OUSSAMA OUAZIZE *Software Developer*

✉ oussamaouaziz123@gmail.com   📞 +212708050472   📍 Sidi Slimane, Morocco   in LinkedIn

○ Github   🔗 Portfolio

SKILLS

C/C++ - HTML - CSS - TypeScript - JavaScript - SQL	Agile Project Management (JIRA - Scrum)
PostgreSQL - Prisma - React/NextJS - NestJS - UI/UX	Version Control (git) - Team collaboration
Supabase - Jest - Docker - Postman - Tailwind CSS	Problem Solving - Quick-Learning - Adaptation

PROFESSIONAL EXPERIENCE

Full Stack Developer,   present | Benguerir, Morocco
UM6P Department of Entrepreneurship & Ventures ⬈
- Developed a Deep Tech event website using Nextjs
- Developing a mobile application for the event using React Native

EDUCATION

1337 Coding School, *Software Engineering*   Nov 2021 – present | Benguerir, Morocco

University of Ibn Tofail, *Computer Science*   Nov 2020 – Jul 2021 | Kenitra, Morocco

FREELANCE PROJECTS

Self-Host Supabase, *Supabase Deployment on Digital Ocean* ⬈
Implemented a custom Supabase setup on Digital Ocean for a client requiring enhanced control over their data and scalability beyond standard cloud offerings. Managed the entire deployment process, from initial server setup and configuration to database migration and API integrations.

Cryptocurrency Portfolio Tracker Development
Developed a comprehensive cryptocurrency portfolio tracker from a foundational MakerKit template. The project involved creating a new page for tracking cryptocurrency assets, implementing organization subscription features, and integrating live cryptocurrency data using external APIs.

PROJECTS

User Management System ⬈
- Developed and tested a user management system using Spring Boot, focusing on RESTful API design and robust server-side application logic.
- Utilized Java and Spring Boot to construct backend services with integrated testing, handling user registration, updates, and deletions.
- Enhanced skills in automated testing practices with JUnit and Maven, learning comprehensive test coverage strategies.

ft_transcendence, *Web Game Application* ⬈
- The project aims to create a multiplayer online game based on Ping Pong, incorporating features such as user authentication, chat, matchmaking, and player profiles.
- Developed using TypeScript on Nest.js and React.js, with a PostgreSQL database managed using TypeORM, and following the Agile methodology
- Learned about FrontEnd development, API integration, and agile project management.

LANGUAGES

- Arabic
- English