Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years..  
 Programs were mostly entered using punched cards or paper tape.  
Unreadable code often leads to bugs, inefficiencies, and duplicated code.  
  
 Computer programming or coding is the composition of sequences of instructions, called programs, that computers can follow to perform tasks.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
Also, specific user environment and usage history can make it difficult to reproduce the problem.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
Scripting and breakpointing is also part of this process.  
Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.  
 Implementation techniques include imperative languages (object-oriented or procedural), functional languages, and logic languages.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
 Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications.  
Programmers typically use high-level programming languages that are more easily intelligible to humans than machine code, which is directly executed by the central processing unit.  
 After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.  
It is usually easier to code in "high-level" languages than in "low-level" ones.