However, Charles Babbage had already written his first program for the Analytical Engine in 1837. When debugging the problem in a GUI, the programmer can try to skip some user interaction from the original problem description and check if remaining actions are sufficient for bugs to appear. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. Different programming languages support different styles of programming (called programming paradigms). While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'. One approach popular for requirements analysis is Use Case analysis. Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code. Programming languages are essential for software development. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. It is very difficult to determine what are the most popular modern programming languages. Unreadable code often leads to bugs, inefficiencies, and duplicated code. Ideally, the programming language best suited for the task at hand will be selected. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Normally the first step in debugging is to attempt to reproduce the problem. A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it. Ideally, the programming language best suited for the task at hand will be selected. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems.