Use of a static code analysis tool can help detect some possible problems.  
There are many approaches to the Software development process.  
Scripting and breakpointing is also part of this process.  
In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams.  
Compiling takes the source code from a low-level programming language and converts it into machine code.  
The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA.  
Ideally, the programming language best suited for the task at hand will be selected.  
Normally the first step in debugging is to attempt to reproduce the problem.  
Trade-offs from this ideal involve finding enough programmers who know the language to build a team, the availability of compilers for that language, and the efficiency with which programs written in a given language execute.  
Proficient programming thus usually requires expertise in several different subjects, including knowledge of the application domain, specialized algorithms, and formal logic.  
Relatedly, software engineering combines engineering techniques and principles with software development.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.  
The source code of a program is written in one or more languages that are intelligible to programmers, rather than machine code, which is directly executed by the central processing unit.  
Integrated development environments (IDEs) aim to integrate all such help.