

Later a control panel (plug board) added to his 1906 Type I Tabulator allowed it to be programmed for different jobs, and by the late 1940s, unit record equipment such as the IBM 602 and IBM 604, were programmed by control panels in a similar way, as were the first electronic computers. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. Assembly languages were soon developed that let the programmer specify instruction in a text format (e.g., ADD X, TOTAL), with abbreviations for each operation code and meaningful names for specifying addresses. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. Code-breaking algorithms have also existed for centuries. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Normally the first step in debugging is to attempt to reproduce the problem. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. Computer programmers are those who write computer software. Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. Techniques like Code refactoring can enhance readability. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se.