

Use of a static code analysis tool can help detect some possible problems. They are the building blocks for all software, from the simplest applications to the most sophisticated ones. Whatever the approach to development may be, the final program must satisfy some fundamental properties. Different programming languages support different styles of programming (called programming paradigms). Many applications use a mix of several languages in their construction and use. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. Many applications use a mix of several languages in their construction and use. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). When debugging the problem in a GUI, the programmer can try to skip some user interaction from the original problem description and check if remaining actions are sufficient for bugs to appear. Scripting and breakpointing is also part of this process. Their jobs usually involve: Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language. Also, specific user environment and usage history can make it difficult to reproduce the problem. It affects the aspects of quality above, including portability, usability and most importantly maintainability. FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. There are many approaches to the Software development process. Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly. Unreadable code often leads to bugs, inefficiencies, and duplicated code.