

Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. Ideally, the programming language best suited for the task at hand will be selected. In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in *A Manuscript on Deciphering Cryptographic Messages*. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. Unreadable code often leads to bugs, inefficiencies, and duplicated code. The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the *Book of Ingenious Devices*. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it. Assembly languages were soon developed that let the programmer specify instruction in a text format (e.g., ADD X, TOTAL), with abbreviations for each operation code and meaningful names for specifying addresses. He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. However, readability is more than just programming style. They are the building blocks for all software, from the simplest applications to the most sophisticated ones. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the *Book of Ingenious Devices*. Use of a static code analysis tool can help detect some possible problems.

Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Computer programmers are those who write computer software. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software.