Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). Programming languages are essential for software development. Programming languages are essential for software development. Programs were mostly entered using punched cards or paper tape. There exist a lot of different approaches for each of those tasks. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). Normally the first step in debugging is to attempt to reproduce the problem. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. Scripting and breakpointing is also part of this process. Techniques like Code refactoring can enhance readability. Different programming languages support different styles of programming (called programming paradigms). Programming languages are essential for software development. However, Charles Babbage had already written his first program for the Analytical Engine in 1837. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. Ideally, the programming language best suited for the task at hand will be selected. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them. Use of a static code analysis tool can help detect some possible problems. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code. However, Charles Babbage had already written his first program for the Analytical Engine in 1837.