

```
import numpy as np
import math
import pandas as pd
import scipy

from sympy import *

import matplotlib.pyplot as plt
```

对于一个函数求解积分问题,最直接的方式是采用Newton-Leibniz公式,即:

$$\int_a^b f(x)dx = F(b) - F(a)$$

其中 $F(x)$ 为 $f(x)$ 的原函数,而在某些情况下原函数 $F(x)$ 很难求出,这时我们需要采用机械求积的方法来对函数进行积分求解

```
In [ ]: def f(x):
        return np.exp(x).astype(np.float64)

a,b = -1,1
N = 100
```

Newton-Cotes公式求解积分\ 设将积分区间 $[a,b]$ 均分为 $n$ 份,每一份的长度 $h = \frac{b-a}{n}$ ,选取等距节点 $x_k = a + th, t = 0, 1, \dots, n$ 构造出的插值型求积公式称为Newton-Cotes公式.

$$I_n = (b-a) \sum_{k=0}^n C_k^{(n)} f(x_k)$$

式中 $C_k^{(n)}$ 称为Cotes系数,其取值如下:

$$C_k^{(n)} = \frac{h}{b-a} \int_a^b \prod_{j=0, j \neq k}^n \frac{t-j}{k-j} dt = \frac{(-1)^{n-k}}{n k! (n-k)!} \int_0^n \prod_{j=0, j \neq k}^n (t-j) dt$$

```
In [ ]: def newton_cotes(f, a, b, n = 5):
        """采用Newton-Cotes公式对函数f在[a,b]区间进行数值积分，返回积分结果。

        Args:
            f (function): 待积函数
            a (float): 区间下限
            b (float): 区间上限
            n (int): 阶数

        Returns:
            float: 积分结果
        """
        x = np.linspace(a, b, n + 1)

        def get_cotes_params(a,b,k,n):
            def get_polynomial(t):
                res = 1
                for i in range(n+1):
                    if i != k:
                        res *= (t - i)
                return res

            res = (-1)**(n-k) * scipy.integrate.quad(get_polynomial, 0,n)[0] / (n * math.factorial(k) * math.factorial(n-k))

            return res

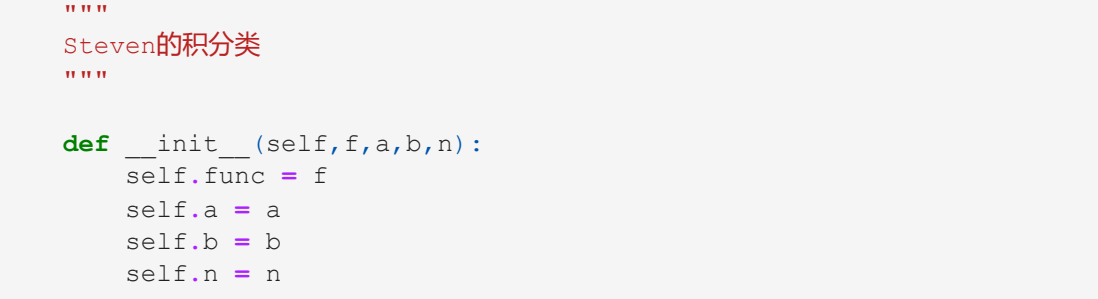
        cotes = [get_cotes_params(a,b,k,n) for k in range(n+1)]
        res = sum(cotes[k] * f(x[k]) for k in range(n+1))

        #print(f"积分函数:{f.__name__},积分区间:[{a},{b}],阶数:{n},积分值:{res}")

        return res

n = 1
for i in range(2,15):
    y_NC = newton_cotes(f, a, b, i)
    for i in n:
        plt.plot(n,y_NC)
        plt.legend(["The result of Integral of f(x) sia Newton-Cotes Method"])

Out [ ]: <matplotlib.legend.Legend at 0x28b6b1aac0>
```



而通过稳定性分析可知,在 $n > 8$ 时 Newton-Cotes方法的稳定性变得很差,出于稳定性考虑,我们选择使用分区间分段求解的方法,即所谓的复合求积法

而我们容易发现,当我们需要更高的精度时,复合积分法可以做到的但是会显得很“吃力”,例如\ 复合梯形法的误差估计大致为 $O(h^2)$ ,这意味着如果 $\epsilon = 10^{-6}$ 时,  $h = 10^{-3}$  我们需要对区间做约10次二分才能做到这一点.\ 而复合 Simpson 积分法误差估计为 $O(h^4)$ , 这意味着如果 $\epsilon = 10^{-6}$  时 $h = 10^{-4}$ , 我们需要对区间做约5次二分才能做到这一点.\ 但是如果想要达到谱精度,在区间长度有限的情况下显然计算量较大\ 在这背景下,我们介绍Richard外推加速法\ Definition 我们定义如果对区间做一次二次分为计算加速一次\ 我们有:  $Tm(h) = \frac{1}{2} (Tm(\frac{h}{2})^4 - Tm(\frac{h}{4})^4) / (Tm(\frac{h}{2})^2 - Tm(\frac{h}{4})^2)$  or  $Tm(h) = \frac{1}{2} (Tm(\frac{h}{2})^4 - Tm(\frac{h}{4})^4) / (Tm(\frac{h}{2})^2 - Tm(\frac{h}{4})^2)$

```
In [ ]: class IntegralOfSteven:
        """
        Steven的积分类
        """

        def __init__(self, f, a, b, n):
            self.f = f
            self.a = a
            self.b = b
            self.n = n

        def compositeTrapezoid(self):
            """
            复合梯形法
            """
            h = (self.b - self.a) / self.n
            sum = 0
            for i in range(self.n):
                sum += self.f(self.a + i * h) + self.f(self.a + (i + 1) * h)
            return h / 2 * sum

        def compositeSimpson(self):
            """
            复合 Simpson 法
            """
            h = (self.b - self.a) / self.n
            sum = 0
            for i in range(self.n):
                sum += self.f(self.a + i * h) + 4 * self.f(self.a + (i + 1/2) * h) + self.f(self.a + (i + 1) * h)
            return h / 6 * sum

        def romberg(self, epsilon = 1e-10, output_key = False):
            """
            Romberg 方法

            Args:
                epsilon: 精度
            """
            h = 0
            n = self.n
            h = (self.b - self.a) / n

            R = list()
            R.append([sum([h * self.f(self.a + i * h) for i in range(n+1)])])

            while True:
                k += 1

                k_array = list()

                for j in range(k+1):

                    if j == 0:
                        t = 0

                        for i in range(1,n+1,2):
                            t += self.f(self.a + i * h) * h

                        T_j_k = R[j-1][0] / 2 + t

                        n,h = n*2,h / 2

                        k_array.append(T_j_k)

                    else:
                        T_j_k = 4**k * k_array[-1] / (4**k - 1) - R[k-1][-1] / (4**k - 1)

                        k_array.append(T_j_k)

                R.append(k_array)

                if k == 15 or abs(R[k][-1] - R[k-1][-1]) < epsilon:
                    break

            if output_key:
                print(f"迭代次数为:{k},函数积分值为:{R[k][-1]}")

            return R[k][-1]

        def adaptiveIntegral(self, epsilon = 1e-8):
            """
            自适应梯形积分法
            """
            a = self.a
            b = self.b
            f = self.f

            # 计算初始粗略估计的积分值
            h = (b - a) / 2
            c = (a + b) / 2
            fa = f(a)
            fc = f(c)
            fb = f(b)
            integral_approximation = h / 3 * (fa + 4 * fc + fb)

            # 计算更精细估计的积分值
            def recursive_simpson(f, a, b, epsilon, whole_approximation):
                h = (b - a) / 2
                c = (a + b) / 2
                d = (a + c) / 2
                e = (c + b) / 2
                fd = f(d)
                fe = f(e)
                left_approximation = h / 6 * (fa + 4 * fd + fc)
                right_approximation = h / 6 * (fc + 4 * fe + fb)
                split_approximation = left_approximation + right_approximation

                if abs(split_approximation - whole_approximation) <= 15 * epsilon:
                    # 这里取15倍误差是有很远的,详细可以参见论文证明

                    return split_approximation + (split_approximation - whole_approximation) / 15

                return recursive_simpson(f, a, c, epsilon / 2, left_approximation) + recursive_simpson(f, c, b, epsilon / 2, right_approximation)

            return recursive_simpson(f, a, b, epsilon, integral_approximation)

        def gaussIntegral(self, deg = 3, output_key = False, param_out_key = False):
            """
            高斯积分法

            因为不得不用到多项式积分逻辑计算的内容,因此我们引入了符号计算库sympy来辅助我们计算积分
            """

            x = symbols("x")
            def f(x):
                return exp(x)

            # 依赖多变量
            def L(deg):
                df = diff((x**2 - 1)** (deg+1), x, deg+1)
                L = (1 / 2**(deg+1)) / factorial(deg+1) * df

                return L

            # 高斯点获取
            def getGaussPoint(deg):
                x_k = solve(L(deg))
                return x_k

            # 计算权重系数w_k
            def getQuadratureCoefficient(x_k_list, deg):
                Alist = []
                for k in range(x_k_list):
                    A = 2 / ((1-x_k**2)*(diff(L(deg), x_k, 1).subs(x, x_k))**2)
                    # Object(zsympy).subs(x,y)表示将这个sympy物体中的"x"替换为另一个符号变量或者值
                    Alist.append(A)
                return Alist

            res = 0
            x_k_list = getGaussPoint(deg)

            Alist = getQuadratureCoefficient(x_k_list, deg)

            length = len(Alist)

            if a == 1 and b == 1:
                for i in range(length):
                    res += (Alist[i] * f(x_k_list[i])).evalf()

            else:
                for i in range(length):
                    x = (b-a)/2 * x_k_list[i] + (b+a)/2
                    res += (b-a)/2 * (Alist[i] * f(x)).evalf()

            if output_key:
                print(f"函数积分值为:{res}")

            if param_out_key:
                return [res, Alist]

            return res
```

```
In [ ]: inte = IntegralOfSteven(f,a,b,100)

y_CT = inte.compositeTrapezoid()
y_CS = inte.compositeSimpson()
y_RB = inte.romberg()
y_GL = inte.gaussIntegral()
y_CT,y_CS,y_RB,y_GL
```

Out [ ]: (2.3504807335115387, 2.3504023874181783, 2.35040332193691, 2.35040209215638)

ex\考察积分

$$\int_0^1 \sqrt{x} f(x) dx, \int_0^1 \frac{f(x)}{\sqrt{x}} dx$$

试建立2点Gauss公式

```
In [ ]: def f(x):
        return x

ex_1 = IntegralOfSteven(f,0,1,100)

paramOfTwoPoints = ex_1.gaussIntegral(1,output_key=True,param_out_key=True)[1]
paramOfFourPoints = ex_1.gaussIntegral(3,output_key=True,param_out_key=True)[1]

print(paramOfTwoPoints)
print(paramOfFourPoints)

函数积分值为:2.34269608790973
函数积分值为:2.35040209215638
[1.00000000000000, 1.00000000000000]
[0.347854845137454, 0.652145154862546, 0.652145154862546, 0.347854845137454]

ex\取n = 8.16,用复合梯形公式,simpson公式,Romberg积分计算
```

$$\int_{0.5}^5 \frac{\sin x}{x} dx$$

```
In [ ]: def ex_2(x):
        return np.sin(x) / x

resOfEx_2 = IntegralOfSteven(ex_2,0.5,5,101)

x = np.linspace(0.5,5,101)

y = ex_2(x)

plt.plot(x,y)
plt.legend(["f(x) = sin(x)/x"])

Trap = resOfEx_2.compositeTrapezoid()
Simp = resOfEx_2.compositeSimpson()
RomB = resOfEx_2.romberg()
print("Trapezoid:",Trap)
print("Simpson:",Simp)
print("Romberg:",RomB)

Trapezoid: 1.056866446991164
Simpson: 1.056823826549492
Romberg: 1.05682408659393
```

ex\利用Romberg积分公式和自适应积分公式计算积分

$$\int_{0.5}^5 \frac{100}{x^2} \sin \frac{10}{x} dx$$

可选择自适应Simpson,自适应中点公式,或者自适应两点Gauss公式

```
In [ ]: def ex_3(x):
        return 100 / x**2 * np.sin(10 / x)

resOfEx_3 = IntegralOfSteven(ex_3,0.5,5,101)

x = np.linspace(0.5,5,101)
y = ex_3(x)

plt.plot(x,y)
plt.legend(["f(x) = 100 / x**2 * np.sin(10 / x)"])

romberg = resOfEx_3.romberg(output_key=True)

迭代次数为:15,函数积分值为:-8.242237103561967
```

