Use of a static code analysis tool can help detect some possible problems..  
Sometimes software development is known as software engineering, especially when it employs formal methods or follows an engineering design process.  
FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research.  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
Their jobs usually involve:  
 Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language.  
The following properties are among the most important:  
  
 In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code.  
Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.  
 Auxiliary tasks accompanying and related to programming include analyzing requirements, testing, debugging (investigating and fixing problems), implementation of build systems, and management of derived artifacts, such as programs' machine code.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.  
 The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine.  
 Different programming languages support different styles of programming (called programming paradigms).  
 Whatever the approach to development may be, the final program must satisfy some fundamental properties.