As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices..  
There are many approaches to the Software development process.  
 Programmable devices have existed for centuries.  
 Following a consistent programming style often helps readability.  
Scripting and breakpointing is also part of this process.  
  
  
The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'.  
Programming languages are essential for software development.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages.  
Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic.  
 Allen Downey, in his book How To Think Like A Computer Scientist, writes:  
 Many computer languages provide a mechanism to call functions provided by shared libraries.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
Their jobs usually involve:  
 Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.