Ideally, the programming language best suited for the task at hand will be selected..  
Unreadable code often leads to bugs, inefficiencies, and duplicated code.  
 Computer programmers are those who write computer software.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.  
 Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages.  
Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment.  
 After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input.  
In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices.  
While these are sometimes considered programming, often the term software development is used for this larger overall process – with the terms programming, implementation, and coding reserved for the writing and editing of code per se.  
However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory.  
 Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display.