He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm.  
In 1206, the Arab engineer Al-Jazari invented a programmable drum machine where a musical mechanical automaton could be made to play different rhythms and drum patterns, via pegs and cams.  
Relatedly, software engineering combines engineering techniques and principles with software development.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.  
However, readability is more than just programming style.  
The Unified Modeling Language (UML) is a notation used for both the OOAD and MDA.  
Normally the first step in debugging is to attempt to reproduce the problem.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
 The first step in most formal software development processes is requirements analysis, followed by testing to determine value modeling, implementation, and failure elimination (debugging).  
 In the 1880s, Herman Hollerith invented the concept of storing data in machine-readable form.  
It affects the aspects of quality above, including portability, usability and most importantly maintainability.  
Also, specific user environment and usage history can make it difficult to reproduce the problem.  
For this purpose, algorithms are classified into orders using so-called Big O notation, which expresses resource use, such as execution time or memory consumption, in terms of the size of an input.  
 Debugging is often done with IDEs. Standalone debuggers like GDB are also used, and these often provide less of a visual environment, usually using a command line.