

# Dynamic Routing and Scheduling of a Call-Taxi System

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Introduction

Apriori Model

Literature review

Heuristics Approach

Structure

Data Collection & Extraction

Experimental Design

Conclusions

# 1. Introduction

- ⇒ Routing – Freight, Emergency dispatch, Network evacuation, Call-bus systems, etc
- ⇒ One such context – Call taxi optimization
- ⇒ Motivation
  - Growing demand
  - Significant revenues
  - Need for optimization, decision support tools
  - Limitations of the current tools

# Problem Definition and context

- ⇒ Fleet size – ‘m’ and No. of request – ‘n’
- ⇒ Requests – Origin, Destination, Pick up Time
- ⇒ How do you allocate and dispatch taxis ??
- ⇒ Which satisfy a certain set of objectives
- ⇒ Context
  - Static
  - Dynamic
- ⇒ Definitions
  - Decision variables – Fleet size, Call-offset time
  - Performance measures – Revenue, ADM, % calls rejected, % calls late serviced, car waiting time

# Objectives

- ⇒ Models - Maximize revenue generated
- ⇒ Minimize
  - fleet size required
  - average dead mileage
  - car-waiting time
  - % rejection
  - % late serviced
- ⇒ To test and validate the reliability of the models proposed with real time data.
- ⇒ Develop a decision support application

# Different Perspectives of the Problem

## ⇒ System Operator's perspective

- Max revenues, % accepted calls
- Min taxi-idle times, dead-mileage

## ⇒ User's perspective

- LOS (pick-up times)
- Tariffs (Cost of service)
- Very less call-offset time

# Scope

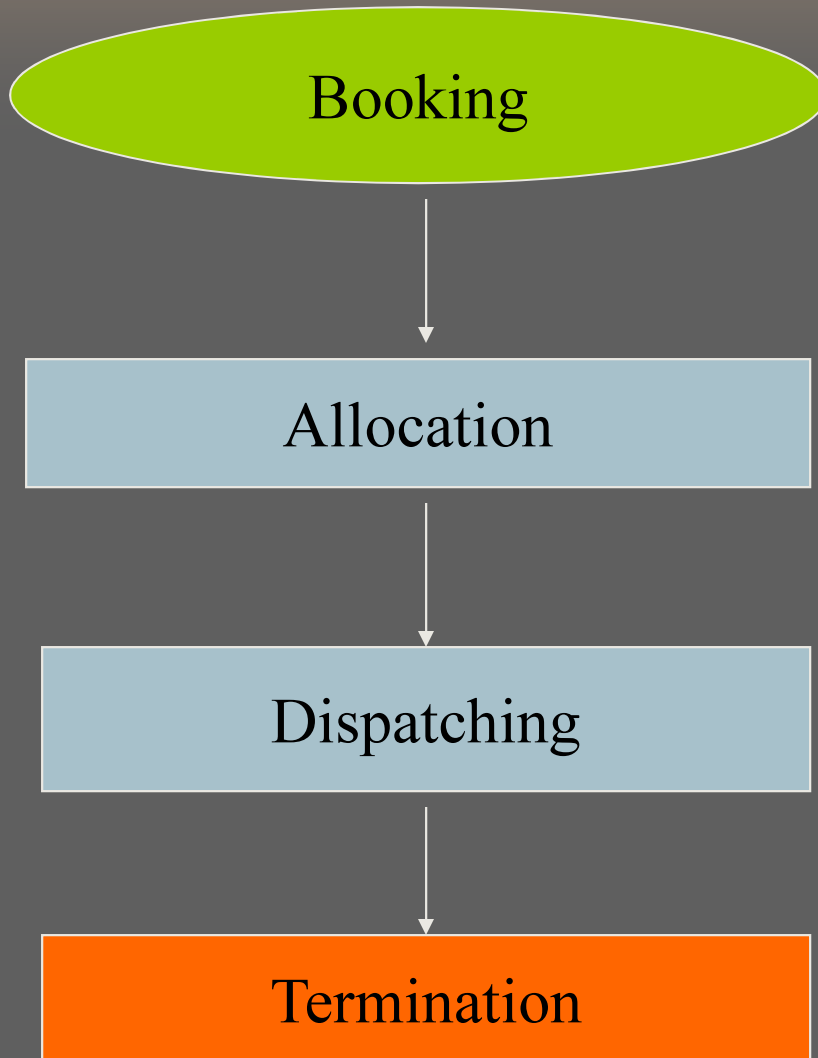
- ➔ A single source node (Hub)
- ➔ Link travel times are constant, no congestion
- ➔ Drivers do not use their judgment (Operator based)
- ➔ Taxis serve - one job at any given point of time
- ➔ Taxis move with constant speed
- ➔ Data obtained from a single cal taxi firm
- ➔ Time Windows
- ➔ No cancellation

## 2. Literature Review – Approaches

- ⇒ Insertion and genetic algorithm approach
- ⇒ Trip chaining strategy for advanced taxi booking
- ⇒ Network equilibrium taxi model approach
- ⇒ Mixed integer programming formulation approach
- ⇒ Real time heuristics approach
  - Simple heuristics
  - Advanced heuristics
- ⇒ Effects of taxi information systems on efficiency and quality of services



# Current state of practice - Chennai



- ⇒ 3-4 zones (40 vehicles)
- ⇒ Software – 3 screens
- ⇒ Bid for allocation
- ⇒ Dispatcher discretion
- ⇒ Human judgment

## Gaps in Literature – This study will address

- ➡ Either static or the dynamic independently.
- ➡ Software that embed the mathematical models
- ➡ Sensitivity of the decision variables

# Applications of this study

- ➡ Planning level decision support
- ➡ Operation level decision support
- ➡ Analysis Insights

### 3. Data collection and Extraction process

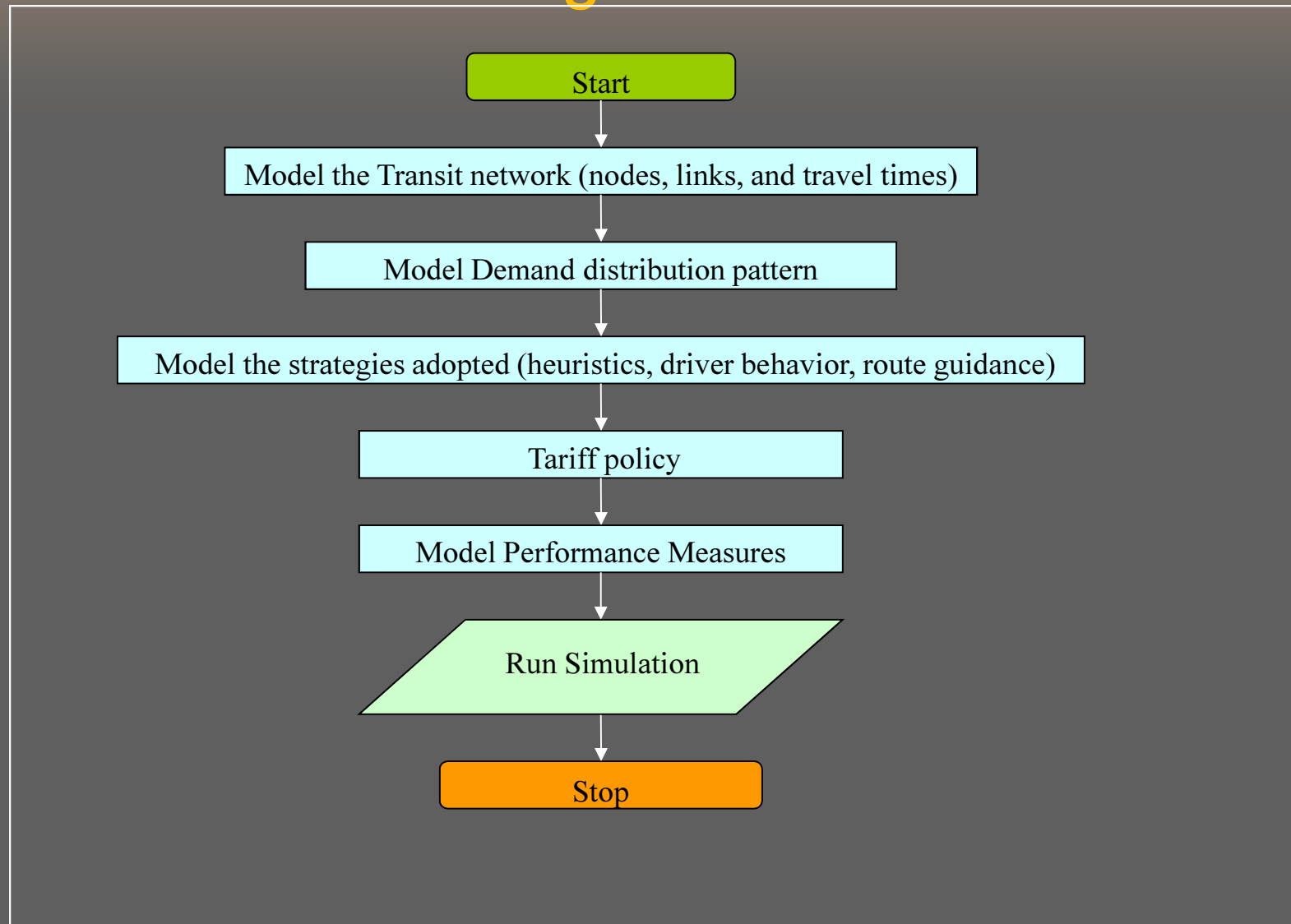
#### ⇒ Data collection

- 3 operators were contacted
- The problem with benefits of such a study was explained clearly
- Raw data – Obtained 30 day data for month of Jan, 2006 for testing and validation
- This data – Extraction and refining process

#### ⇒ Lessons learnt

- Modeling issues
- Practical constraints

# Modeling issues learnt

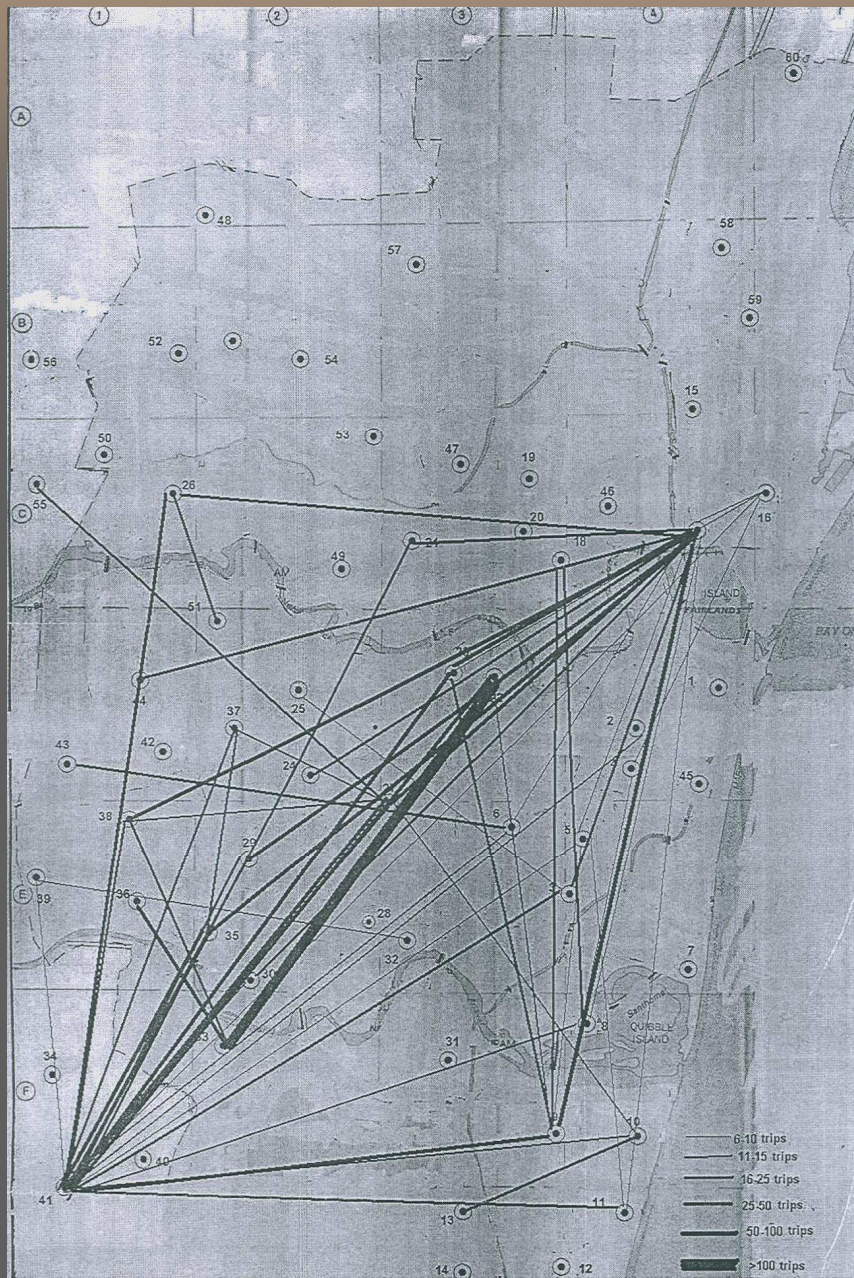


# Chennai zonal map – Modeled transit network



ZONE ID	ZONAL AREAS	
1	CHEPAUK	
2	TRIPPLICANE	
3	MYLAPORE	MANDAVELI
4	ROYAPETAH	SATYAM THEATRE
5	ALWARPET	TTK ROAD
6	RK SALAI	GOPALPURAM
7	PATTINAPAKKAM	
8	R.A.PURAM	SAVERA
9	ADYAR	I.I.T
10	BESANT NAGAR	





➡ Desire lines

➡ Concentration of trips around the airport and the railway stations

## Raw data

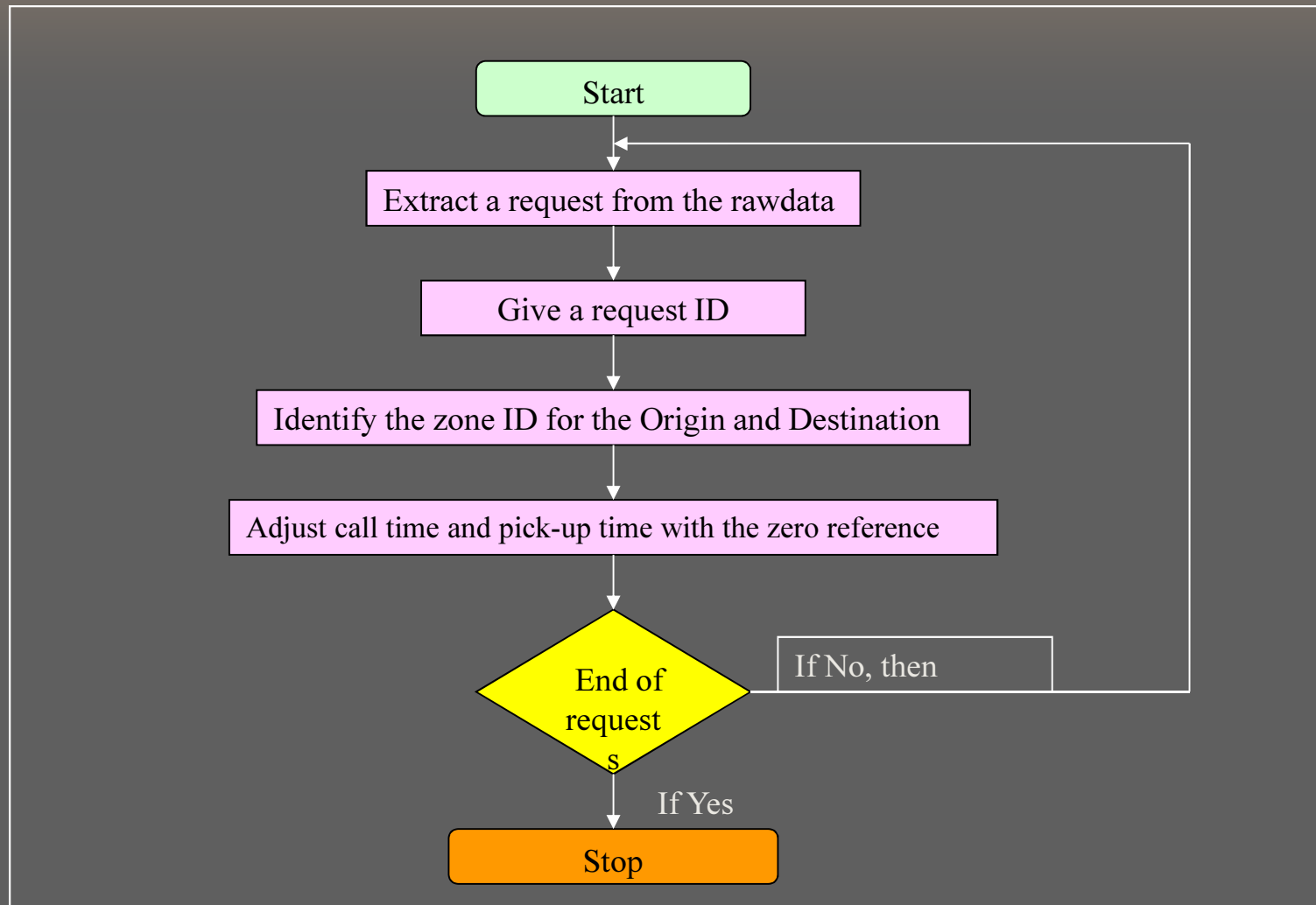
Request ID	AU11012310002
Booking date	1/1/2006
Request date	1/1/2006
Call time	14:23
Pick-up time	15:00
Origin	TNagar
Destination	Anna Nagar
Allotment time	14:32
Dispatch time	14:51
Taxi idle time	13:14
Vehicle ID	104
Start meter	17017
End meter	17037
Revenue generated	220

## Format required

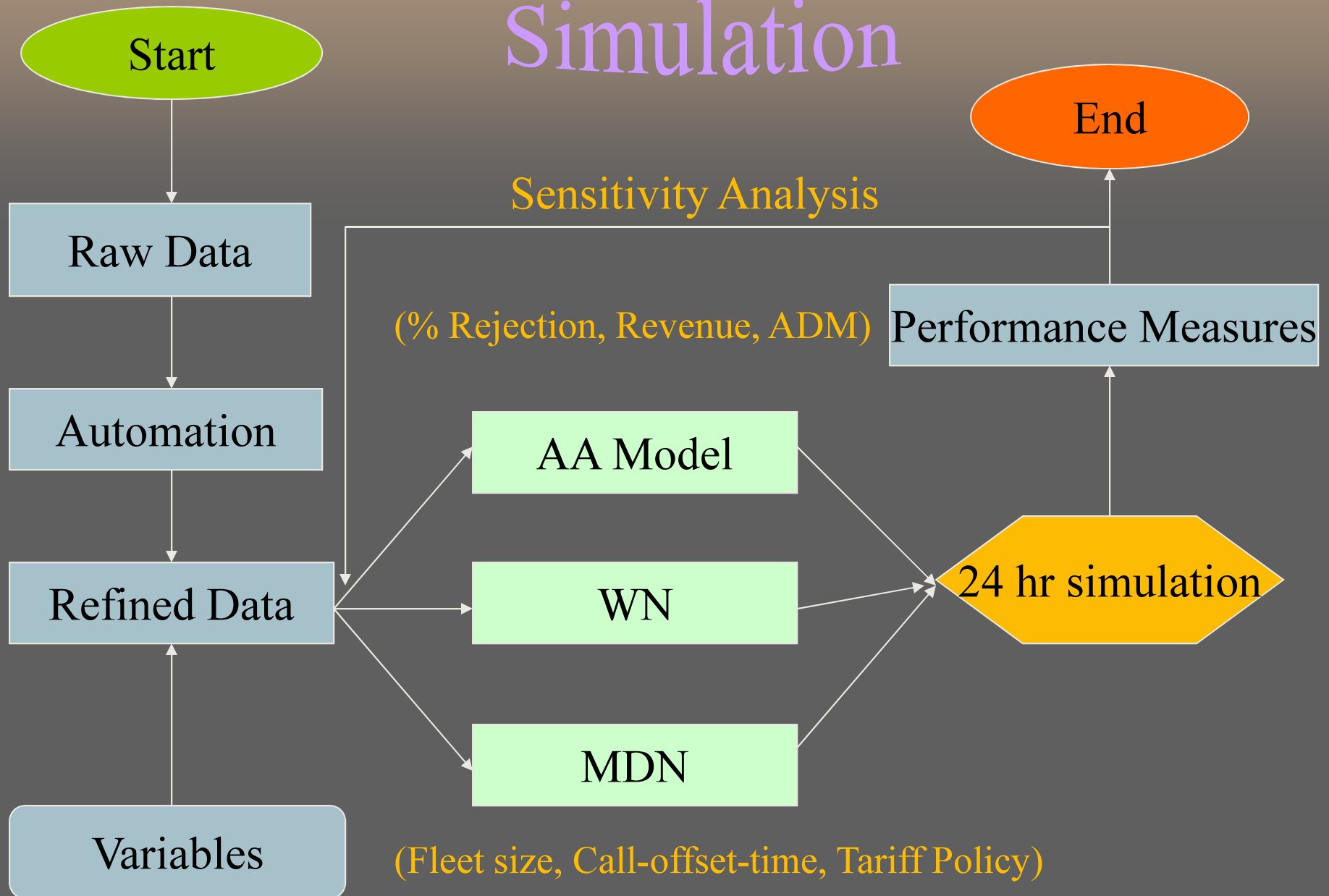
Request ID	1
Call time	863
Pick-up time	900
Origin ID	26
Destination ID	25



# Automated refining process



# Simulation



# Simulation Screen-shot

Crimson Editor - [D:\Chumma\WTP\Package\Simulation\Java-Codes-Simulation\AAsimulation.java]

```

import java.io.*;
import java.util.*;
import lpsolve.*;

public class AAsimulation
{
    public static void main(String args[]) throws Exception
    {
        Tool hd = new Tool();
        hd.createNew();
        hd.createArcs();
        hd.createLp();
        hd.calc_dead_mileage();

        /*
        What is left to do ??
        1. Build the network - Done
            1.1. Define lower and upper bounds matrices - Done
        2. Apply LP
            2.1 Convert adjacency to LP format - Arc flows....- Done
            2.2 Add Constraints - Solve
                2.2.1 Conservation constraint - Done
                2.2.2 Lower and Upper bound constraints - Done
                2.2.3 Objective Function - Done
        3. Evaluate performance measures - Revenue - Done
        */
    }
}

class Tool
{
    static int si_time, local_time, step=1, count;
    static int BIG = 10000;
    static int oper_cost = 4, revenue_cost = 8, dist_time_factor=3;
    static String req_name, adj_name;
    static int[][] ADJMATRIX;
    static int[][] VIRTUALMATRIX;
    static int[][] LBMATRIX;
    static int[][] UBMATRIX;
    static int[][] REQMATRIX;
    static int[][] SPATH;
    static int[][] SPATHD;
    static double[][] ARCFLows;
    static double[][] SOLNFlows;
    static int numreq, numnodes, fl_req;

    public Tool() throws Exception
    {

```

C:\WINDOWS\system32\cmd.exe

```

D:\Chumma\Package\Simulation\Java-Codes-Simulation>javac AAsimulation.java
Note: AAsimulation.java uses or overrides a deprecated API.
Note: Recompile with -deprecation for details.

D:\Chumma\Package\Simulation\Java-Codes-Simulation>java AAsimulation

Enter Request Data Filename :
Jan1-ID.txt
Enter Number of Requests in the request file: 25
Adjacency Matrix Filename by default is finalmapint.txt

Creating Virtual Network ...

Number of arc flows: 308

Model name: '' - run #1
Objective: Maximize(R0)

SUBMITTED
Model size:      667 constraints,      308 variables,      1508 non-zeros.
Constraints:     51 equality,          0 GUB,          0 SOS.
Variables:       0 integer,           0 semi-cont.,    0 SOS.

Using DUAL simplex for phase 1 and PRIMAL simplex for phase 2.
Found feasibility by dual simplex at iteration      101
Final solution      896 at iteration      162.

Excellent numeric accuracy !!*!! = 0

Memo: Largest [etaPFI v1.0] inv(B) had 562 NZ entries, 0.5x largest basis.
In the total iteration count 162, 0 (0.0%) were minor/bound swaps.
There were 6 refactorizations, 0 triggered by time and 0 by density.
... on average 27.0 major pivots per refactorization.
Total solver time was 0.016 seconds.

Value of objective function: 896.0
Optimal fleet size required is: 7
Dead mileage per trip is: 8

D:\Chumma\Package\Simulation\Java-Codes-Simulation>

```

Ln1, Ch1 420 ASCII, DOS READ REC COL OVR

## 4. Apriori model

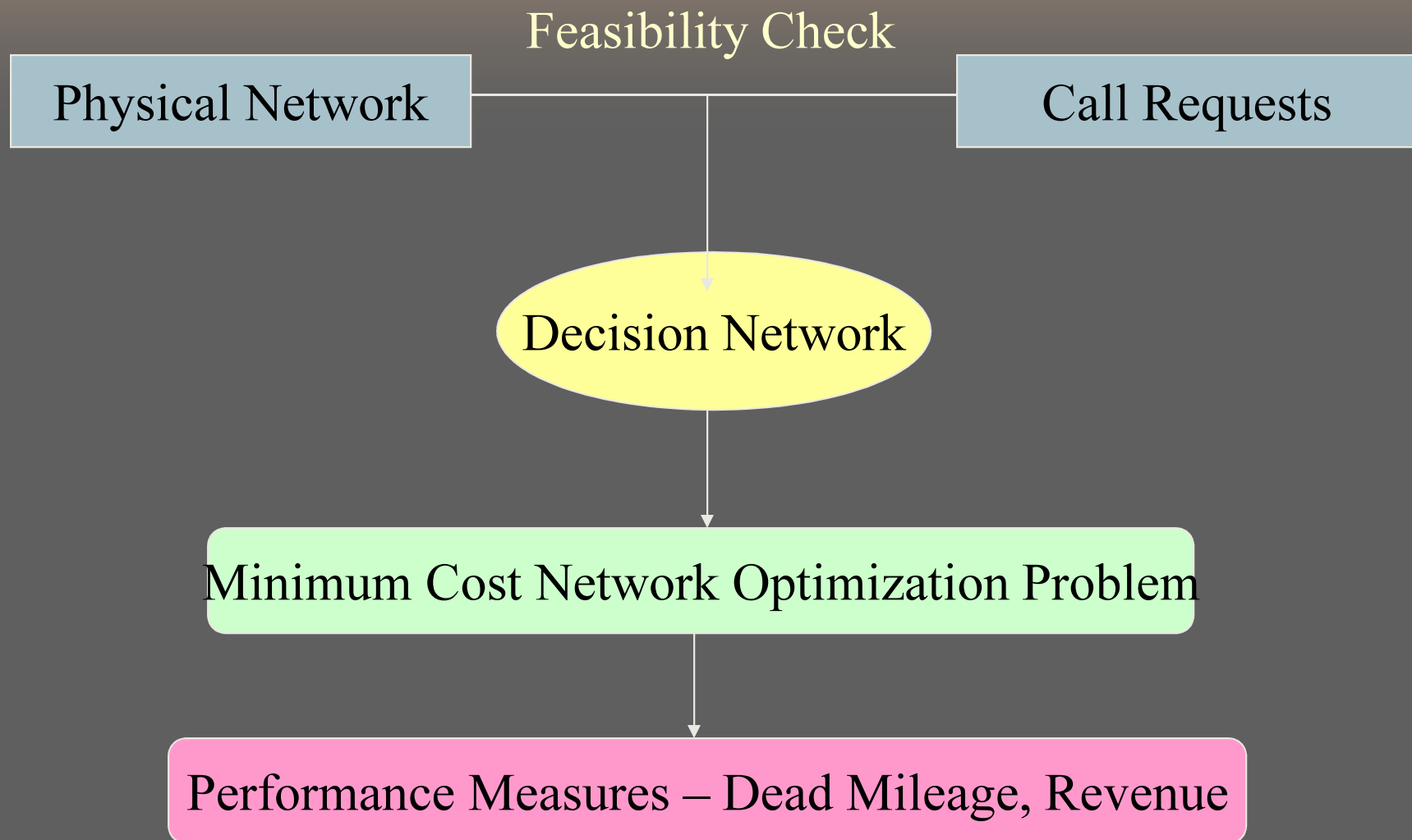
### ⇒ Inputs required

- The apriori known request set for the day
- Time period of operation
- Physical network (Distance and travel time matrices)

### ⇒ Input variables

- $L_{ij}$  ,  $U_{ij}$  (Lower and upper bounds)
- $C_{ij}$ ,  $T_{ij}$  (cost and travel times on the arcs  $A_{ij}$ )

# The Apriori Problem – Implementation



# Objective function and constraints

## ⇒ Objective function

- Maximize the revenue generated

## ⇒ Constraints

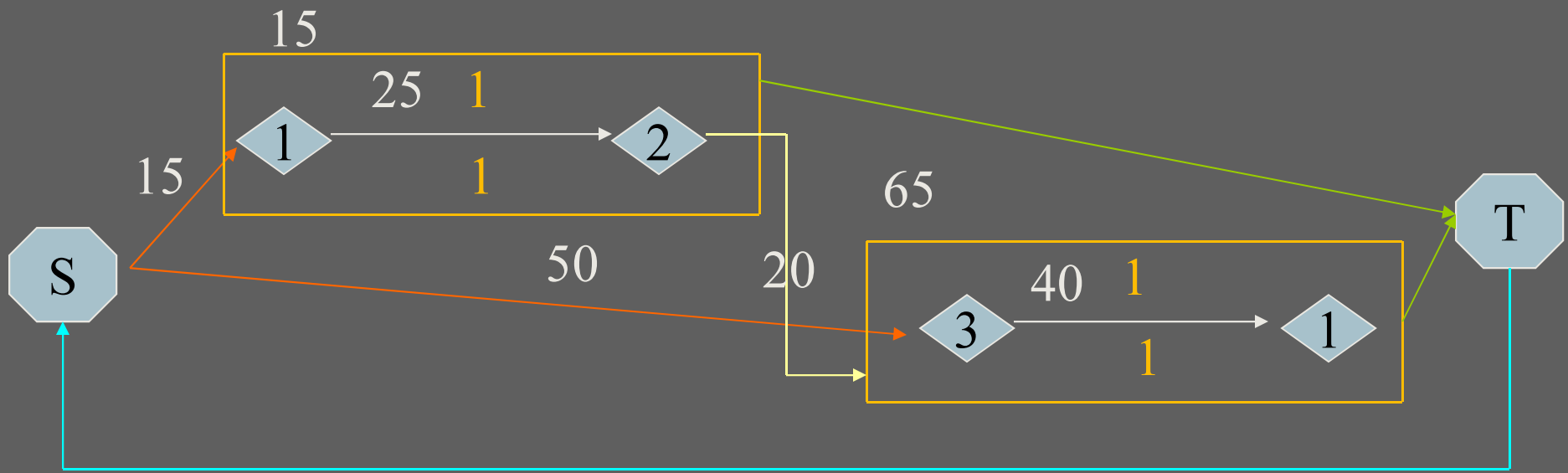
- Time constraint
- Capacity constraint
- Conservation of flow constraint

## Final Problem Formulation as an LP

- ⇒ Network  $G = (N, A)$  where  $N = \{n_0; n_1; : : : ; n_n\}$  is the **node set** and  $A = \{(A_{ij}); A_{ij} \in A, i \neq j\}$  is the arc set.
- ⇒ Vertex  $n_0$  represents a depot (source) - Fleet of  $m$  vehicles,
- ⇒  $l_{ij}$ ,  $u_{ij}$  and  $C_{ij}$  are the lower, upper bounds and the cost of traveling on the link  $A_{ij}$ .  $F_{ij}$  be the flows on the Arc  $A_{ij}$ .
- ⇒  $l_{ij} \leq F_{ij} \leq u_{ij}$  {Lower and upper bound}
- ⇒  $\sum F_{ij} = \sum F_{ji}$  {Flow conservation constraint}
- ⇒ *Objective function*: Minimize  $\sum C_{ij} * F_{ij}$  for every  $A_{ij} \in A$

# Example

- ⇒ Each request is represented as a link with LB and UB as 1.
- ⇒ The connectivity between two requests link nodes is established based on feasibility .





## 5. Heuristics approach

⇒ Need for the heuristics

- Demand is an unknown function of:

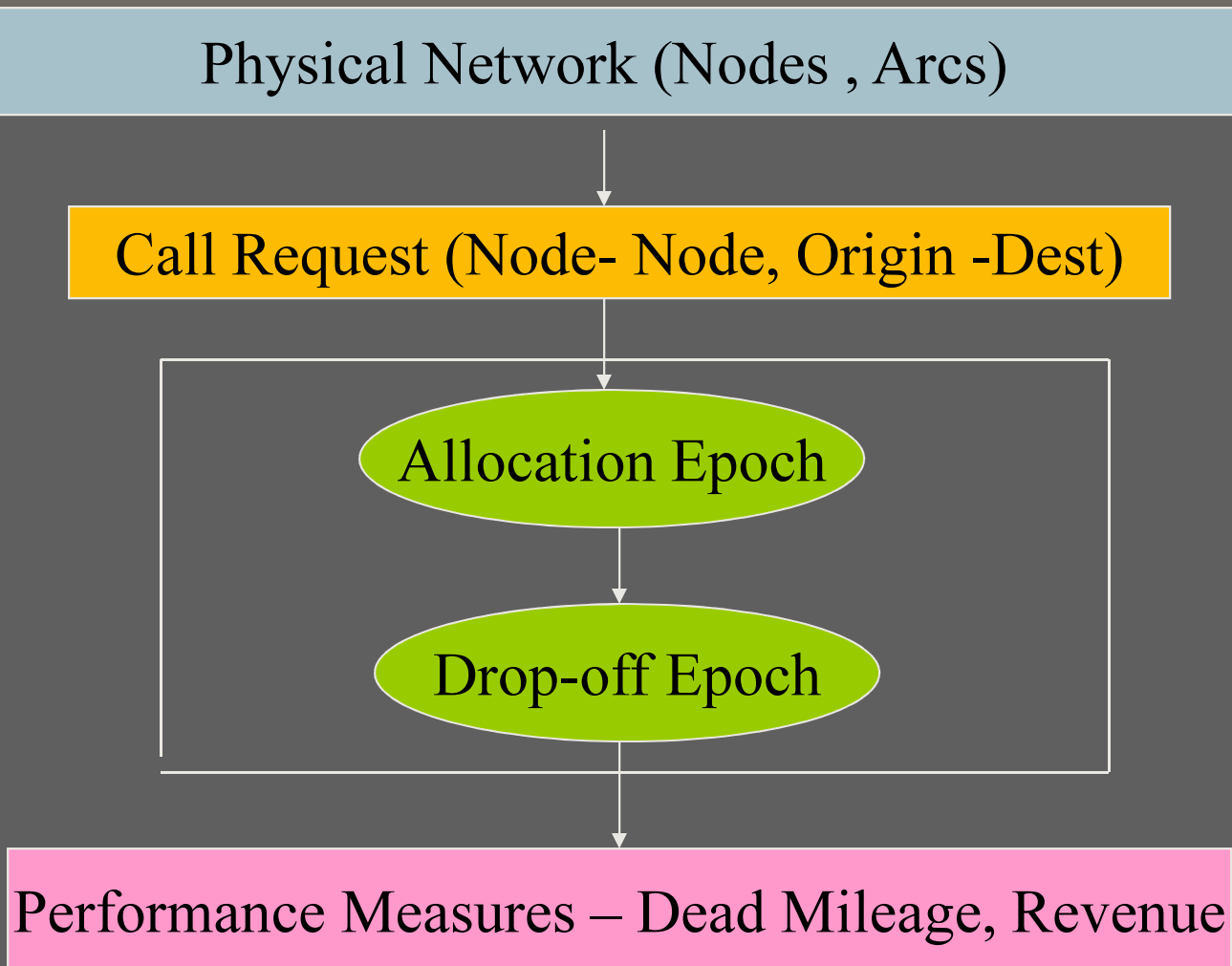
- Time
- Space

⇒ Heuristics refers to local rules for making:

- Routing and Scheduling decisions

⇒ Not global optimal

# Heuristics approach model outline



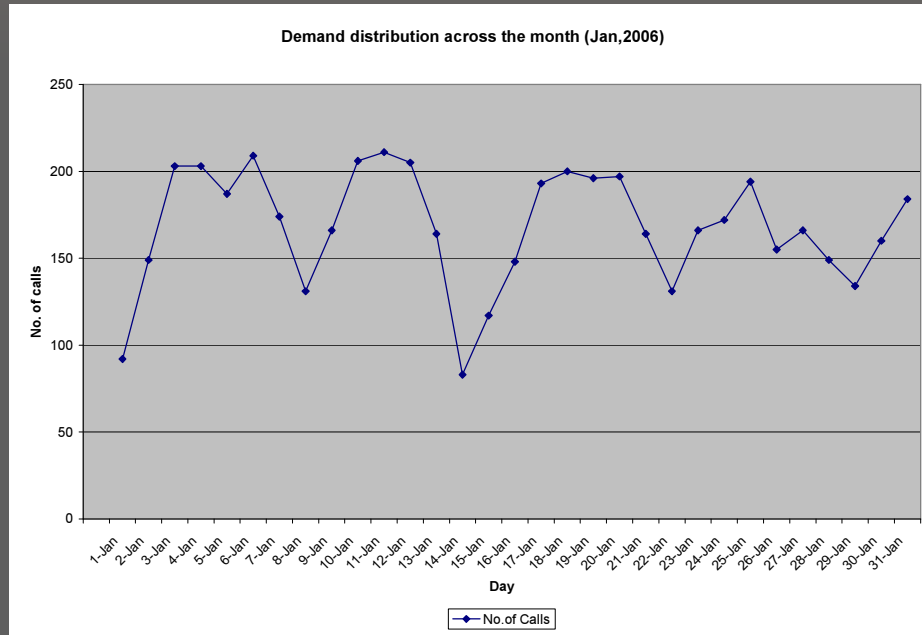
# Heuristics approach

- ⇒ Two heuristics strategies
  - Wait @ node – WN model
  - Move to desirable node – MDN model
- ⇒ Logic – Demand is an unknown function of time and space
- ⇒ Decision epochs
  - Which taxi should be allocated a request
  - What happens to the taxi after the drop-off

## 6. Experimental design & procedure - Results

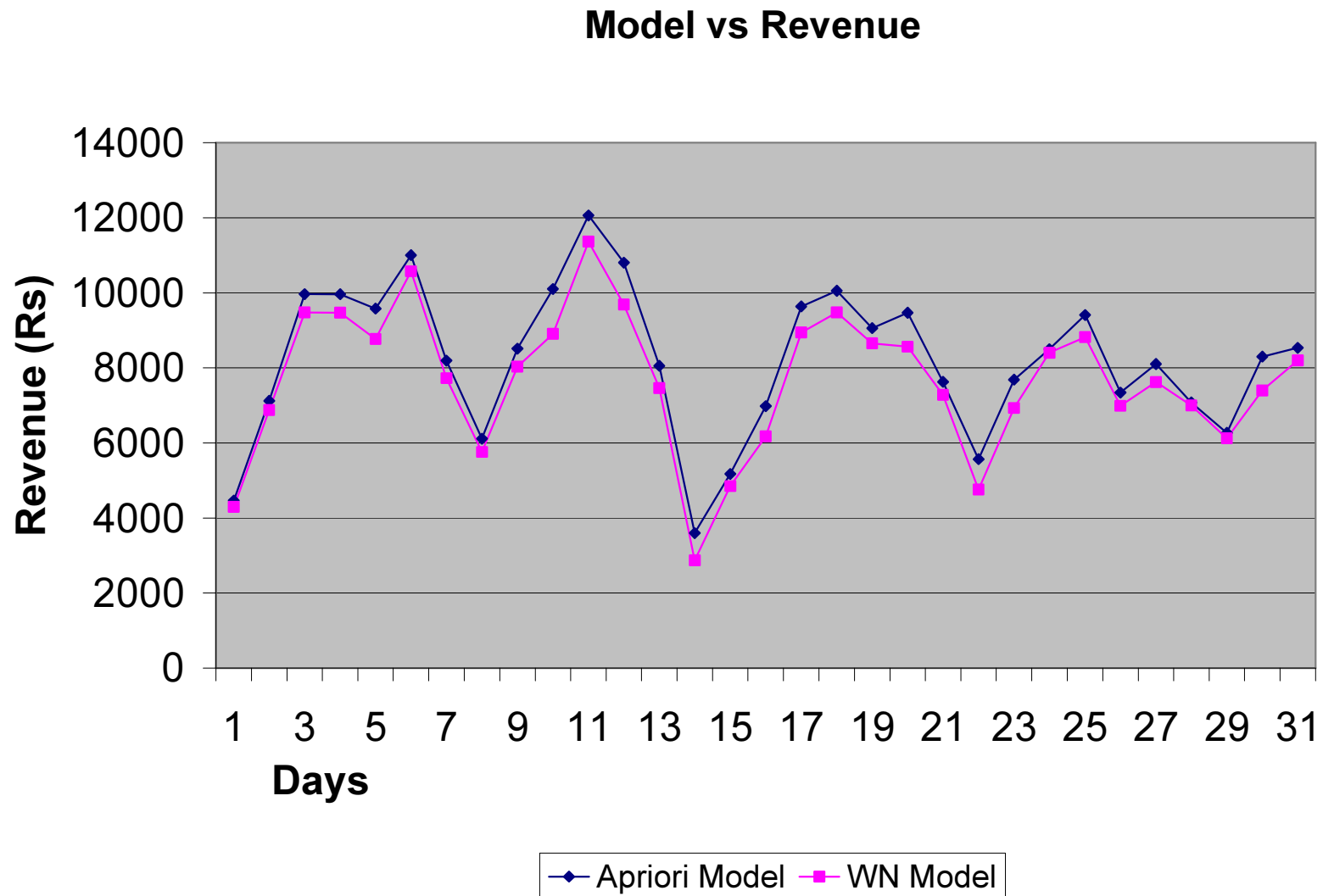
- ➡ Factors chosen and their effect on the performance of the system
  - Demand size
  - Fleet size
  - Call-offset time
- ➡ Performance measure – Its significance
  - Revenue generated
  - Average dead mileage
  - % of calls rejected due to fleet constraint
  - % Calls late serviced
  - Taxi waiting time

# Demand distribution

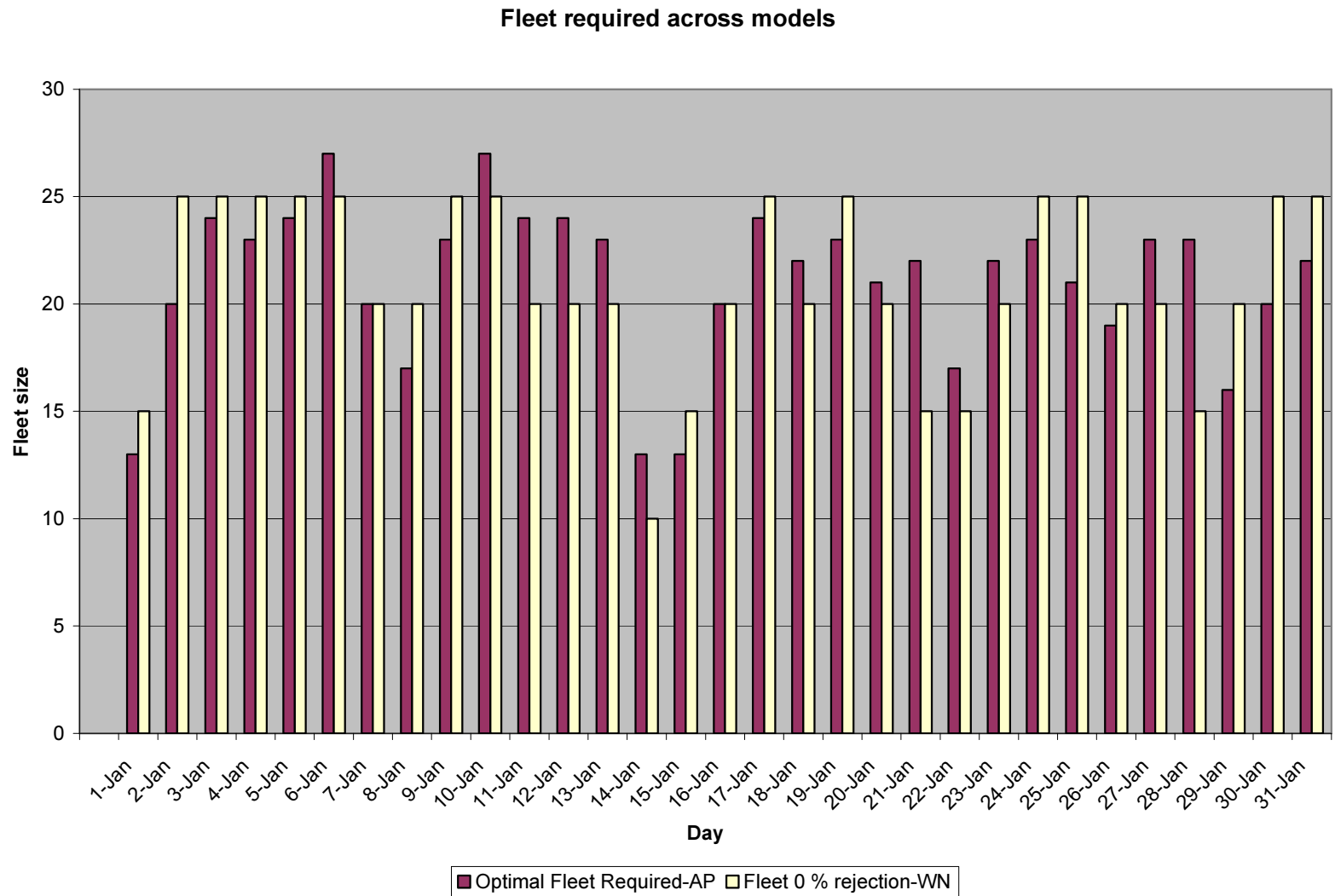


Average	168
Minimum	83
Maximum	211

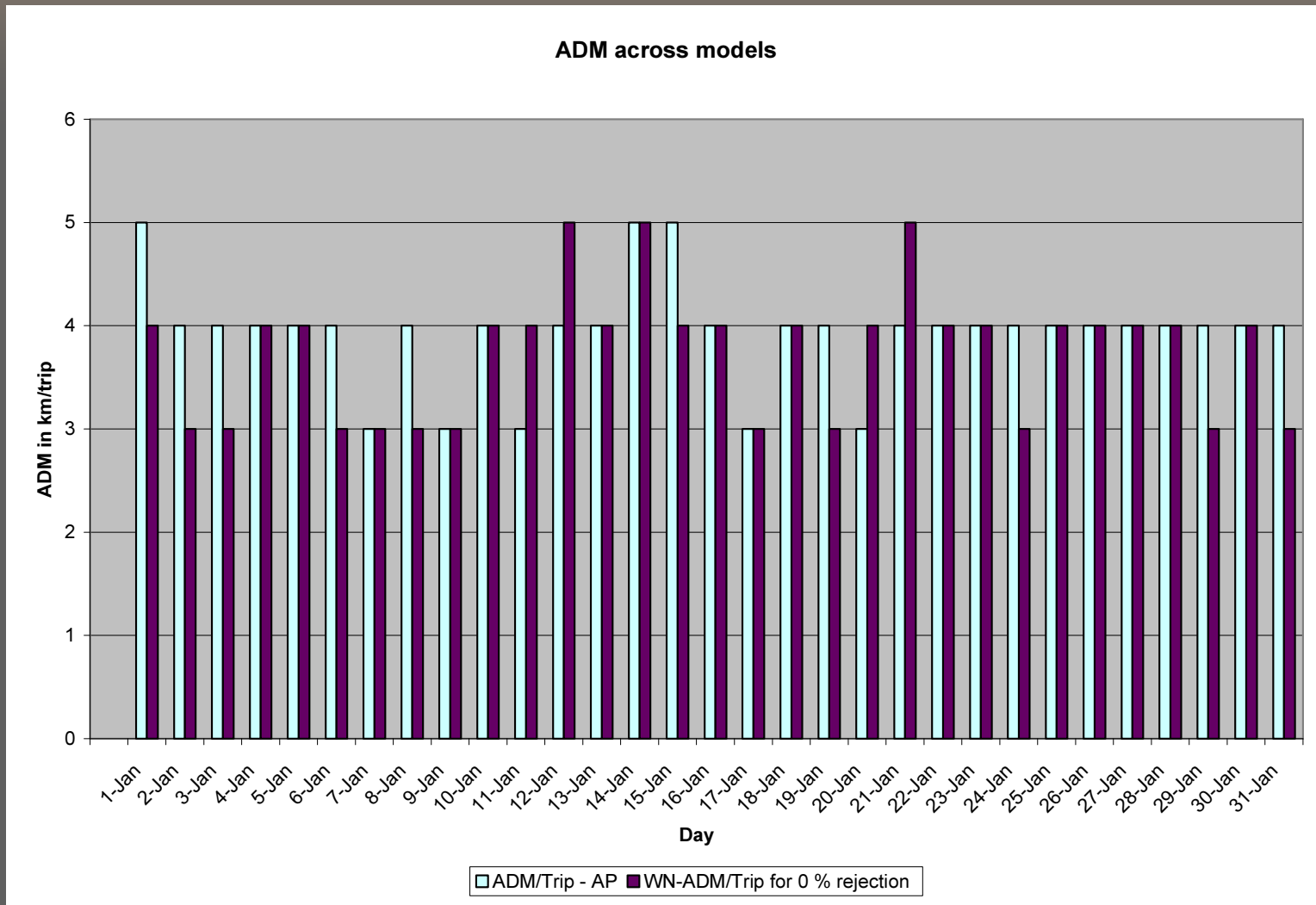
# Model Vs Revenue



# Fleet size Vs Model



# ADM Vs Model

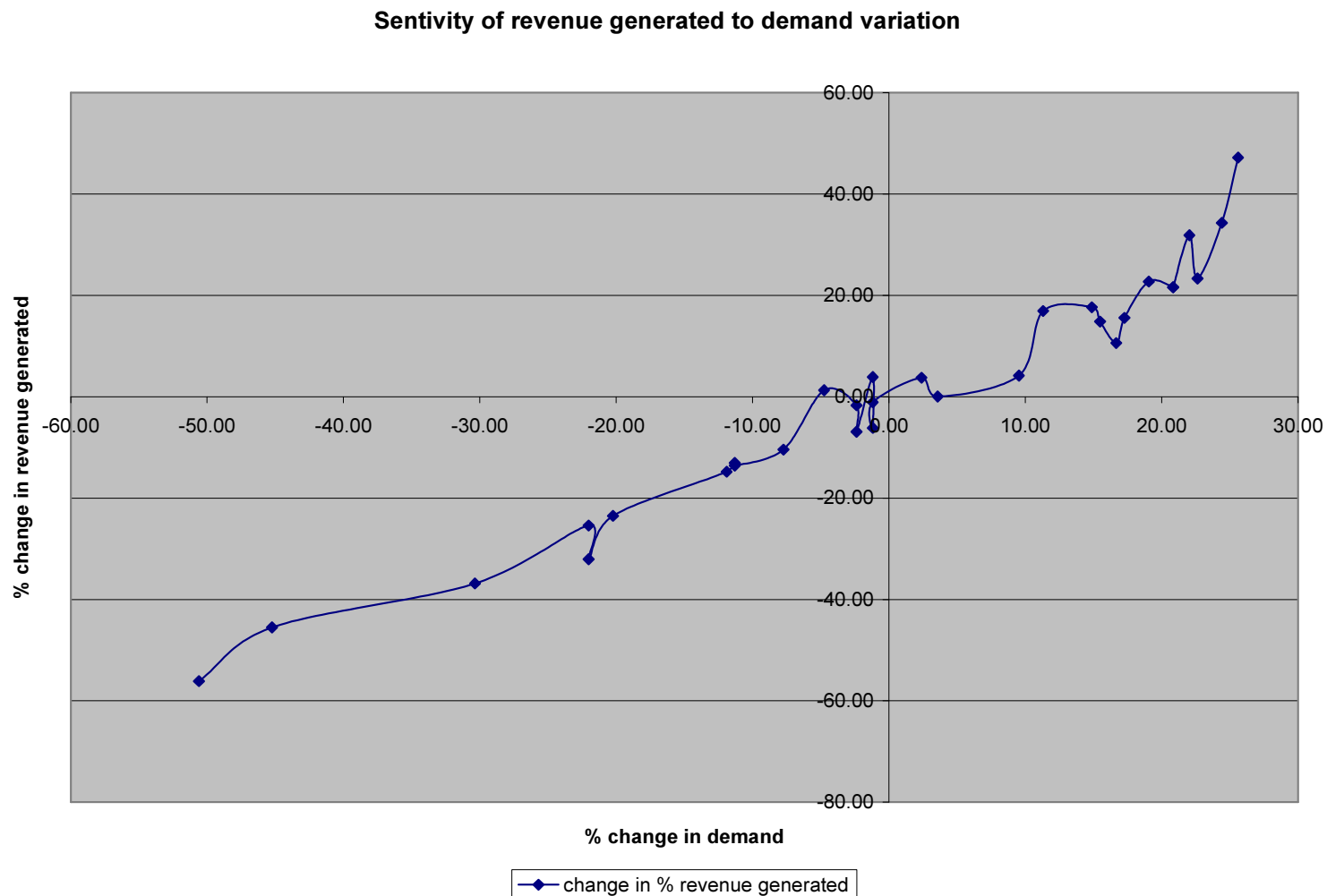




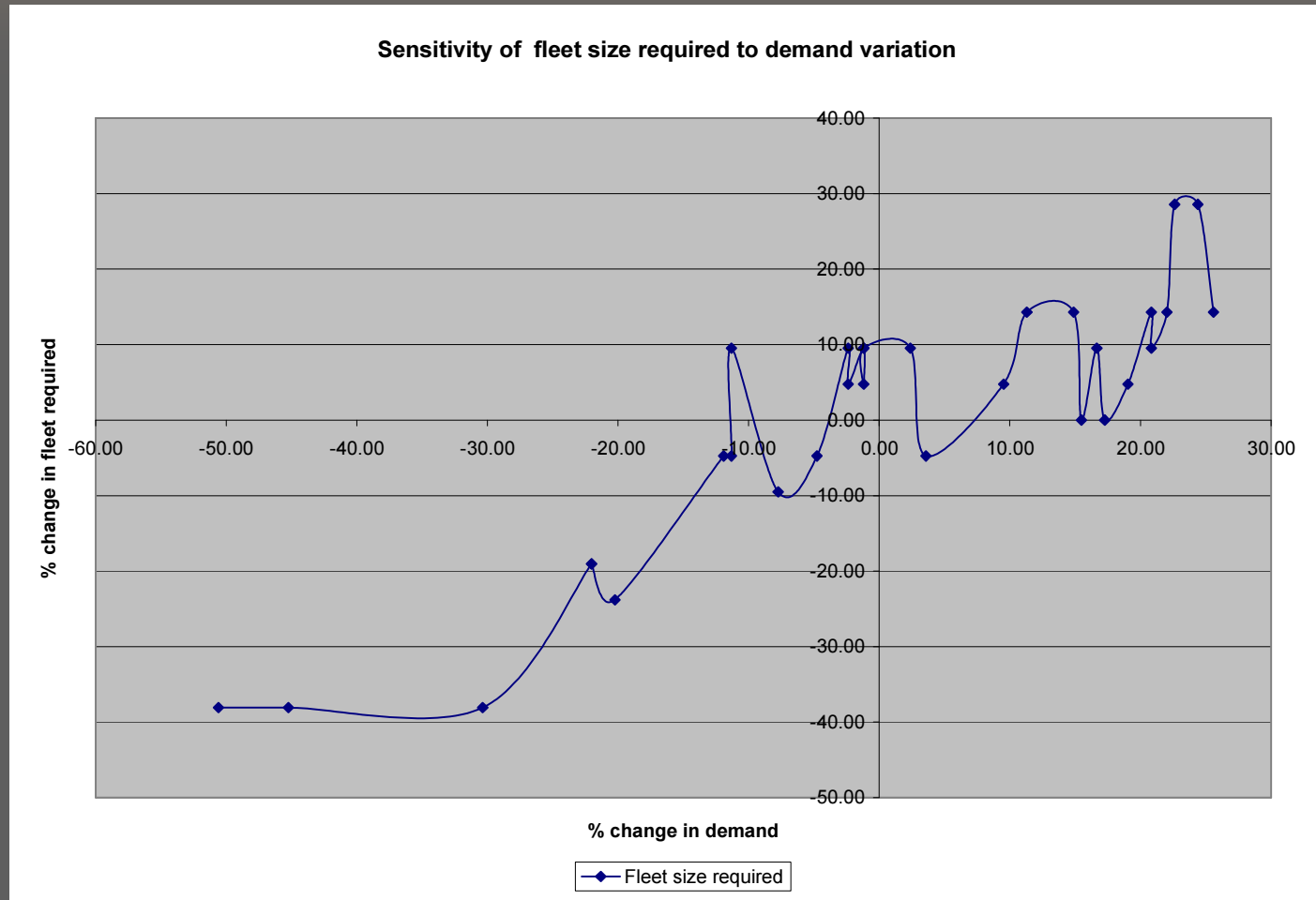
The image features a horizontal landscape. The top portion shows a sky with light grey and white clouds. Below the sky is a thin, bright yellow band representing the horizon. The bottom two-thirds of the image is a solid, dark grey area. Centered in this dark area is the text 'Sensitivity Analysis – WN Model' in a yellow, sans-serif font.

# Sensitivity Analysis – WN Model

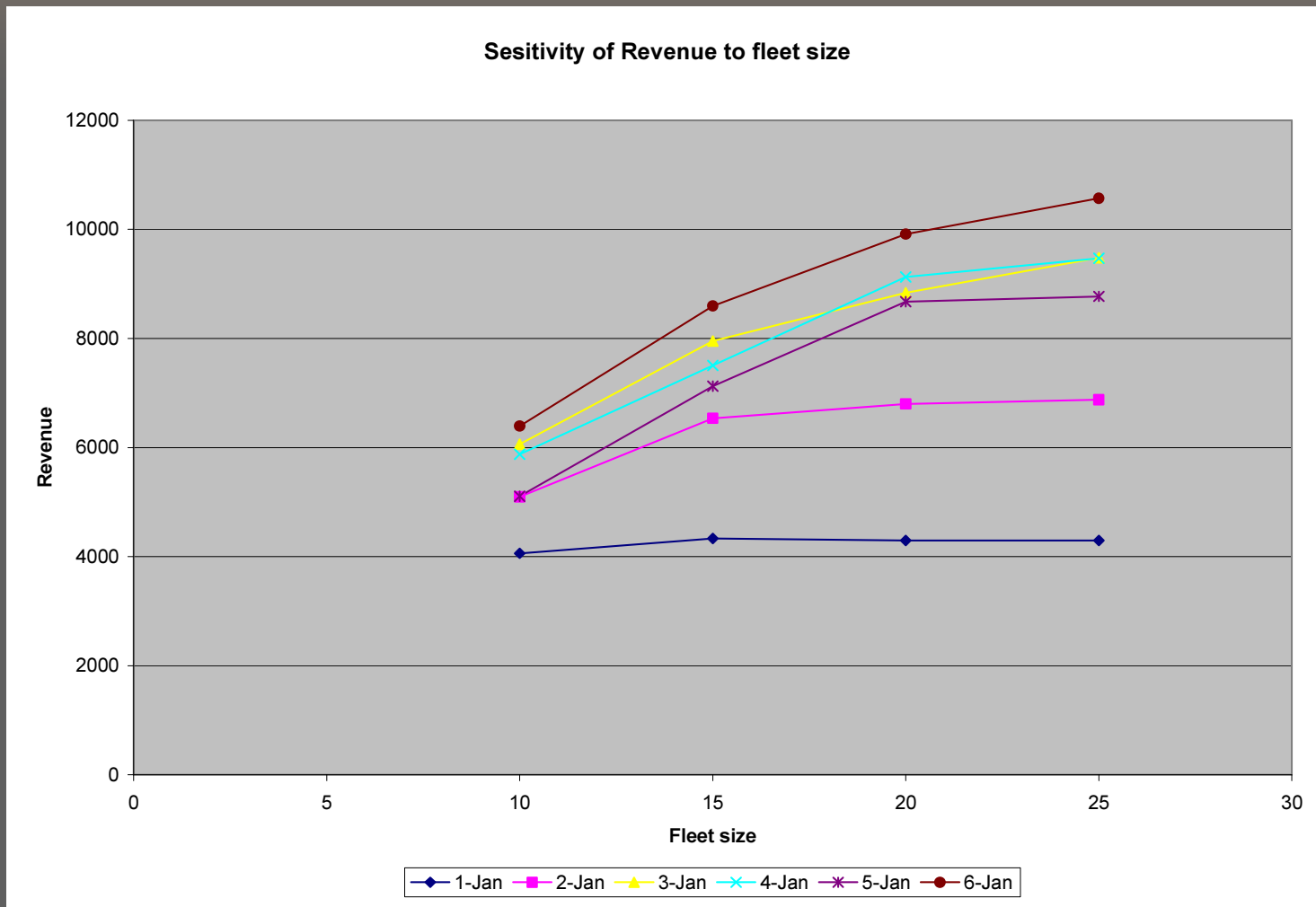
# Sensitivity of revenue to demand size



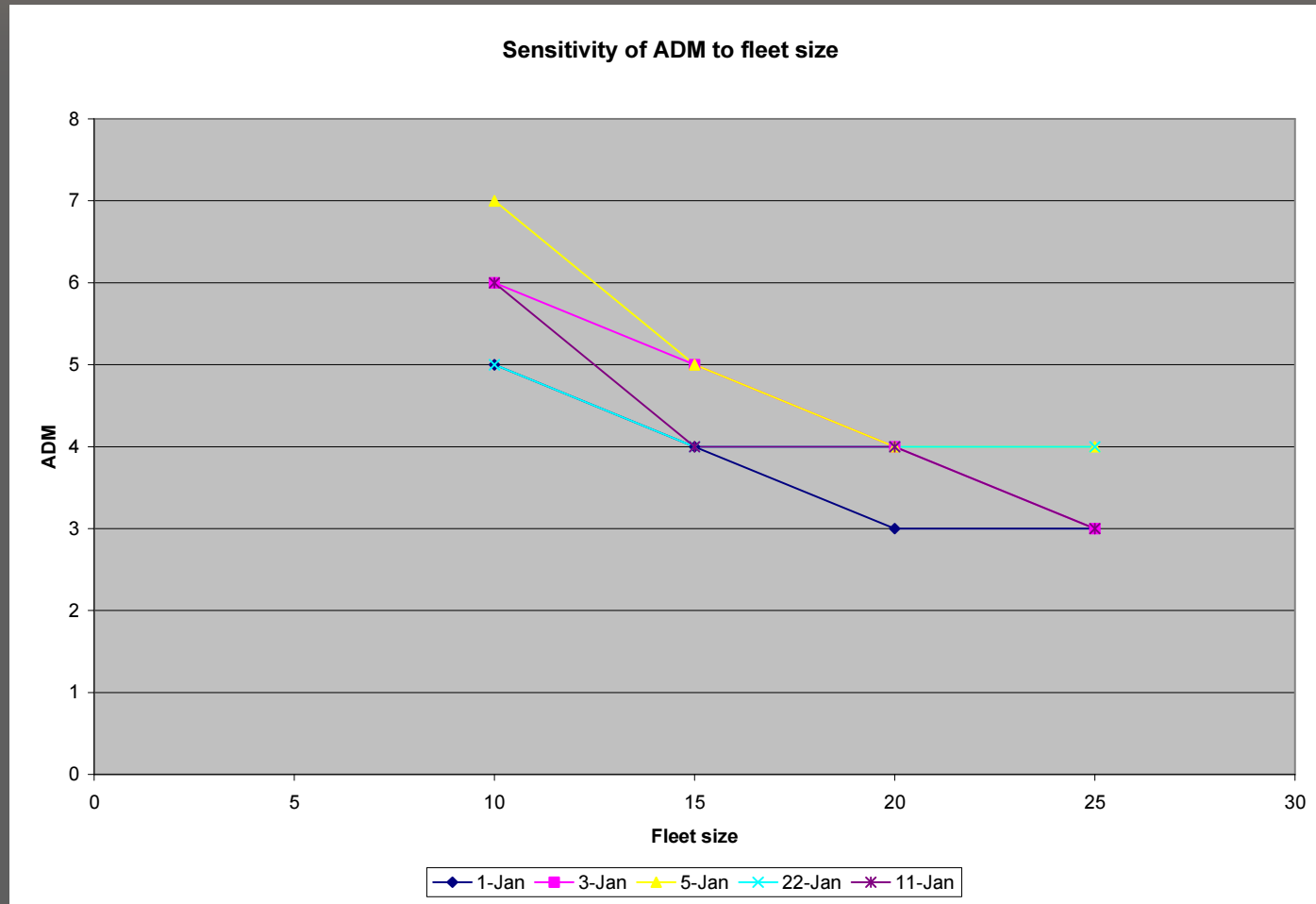
# Sensitivity of fleet size to demand size



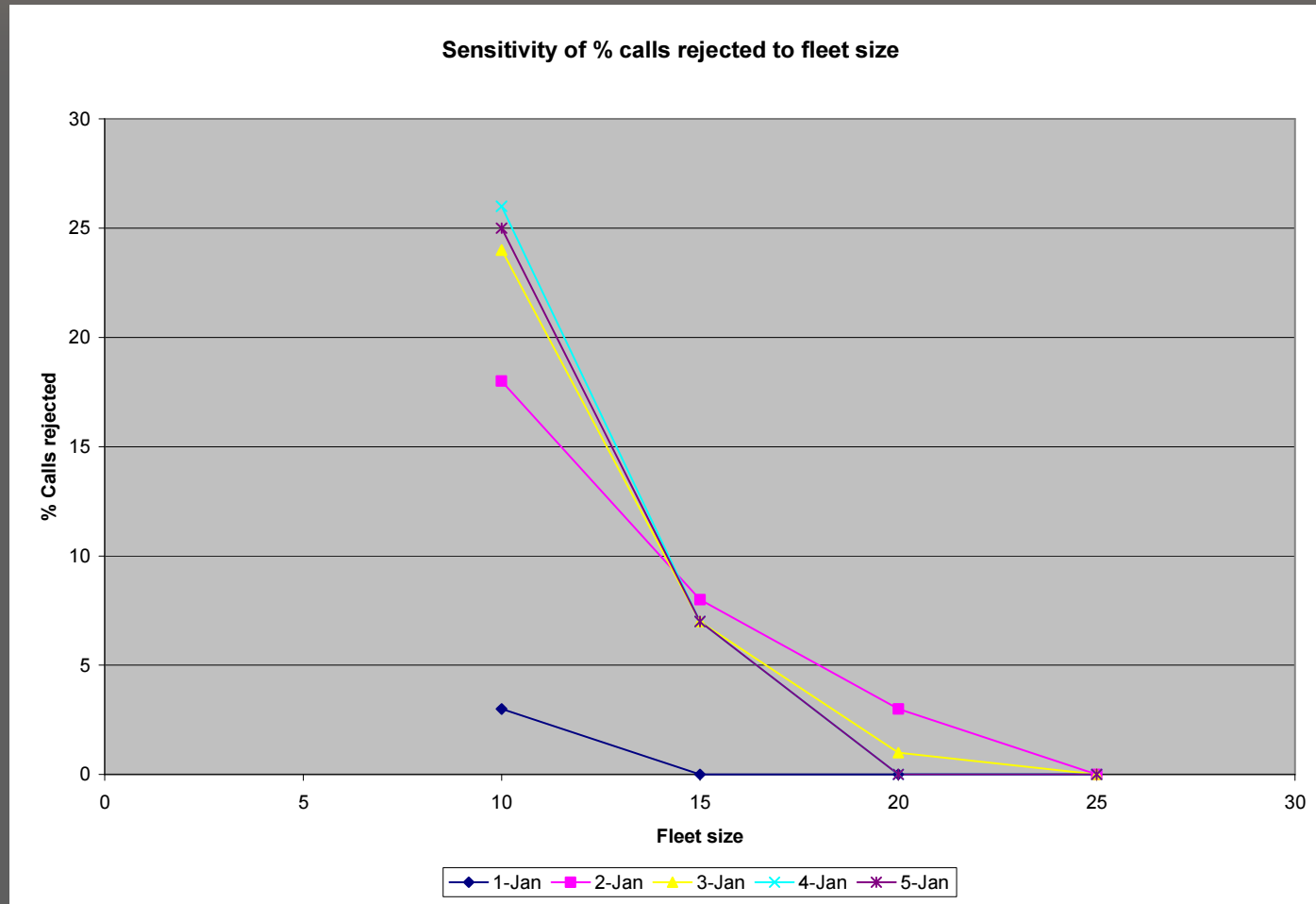
# Sensitivity of Revenue to fleet size



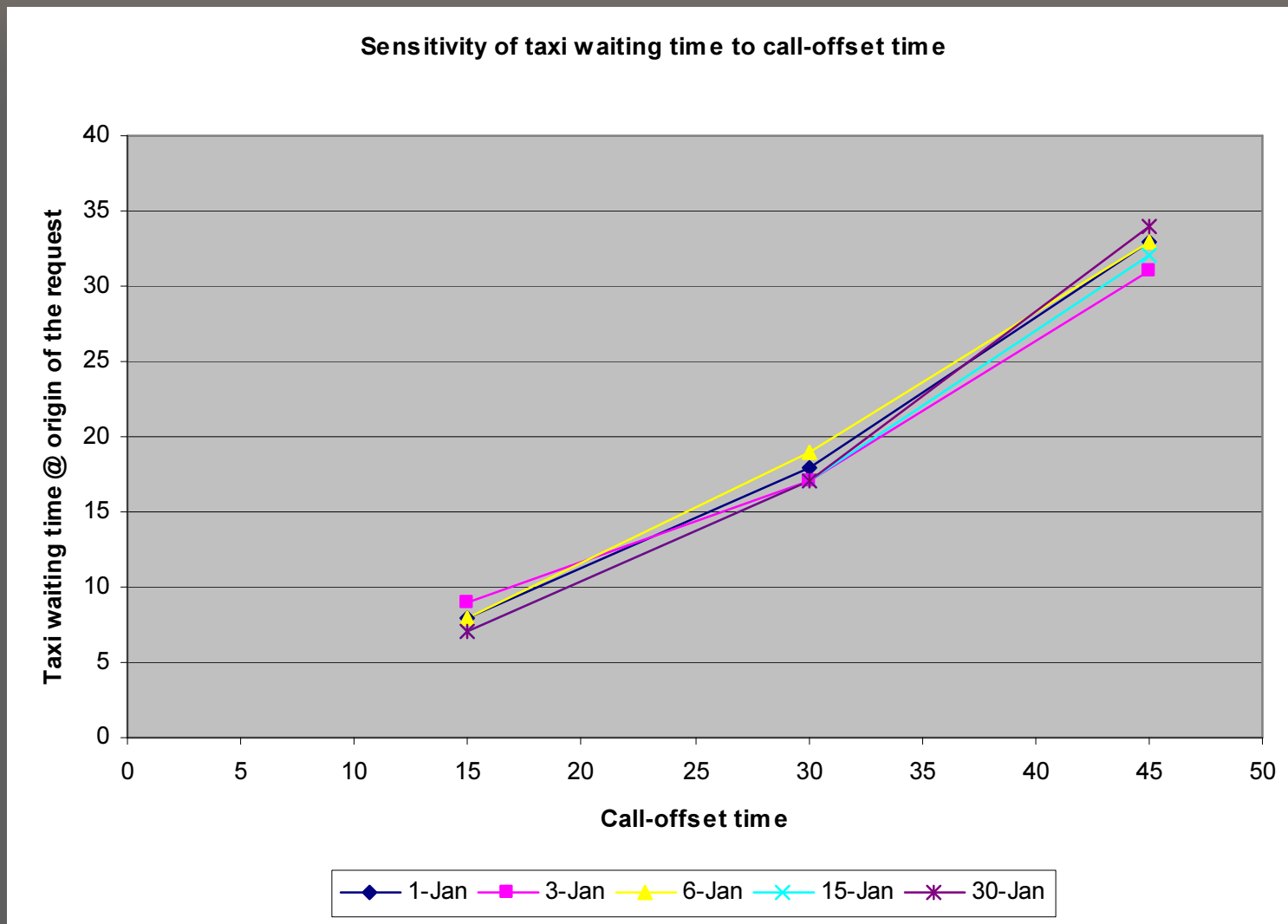
# Sensitivity of ADM to fleet size



# Sensitivity of % rejected to fleet size

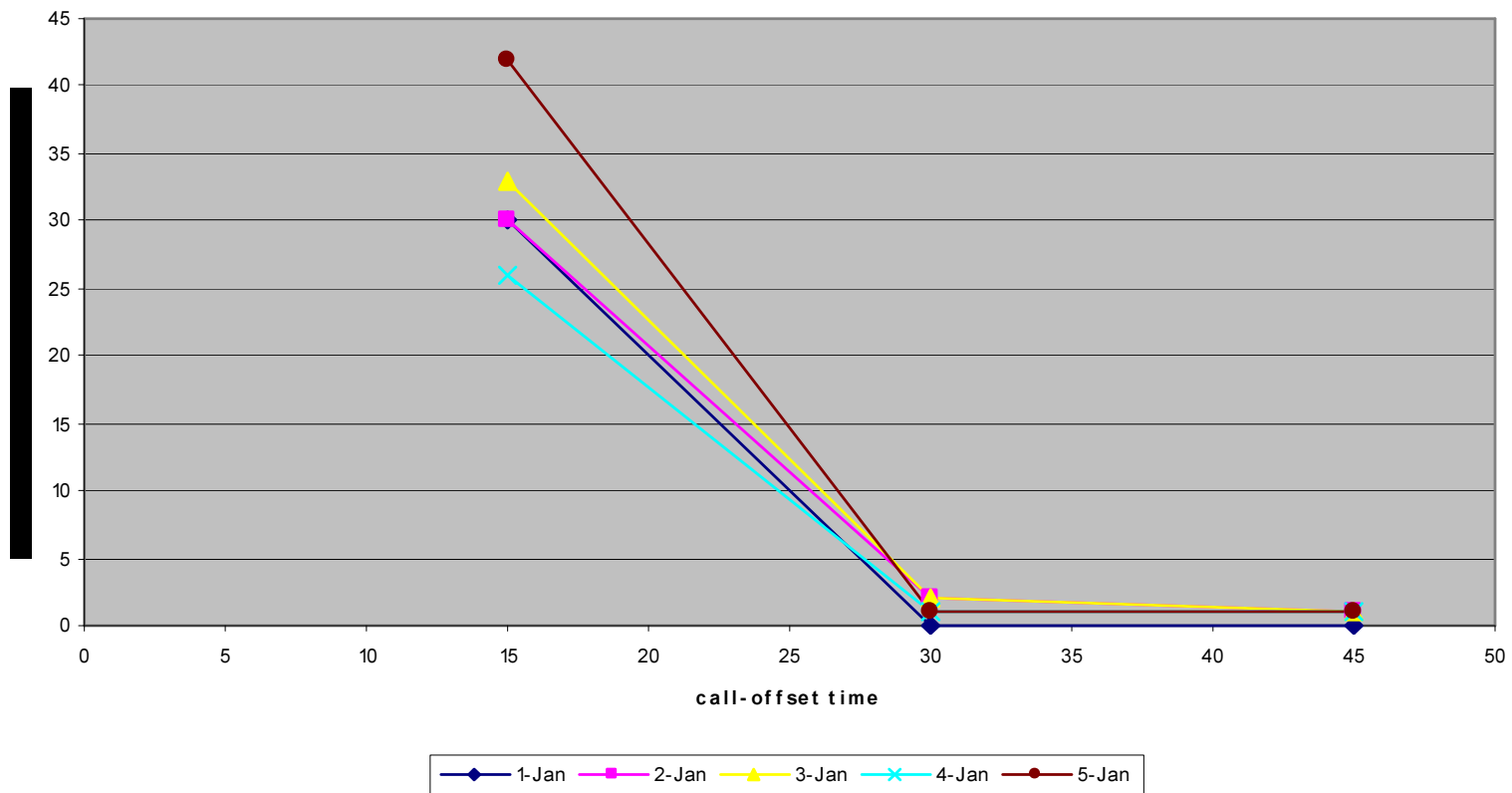


# Sensitivity of taxi waiting time to CO



# Sensitivity of % late serviced to CO

Sensitivity of % calls late serviced to call-offset time







# Conclusions

## Findings from the simulations

- ➡ Demand is high in the start and it falls sharply on weekends and national holidays
- ➡ A very large portion of the demand is directed around the airport and the central railway stations zones.
- ➡ Heuristic-optimal values of fleet size and call-offset time are 25 taxis and 30 minutes respectively for an average demand size of 160-180 calls per day

## Continued ...

- ⇒ Steep ↓ % of calls rejected : fleet size ↑ 10 to 15
- ⇒ Improvement reaches saturation at the heuristic optimal value of the fleet size i.e. 25
- ⇒ ↑ No. of taxis maintained : ↓ ADM, maintenance cost ↑
- ⇒ Taxi waiting ↑ as : ↑ call-offset time , (no delay)
- ⇒ **Just 8 % gap** - WN model and the Apriori

# Major contributions of the study

- ⇒ Proposed heuristic models to increase the efficiency of the call - taxi operations
- ⇒ Proposed optimization models to cross-check the goodness of the heuristics
- ⇒ Testing – Real time data
- ⇒ Developed a good decision support tool for the call – taxi operations

## Scope for future work

- ⇒ Applied other cities - effect of variations in demand patterns, difference in network components
- ⇒ More advanced and far-sighted strategies, which take into account the stochastic characteristics
- ⇒ Complicated instance which model
  - Real-time information available
  - Congestion on the network links
  - Sudden break-down of vehicles
  - Driver behavior, passenger behavior (cancellations)
- ⇒ Integrate - technological advances - ITS and GPS
- ⇒ Car – pool and call-bus systems

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# Sources codes

<http://k.abishek.googlepages.com>









