Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. They are the building blocks for all software, from the simplest applications to the most sophisticated ones. One approach popular for requirements analysis is Use Case analysis. For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it. Code-breaking algorithms have also existed for centuries. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Allen Downey, in his book How To Think Like A Computer Scientist, writes: Many computer languages provide a mechanism to call functions provided by shared libraries. Following a consistent programming style often helps readability. Techniques like Code refactoring can enhance readability. They are the building blocks for all software, from the simplest applications to the most sophisticated ones. Programmable devices have existed for centuries. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA. Code-breaking algorithms have also existed for centuries. Also, specific user environment and usage history can make it difficult to reproduce the problem. Sometimes software development is known as software engineering, especially when it employs formal methods or follows an engineering design process. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment.