Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.  
Compilers harnessed the power of computers to make programming easier by allowing programmers to specify calculations by entering a formula using infix notation.  
To produce machine code, the source code must either be compiled or transpiled.  
This is interpreted into machine code.  
However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages.  
This can be a non-trivial task, for example as with parallel processes or some unusual software bugs.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
However, readability is more than just programming style.  
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Some text editors such as Emacs allow GDB to be invoked through them, to provide a visual environment.  
 It is very difficult to determine what are the most popular modern programming languages.  
They are the building blocks for all software, from the simplest applications to the most sophisticated ones.  
However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory.  
 Debugging is a very important task in the software development process since having defects in a program can have significant consequences for its users.  
It is usually easier to code in "high-level" languages than in "low-level" ones.