What I have done in a day

- Create event on Linkedin, Facebook, for the first prototype
- 2 social media post images
- 2 game ideas
- theftrstprototype.com code
- portfolio design html
- Image manipulation
- Mockup designs
- Google Sheet for portfolio

What I have learn today
- You can export to resolution you like after the image is being manipulated

What I find difficult:
Finding correct and suitable mockups are sometimes difficult, and some times the sizing problem is hard to deal with