

Onur Kerimov

Front End Developer

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3+ years of knowledge in Front End Development. Passionate about applying strong JavaScript and UI skills to overcome challenges. I value creating immersive, high performance user experiences while developing reusable, modular and scalable code.

Education

Boğaziçi University

BSc. Chemical Engineering

2012 - 2018

Programming skills acquired: C/C++, MATLAB (part of the engineering curriculum), Python (elective) Graduation project: Performance-wise comparison of Lasso, Elastic Net and LARS algorithms in MATLAB

Skills

JavaScript

Extremely fluent in **¡Query** and vanilla JS. Frameworks and libraries such as React, GraphQL and PIXI.js. Transpilers such as Babel, TypeScript and Svelte.

HTML

Up-to-date knowledge including Custom Elements, Shadow DOM. Preprocessors such as HAML, Pug, Slim, Handlebars and EJS.

CSS

Frameworks such as Bootstrap, Materialize and Semantic UI. Preprocessors such as SASS and PostCSS.

Tools & Services

Node.js, Git, Webpack, Gulp, Rollup, npm, yarn, Electron, Gatsby, Jekyll

Other Technical Skills



Selected Projects

Flexboxy - Web's Flexbox Editor (flexboxy.com) (Source)

Flexboxy is an open source editor for building flexbox-based layouts. The online editor lets you build templates faster than ever, by generating HTML and CSS for you.

Youtube Video Effects (Chrome Extension) (Source)

This extension provides realtime video effects for YouTube. A library called glfx.js is used for the effects and drawing video frames inside a WebGL Canvas.

Other Projects (onurkerimov.github.io/projects)

Languages

English (Advanced) Turkish (Native) German (Basic)

Interests

Reading Music production, composition MIDI Controllers