However, Charles Babbage had already written his first program for the Analytical Engine in 1837. Programs were mostly entered using punched cards or paper tape. For example, when a bug in a compiler can make it crash when parsing some large source file, a simplification of the test case that results in only few lines from the original source file can be sufficient to reproduce the same crash. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. Sometimes software development is known as software engineering, especially when it employs formal methods or follows an engineering design process. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. However, readability is more than just programming style. Programming languages are essential for software development. Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages. Sometimes software development is known as software engineering, especially when it employs formal methods or follows an engineering design process. These compiled languages allow the programmer to write programs in terms that are syntactically richer, and more capable of abstracting the code, making it easy to target varying machine instruction sets via compilation declarations and heuristics. Allen Downey, in his book How To Think Like A Computer Scientist, writes: Many computer languages provide a mechanism to call functions provided by shared libraries. Ideally, the programming language best suited for the task at hand will be selected. Programmable devices have existed for centuries. Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging).