The academic field and the engineering practice of computer programming are both largely concerned with discovering and implementing the most efficient algorithms for a given class of problems..  
However, readability is more than just programming style.  
 After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.  
There exist a lot of different approaches for each of those tasks.  
Scripting and breakpointing is also part of this process.  
The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
In 1801, the Jacquard loom could produce entirely different weaves by changing the "program" – a series of pasteboard cards with holes punched in them.  
 Some languages are very popular for particular kinds of applications, while some languages are regularly used to write many different kinds of applications.  
Trade-offs from this ideal involve finding enough programmers who know the language to build a team, the availability of compilers for that language, and the efficiency with which programs written in a given language execute.  
In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages.  
 High-level languages made the process of developing a program simpler and more understandable, and less bound to the underlying hardware.  
Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment.