After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug..  
Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages.  
There exist a lot of different approaches for each of those tasks.  
 High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware.  
 Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages.  
 Popular modeling techniques include Object-Oriented Analysis and Design (OOAD) and Model-Driven Architecture (MDA).  
Trade-offs from this ideal involve finding enough programmers who know the language to build a team, the availability of compilers for that language, and the efficiency with which programs written in a given language execute.  
Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL).  
In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages.  
 Programs were mostly entered using punched cards or paper tape.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
 Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications.  
There are many approaches to the Software development process.  
Use of a static code analysis tool can help detect some possible problems.  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.