

Programming languages are essential for software development. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. However, Charles Babbage had already written his first program for the Analytical Engine in 1837. It affects the aspects of quality above, including portability, usability and most importantly maintainability. Unreadable code often leads to bugs, inefficiencies, and duplicated code. Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users. Integrated development environments (IDEs) aim to integrate all such help. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems. Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code. Programmable devices have existed for centuries. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. One approach popular for requirements analysis is Use Case analysis. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. Computer programmers are those who write computer software. By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers. Later a control panel (plug board) added to his 1906 Type I Tabulator allowed it to be programmed for different jobs, and by the late 1940s, unit record equipment such as the IBM 602 and IBM 604, were programmed by control panels in a similar way, as were the first electronic computers. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. Also, specific user environment and usage history can make it difficult to reproduce the problem. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). Techniques like Code refactoring can enhance readability. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL).