Assembly languages were soon developed that let the programmer specify instruction in a text format (e..g., ADD X, TOTAL), with abbreviations for each operation code and meaningful names for specifying addresses.  
 The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems.  
There exist a lot of different approaches for each of those tasks.  
FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research.  
Ideally, the programming language best suited for the task at hand will be selected.  
 Computer programmers are those who write computer software.  
 Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display.  
Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.  
Use of a static code analysis tool can help detect some possible problems.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
  
 Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks.  
It affects the aspects of quality above, including portability, usability and most importantly maintainability.  
Scripting and breakpointing is also part of this process.  
Sometimes software development is known as software engineering, especially when it employs formal methods or follows an engineering design process.