

Due Date : March 29th, 2018

Instructions

- For all questions, show your work !
- This part (practical) is to be done in teams of 2 or 3.
- Use a document preparation system such as LaTeX.
- Submit your answers electronically via the course studium page.

(65 points) Neural Turing Machines

In this task you will implement the Neural Turing machine as described in [GWD14]. The goal is to better understand attention and memory augmented networks, and the difficulties encountered when training them.

1. **Filling in the Gaps** The paper covers the abstract ideas and goes into detail about how the read/write heads are computed, but does not mention several details. Here, we attempt to cover some of the missing details.

Important Note : The goal is to fill in the details not covered by the paper with reasonable assumptions.

- (a) The output of the controller at each time step consists of parameters that have constraints. For example, $\beta \in (0, \infty)$. Using equations, describe how you have constrained the output to satisfy them. Briefly justify your choice.
 - (b) Present a diagram showing how you think the following are dependent on each other. This will inform your implementation later.
 - the input \mathbf{x}_t
 - the memory \mathbf{M}_{t-1} and \mathbf{M}_t
 - the output of the read head \mathbf{r}_{t-1} and \mathbf{r}_t
 - the erase and add vectors \mathbf{e}_t and \mathbf{a}_t
 - the output of the controller \mathbf{o}_t
2. **Implement the Neural Turing Machine** Implement both a feedforward (FEEDFORWARD-NTM) and LSTM controller (LSTM-NTM). Also implement an LSTM for the same task (LSTM). This will be the baseline you will compare the performance of the NTM models with.
 - The task is *only* the **copy** task from the paper.
 - **Input data** A sequence of random, 8-dimension binary vectors concatenated with a binary indicator for the end of sequence, with sequences no longer than 20 ($T \leq 20$).

$$(\mathbf{x}_1, \dots, \mathbf{x}_T, \mathbf{x}_{T+1}),$$

where

$$\begin{aligned} \mathbf{x}_t &= (x_{t,1}, x_{t,2}, \dots, x_{t,8}, 0), \\ x_{t,i} &\sim \text{Bernoulli}(0.5), & \text{for } t \in \{1, \dots, T\} \\ \mathbf{x}_{T+1} &= (0, 0, \dots, 0, 1), & \text{for } t = T + 1 \end{aligned}$$

- Use the cross-entropy loss.
 - **For all models :** Use one layer, with a dimension of 100.
 - **For the *-NTM models :** Use only 1 read head and 1 write head.
- (a) Report the total number of parameters of all the models, including the baseline.
- (b) Perform a training hyper-parameter search (learning rate, batch size, etc.) to ensure that the loss converges. (You do not have to perform an exhaustive grid search, just provide the hyper-parameters you eventually used. Hint : You can download the source of the paper here¹, which contains additional comments pertaining to the hyperparameters used.)
- Plot the training curves for all three models (using the chosen hyperparameters.)
- (c) **Generalisation to longer sequences** One of the benefits of the NTM over a vanilla LSTM is the ability to learn a simple algorithm that generalise to larger sequences.
- Test your models on sequences of $T \in \{10, 20, 30, 40, \dots, 100\}$, with 20 different inputs for each T . Plot average loss vs. T . State what you expected of the experiment and why, then comment on the results.
- (d) **Visualising the read and write heads/attention** We can visualise the read and write heads to get an idea of what algorithm is learned for the task.
- Plot the write and read head/attention for an input sequence of $T = 10$. State what you expected to see and why, then comment on the results.
- (e) **Understanding the shift operator** Discuss the relationship between the shift operator and convolutions (Note that you do not have to implement shifts this way.)
- The purpose of this question is to ensure that students understand the code that they are working with. Modify the code-base so that the shift operator only allows forward shifts. In your answer, show the snippet of code before and after the modification.

Références

- [GWD14] Alex Graves, Greg Wayne, and Ivo Danihelka. Neural turing machines. *arXiv preprint arXiv :1410.5401*, 2014.

1. <https://arxiv.org/format/1410.5401>