In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages. Different programming languages support different styles of programming (called programming paradigms). Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. Techniques like Code refactoring can enhance readability. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Integrated development environments (IDEs) aim to integrate all such help. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. Scripting and breakpointing is also part of this process. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). There are many approaches to the Software development process. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. Ideally, the programming language best suited for the task at hand will be selected. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.