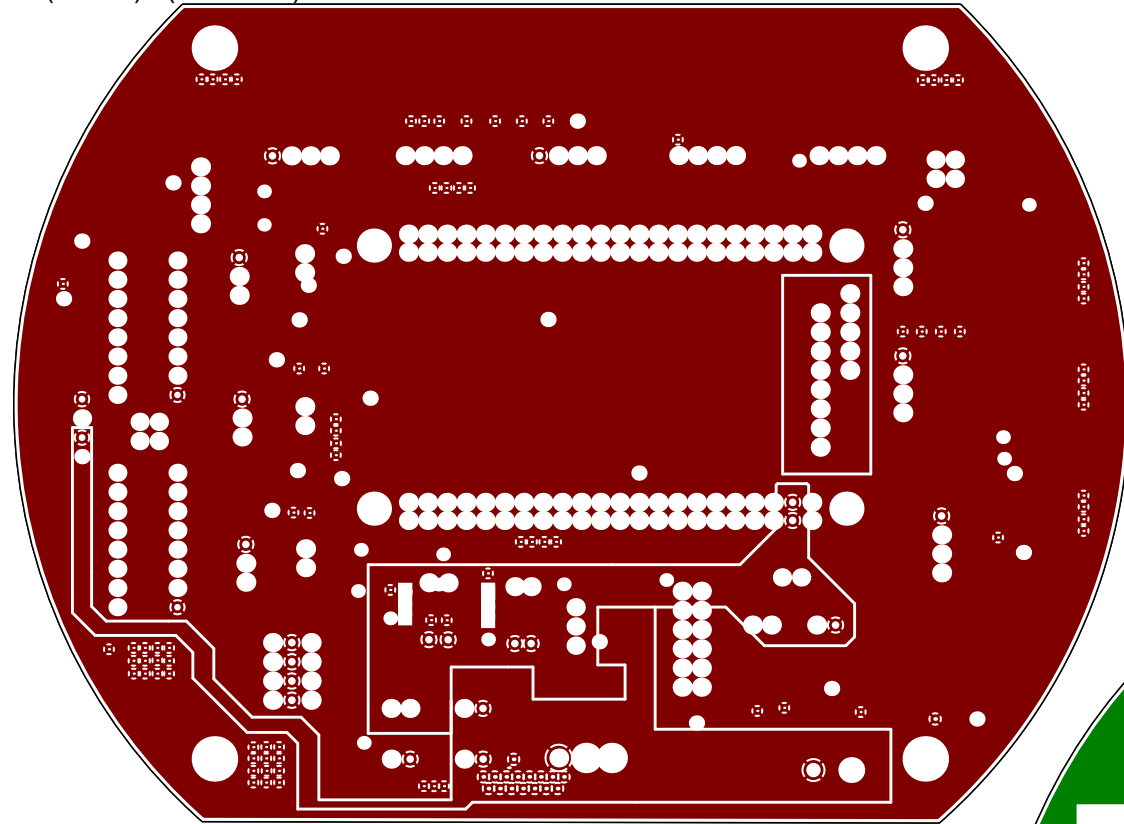


Int(Power)1 (Scale 1:1)



GND (Scale 1:1)

