#### 1.3.1 Binomial Coefficients

Powers of a binomial x + y, are computed using properties of real numbers (distributivity, associativity, commutativity). e.g.

$$(x+y)^{2} = (x+y)(x+y) = (x+y)x + (x+y)y = xx + yx + xy + yy = x^{2} + 2xy + y^{2}.$$

Expanding  $(x+y)^n$  for large n is impractical. Instead we compute the coefficients of each  $x^ky^{n-k}$  term in the result with counting techniques.

#### Example:

$$(x+y)^{3} = (x+y)(x+y)(x+y)$$

$$= xxx + xxy + xyx + yxx + xyy + yxy + yyx + yyy$$

$$= x^{3} + 3x^{2}y' + 3xy^{2} + y^{3}.$$

To obtain the second line:

$$(3)=1 \quad 1x^{3}$$

$$xxx \leftrightarrow (x+y)(x+y)(x+y)$$

$$xxy \leftrightarrow (x+y)(x+y)(x+y)$$

$$xyx \leftrightarrow (x+y)(x+y)(x+y)$$

$$yxx \leftrightarrow (x+y)(x+y)(x+y)$$

$$xyy \leftrightarrow (x+y)(x+y)(x+y)$$

$$yxy \leftrightarrow (x+y)(x+y)(x+y)$$

$$yyx \leftrightarrow (x+y)(x+y)(x+y)$$

$$yyx \leftrightarrow (x+y)(x+y)(x+y)$$

$$yyx \leftrightarrow (x+y)(x+y)(x+y)$$

$$yyx \leftrightarrow (x+y)(x+y)(x+y)$$

Choose k factors (of the three) to provide y to get a  $x^{3-k}y^k$  term for k = 0, 1, 2, 3.

For example, there are  $\binom{3}{2} = 3$  ways to obtain an  $xy^2$  term by choosing y from two of the factors and x from the remaining one.

$$(x+y)^{5} = {5 \choose 5}x^{5} + {5 \choose 1}xy^{4} + {5 \choose 2}xy^{2} + {5 \choose 3}x^{2}y^{3} + {5 \choose 4}xy^{4} + {5 \choose 5}y^{5}$$
  
=  $1x^{5} + 5x^{4}y + 19x^{3}y^{2} + 19x^{2}y^{3} + 5xy^{4} + 1y^{5}$ 

$$0! = 1$$
  
 $\binom{0}{0} = 1$   
 $\binom{0}{1} = 1$   
 $\binom{0}{1} = 1$   
 $\binom{0}{1} = 1$ 

Theorem 1.3.2 (The Binomial Theorem)  $(x+y)^{4} = \sum_{i=1}^{4} {4 \choose i} x^{4} y^{5}$ For  $n \in \mathbb{N}$ 

$$(x+y)^{n} = \sum_{r=0}^{n} \binom{n}{r} x^{n-r} y^{r}. = \binom{4}{5} x^{4} + \binom{4}{5} x^{3} + \binom{4}{5} x^{3} + \binom{4}{5} x^{5} + \binom{4}{5} x^{$$

+ 4xy3+ 44

- Expressions  $\binom{n}{r}$  are called binomial coefficients.  $+\binom{t}{2}x^2y^2 + \binom{t}{3}xy^3$  Choosing r things from n things indirectly chooses n-r things to leave behind. We have the following tto leave behind. We have the following result: = x + 4x3y + 6x2y

**Theorem 1.3.3** For  $n \in \mathbb{N}$  and  $r = 0, 1, \dots, n$ 

$$\binom{n}{r} = \binom{n}{n-r}.$$

$$\binom{7}{r-2} = \binom{7}{7-2}.$$

$$\binom{7}{7} = \binom{7}{7-2}.$$

$$\binom{7}{2} = \frac{7!}{2! \cdot (7-2)!}$$

$$(\frac{7}{5}) = \frac{7!}{5!(1+5)!}$$

The next result is best understood through Pascal's Triangle.

Theorem 1.3.4 For 
$$n \in \mathbb{N}$$
 and  $r = 0, 1, \dots, n-1$  ex:  $n = 6$ ,  $r = 1$ 

$$\binom{n}{r} = \binom{n-1}{r} + \binom{n-1}{r-1}.$$
Pascal's triangle:
$$\binom{0}{0}$$

$$\binom{1}{0}$$

$$\binom{2}{0}$$

$$\binom{2}{0}$$

$$\binom{3}{0}$$

$$\binom{3}{1}$$

$$\binom{3}{2}$$

$$\binom{3}{2}$$

$$\binom{3}{2}$$

$$\binom{3}{2}$$

$$\binom{3}{2}$$

$$\binom{4}{2}$$

$$\binom{5}{2}$$

$$\binom{5}{2}$$

$$\binom{5}{2}$$

$$\binom{5}{2}$$

$$\binom{5}{3}$$

$$\binom{5}{4}$$

$$\binom{5}{4}$$

$$\binom{5}{4}$$

$$\binom{6}{6}$$

$$\binom{6}{6}$$

Proof 1.3.5 (proof:  $\binom{n}{r} = \binom{n-1}{r} + \binom{n-1}{r-1}$ ) Consider,

$$(1+x)^n \Rightarrow (1+x)(1+x)^{n-1} \neq (1+x)^{n-1} + x(1+x)^{n-1}.$$
Both sides are polynomials in x, and two polynomials are equal if and

Both sides are polynomials in x, and two polynomials are equal if and only they have the same coefficients, so we may equate coefficients of  $x^r$  for any r = 0, 1, ..., n.

On the left, the coefficient of  $x^r$  is  $\binom{n}{r}$  (by binomial theorem).

On the right, the coefficient of  $x^r$  in  $(1+x)^{n-1}$  is  $\binom{n-1}{r}$ , and in  $x(1+x)^{n-1}$ , the coefficient on  $x^r$  is  $\binom{n-1}{r-1}$ .

Thus 
$$\binom{n}{r} = \binom{n-1}{r} + \binom{n-1}{r-1}$$
.

Ex: Find the coeff. of  $x^4y^2$  in  $(x+y)^6$ .

Use Binomial Theorem.  $(x+y)^n = \sum_{r=0}^n {n \choose r} x^{n-r}y^r$   $x^n = 6$ So, the coefficient of  $x^4y^2$  is  $(x^2)^n$ .  $(x^2)^n = \frac{6!}{2! \cdot (6-2)!} = \frac{6 \cdot 5 \cdot 4 \cdot 3 \cdot 2 \cdot 1}{(2 \cdot 1) \cdot (4 \cdot 3 \cdot 2 \cdot 1)} = 15$ 

Theorem 1.3.6 (Multinomial Coefficients) Let  $r_1 + r_2 + \cdots + r_n + r_n$  $r_k = n$ . The coefficient of  $x_1^{r_1} x_2^{r_2} \cdots x_k^{r_k}$  in  $(x_1 + x_2 + \cdots + x_k)^n$  (such coefficients are called multinomial coefficients) is  $\binom{p}{r_1, r_2, \dots, r_k} \neq \frac{n!}{r_1! \cdot r_2! \cdot \dots \cdot r_k!}$ Example 1.3.7 What is the coefficient of  $x_1^3x_3^4x_4^2$  in the expansion of n=9 =3 =4  $(x_1 + x_2 + x_3 + x_4 + x_5)$  $(3,0,4,2,0) = \frac{9!}{3! \cdot 0! \cdot 4! \cdot 2! \cdot 0!}$ (0! = 1)  $= \frac{9!}{3!.4!.2!} = 1260$ Proof 1.3.8 Hint: Similar to permutations with repeated elements. why does this formula work ( for finding multinomial coefficients)? ( x, x, x, x, x, + x2+ x3+ x4+ x5) (x, + x2+ x3+ x4+ x5) ... · (x, + x2+ x3+ x4+ x5) x, 3 x4 x2 Q: How many words of length 9 can be formed us. lag 3x, 's, 4x35 and 215? 14

# Chapter 2

# Probability

## 2.1 Probability Concepts and Rules

Mathematics is used to model real world phenomena.

Deterministic model (ideal situation): Predicts the outcome of an experiment with certainty based on given initial conditions. e.g. velocity of a falling object

$$v = gt$$
.

Probabilistic, or stochastic, model (randomness): When the same initial conditions can lead to a variety of outcomes, these models provide a value (probability) to the possible outcomes. e.g. rolling a die results in one of six numbers facing up.

Assign each outcome the value  $\frac{1}{6}$ .

## Classical Probability Concept:

When there are N possible (equally likely) outcomes of which k are considered successful, then the probability of a success is the ratio  $\frac{k}{N}$ .

Example 2.1.1 Probability of...

• tossing tails with a balanced coin:

k= 1

2 possible outcomes
heads/tails (equally likely)

• drawing an ace from deck of cards:

• rolling either 3 or 5 with a (fair, six-sided) die:

all outcomes: 1,2,3,4,5,6

52 = 12

 $\frac{2}{6} = \frac{1}{3}$ 

• rolling a total of 5 with a (fair) pair of (six-sided) dice:

die 1: 1,2,3,4,5,6

N=36

(1,1), (1,2), (1,3) (1,4), (1,5), (1,4)

die 2: 1,2,3,4,5,6 k = 4(2,1), (2,2), (2,3) (2,4), (2,5), (2,6)

These values describe the frequency of the successful outcome; the properties of time the second state of ti portion of time the event occurs in the long run.

# LONG RUN LONG RUUUUU

#### 2.1.2 Sample Spaces

The set of all possible outcomes of an experiment is called the **sample** space.

#### Example:

Experiment	Sample space
single coin toss	heads — tails $\{H,T\}$
roll of two dice	$\{(d_1,d_2) d_1,d_2\in\{1,2,3,4,5,6\}\}$ space has 36
sum of two dice	{2,3,4,5,6,7,8,9,10,11,12} equally likely sutcomes that are
drawing a card from a standard deck of cards	all $(n, s)$ with $n \in \{2, \dots, 10, J, Q, K, A\}$ and $s \in \{\spadesuit, \heartsuit, \diamondsuit, \clubsuit\}$
three coin tosses	{HHH, HHT, HTH, HTT, THH, THT, TTH, TTT}
A 31	8 equally likely outcomes

All previous examples were finite sample spaces. The following (assuming experiments have infinite sample spaces.

**Example 2.1.2** • Tossing a coin until heads is reached:

$$\{H, TH, TTH, TTTH, TTTH, \dots\}$$

• Playtime for two AA alkaline batteries in a Wii remote:

$$\{t \ hours | t \in [0, 50]\}$$
the outcome is
any real number
between 0 and 50

#### Continuous and Discrete Sample Spaces:

There is an important distinction between the sample spaces in the previous example; the outcomes of the first example (coin toss) may be listed, whereas the outcomes in the other two belong to a continuum of values.

A discrete sample space has only finitely many, or a countably infinite number of elements.

A continuous sample space is an interval in  $\mathbb{R}$ , or a product of intervals lying in  $\mathbb{R}^n$ .

The important distinction is how probabilities are assigned.

Events: While individual elements of a sample space are called **outcomes**, subsets of a sample space are called **events**. If the outcome of an experiment lies in an event, we say that event has occurred.

Example 2.1.3 Experiment: Tossing a coin three times.

Sample space:  $\{HHH, HHT, HTH, THH, HTT, THT, TTH, TTT\}$ 

Event A: Getting at least two heads: {HHH, HHT, HTH, THH}

Event B: Getting exactly two tails: {HTT, THT, TTH}

### Event C: Getting two consecutive heads

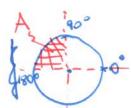
# {HHH, HHT, THH}

Example 2.1.4 Experiment: Spinning a probability spinner.



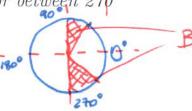
Sample space:  $\{\theta | degrees | \theta \in [0, 360)\}$ 

Event A: Landing between 90 and 180 degrees, [90, 180]



Event B: Landing either between 45 and 90 degrees or between 270

and 315 degrees,  $[45, 90] \cup [270, 315]$ 



Event C: Landing precisely on 180 degrees.

Example 2.1.5 Experiment: Dropping a pencil head first into a rectangular box.

Sample space: All points on the bottom of the box.

Box

Event A:



(pencil lands in shaded region)

Box

Event B:



Box

Event  $A \cap B$ :



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## 2.1.3 Union, Intersection, Complement

Let A and B be events in sample space S; i.e. A and B are subsets of a set S.

The union of A and B is the set of outcomes that are in either A or B or both.

A  $\cup B = \{x \in S | x \in A \text{ or } x \in B\}.$ 

The intersection of A and B is the set of outcomes that are in both A and B.

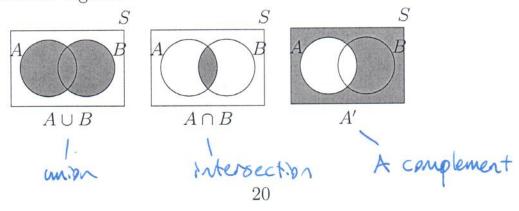
$$A \cap B = \{x \in S | x \in A \text{ and } x \in B\}.$$

The <u>complement</u> of A in S is the set of outcomes in S that are not in A.

grams: Other books/texts of the complement of t

Venn Diagrams:

A Venn diagram is a visual depiction of subsets of some "universal" set. Subsets are represented (usually by disks) lying within a rectangle representing the universal set. Sets of interest are represented by shaded regions.



In the pencil dropping example, Venn diagrams gave a literal representation of the events in that experiment, but these representations can be used in more general situations to help visualize relationships between different subsets of a sample space.

#### Mutually Exclusive Events

A set which has no elements is called the **empty set**, denoted  $\emptyset$ .

Example 2.1.6 Experiment: Rolling two dice.

Event A: Rolling at least one six.

$$A = \{(d_1, 6), (6, d_2) | d_1, d_2 \in \{1, 2, 3, 4, 5, 6\}\}$$

Event B: Sum of dice equals 4.

$$B = \{(d_1, 4-d_2) \mid d_1 \in \{1,2,3\}\}$$

$$B = \{(1,3), (2,2), (3,1)\}$$
2 outcomes in B

$$A = \{(1,6), (2,6), (3,6), (4,6), (5,6), (6,6), (6,5), (6,4), (6,3), (6,2), (6,1)\}$$
11 outcomes in A

\$ 3 empty set

Event C: Rolling at least one six and having a sum of 4.

$$C = A \cap B = \emptyset.$$

$$C = A \cap B = \emptyset$$

$$A \cap B = \emptyset$$

Sets with empty intersection are called disjoint, and the events in this case are called mutually exclusive.

In this example, A and B are mutually exclusive events.

## 2.1.4 Algebra of Sets

Let A, B and C be subsets of a universal set S.

• Idempotent laws:

$$A \cup A = A, \qquad A \cap A = A$$

• Associative laws:

$$(A \cup B) \cup C = A \cup (B \cup C), \qquad (A \cap B) \cap C = A \cap (B \cap C)$$

• Commutative laws:

$$A \cup B = B \cup A$$
,  $A \cap B = B \cap A$ 

• Distributive laws:

resentation 
$$A \cup (B \cap C) = (A \cup B) \cap (A \cup C), \quad A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$$

• Identity laws:

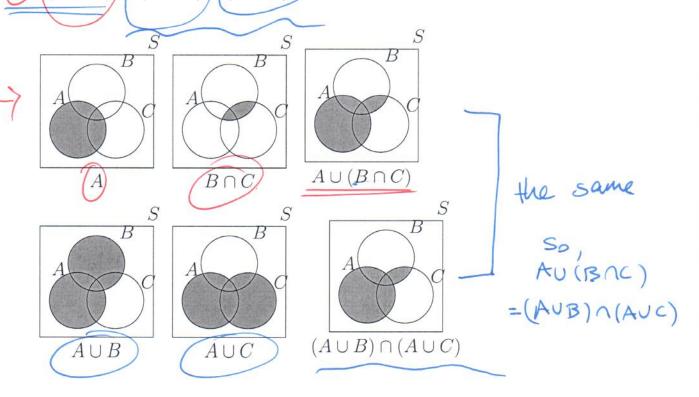
$$A \cup \emptyset = A$$
,  $A \cup S = S$ ,  $A \cap S = A$ ,  $A \cap \emptyset = \emptyset$ 

• Complement laws:  $(A')' = A, \quad A \cup A' = S, \quad A \cap A' = \emptyset, \quad S' = \emptyset, \quad \emptyset' = S$ 

• DeMorgan's Laws:  $(A \cup B)' = A' \cap B', \quad (A \cap B)' = A' \cup B'$ 

#### Set Operations:

**Example 2.1.7** Use Venn diagrams to verify the distributive law  $A \cup (B \cap C) \neq (A \cup B) \cap (A \cup C)$ .



Proof: (of  $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ ) [How does one even "prove" such a statement mathematically?]

We need to show:

1) AU (BNC)  $\subseteq$  (AUB)  $\cap$  (AUC)

2) (AUB)  $\cap$  (AUC)  $\subseteq$  AU(BNC)

Try this.

Exercise: Use Venn diagrams to verify DeMorgan's Laws.

 $(A \cup B)' = A' \cap B', \quad (A \cap B)' = A' \cup B'$ A1 (AUB)1 BI A' NB' Observe that (AUB) = A'MB'