A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks. Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic. However, readability is more than just programming style. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug. It is very difficult to determine what are the most popular modern programming languages. The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL). The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems. It is usually easier to code in "high-level" languages than in "low-level" ones. One approach popular for requirements analysis is Use Case analysis. Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Techniques like Code refactoring can enhance readability. He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm. Use of a static code analysis tool can help detect some possible problems. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Whatever the approach to development may be, the final program must satisfy some fundamental properties. Programs were mostly entered using punched cards or paper tape. In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form. The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine.