

# GES 678: Week 6

Data, Database, and System Design (Virtual)

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## Lecture

### Data Design

- We're looking for a conceptual layout of our data
  - So much of the database isn't just the rows and columns, but the details help drive the programs
- Considerations
  - Is the data model representative of the project?
  - Does it limit or prohibit the project?
- Data Characteristics
  - Scale
  - Resolution
  - Projection
  - Error Tolerance
- Data Capabilities
  - Survey Capabilities, with very detailed coordinates
  - Topology
    - \* Spatial integrity
    - \* Dirty/Clean areas; validation
  - Temporal
    - \* Tracked over time
  - Cartography and graphics
    - \* Usability for display and map production
  - Spatial Analysis
  - Network Analysis
    - \* Routing, proximity, allocation
  - Terrain Modeling
  - Imagery
  - Mobile Technology
  - Interoperability
- Data Logistics
  - Digital Data Sources
  - Formats
    - \* Raster
    - \* Vector

- Standards
- Data conversion and interoperability
  - \* 80/20 rule: 80% of data represents 20% of the problems

## **Logical Data Model**

- Relational
- Object-oriented
- Object relational
- Attention to organizational norms and standards

## **System Considerations**

- Hardware
  - On-prem
  - Cloud
- Software
- System Requirements
- Interfaces
- Security
- Scoping Hardware Requirements
  - Data Handling
  - Workstation Requirements
  - Data hosting and user locations
  - Data storage and security
- Software
  - Preliminary software selection
  - Functional requirements
    - \* Consider IPD and MIDL needs
  - Classify system functions
    - \* Frequency of functions
    - \* Basic characteristics and core activities
  - Scorecard analysis
- Interface: communications
  - System interface
    - \* Distributed GIS and web services

- \* Platform sizing and bandwidth
      - User workflows
      - Workflow technology choices
      - Baselines
      - Custom
  - Network communications
  - Client-server
    - \* Central file server
    - \* Central DBMS
    - \* Central application
    - \* Web transaction
  - General issue of network performance
- Security
  - Access control
  - Roles and responsibilities
  - Physical security
- Uncontrollables
  - Org policy, standards, practices
  - Costs
  - Technology lifecycles
  - External demands on network resources
  - Staging
- Controllables
  - Batch processing
  - Platform sizing
  - Response time and capacity testing
  - Knowing org policy and standards
  - Planning for tech lifecycles
  - Preliminary design documents