Computer programmers are those who write computer software..  
He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm.  
This can be a non-trivial task, for example as with parallel processes or some unusual software bugs.  
 Readability is important because programmers spend the majority of their time reading, trying to understand, reusing and modifying existing source code, rather than writing new source code.  
  
One approach popular for requirements analysis is Use Case analysis.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
 Whatever the approach to development may be, the final program must satisfy some fundamental properties.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.  
 The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems.  
Assembly languages were soon developed that let the programmer specify instruction in a text format (e.g., ADD X, TOTAL), with abbreviations for each operation code and meaningful names for specifying addresses.  
Many applications use a mix of several languages in their construction and use.  
 Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display.  
FORTRAN, the first widely used high-level language to have a functional implementation, came out in 1957, and many other languages were soon developed—in particular, COBOL aimed at commercial data processing, and Lisp for computer research.  
By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers.