It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Computer programmers are those who write computer software. Following a consistent programming style often helps readability. Programming languages are essential for software development. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Different programming languages support different styles of programming (called programming paradigms). Ideally, the programming language best suited for the task at hand will be selected. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. Programmable devices have existed for centuries. When debugging the problem in a GUI, the programmer can try to skip some user interaction from the original problem description and check if remaining actions are sufficient for bugs to appear. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. It affects the aspects of quality above, including portability, usability and most importantly maintainability. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.