Languages form an approximate spectrum from "low-level" to "high-level"; "low-level" languages are typically more machine-oriented and faster to execute, whereas "high-level" languages are more abstract and easier to use but execute less quickly..  
For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software.  
 Programs were mostly entered using punched cards or paper tape.  
 Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code.  
 Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications.  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.  
Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists.  
  
 Code-breaking algorithms have also existed for centuries.  
Normally the first step in debugging is to attempt to reproduce the problem.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
Unreadable code often leads to bugs, inefficiencies, and duplicated code.  
 Following a consistent programming style often helps readability.