Techniques like Code refactoring can enhance readability.  
As early as the 9th century, a programmable music sequencer was invented by the Persian Banu Musa brothers, who described an automated mechanical flute player in the Book of Ingenious Devices.  
Some languages are more prone to some kinds of faults because their specification does not require compilers to perform as much checking as other languages.  
A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it.  
Techniques like Code refactoring can enhance readability.  
However, while these might be considered part of the programming process, often the term software development is more likely used for this larger overall process – whereas the terms programming, implementation, and coding tend to be focused on the actual writing of code.  
Programming languages are essential for software development.  
Relatedly, software engineering combines engineering techniques and principles with software development.  
Integrated development environments (IDEs) aim to integrate all such help.  
In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages.  
Later a control panel (plug board) added to his 1906 Type I Tabulator allowed it to be programmed for different jobs, and by the late 1940s, unit record equipment such as the IBM 602 and IBM 604, were programmed by control panels in a similar way, as were the first electronic computers.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
  
The first compiler related tool, the A-0 System, was developed in 1952 by Grace Hopper, who also coined the term 'compiler'.  
It is usually easier to code in "high-level" languages than in "low-level" ones.  
 It is very difficult to determine what are the most popular modern programming languages.