It affects the aspects of quality above, including portability, usability and most importantly maintainability..  
  
The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'.  
Unreadable code often leads to bugs, inefficiencies, and duplicated code.  
 Following a consistent programming style often helps readability.  
However, readability is more than just programming style.  
 Programs were mostly entered using punched cards or paper tape.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.  
There are many approaches to the Software development process.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
 Allen Downey, in his book How To Think Like A Computer Scientist, writes:  
 Many computer languages provide a mechanism to call functions provided by shared libraries.  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.  
As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
 Computer programmers are those who write computer software.  
 Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code.