A study found that a few simple readability transformations made code shorter and drastically reduced the time to understand it.  
Programming involves tasks such as analysis, generating algorithms, profiling algorithms' accuracy and resource consumption, and the implementation of algorithms (usually in a particular programming language, commonly referred to as coding).  
Programming languages are essential for software development.  
Relatedly, software engineering combines engineering techniques and principles with software development.  
Unreadable code often leads to bugs, inefficiencies, and duplicated code.  
The purpose of programming is to find a sequence of instructions that will automate the performance of a task (which can be as complex as an operating system) on a computer, often for solving a given problem.  
There exist a lot of different approaches for each of those tasks.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
 It is very difficult to determine what are the most popular modern programming languages.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
 Different programming languages support different styles of programming (called programming paradigms).  
Trial-and-error/divide-and-conquer is needed: the programmer will try to remove some parts of the original test case and check if the problem still exists.  
 Following a consistent programming style often helps readability.  
 Tasks accompanying and related to programming include testing, debugging, source code maintenance, implementation of build systems, and management of derived artifacts, such as the machine code of computer programs.  
There are many approaches to the Software development process.