It affects the aspects of quality above, including portability, usability and most importantly maintainability. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. There are many approaches to the Software development process. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers. who described an automated mechanical flute player in the Book of Ingenious Devices. Different programming languages support different styles of programming (called programming paradigms). The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Ideally, the programming language best suited for the task at hand will be selected. Allen Downey, in his book How To Think Like A Computer Scientist, writes: Many computer languages provide a mechanism to call functions provided by shared libraries. Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine. Their jobs usually involve: Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research. It is usually easier to code in "high-level" languages than in "low-level" ones. Techniques like Code refactoring can enhance readability. Following a consistent programming style often helps readability. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.