

Scripting and breakpointing is also part of this process. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Scripting and breakpointing is also part of this process. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. They are the building blocks for all software, from the simplest applications to the most sophisticated ones. However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. One approach popular for requirements analysis is Use Case analysis. However, readability is more than just programming style. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Their jobs usually involve: Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. Unreadable code often leads to bugs, inefficiencies, and duplicated code. Many applications use a mix of several languages in their construction and use. There are many approaches to the Software development process. For example, when a bug in a compiler can make it crash when parsing some large source file, a simplification of the test case that results in only few lines from the original source file can be sufficient to reproduce the same crash. Auxiliary tasks accompanying and related to programming include analyzing requirements, testing, debugging (investigating and fixing problems), implementation of build systems, and management of derived artifacts, such as programs' machine code.