

After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. Unreadable code often leads to bugs, inefficiencies, and duplicated code. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. Normally the first step in debugging is to attempt to reproduce the problem. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. It is very difficult to determine what are the most popular modern programming languages. It involves designing and implementing algorithms, step-by-step specifications of procedures, by writing code in one or more programming languages. The following properties are among the most important: In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. Use of a static code analysis tool can help detect some possible problems. Different programming languages support different styles of programming (called programming paradigms). This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. It is very difficult to determine what are the most popular modern programming languages. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code. The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. Different programming languages support different styles of programming (called programming paradigms).