Ideally, the programming language best suited for the task at hand will be selected. Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment. It is very difficult to determine what are the most popular modern programming languages. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" - a series of pasteboard cards with holes punched in them. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages. Use of a static code analysis tool can help detect some possible problems. However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages. Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA). Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display. A similar technique used for database design is Entity-Relationship Modeling (ER Modeling). Following a consistent programming style often helps readability. This can be a non-trivial task, for example as with parallel processes or some unusual software bugs. In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" - a series of pasteboard cards with holes punched in them. The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'. It is very difficult to determine what are the most popular modern programming languages. The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging). The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference. Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language. Unreadable code often leads to bugs, inefficiencies, and duplicated code. However, readability is more than just programming style. For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input. There exist a lot of different approaches for each of those tasks.