Gebze Technical University

Computer Engineering Department Introduction to Programming CSE102 Term Project Fall 2014

Due Date 02.01.2015, 09:00



SüperLig Database

In this project, you will implement a database system which allow users to manage team, player and statistical records in the SüperLig. Users can run queries to extract high level information from the database. Your database system should contain following information:

Table 1 Required tables

Table Name	Fields (at least)			
teams	<pre>team_name(str), city(str), stadium(str),</pre>			
	founding_date, colors(str)			
players	<pre>player_name(str), team_name(str), birth_date, origin(str), position(str), salary</pre>			
team_statistics	year, team_name, points, wins, loses, draws, goals_for, goals_against, goals_difference			
player_statistics	<pre>year, player_name, goals, assists, red_cards, yellow_cards</pre>			

The proposed system have to fulfill following commands:

Table 2 Query commands

Available	Variants	Description	Sample Query
Commands			
select	select field1, field2, from table_name	Returns field1, field2, of all records from	select team_name from teams
		table_name	
where	SELECT_STATEMENT where field_a=y	Returns field1, field2, of	select colors, stadium from teams where team_name=fenerbahce
	BONUS: SELECT_STATEMENT where field_a=y & field_b>z	records whose field is y from table_name	
	BONUS OPERATORS: Comparison operators (<,>)		
	and conditional operators (&,)		
sort	SELECT_STATEMENT sort by field1 asc	Sorts the returned data from select statement by specified field. Sort may be in ascending (asc) or descending (desc) order. Returns	select team_name, founding_date from teams sort by founding_date asc
smart select	smart select field1, field2, WHERE_STATEMENT(optional) SORT_STATEMENT(optional)	field1, field2, of all records from proper tables	If you didn't implement generic smart select utility, you should only handle following hard coded statements. smart select team_name, stadium, points where points>20&year=2010 sort by points desc smart select player_name, position, red_cards where position=GK& red_cards>0

			smart select
			player_name,city,goals
			where city=istanbul&
			goals>10 sort by goals
			desc
insert	insert field1, field2, to	Inserts	insert
	table_name	given	ankaraspor,ankara,19_mayi
		element to	s,2005,mor-sari to teams
		the	
		database	
update	update <i>field1</i> , <i>field2,</i> in	Update a	update
	table_name where field=y	record	team_name=osmanlispor,
		whose field	founding_date=2014 in
		is y in	teams where
		table_name	team_name=ankaraspor
delete	delete * from table_name	Deletes a	delete * from teams where
	where <i>field</i> =y	record from	team_name=ankaraspor
		table_name	
		whose field	
		is y	
d		Quits.	

Your main function should accept commands in a loop until user hits 'q' key. Keep all data in binary files. Your program should read all the recorded data beginning of the program execution (When user press q and re-execute the system, all recorded data should be available in the database).

Your main function should accept command line arguments (if given).

Table 3 Command line arguments

Argument	Description	Sample Usage
fn	Input query file name.	./exe fn query.txt
r	Deletes all previous saved data in the system.	./exe r
	(All arguments can be used separately or in	./exe fn query.txt r
	combined form)	

Notes:

- Demonstrations will be held on Friday January 2, from 9am 6pm, in the project laboratory.
- Provide conditional compilation for test and debug modes.
- Use dynamic memory allocation wherever necessary.
- Use at least 2 macro functions.
- Separate headers and implementations parts.
- Write a report in the format shown in your text book.
- Provide a proper makefile.
- You should submit library headers, implementations and main.c files;

• Add all <u>files into a folder and compress it</u> for submission. The folder names will be restricted to the following format:

HW#_studentid_studentname.

- Example: HWTP_121044001_Abdullah_Akay
- Upload soft copy of your homework to Moodle course web page
- DON'T submit hard copy of your assignment.
- Don't forget to test your code on linux machines in the project Lab (Room 101).
- Obey good programming rules (Indentation, Documenting, Well Commenting, Avoiding magic numbers, Non-ascii characters etc.)
- Strictly follow submission and file, folder naming rules.