He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm..  
Expert programmers are familiar with a variety of well-established algorithms and their respective complexities and use this knowledge to choose algorithms that are best suited to the circumstances.  
 The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging).  
Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL).  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
Normally the first step in debugging is to attempt to reproduce the problem.  
The choice of language used is subject to many considerations, such as company policy, suitability to task, availability of third-party packages, or individual preference.  
Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists.  
 In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form.  
A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it.  
 Programmable devices have existed for centuries.  
 High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware.  
 The first computer program is generally dated to 1843, when mathematician Ada Lovelace published an algorithm to calculate a sequence of Bernoulli numbers, intended to be carried out by Charles Babbage's Analytical Engine.  
It is usually easier to code in "high-level" languages than in "low-level" ones.  
Programming languages are essential for software development.