Many applications use a mix of several languages in their construction and use..  
Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.  
 Allen Downey, in his book How To Think Like A Computer Scientist, writes:  
 Many computer languages provide a mechanism to call functions provided by shared libraries.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.  
Proficient programming usually requires expertise in several different subjects, including knowledge of the application domain, details of programming languages and generic code libraries, specialized algorithms, and formal logic.  
 Various visual programming languages have also been developed with the intent to resolve readability concerns by adopting non-traditional approaches to code structure and display.  
In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages.  
 After the bug is reproduced, the input of the program may need to be simplified to make it easier to debug.  
He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm.  
 Different programming languages support different styles of programming (called programming paradigms).  
 Machine code was the language of early programs, written in the instruction set of the particular machine, often in binary notation.  
Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
 New languages are generally designed around the syntax of a prior language with new functionality added, (for example C++ adds object-orientation to C, and Java adds memory management and bytecode to C++, but as a result, loses efficiency and the ability for low-level manipulation).  
The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA.