Integrated development environments (IDEs) aim to integrate all such help. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" - a series of pasteboard cards with holes punched in them. Ideally, the programming language best suited for the task at hand will be selected. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them. High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware. He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices. New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation). Their jobs usually involve: Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language. Whatever the approach to development may be, the final program must satisfy some fundamental properties. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). There exist a lot of different approaches for each of those tasks.