As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). Later a control panel (plug board) added to his 1906 Type I Tabulator allowed it to be programmed for different jobs, and by the late 1940s, unit record equipment such as the IBM 602 and IBM 604, were programmed by control panels in a similar way, as were the first electronic computers. Unreadable code often leads to bugs, inefficiencies, and duplicated code. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Normally the first step in debugging is to attempt to reproduce the problem. Auxiliary tasks accompanying and related to programming include analyzing requirements, testing, debugging (investigating and fixing problems), implementation of build systems. and management of derived artifacts, such as programs' machine code. Integrated development environments (IDEs) aim to integrate all such help. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. Different programming languages support different styles of programming (called programming paradigms). Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. There exist a lot of different approaches for each of those tasks. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. There are many approaches to the Software development process. However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory. Also, specific user environment and usage history can make it difficult to reproduce the problem. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Computer programmers are those who write computer software.