

Text Here

Contents

| | |
|---|----------|
| Text Here | 1 |
| Analysis | 1 |
| Problem Definition | 1 |
| Clients | 1 |
| Existing Solutions | 1 |
| Features of the Proposed Solution | 1 |
| Limitations of the Proposed Solution | 1 |
| Solution Requirements Specification | 1 |
| Measurable Success Criteria for Proposed Solution | 1 |

Analysis

Problem Definition

In exam time, students can get stressed from revising for exams. Many students use video games as a way to escape from revision from time to time, but many games require too much of a time investment to be able to play for short periods of time. Multiplayer games can help during exam time as it can be a time to socialise while revising alone.

Clients

My users are a group of 15-19 year old students which sometimes play video games. Many of them prefer smaller games that do not require a big time investment. They also like to play multiplayer games that can have short rounds so they do not need to align schedules as much.

Existing Solutions

Features of the Proposed Solution

Limitations of the Proposed Solution

Solution Requirements Specification

Measurable Success Criteria for Proposed Solution