There are many approaches to the Software development process..  
However, readability is more than just programming style.  
Methods of measuring programming language popularity include: counting the number of job advertisements that mention the language, the number of books sold and courses teaching the language (this overestimates the importance of newer languages), and estimates of the number of existing lines of code written in the language (this underestimates the number of users of business languages such as COBOL).  
 In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form.  
 After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.  
 Computer programmers are those who write computer software.  
 Different programming languages support different styles of programming (called programming paradigms).  
It affects the aspects of quality above, including portability, usability and most importantly maintainability.  
Normally the first step in debugging is to attempt to reproduce the problem.  
In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams.  
A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it.  
 These compiled languages allow the programmer to write programs in terms that are syntactically richer, and more capable of abstracting the code, making it easy to target varying machine instruction sets via compilation declarations and heuristics.  
 A similar technique used for database design is Entity-Relationship Modeling (ER Modeling).  
Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years.  
It is usually easier to code in "high-level" languages than in "low-level" ones.