Unreadable code often leads to bugs, inefficiencies, and duplicated code..  
There exist a lot of different approaches for each of those tasks.  
 Whatever the approach to development may be, the final program must satisfy some fundamental properties.  
Their jobs usually involve:  
 Although programming has been presented in the media as a somewhat mathematical subject, some research shows that good programmers have strong skills in natural human languages, and that learning to code is similar to learning a foreign language.  
 Computer programmers are those who write computer software.  
Use of a static code analysis tool can help detect some possible problems.  
 Allen Downey, in his book How To Think Like A Computer Scientist, writes:  
 Many computer languages provide a mechanism to call functions provided by shared libraries.  
Integrated development environments (IDEs) aim to integrate all such help.  
This can be a non-trivial task, for example as with parallel processes or some unusual software bugs.  
 The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems.  
For example, COBOL is still strong in corporate data centers often on large mainframe computers, Fortran in engineering applications, scripting languages in Web development, and C in embedded software.  
 Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications.  
Ideally, the programming language best suited for the task at hand will be selected.  
Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages.  
  
 Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks.