Integrated development environments (IDEs) aim to integrate all such help. Different programming languages support different styles of programming (called programming paradigms). Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" - a series of pasteboard cards with holes punched in them. Different programming languages support different styles of programming (called programming paradigms). A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Techniques like Code refactoring can enhance readability. Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems. FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research. High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware. Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists. Techniques like Code refactoring can enhance readability. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. Scripting and breakpointing is also part of this process. Whatever the approach to development may be, the final program must satisfy some fundamental properties. Whatever the approach to development may be, the final program must satisfy some fundamental properties. It is usually easier to code in "high-level" languages than in "low-level" ones. However, Charles Babbage had already written his first program for the Analytical Engine in 1837. There are many approaches to the Software development process. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" - a series of pasteboard cards with holes punched in them. These compiled languages allow the programmer to write programs in terms that are syntactically richer, and more capable of abstracting the code, making it easy to target varying machine instruction sets via compilation declarations and heuristics.