These compiled languages allow the programmer to write programs in terms that are syntactically richer, and more capable of abstracting the code, making it easy to target varying machine instruction sets via compilation declarations and heuristics. When debugging the problem in a GUI, the programmer can try to skip some user interaction from the original problem description and check if remaining actions are sufficient for bugs to appear. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. Code-breaking algorithms have also existed for centuries. Allen Downey, in his book How To Think Like A Computer Scientist, writes: Many computer languages provide a mechanism to call functions provided by shared libraries. Computer programmers are those who write computer software. Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly. One approach popular for requirements analysis is Use Case analysis. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). There exist a lot of different approaches for each of those tasks. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. While these are sometimes considered programming, often the term software development is used for this larger overall process with the terms programming, implementation, and coding reserved for the writing and editing of code per se. While these are sometimes considered programming, often the term software development is used for this larger overall process - with the terms programming, implementation, and coding reserved for the writing and editing of code per se. Ideally, the programming language best suited for the task at hand will be selected. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. It is very difficult to determine what are the most popular modern programming languages. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. However, readability is more than just programming style. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software.