However, readability is more than just programming style.  
Many programmers use forms of Agile software development where the various stages of formal software development are more integrated together into short cycles that take a few weeks rather than years.  
Use of a static code analysis tool can help detect some possible problems.  
Many factors, having little or nothing to do with the ability of the computer to efficiently compile and execute the code, contribute to readability.  
However, with the concept of the stored-program computer introduced in 1949, both programs and data were stored and manipulated in the same way in computer memory.  
Also, specific user environment and usage history can make it difficult to reproduce the problem.  
In the 9th century, the Arab mathematician Al-Kindi described a cryptographic algorithm for deciphering encrypted code, in A Manuscript on Deciphering Cryptographic Messages.  
However, Charles Babbage had already written his first program for the Analytical Engine in 1837.  
Normally the first step in debugging is to attempt to reproduce the problem.  
He gave the first description of cryptanalysis by frequency analysis, the earliest code-breaking algorithm.  
Many applications use a mix of several languages in their construction and use.  
However, because an assembly language is little more than a different notation for a machine language, two machines with different instruction sets also have different assembly languages.  
 Programmable devices have existed for centuries.  
Text editors were also developed that allowed changes and corrections to be made much more easily than with punched cards.  
Relatedly, software engineering combines engineering techniques and principles with software development.