

Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. There are many approaches to the Software development process. Following a consistent programming style often helps readability. Different programming languages support different styles of programming (called programming paradigms). Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. There are many approaches to the Software development process. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Following a consistent programming style often helps readability. Scripting and breakpointing is also part of this process. For example, when a bug in a compiler can make it crash when parsing some large source file, a simplification of the test case that results in only few lines from the original source file can be sufficient to reproduce the same crash. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. Code-breaking algorithms have also existed for centuries. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Trade-offs from this ideal involve finding enough programmers who know the language to build a team, the availability of compilers for that language, and the efficiency with which programs written in a given language execute. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. Scripting and breakpointing is also part of this process. Also, specific user environment and usage history can make it difficult to reproduce the problem. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages.