

# A large-scale examination of inductive biases shaping high-level visual representation in brains and machines

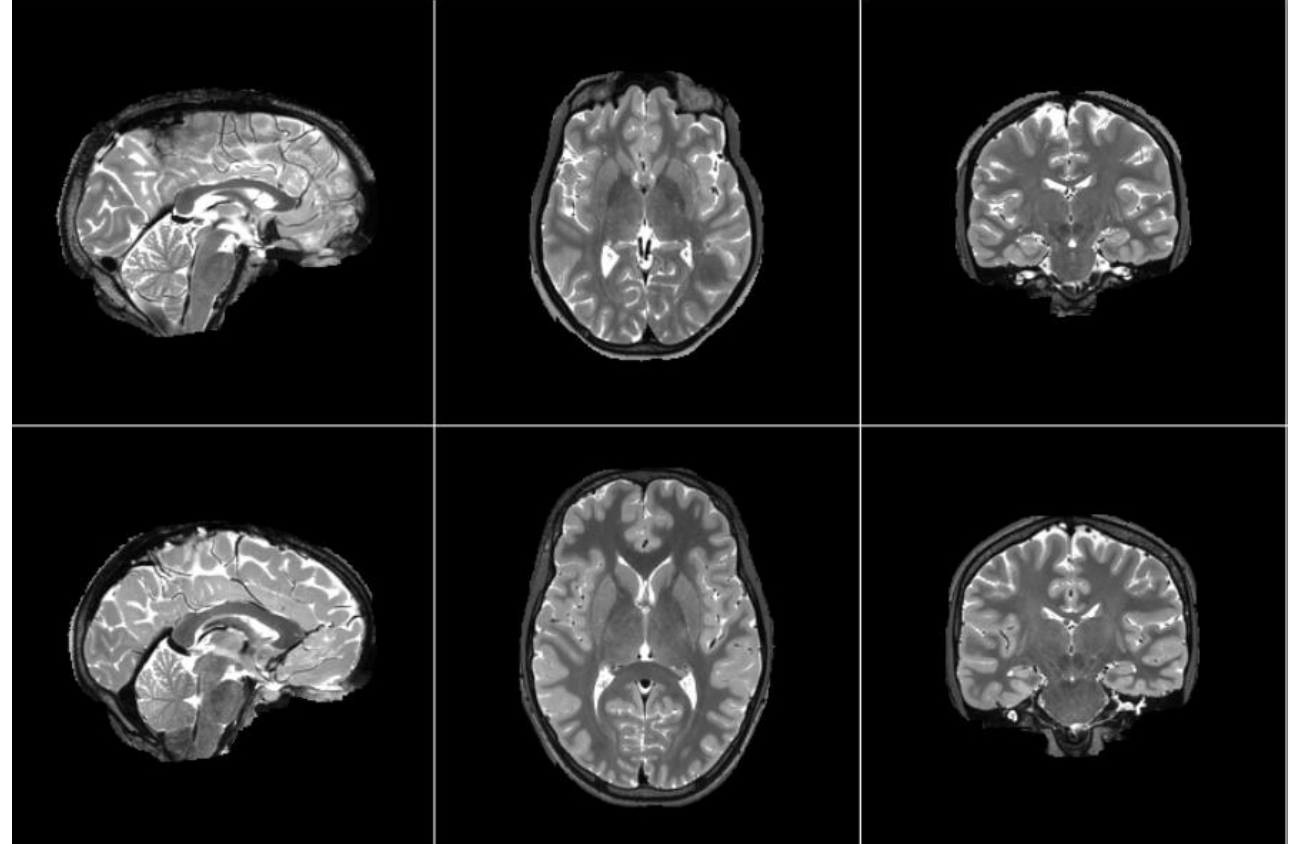
**Paper Presentation -**  
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# Problem Statement

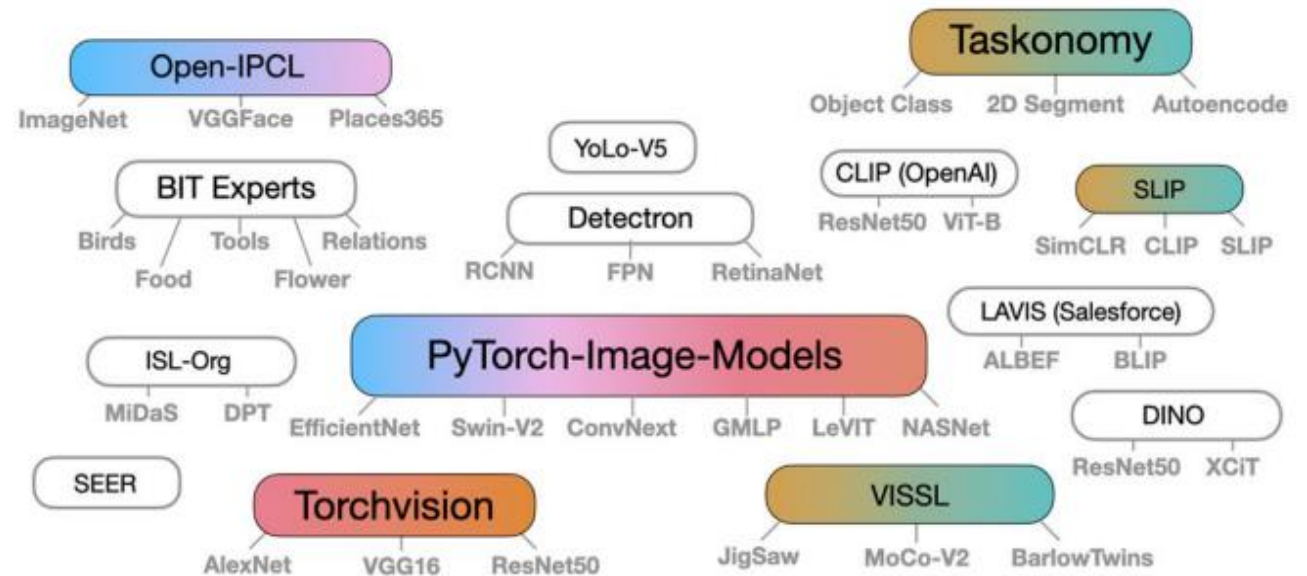


- Lacking computational clarity on the later stages of visual ventral stream
- Boom in number of vision models
  - Provides traction for conducting empirical testing for decoding high-level visual representations

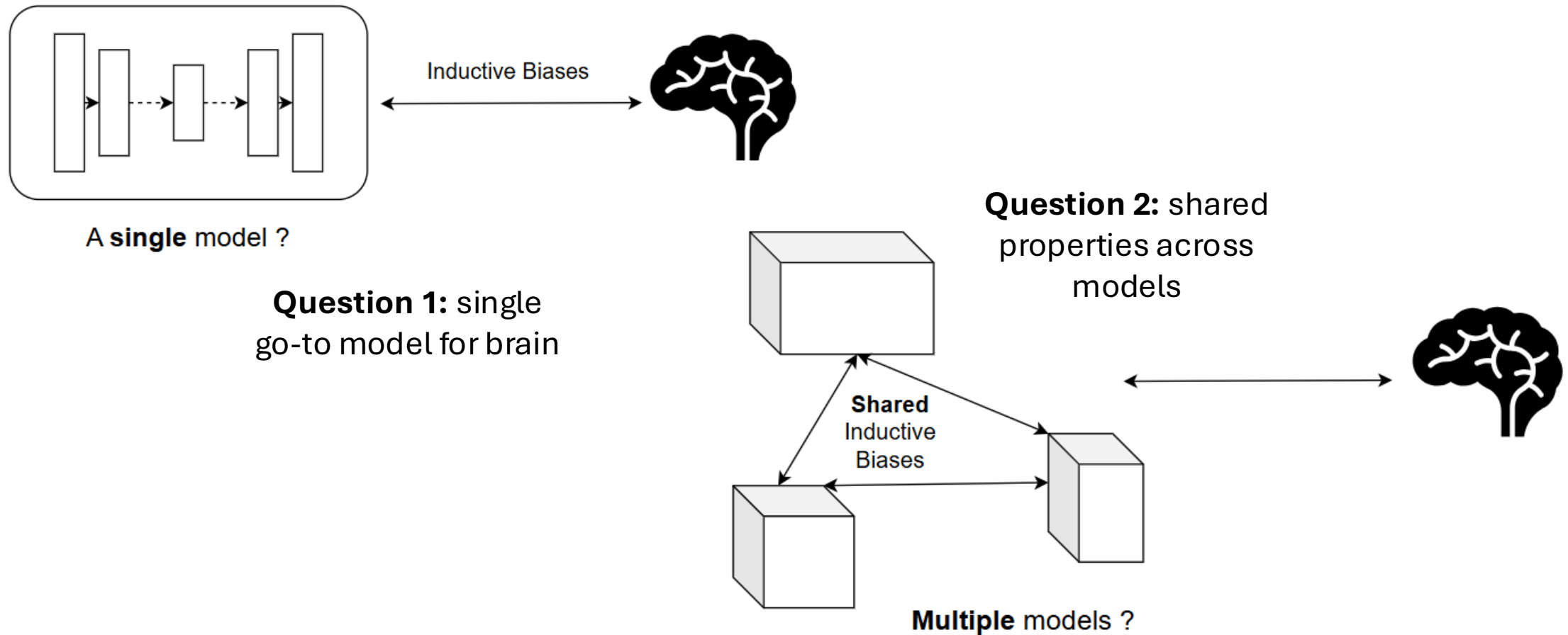
- Strong correlations between internal latent space and hierarchical representations of DNNs, and structure of responses in biological systems

- DNN models designed for canonical CV tasks

Demands revamping in the way we approach alignment problems!



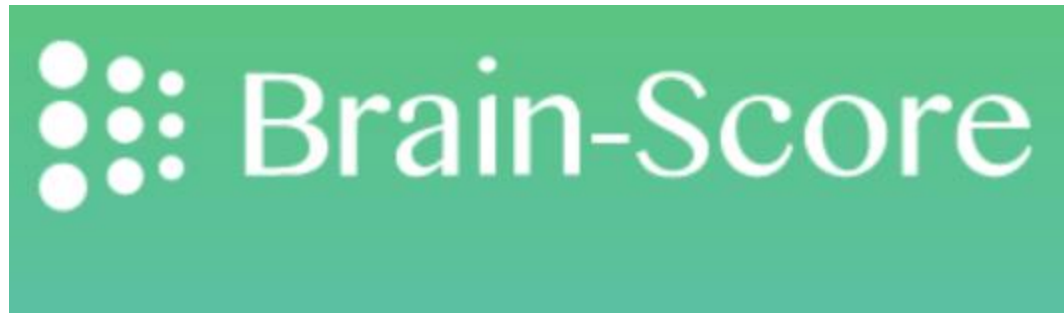
Makes us ask two questions:



For **Question 1** ...



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Current platforms to promote building and benchmarking of a single model that can work as closely as brain does

But for **Question 2** .... is what this paper aims to explore

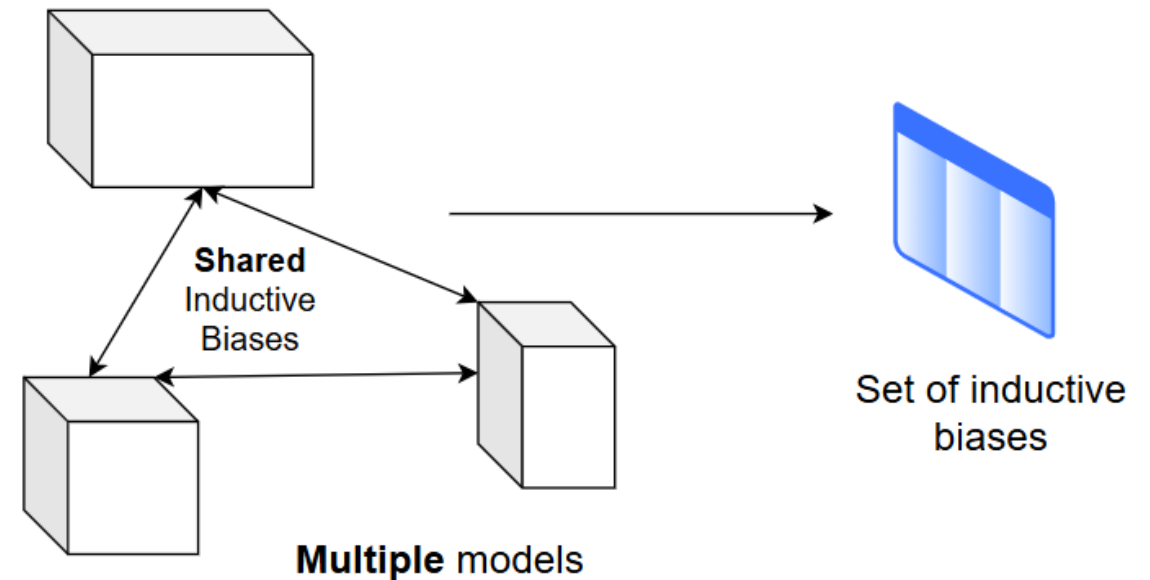
## Premise of the paper:

Different DNNs learn high level representations based on their:

1. Architecture
2. Training Data
3. Objective

and other set of hyperparameters ...

**Aim:** Comparing various models to determine the **set of inductive biases** that contribute to **most brain-like predictions**



## Important to Note:

1. Models **not competing** to be the **best architectural** replication of the brain
2. Models simply **considered as visual representation learners**
3. Competition used to **derive** which **set of features** affects the learning process **the most**



# Related Works

# Diverse Deep Neural Networks All Predict Human Inferior Temporal Cortex Well, After Training and Fitting

Compared early computer vision models – set of 9 classical DNNs based on architecture

E.g. networks – **AlexNet**, **VGG**, **ResNet18**, etc.

Played around with features – did re-mixing and re-weighting

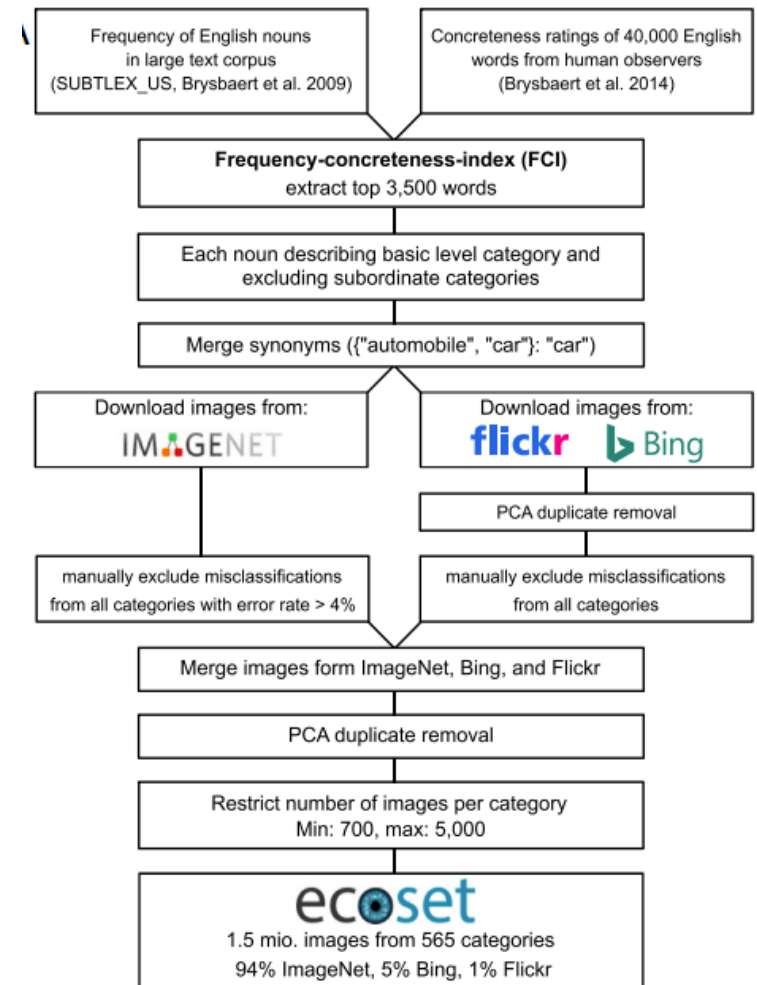
# An ecologically motivated image dataset for deep learning yields better models of human vision

Compared performance of multiple instances of two models:

**AlexNet** and **vNet** based on the dataset

Dataset created called **EcoSet** – had less erroneously labelled images and more ecologically relevant images

Better prediction of human high-level visual cortex representations



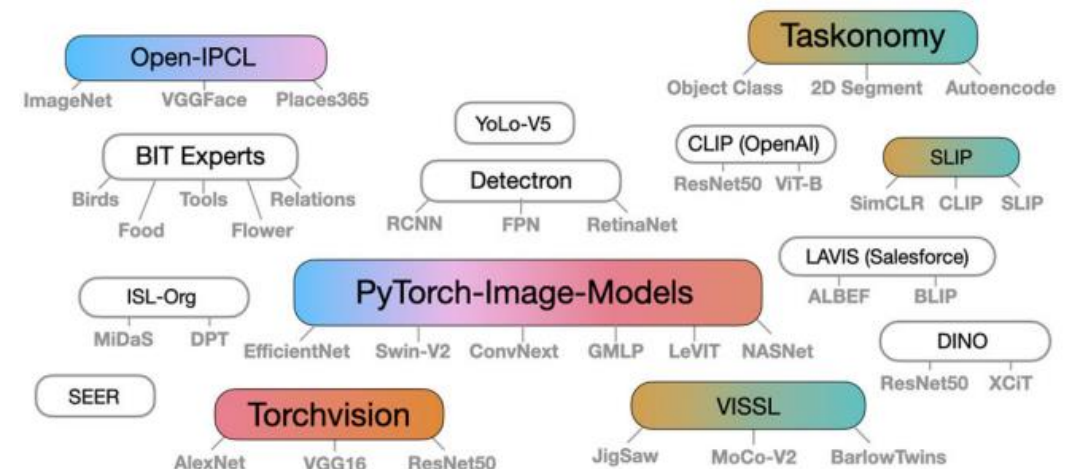
# Human Alignment of Neural Network Representations

- Studied alignment of recently developed model architectures with human visual behaviour
- Models used include transformer-based architectures – or broadly put, attention-based mechanisms
- Also found that larger and more diverse datasets produce better alignment of judgement as produced in human visual behaviour

# Methods

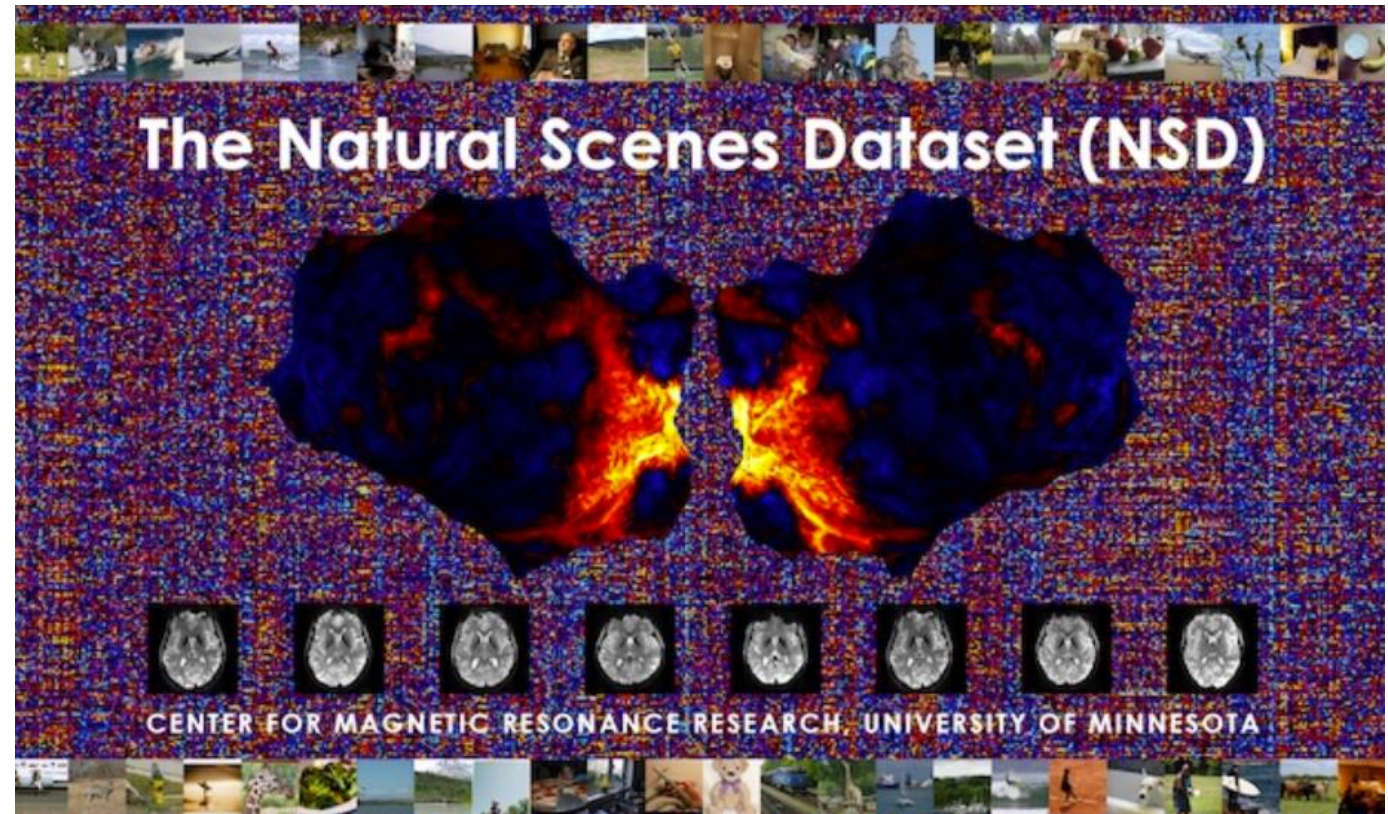
# Model Selection

- 224 distinct models – 160 trained and 64 random init.
- Models taken from:
  - **Torchvision** (PyTorch) model zoo
  - **Pytorch-Image-Models** (timm) library
  - **VISSL** (self-supervised) model zoo
  - **OpenAI CLIP collection50**
  - **PyTorch Taskonomy** (visualpriors) project
  - **Detectron2** model zoo
  - **Harvard Vision Sciences Laboratory's Open-IPCL** project
- Variations across models in terms of architecture and training objectives



# Human fMRI Data

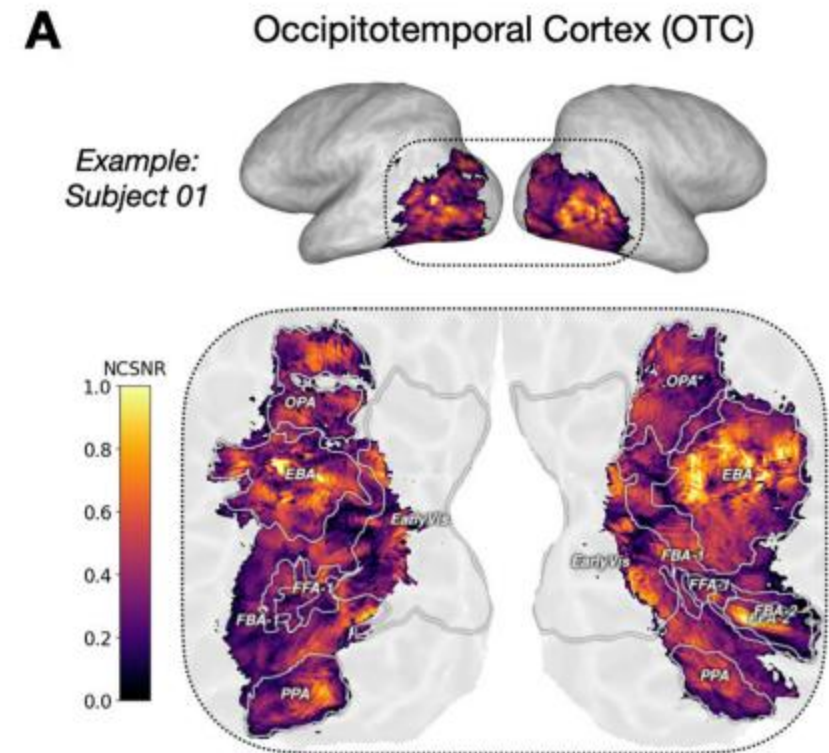
- Natural Scenes Dataset
  - **70k** visual stimuli
  - Images from **COCO dataset**
  - Resolution: **7T** field strength, **1.6-s TR**, **1.8mm<sup>3</sup>** voxel size
  - **4** subjects (01, 02, 05 and 07)
  - **1000 stimuli overlap** between subjects





# Voxel Selection Procedure

- For high **SNR**
  - Used **NCSNR** (noise-ceiling SNR) to select **reliable voxels**
  - Threshold used = 0.2
- For **ROI**
  - **Occipito-temporal cortex (OTC)**
  - **Broad Mask:** Selected from the "nsdgeneral" ROI (visual system).
  - **Refined Selection:** Kept voxels from **mid-to-high ventral & lateral ROIs**.
  - **Category-Selective ROIs:** Included voxels from **11 face, body, word, scene ROIs**



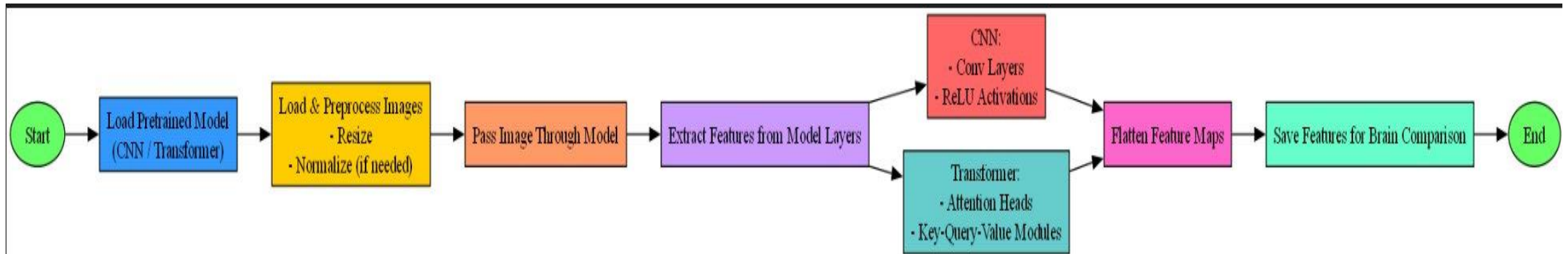


# Noise Ceiling

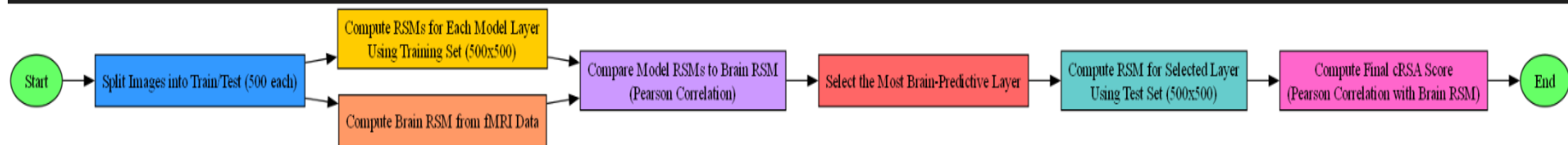
- Maximum possible achievable performance given the noise in data
- In current context – implies within-subject RSMs where variability across trials is impacted by noise
- Novel method – GSN – generative modelling of signal and noise
- Estimates multivariate gaussians over an ROI assuming that observed data contains additive nature of noise samples
- Post-hoc scaling of signal distribution to match empirically observed reliability of RSMs
- Noise ceiling estimation by correlating noise-less RSM (gen.) with estimated RSM (using sig.-noise estimation)

# Feature Mapping methods

- All probe images are tensorized via the "test-time" transformation of the given model , for untrained models this is skipped , for no available transformation , they reconstructed the transformation required.
- Feature extraction: feature maps extracted from CNN layers before and after activation , from Transformers , each attention head separately and each KQV modules inside the attention heads.
- Finally for each model's each layer they have a feature matrix of dimension ,  $\text{num\_images} \times \text{num\_features}$ , (flattened from the original feature map)



# cRSA



# veRSA

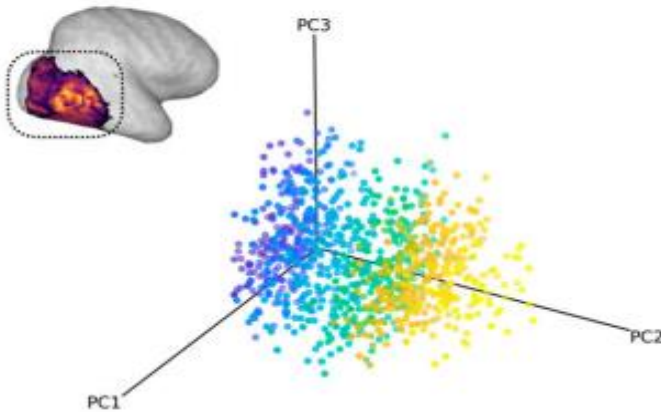
- The pipeline is like cRSA pipeline, except for the addition of the encoding procedure
- Steps involve->
- Dimensionality reduction using Sparse random projection(JL lemma) , Then training the encoding model for each voxel using L2/ridge regressor.
- With these weights we predict responses for each voxels and use these to get a predicted RSM, select the most predictive layer , then run the test set to get the RSA of this layer with the brain data,

# Results

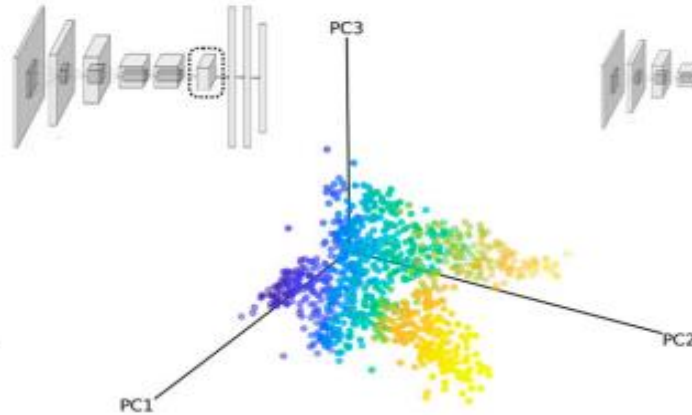
# Comparison metric

Comparison of Population geometry of fMRI data to Predicted Population geometry(from the model being tested) done by Representational similarity analysis using 2 different methods(cRSA and veRSA)

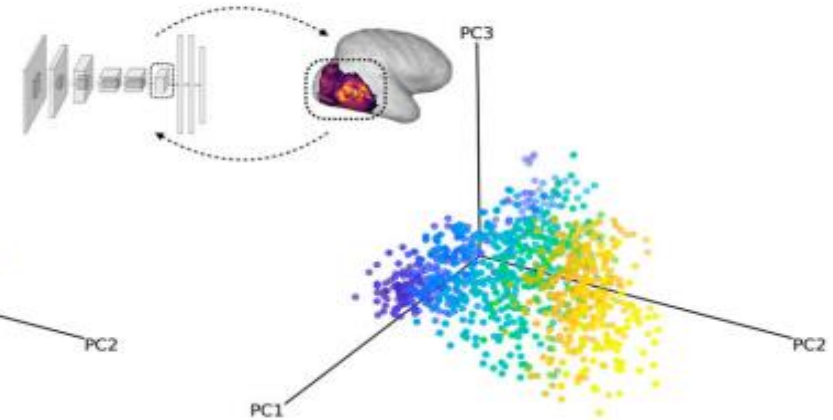
**Target: OTC Brain Responses**  
*Population-level representational similarity*



**Method 1: Classical RSA (cRSA)**  
*Emergent brain-to-model similarity*



**Method 2: Voxel-Encoding RSA (veRSA)**  
*DNN-reweighted features for each voxel*

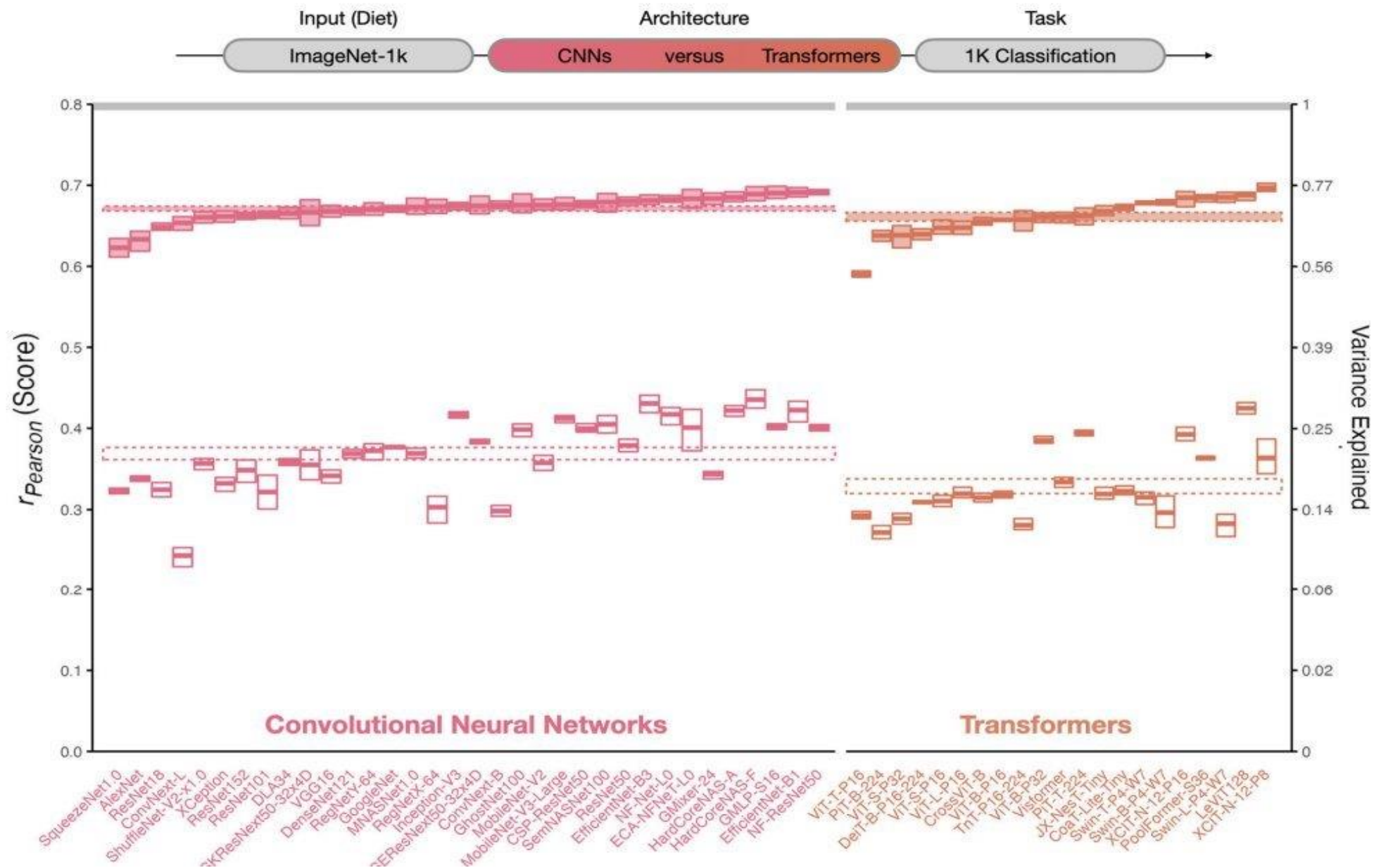


# Architecture Comparison

Instead of focusing on low-level differences like number of parameters, layers, width of layer, batch size etc.,

The architectures chosen for comparison are different in a **meso-scale architectural motif** (which means a medium-level design feature that fundamentally affects how the model processes information) in this case being **Convolutional Bias**

CNNs have this bias while Pure Vision transformers donot have this bias , so these 2 architectures are chosen for the ablation of Architectural comparison

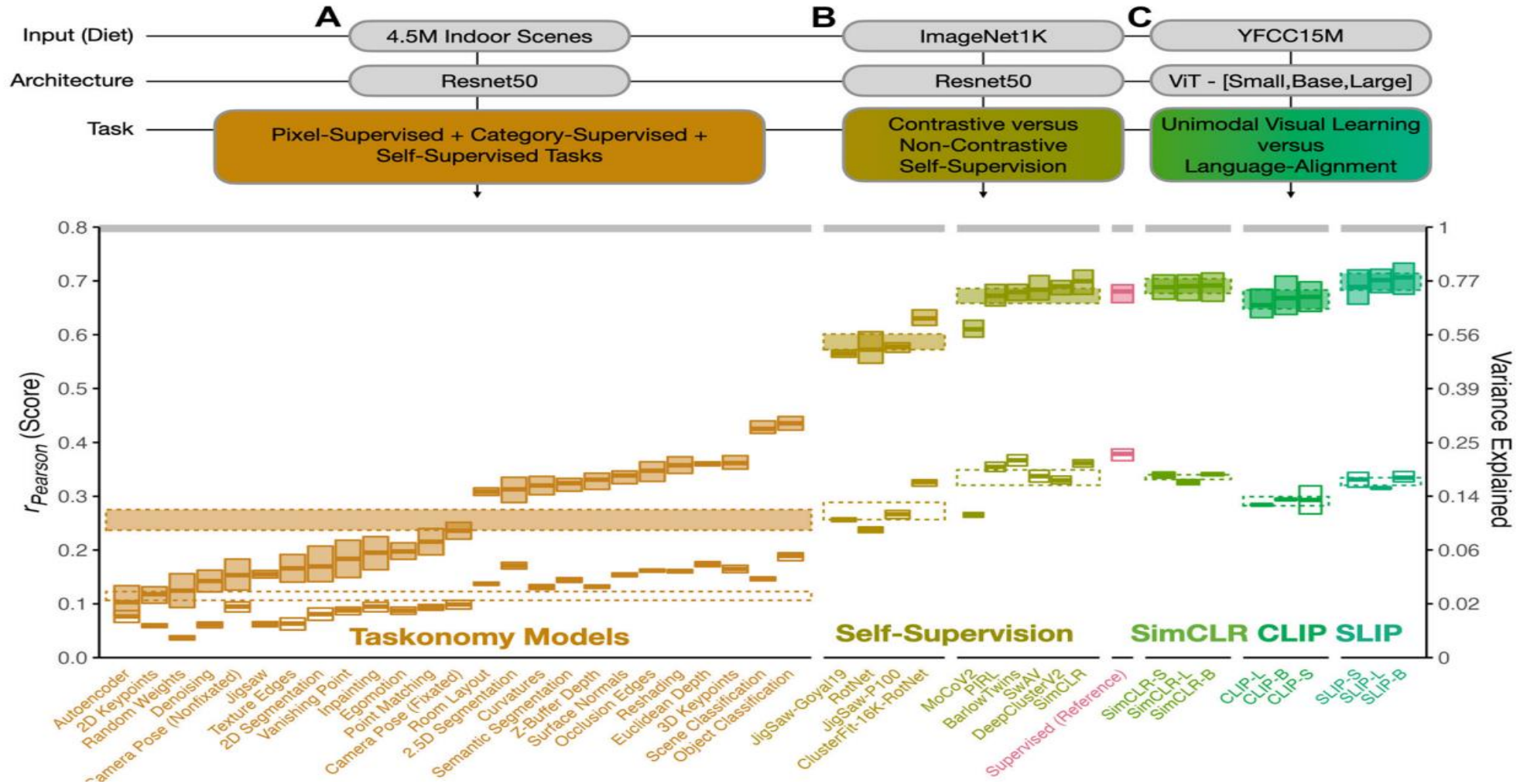




- On average , Both CNN and Transformer models predicted responses equally well with Transformers doing slightly worse
- Leading to the hypothesis that CNNS might be introducing inductive biases relating to the more brain-aligned representations , but this can't be taken as a claim since the predictions range were largely overlapping
- Found the cRSA score to be vastly lower than veRSA scores leading to the hypothesis that the veRSA was remapping the representations of both the models to similar sub-spaces more aligned with the brain's representations after reweighting.

# Task Comparision

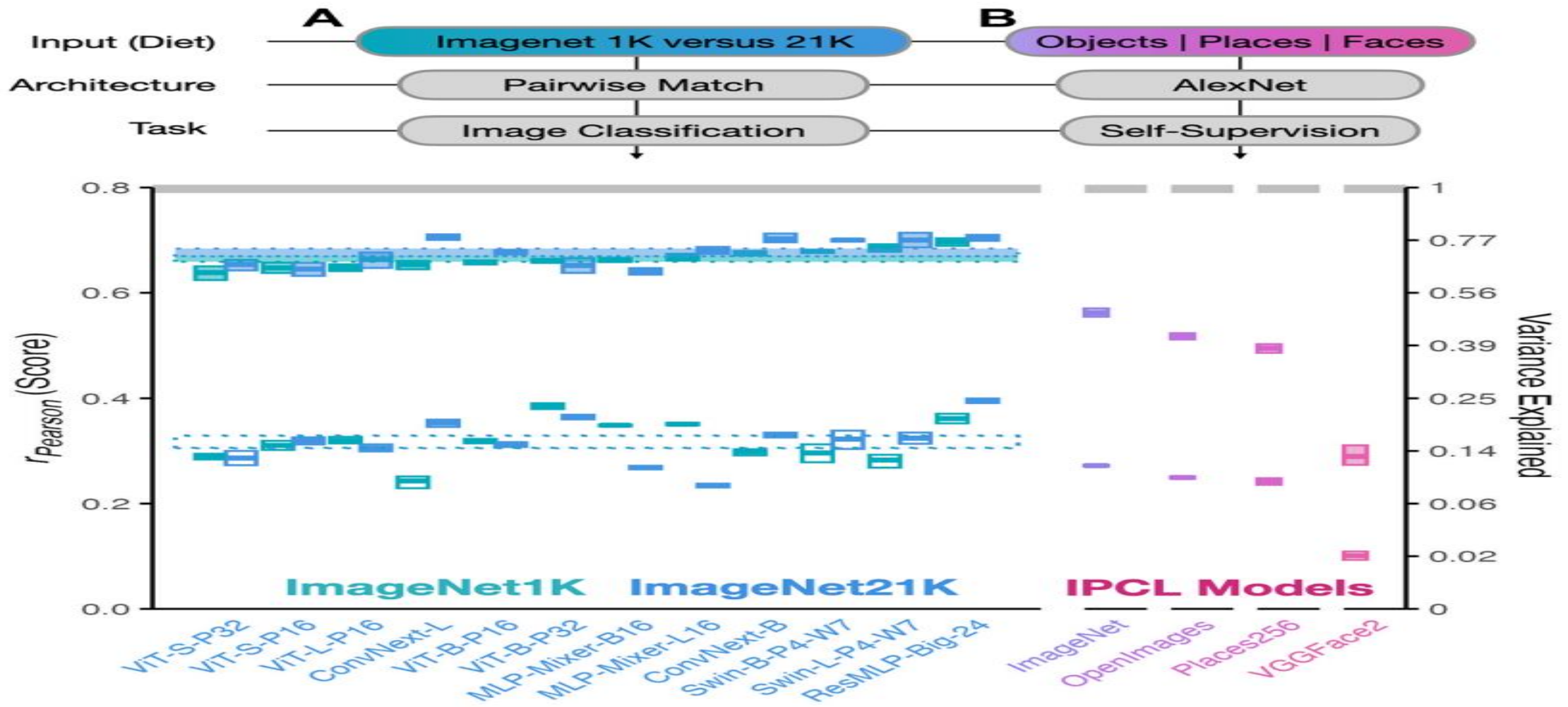
Task variation done across Taskonomy models, Self-Supervised models, language alignment SLIP models



- The taskonomy models performed the worst , with the lowest being autoencoders and the highest being Object detectors , the Object detector performed worse than an Image-net-1k Resnet 50 despite being trained on a larger dataset, conclusively saying that the diversity of the dataset matters (Taskonomy has only about 100 of the 1000 classes of images compared to imagenet)
- The contrastive SSL models performed better than non-contrastive ones, even performing as well as full-supervised , meaning brain processes visual information like the contrastive models (i.e, Learning invariances in similar images)
- The Pure language aligned models (CLIP) performed worse than SLIP(hybrid) and SLIMCLR(pure self-supervision), leading the authors to believe that the good performance of OPEN-AI's CLIP was due to the large undisclosed dataset of 400M images rather than influence of language alignment.

# Input Comparision

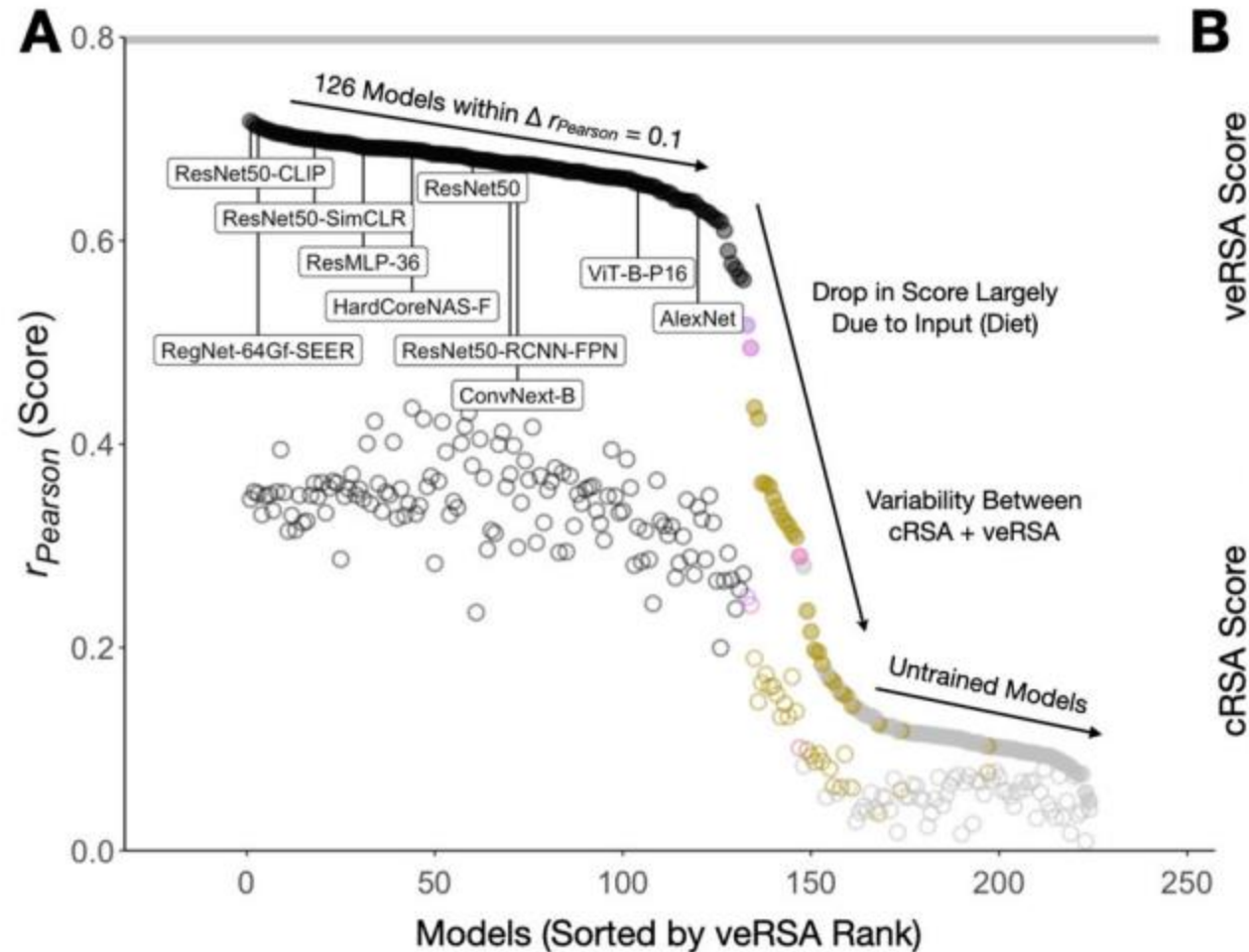
Input variation done over Imagenet1k v/s 21k , and on IPCL models trained on Imagenet, OpenImages, Places365 and VGGFace2



- No major differences in cRsa and veRsa scores of Imagenet 1k and imagenet 21k , suggesting that training on more images isnt always better, and that the improved apparent diversity didn't translate into better representations.
- IPCCL model ranked from best to worst -> Imagenet, OpenImages(object focused), Places365(scene focused), and VGGFace2(face-focused),
- Despite Imagenet having lesser images than the other datasets it outperformed the other 3 , hinting that the latent dataset diversity of Imagenet is higher than these.
- Significant differences in performance suggest that visual diet plays a major role in brain-predictive power of the model.

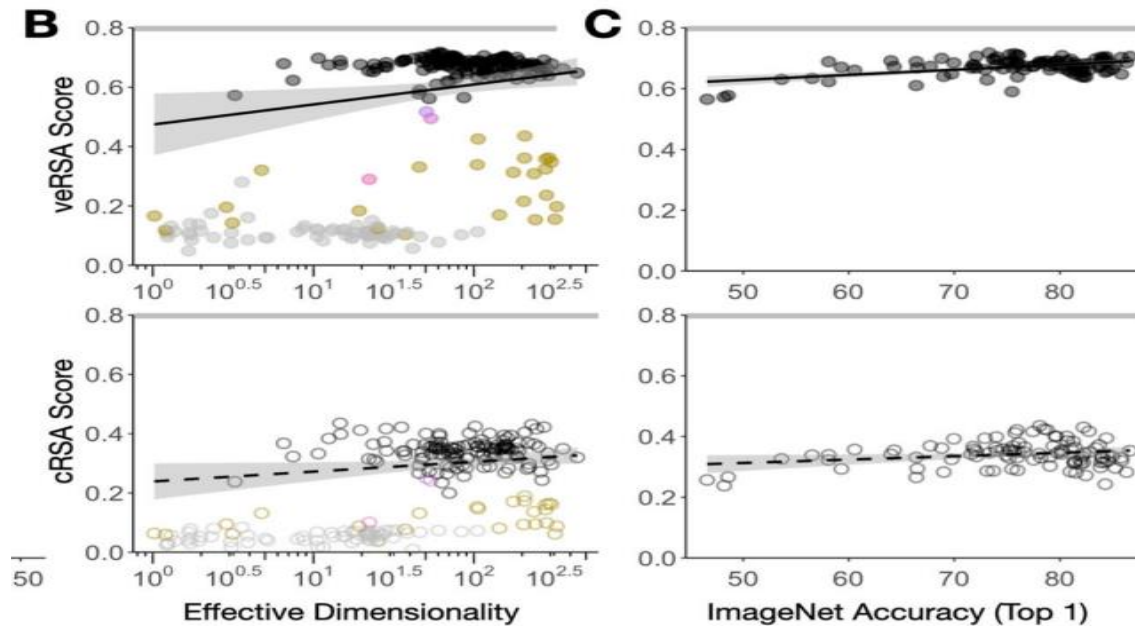
# Impact of training, overall comparison of models

- Comparison of random initialisation vs pre-trained models for brain predictivity.



- The impact of training is shown as the untrained model perform worse than trained model
- Overall variation is that 126 models out of 224 performed relatively well , then followed by the taxkonomy models (less diverse dataset) and then the untrained models
- Next we diversify on effective dimensionality , classification accuracy, and number of trainable parameters

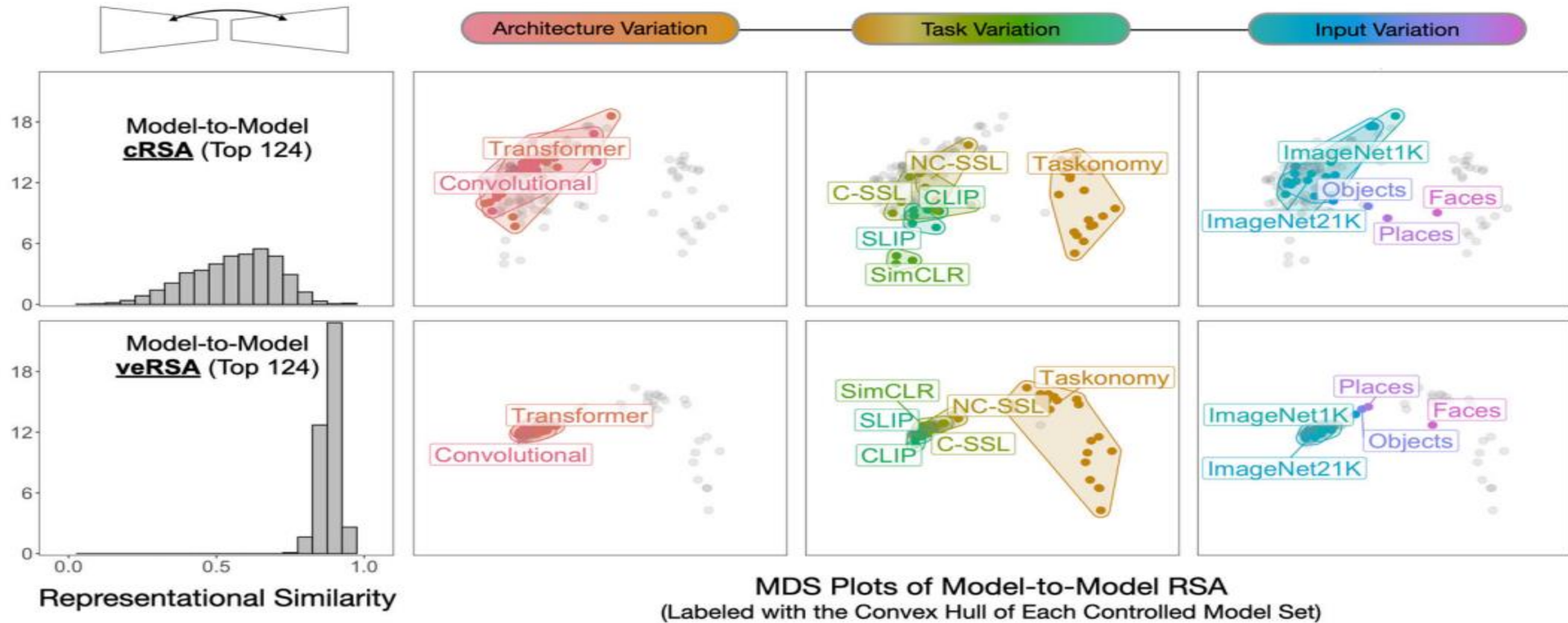
- Variation of ED in trained models and random models vs brain predictability showed no correlation when compared separately ,concluding that ED is not an indicator of brain-predicting power
- Little to no correlation found between classification accuracy and predictability concluding that brain predictavity isnt indicated by the fine-tuned weights of the top-1 imagenet model.
- No consistent behaviour found for number of trainable parameter variation having an effect on cRsa and veRsa scores.





# Model to model comparision

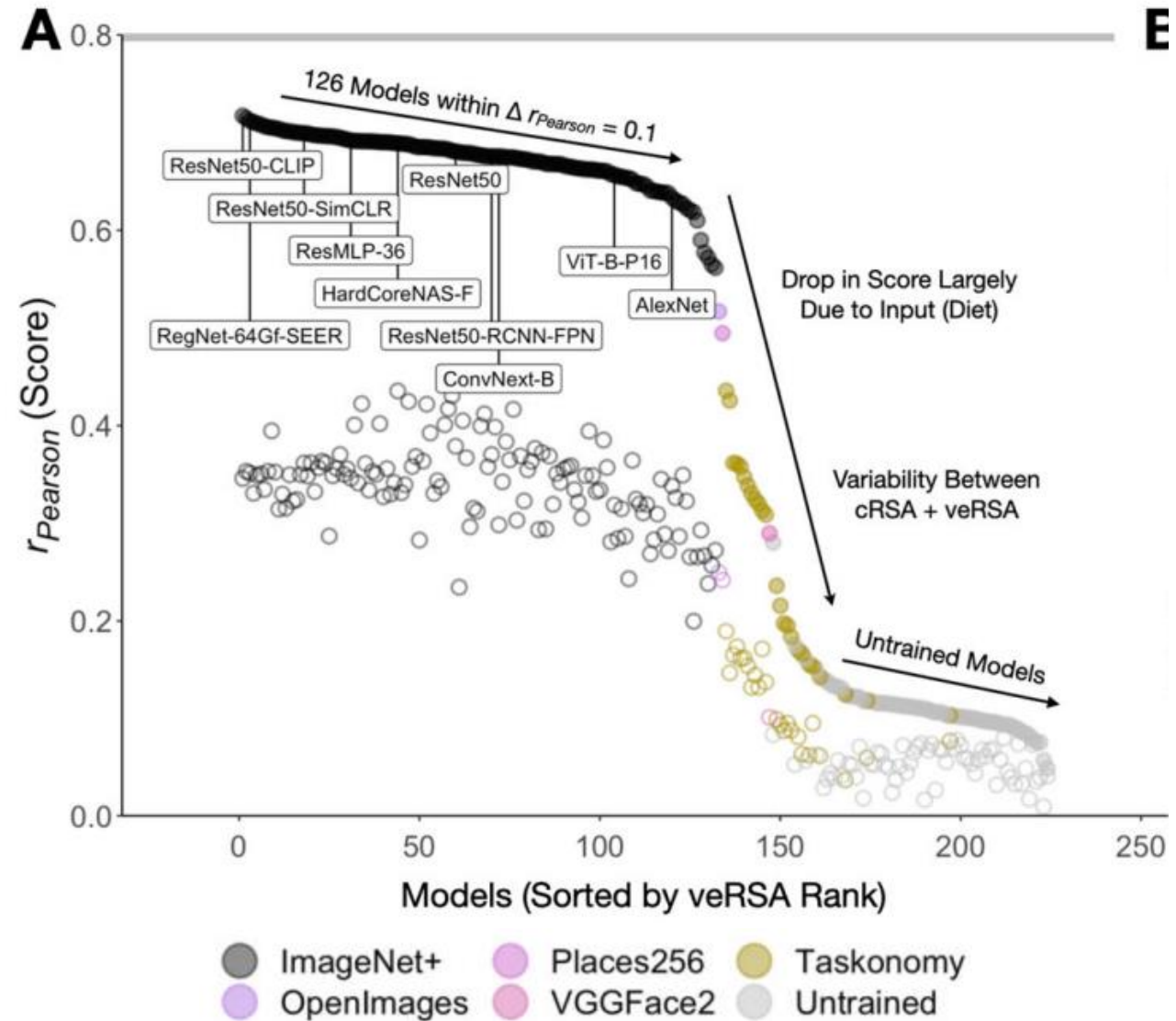
To understand that whether differences in architecture,task,diet actually lead to differences in representation , a model similarity analysis was run , done using cRSM and veRSM



- Substantially variant and diverse representations in the cRSA models,
- The variation collapsed for veRSA models , suggesting that reweighting plays a crucial role for models to converge into a shared-brain like representation.
- Stating that the difference between cRSA and veRSA is the most significant predictor of brain responses when compared to all the inductive biases covered so far.

# Discussion

# Importance of Visual Experience



# Importance of Visual Experience

Two key observations:

- Untrained models (without any visual experience) not able to capture later-stage representations
- Impoverished diets (data) are quite bad for models

However, few issues:

- No metric or measure for knowing input data richness – available for measuring image similarity in latent space (too late!)
- Use this to perform "semantic deduplication" using embedding space of models like CLIP
- Another issue is of non-uniform data-augmentation and set of hyperparameters

## **Model-to-brain linking**

- Discussion about possible flaws of metrics , if veRSA is better, then the representations learned by CNN vs ViT might not matter much but if cRSA is better than these models do learn different representation , it's just that the metric can't capture it properly,
- Provided direction regarding future metrics aligning with Sparsity constraints , mapping from multiple layers (to display heirarchy) , one-to-one mapping
- Critiqued that it could be the Dataset which is flawed , NSD might not provide the images that could bring out the representational differences between these fine-tuned models
- Usage of artificial stimulus (generated images) to differentiate the models' representations from each other

Novelty

- As mentioned in the paper:
  - Large model scopus
  - Diverse datasets
  - Different tasks and training paradigms
  - Model-to-Model comparision
  - Emperical derivation of a set of shared inductive biases based on which they perform statistical grouping of models
- Previously, only a single model feature was explored with regard to model-to-brain alignment and tested on conventional benchmarks
- Previously, more attention given to building a go-to model for brain



# Conclusion

## Limitations

- Limited exploration in terms of mapping/alignment
- Not explored hierarchical mapping of model and brain – different stages of model to different brain regions
- Much less focus on category-selective regions
- Focus on later stages of visual processing – little to no exploration about early stages of models as well as visual stream
- Variability in model-dataset pairs – not all models tested across similar datasets – groupwise done

## Future Directions

- Implement and explore hierarchical mapping of models to brains
- Better analysis of "visual diet" for training the model

What we thought can be added:

- Multimodal datasets for long range dependency, contextual augmentation and how they impact visual stream