Techniques like Code refactoring can enhance readability. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. There are many approaches to the Software development process. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. Normally the first step in debugging is to attempt to reproduce the problem. However, Charles Babbage had already written his first program for the Analytical Engine in 1837. Some of these factors include: The presentation aspects of this (such as indents, line breaks, color highlighting, and so on) are often handled by the source code editor, but the content aspects reflect the programmer's talent and skills. Many applications use a mix of several languages in their construction and use. The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards. Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years. Ideally, the programming language best suited for the task at hand will be selected. Programmable devices have existed for centuries. Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation. While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se. Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability. Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation. It affects the aspects of quality above, including portability, usability and most importantly maintainability. It affects the aspects of quality above, including portability, usability and most importantly maintainability. Many applications use a mix of several languages in their construction and use. Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists. Programs were mostly entered using punched cards or paper tape. Integrated development environments (IDEs) aim to integrate all such help. Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications. Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.