It affects the aspects of quality above, including portability, usability and most importantly maintainability. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Many applications use a mix of several languages in their construction and use. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). Different programming languages support different styles of programming (called programming paradigms). Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. Techniques like Code refactoring can enhance readability. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices. Many applications use a mix of several languages in their construction and use. Whatever the approach to development may be, the final program must satisfy some fundamental properties. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. Normally the first step in debugging is to attempt to reproduce the problem. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices. There exist a lot of different approaches for each of those tasks. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). For example, when a bug in a compiler can make it crash when parsing some large source file, a simplification of the test case that results in only few lines from the original source file can be sufficient to reproduce the same crash. It is usually easier to code in "high-level" languages than in "low-level" ones.