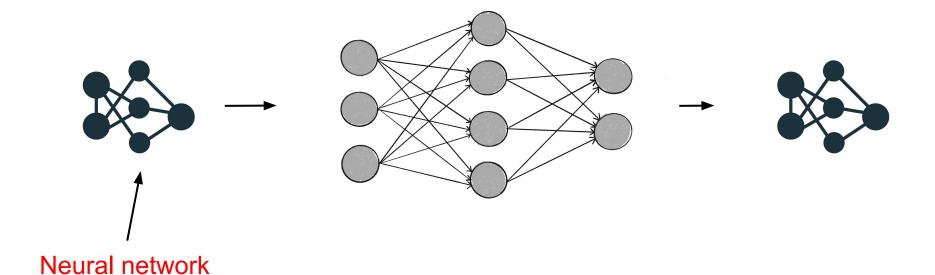


Usual deep learning data



Feature vector about real world data

Metanetworks



Metanetworks



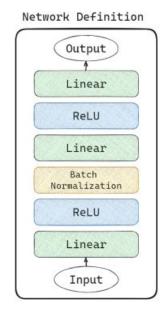
Metanetworks

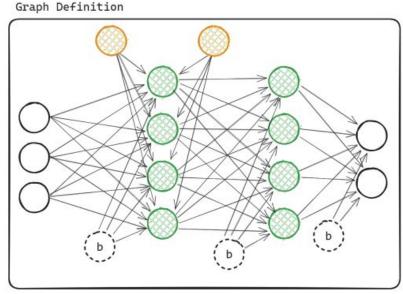
Common limitations:

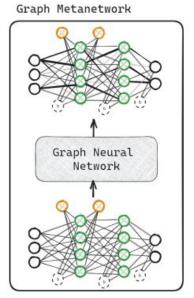
- they are often able to process only specific architectures, such as MLPs or CNNs, hence struggling with generalization;
- they consider parameters of neural networks as flattened 1D tensors, hence losing all the structural information of the original network.



Graph Metanetworks for Processing Diverse Neural Architectures







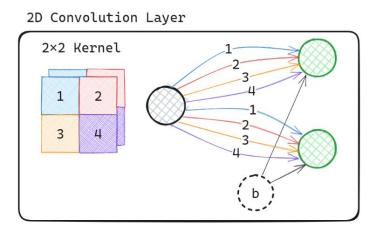
Graph Metanetworks for Processing Diverse Neural Architectures

- They encode any neural network as a **parameter graph**:
 - Nodes: represent neurons or neuron groups;
 - Edges: represent parameters (weights) between neurons. Each parameter is associated with a single edge.
- Parameter graphs are then fed into standard Graph Neural Networks (MPNNs) for processing.
- The output embeddings produced by the MPNN can then be used for various downstream tasks.
- Examples:
 - A graph-level task can be predicting the network accuracy on a dataset;
 - An edge-level task can be modifying parameters to modify the network functionality.

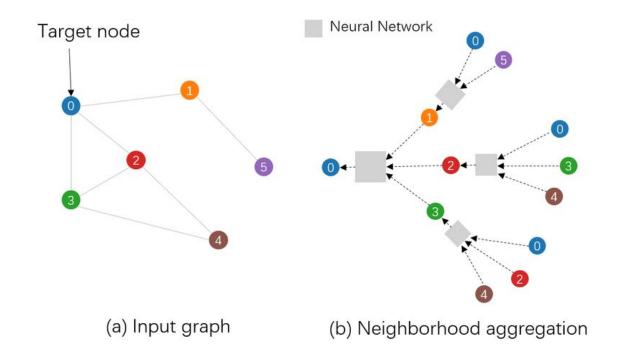


Example of a parameter graph

For the convolutional layer case, the parameter graph construction allocates one node
for each input and output channel. We then have parallel edges between each input
and output node for each spatial location in the filter kernel, making this a multigraph.
One bias node is added, and the bias parameters are encoded as edges from that bias
node to each output channel of the layer.



Digression: GNNs...



...aka Message Passing Neural Networks (MPNNs)

• A MPNN is a generalization of a GNN that updates node, edge, and global features all together. For a graph, let v_i be the feature vector of node i, e_(i,j) a feature vector of the directed edge (i,j), u the global feature vector associated to the entire graph, and let E be the set of edges in the graph. The directed edge (i,j) represents an edge starting from j and ending at i. Since we allow multigraphs, where there can be several edges (and hence several edge features) between a pair of nodes (i,j), we let E_(i,j) denote the set of edge features associated with (i,j).

$$v_{i} \leftarrow \text{MLP}_{2}^{v} \left(v_{i}, \sum_{j:(i,j) \in E_{(i,j)}} \text{MLP}_{1}^{v}(v_{i}, v_{j}, e_{(i,j)}, u), u \right)$$
$$e_{(i,j)} \leftarrow \text{MLP}^{e}(v_{i}, v_{j}, e_{(i,j)}, u)$$
$$u \leftarrow \text{MLP}^{u} \left(\sum_{i} v_{i}, \sum_{e \in E} e, u \right)$$





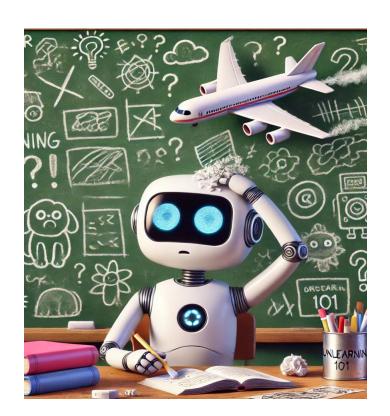
Some definitions:

- **Learning**: to acquire the knowledge or skills through study or experience
- Unlearning: to lose or discard knowledge that is false or outdated
- Relearning: to learn again. This is when diversity breeds innovation, possibility and opportunity





What do we mean by Unlearning in machine learning and computer vision?





As a human, you can forget but unlearning is impossible

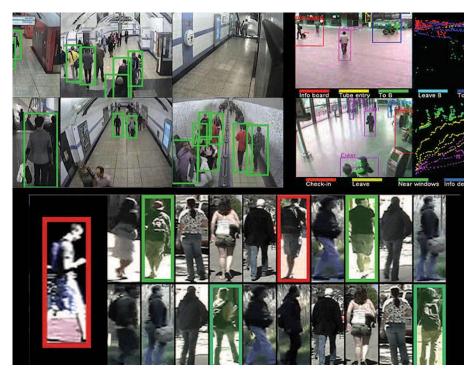


Neuroscientists say that "Unlearning is simply impossible. You can't really remove something from your mind unleash there is some sort of brain damage or extreme forms of mind control"

But machines can be forced to forget

In principle, we could ask a recognition system to forget a certain person. But is this filtering or unlearning?

Unlearning is not filtering out Unlearning is deleting some knowledge





Machine Unlearning



 Capability to complementary remove/forget some data and the related knowledge without changing the performance on the rest



Forgetting some labels of the dataset



Removing unwanted concepts in the knowledge representation

Many reason to forget labels



1. **LEGAL**: data are affected by privacy issues or copyrights constraint



2. ETHICAL: data can be biased and create ethical unbalance



3. EPISTEMOLIGIC: data are useless, obsolete or unwanted for the model

There are cases in which AI systems produce toxic or fake contents like nudity or brutal images of war.

We want to:

- 1. identify fake/ toxic content
- 2. avoid the generation of toxic content
- unlearn the knowledge of toxic content making its generation impossible





We have many types of unlearning

- Data points: Removing certain data points from the training set, such as mislabeled data
- Features: Deletion of a subset of misleading features, such as gender or race
- Classes of Data: Erasure of entire classes, such as user removal
- Concepts: Removing the knowledge of emerging concepts or undefined classes
- Tasks: Removal of a specific task, such as asking a robot to forget an assistance behavior after the recovery of a patience, for privacy purposes





Unlearning has been proposed initially for legal/privacy reasons. Now it is studied for understanding the limits of pretrained models.

Unlearning has a double goal:

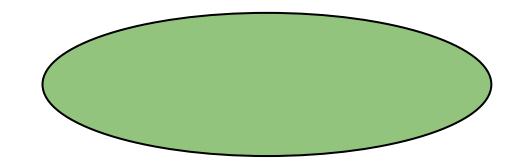
- The goal is to "untrain" the model, for eliminating the impact of unwanted datapoints
- Reaching weights similar to those of models trained without such data.

When the model re-trained without the unwanted data, it is called **exact unlearning or perfect unlearning**



Dataset

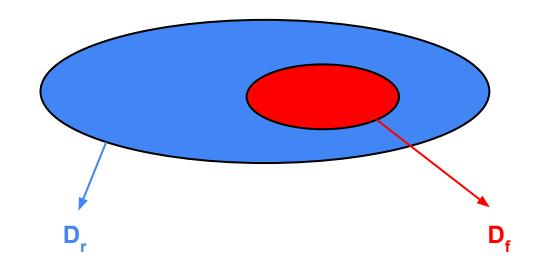
$$\mathbf{D} = \{\mathbf{x}_i\}_{i=1}^N$$



Dataset

$$\mathbf{D} = \{\mathbf{x}_i\}_{i=1}^{N}$$

$$D_r = D / D_f$$



We can define 3 models:

- F_w (x) the model trained on D
- F_w, (x) the unlearned model
- $\mathbf{F}_{\mathbf{w}^*}(\mathbf{x})$ the perfect unlearned model by retraining with Retain Dataset





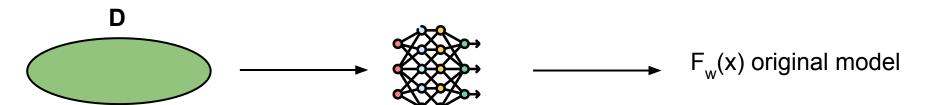
Forget Property: delete knowledge associated with the data to be unlearned

$$F_{w'}(x) = F_{w^*}(x)$$
 for any x in D_f

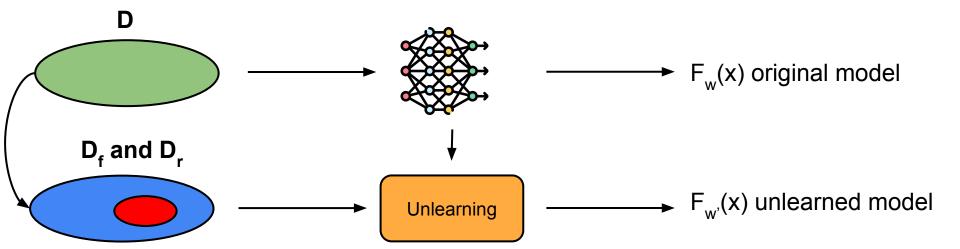


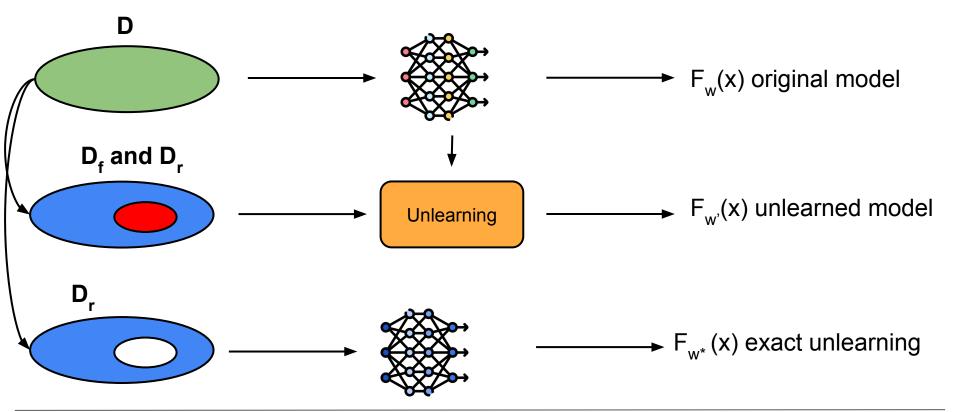
Retain Property: mantain knowledge associated with the data to retain

$$F_{w'}(x) = F_{w}(x)$$
 for any x in D_{r}



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References

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