

For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software. Assembly languages were soon developed that let the programmer specify instruction in a text format (e.g., ADD X, TOTAL), with abbreviations for each operation code and meaningful names for specifying addresses. Whatever the approach to development may be, the final program must satisfy some fundamental properties. Techniques like Code refactoring can enhance readability. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. For example, when a bug in a compiler can make it crash when parsing some large source file, a simplification of the test case that results in only few lines from the original source file can be sufficient to reproduce the same crash. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. Code-breaking algorithms have also existed for centuries. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. Integrated development environments (IDEs) aim to integrate all such help. Programs were mostly entered using punched cards or paper tape. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. It affects the aspects of quality above, including portability, usability and most importantly maintainability. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. Many applications use a mix of several languages in their construction and use. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams. Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances. However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory.