

He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. Following a consistent programming style often helps readability. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. Programmable devices have existed for centuries. Programmable devices have existed for centuries. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them. Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly. Allen Downey, in his book *How To Think Like A Computer Scientist*, writes: Many computer languages provide a mechanism to call functions provided by shared libraries. Later a control panel (plug board) added to his 1906 Type I Tabulator allowed it to be programmed for different jobs, and by the late 1940s, unit record equipment such as the IBM 602 and IBM 604, were programmed by control panels in a similar way, as were the first electronic computers. It is usually easier to code in "high-level" languages than in "low-level" ones. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. It is usually easier to code in "high-level" languages than in "low-level" ones. Following a consistent programming style often helps readability. However, Charles Babbage had already written his first program for the Analytical Engine in 1837. The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Programming languages are essential for software development. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly.