The following properties are among the most important:  
  
 In computer programming, readability refers to the ease with which a human reader can comprehend the purpose, control flow, and operation of source code.  
Compiling takes the source code from a low-level programming language and converts it into machine code.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
By the late 1960s, data storage devices and computer terminals became inexpensive enough that programs could be created by typing directly into the computers.  
Relatedly, software engineering combines engineering techniques and principles with software development.  
He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm.  
Also, specific user environment and usage history can make it difficult to reproduce the problem.  
This is interpreted into machine code.  
There are many approaches to the Software development process.  
Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years.  
Provided the functions in a library follow the appropriate run-time conventions (e.g., method of passing arguments), then these functions may be written in any other language.  
Scripting and breakpointing is also part of this process.  
Transpiling on the other hand, takes the source-code from a high-level programming language and converts it into bytecode.  
 Different programming languages support different styles of programming (called programming paradigms).  
Normally the first step in debugging is to attempt to reproduce the problem.