

# CS 886: Graph Neural Networks

## Lecture 1: Introduction, Problems and Applications

Kimon Fountoulakis

School of Computer Science  
University of Waterloo

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# Goals of the course

- Learn about vanilla and state-of-the-art graph neural networks
- Learn about applications of graph neural networks

# Goals of the course

## Topics

1. Generalization performance of graph neural networks
2. Expressive power of graph neural networks
3. Large language models and graphs
4. Neural algorithmic reasoning
5. Generative graph neural networks
6. Self-supervised learning in graphs
7. Oversmoothing
8. Scalability

## Architectures:

1. Spectral and spatial convolutional graph neural networks
2. Graph attention networks
3. Invariant and equivariant graph neural networks
4. General message passing graph neural networks
5. Higher-order graph neural networks
6. Graph neural networks for heterogeneous graphs

# Tentative Schedule

## (Tentative) Schedule

The schedule below is subject to change:

Week	Date	Topic	Readings	Slides
1	1/7	Introduction, problems and applications (Kimon lecturing)	<ul style="list-style-type: none"><li>- <a href="#">Geometric Deep Learning (Chapter 1)</a></li><li>- <a href="#">Geometric foundations of Deep Learning</a></li><li>- <a href="#">Towards Geometric Deep Learning I: On the Shoulders of Giants</a></li><li>- <a href="#">Towards Geometric Deep Learning II: The Perceptron Affair</a></li><li>- <a href="#">Towards Geometric Deep Learning III: First Geometric Architectures</a></li><li>- <a href="#">A Gentle Introduction to Graph Neural Networks</a></li><li>- <a href="#">Intro to graph neural networks (ML Tech Talks)</a></li><li>- <a href="#">Foundations of Graph Neural Networks</a></li></ul>	
1	1/9	Spatial graph convolution and its theoretical performance on simple random data, Part 1 (Kimon lecturing)	<ul style="list-style-type: none"><li>- <a href="#">Semi-Supervised Classification with Graph Convolutional Networks</a></li><li>- <a href="#">Graph Convolution for Semi-Supervised Classification: Improved Linear Separability and Out-of-Distribution Generalization</a></li><li>- <a href="#">Code for reproducing the experiments</a></li><li>- <a href="#">Theory of Graph Neural Networks: Representation and Learning</a></li><li>- <a href="#">PyTorch code for GCN</a></li><li>- <a href="#">Example code</a></li></ul>	
2	1/14	Spatial graph convolution and its theoretical performance on simple random data, Part 2 (Kimon lecturing)	<ul style="list-style-type: none"><li>- <a href="#">Effects of Graph Convolutions in Multi-layer Networks</a></li><li>- <a href="#">Code for reproducing the experiments</a></li><li>- <a href="#">Theory of Graph Neural Networks: Representation and Learning</a></li><li>- <a href="#">PyTorch code for GCN</a></li><li>- <a href="#">Example code</a></li></ul>	

<https://github.com/opallab/cs886-winter-2025>

# Workload breakdown

- Class participation: 15%
- Midterm project: 20%
- Presentations: 25%
- Final project: 40%

# Tentative Schedule

- No presentations the first 5 seminars.
- I will present my perspective of graph neural networks on synthetic data.
- After the first 5 seminars we will continue with student presentations (more on that later).

# Presentations (25% of the total mark)

- There will be  $\approx 19$  seminars where students present a paper.
- Each student will present  $\approx 19/x$ , where “x” is the number of students.
- Each presentation will be 40-50 minutes + questions.
- At each seminar 2 students will present.
- Meeting with myself (online) before the presentation for feedback and rehearsal

# Presentations (25% of the total mark)

- I expect the following questions to be answered in each presentation:
  - What is the problem?
  - Why is it important?
  - Why don't previous methods work on that problem?
  - What is the solution to the problem the authors propose?
  - What interesting research questions does the paper raise?

# Presentations (25% of the total mark)

- The presentation will be in slides.
- The material has to be yours, but you are allowed to use figures, tables etc from the paper. Make sure to cite the source.
- Have a separate slide for each of the 5 “Why/What” questions.
- Have examples in your presentations.

# Midterm project (20% of the total mark)

- To be delivered before the beginning of the reading week, February 15.
- 3 pages + references
- You may use your midterm project as a foundation for the final project.

Options for the midterm project:

- Option A (Empirical evaluation): Pick a problem that interests you. Implement and experiment with several graph neural network methods to tackle this problem.
- Option B (Method design): Identify a problem for which there are no satisfying approaches. Develop a new graph neural network architecture to tackle this problem. Analyze theoretically and/or empirically the performance of your technique.
- Option C (Theoretical analysis): Identify a problem or a graph neural network architecture for which theoretical performance (e.g., complexity, performance on random data, expressivity) is not well understood. Analyze the properties of this problem or technique.

# Final project (40% of the total mark)

- To be delivered before the end of the term, April 4.
- 6 pages + references
- You may use your midterm project as a foundation for the final project.

Options for the midterm project:

- Option A (Empirical evaluation): Pick a problem that interests you. Implement and experiment with several graph neural network methods to tackle this problem.
- Option B (Method design): Identify a problem for which there are no satisfying approaches. Develop a new graph neural network architecture to tackle this problem. Analyze theoretically and/or empirically the performance of your technique.
- Option C (Theoretical analysis): Identify a problem or a graph neural network architecture for which theoretical performance (e.g., complexity, performance on random data, expressivity) is not well understood. Analyze the properties of this problem or technique.

Publish your work

@NeurIPS 2024

# Analysis of Corrected Graph Convolutions

Robert Wang

Student @CS886

· Aseem Baranwal · Kimon Fountoulakis

East Exhibit Hall A-C #3005

[ [Abstract](#) ]

Fri 13 Dec 11 a.m. PST – 2 p.m. PST

# Course website

- Course website: <https://github.com/opallab/cs886-winter-2025> ← schedule, work breakdown, grades etc.

# Required mathematical background

- Basic linear algebra, i.e., vector and matrix operations, matrix decomposition, eigen- and svd-decompositions.
- Multivariate calculus
- Basic probability, i.e., common distributions, means, and so on
- Basic machine learning concepts

# Programming languages

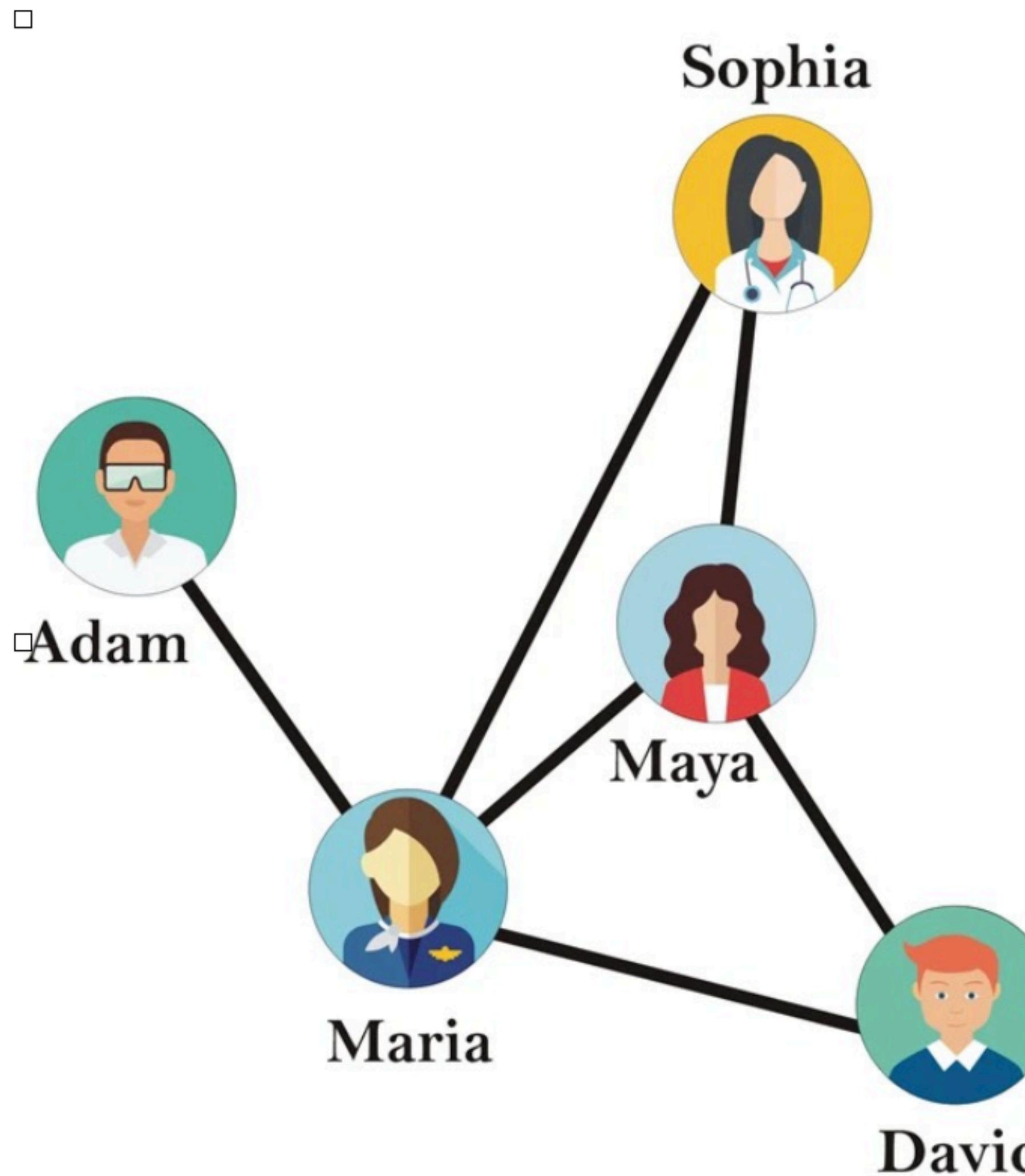


# Texts

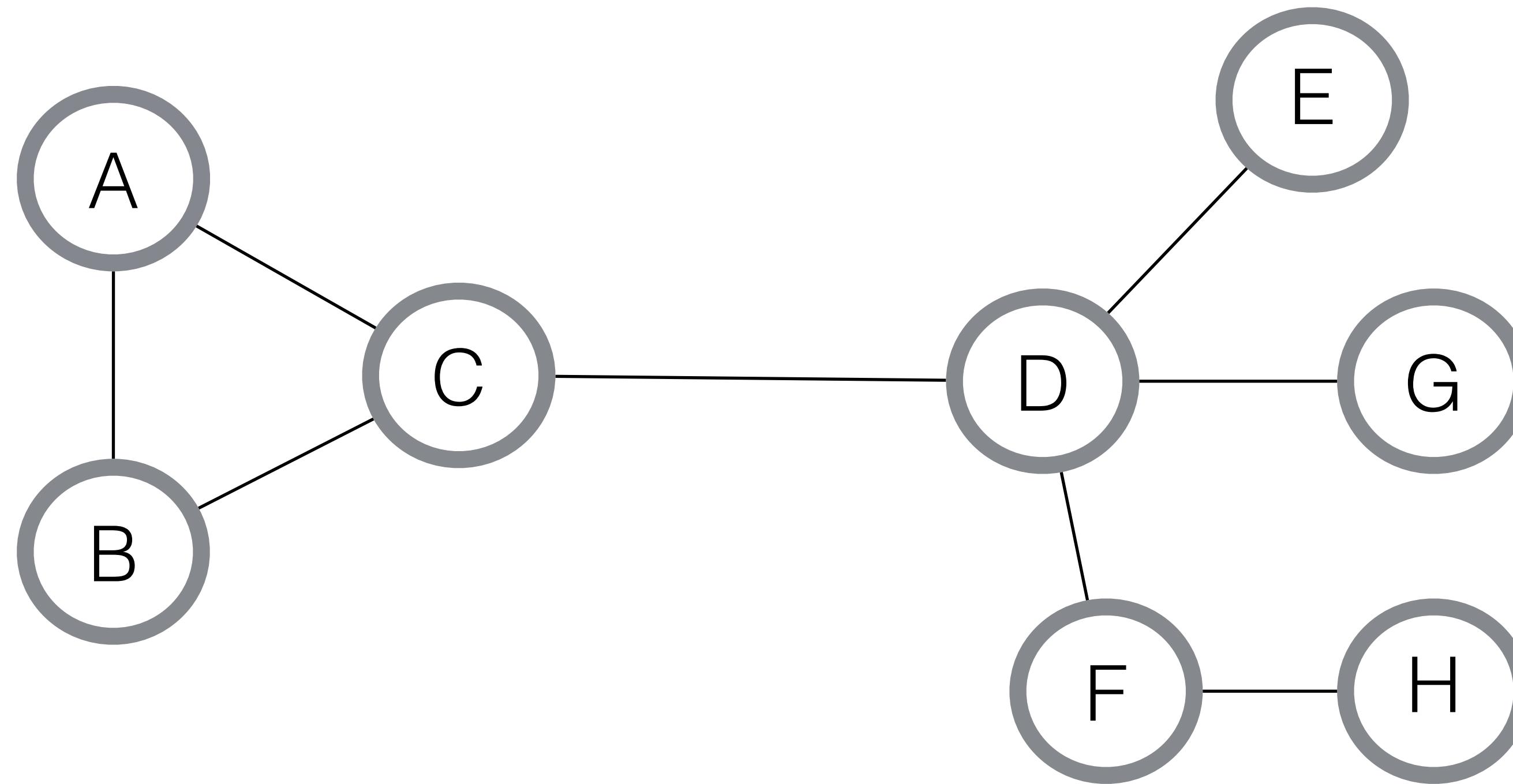
- Check the course website. I have collected a large list of texts, video lectures and other material.
- <https://github.com/opallab/cs886-winter-2025>

**Let's start...**

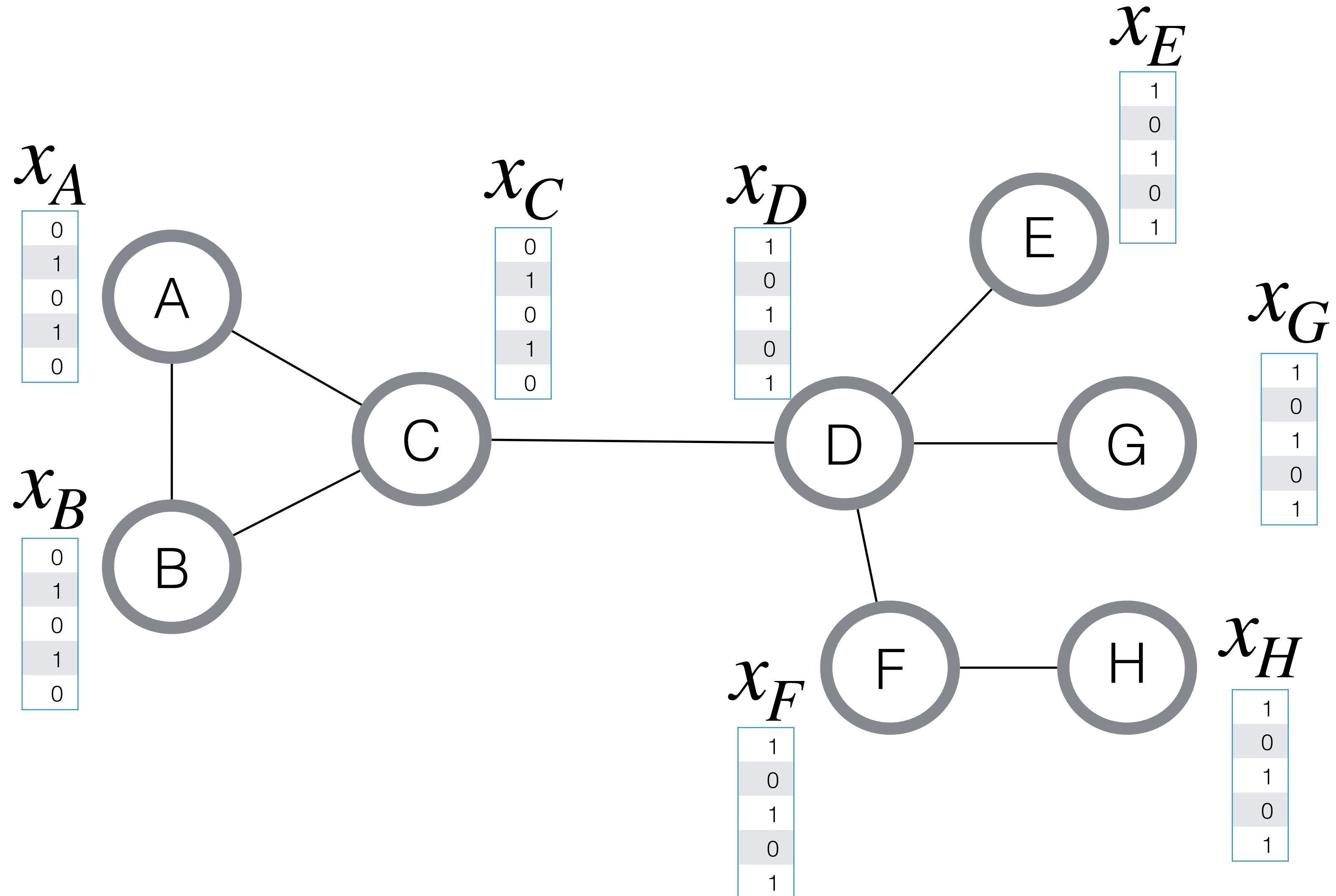
# A social network



# Graphs

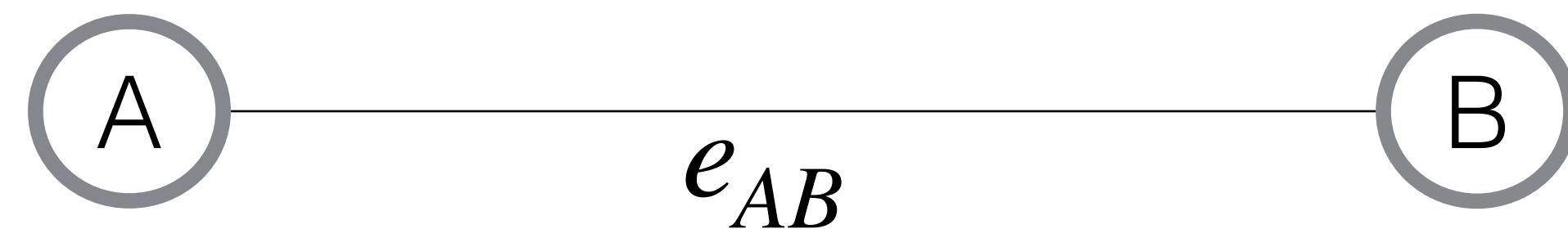


# Graphs + features



- $x_i$  is the feature vector for node  $i$

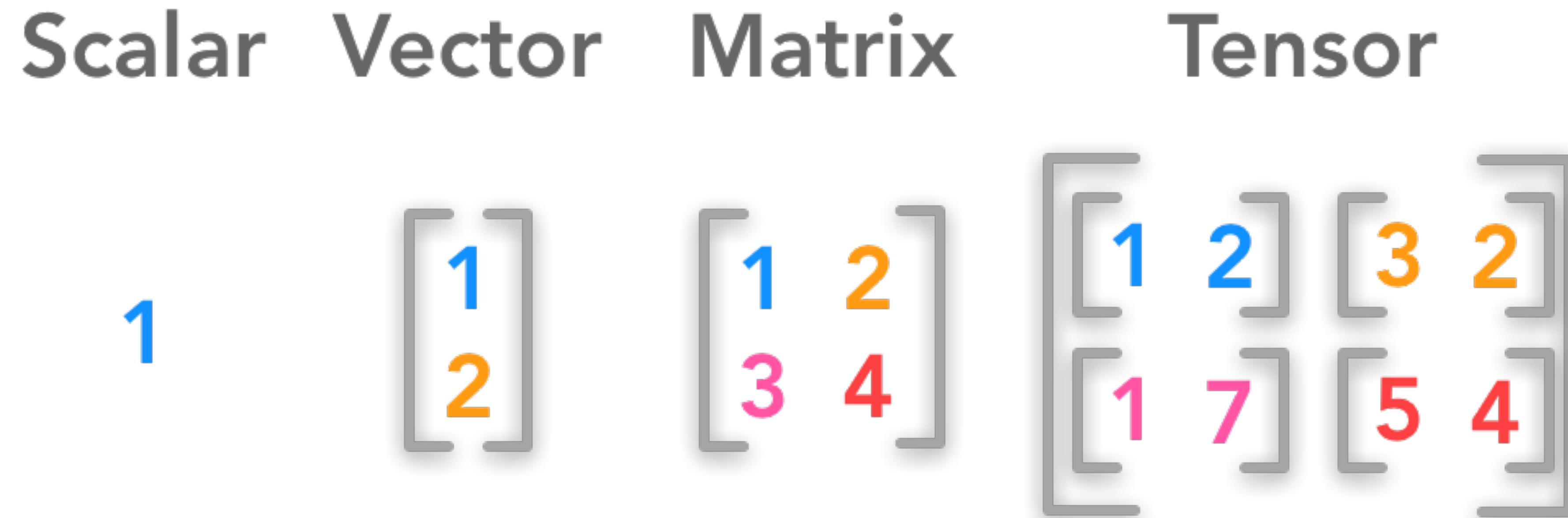
# Edge features



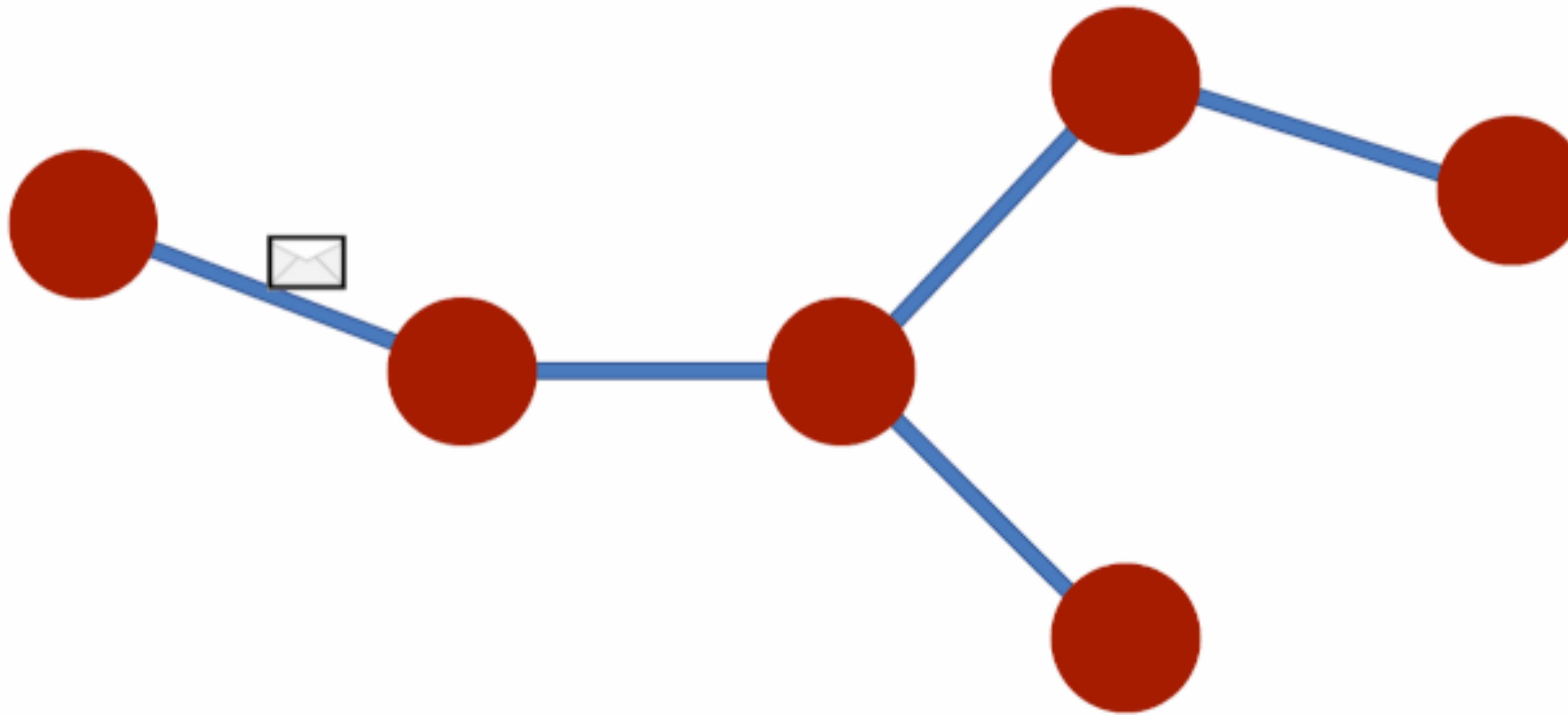
0
1
0
1
0

# Dimensions

- Features can be scalars, vectors, matrices and tensors.



# State-of-the-art method: message passing



# State-of-the-art method: message passing

$$\text{state} = \text{activation}(\text{aggregation}(\text{message}))$$

One message per node,  
i.e., output features

One message per  
node, i.e., input features

- The activation and aggregation functions depend on the architecture, details will be given in later slides.

# History of graph neural networks

- The term “graph neural networks” was introduced in the works of M. Gori and F. Scarselli.



**M. Gori**

**F. Scarselli**

“Graph Neural Networks”

2005

M. Gori, G. Monfardini, and F. Scarselli, A New Model for Learning in Graph Domains, Proceedings of the IEEE International Joint Conference on Neural Networks, 2005.

F. Scarselli, M. Gori, A. C. Tsoi, M. Hagenbuchner and G. Monfardini, The Graph Neural Network Model, IEEE Trans. Neural Networks 20(1):61–80, 2008.

# History of graph neural networks

- Early works on graph neural networks appear in the 90s



**A. Sperduti**

Labeling RAAM

1994



**C. Goller**

Backprop through structure

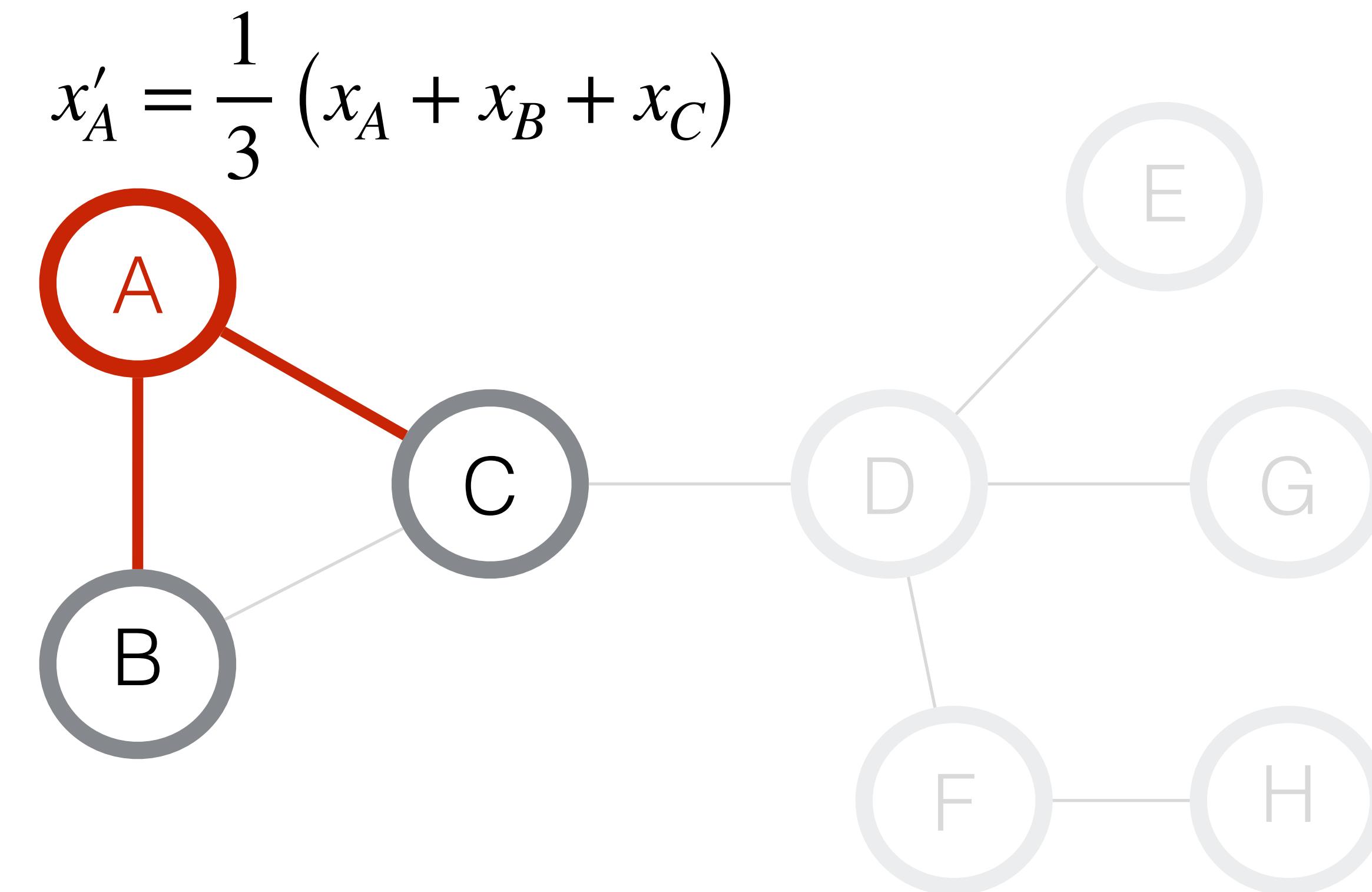
1996



**A. Küchler**

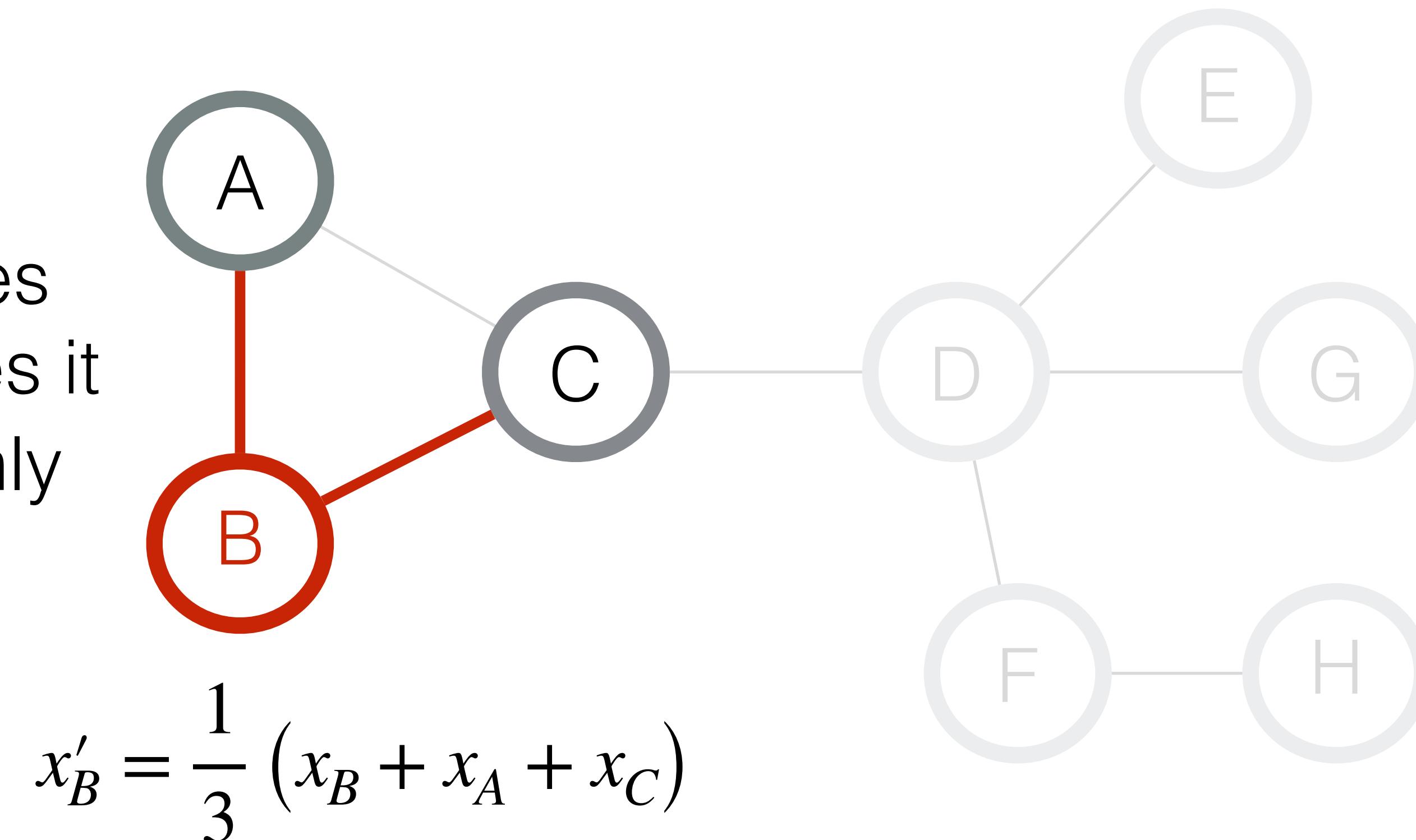
# Vanilla Graph Convolution Network (GCN): aggregation function

Node A gets messages  $x_B$  and  $x_C$  and combines it with its own  $x_A$  uniformly.



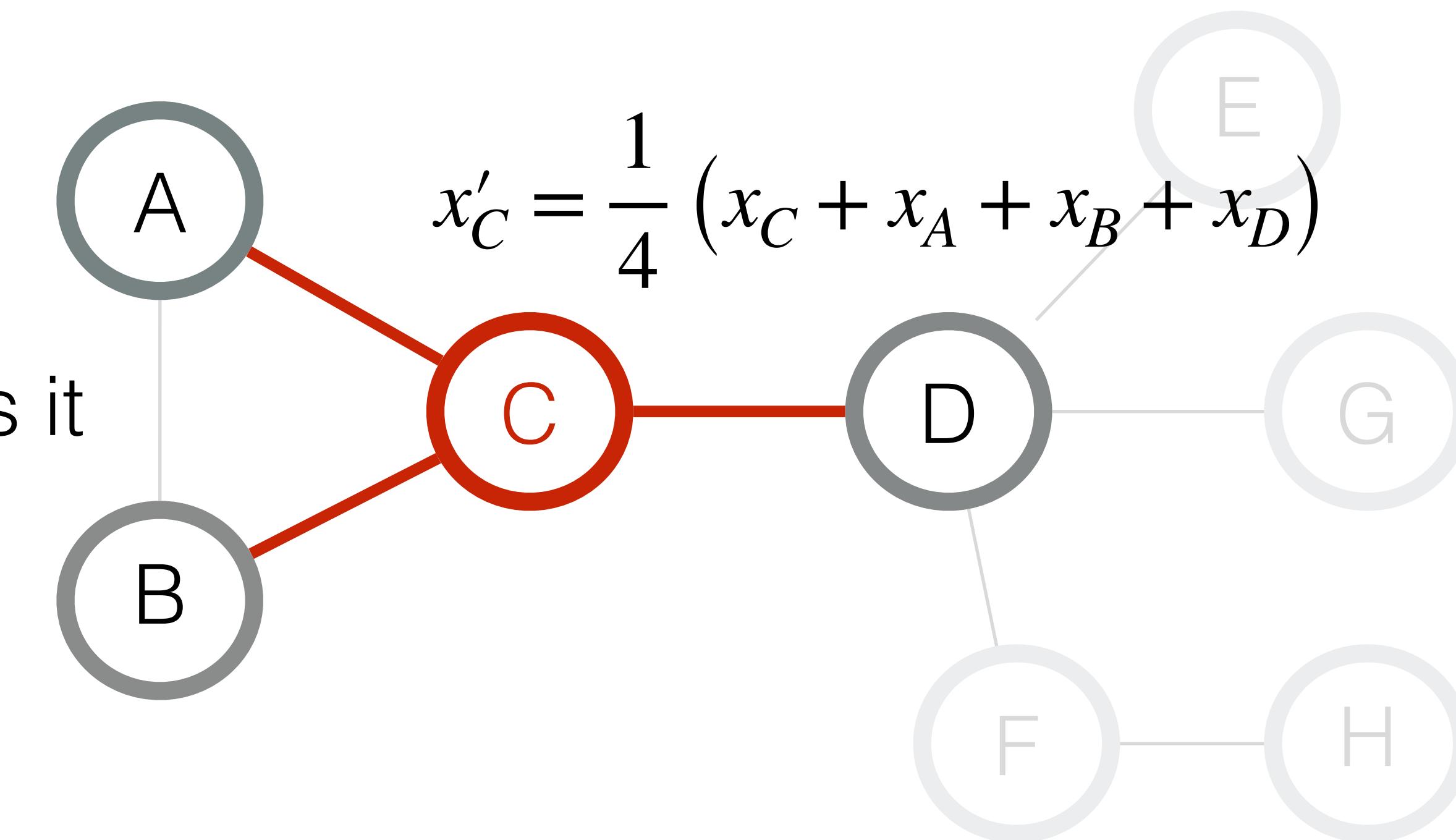
# Vanilla Graph Convolution Network (GCN): aggregation function

Node B gets messages  
 $x_A$  and  $x_C$  and combines it  
with its own  $x_B$  uniformly



# Vanilla Graph Convolution Network (GCN): aggregation function

Node C gets messages  
 $x_A$ ,  $x_B$  and  $x_D$ , and combines it  
with its own  $x_C$  uniformly



# Vanilla Graph Convolution Network (GCN): aggregation function

$$X'_i := \frac{1}{D_{ii}} \sum_{j=1}^n A_{ij} X_j$$

Convolved data  
for node  $i$

Degree of  
node  $i$

Data  
For node  $j$

Adjacency  
matrix

- A component of  $A$  is equal to 1 if two nodes are connected with an edge
- $D$  is a diagonal matrix where each component shows the number of neighbors of a node

# Vanilla Graph Convolution Network (GCN): aggregation function in matrix form

$$\textcolor{green}{X}' := \textcolor{blue}{D}^{-1} \textcolor{red}{A} \textcolor{black}{X}$$

Convolved data      Degree matrix      Adjacency matrix

- A component of  $\textcolor{red}{A}$  is equal to 1 if two nodes are connected with an edge
- $\textcolor{blue}{D}$  is a diagonal matrix where each component shows the number of neighbors of a node

# Vanilla Graph Convolution Network (GCN): learning parameters

$$X'W := D^{-1}AXW$$

-Learning matrix  $W$ . It's value are decided by minimizing a loss function.

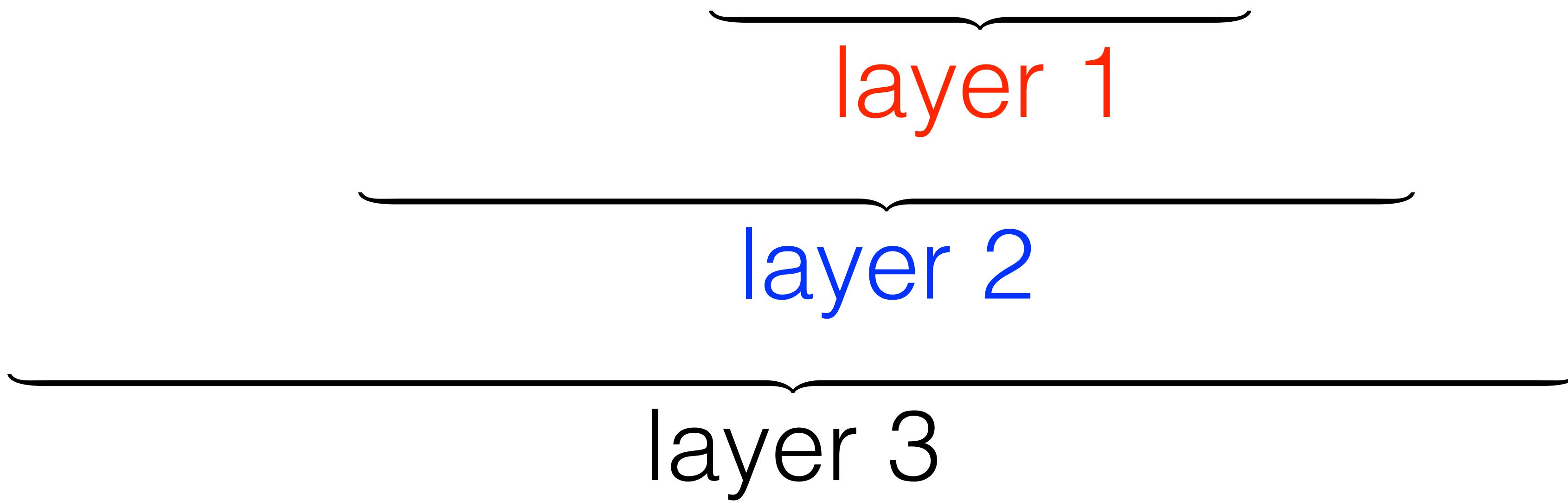
# Vanilla Graph Convolution Network (GCN): activation

$$\sigma(X'W) := \sigma(D^{-1}AXW)$$

-Activation function  $\sigma$ . Examples include  $\sigma(y) := \max(y, 0)$  or  $\sigma(y) := \text{sigmoid}(y) = 1/(1 + e^{-y})$  which squeezes values in  $[0, 1]$ .

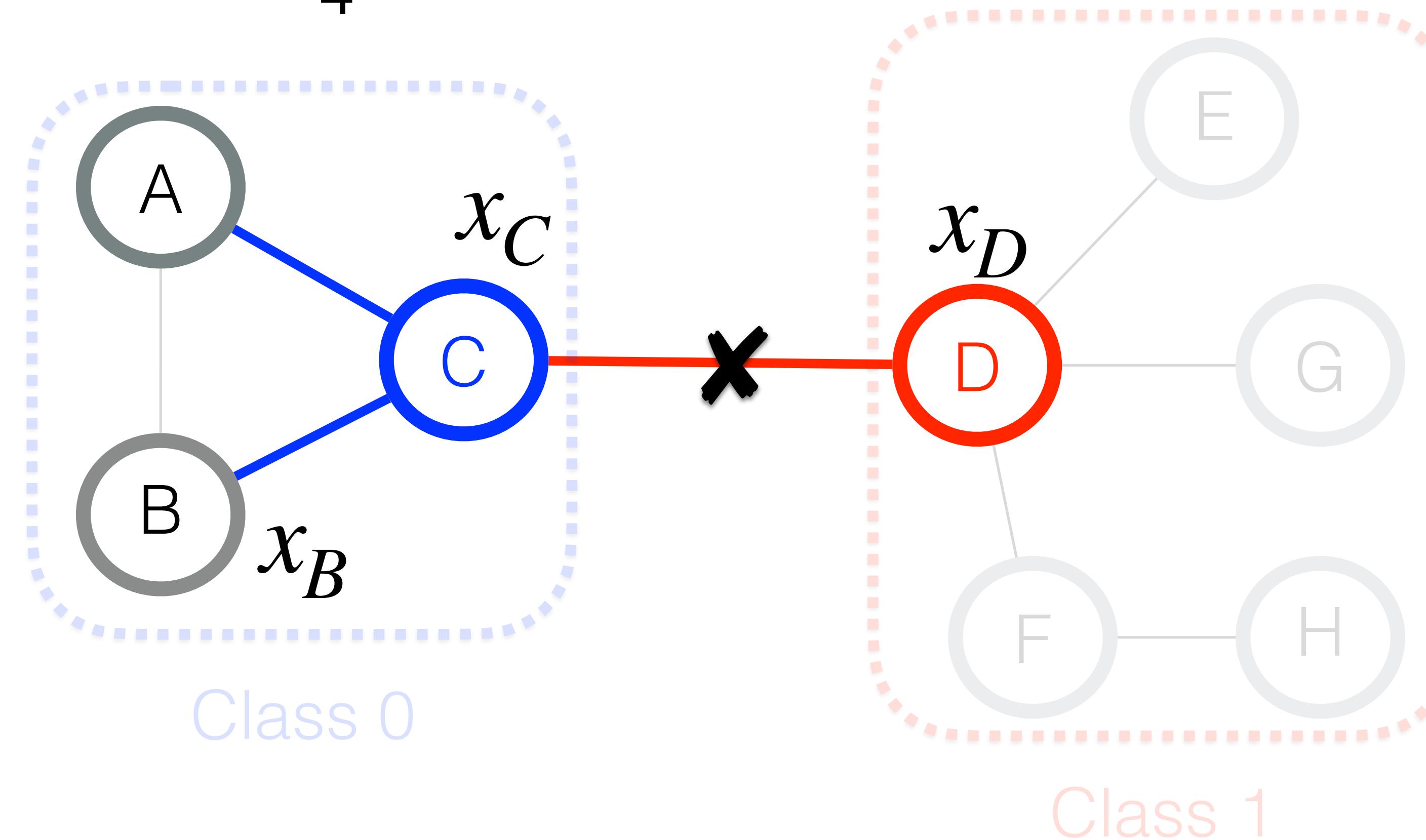
# Vanilla Graph Convolution Network (GCN): multiple layers

Example: 3-layer GCN

$$X' := \sigma_3(D^{-1}A \underbrace{\sigma_2(D^{-1}A \underbrace{\sigma_1(D^{-1}AXW_1) W_2}_{\text{layer 1}}) W_2}_{\text{layer 2}}) W_3$$


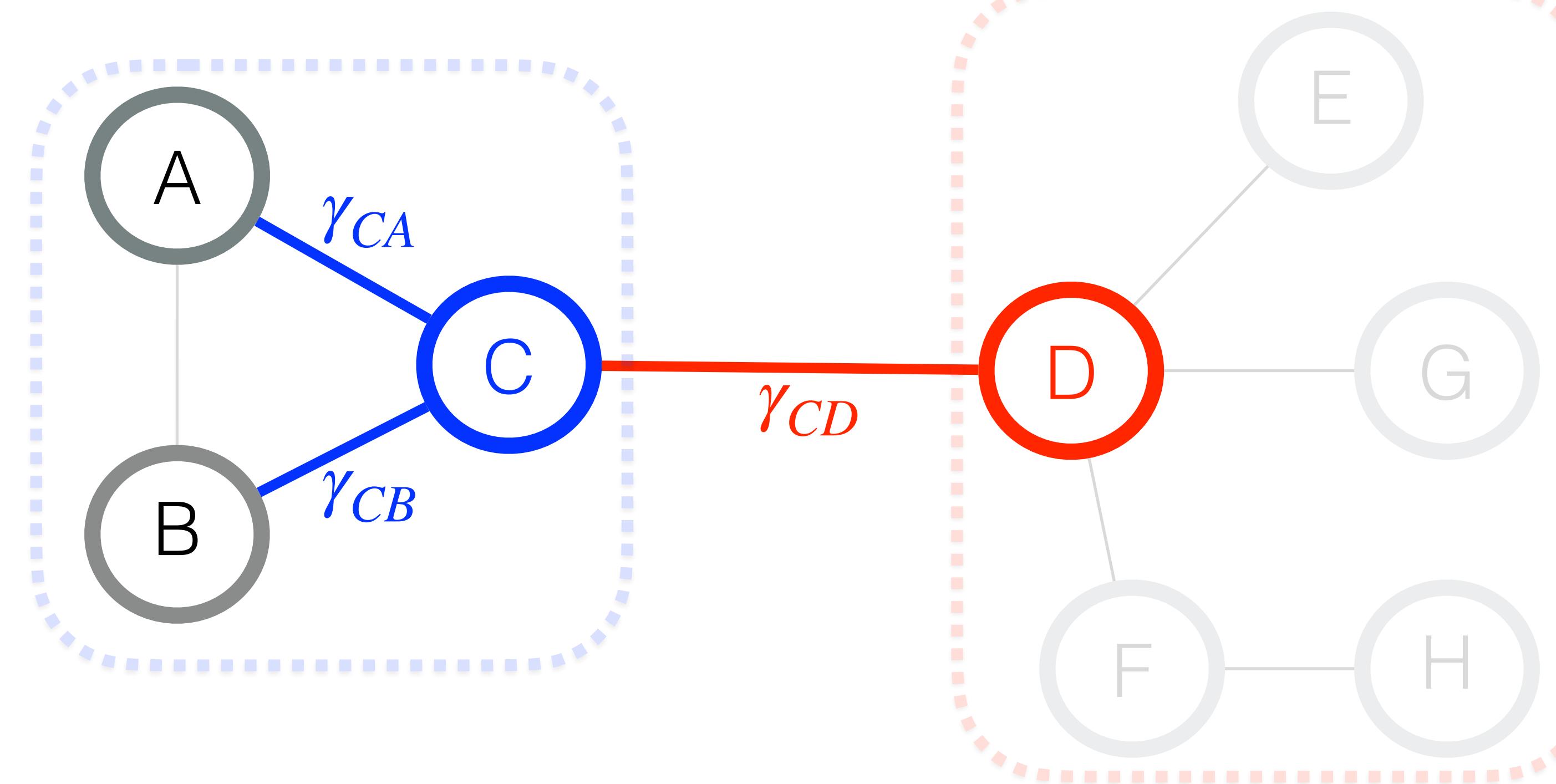
# An important issue with vanilla Graph Convolution

$$x'_C = \frac{1}{4} (x_C + x_A + x_B + \cancel{x_D})$$

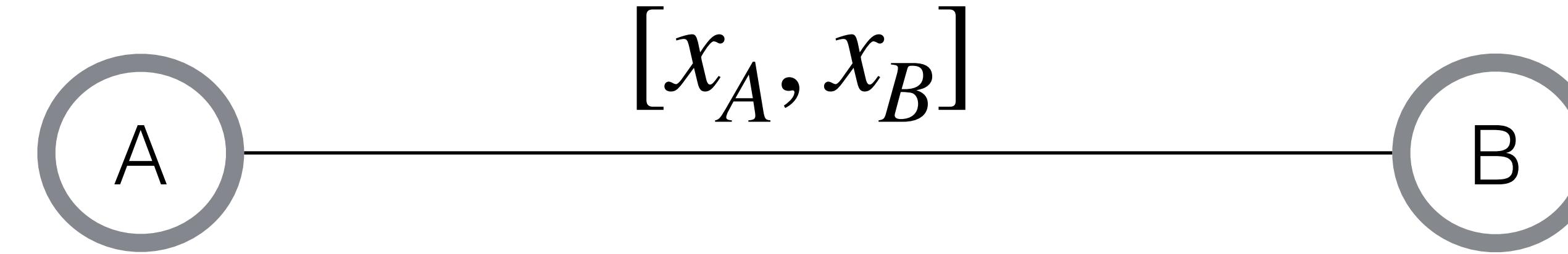


# Solution: Graph Attention Network (GAT)

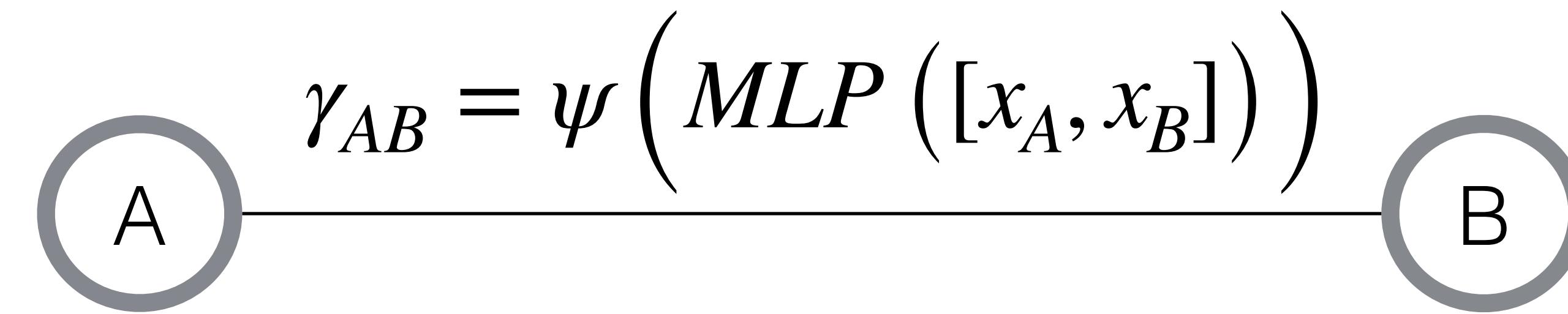
$$x'_C = \gamma_{CC}x_C + \gamma_{CA}x_A + \gamma_{CB}x_B + \gamma_{CD}x_D$$



# Vanilla Attention Mechanism



# Vanilla Attention Mechanism



$\psi$  is a soft-max function

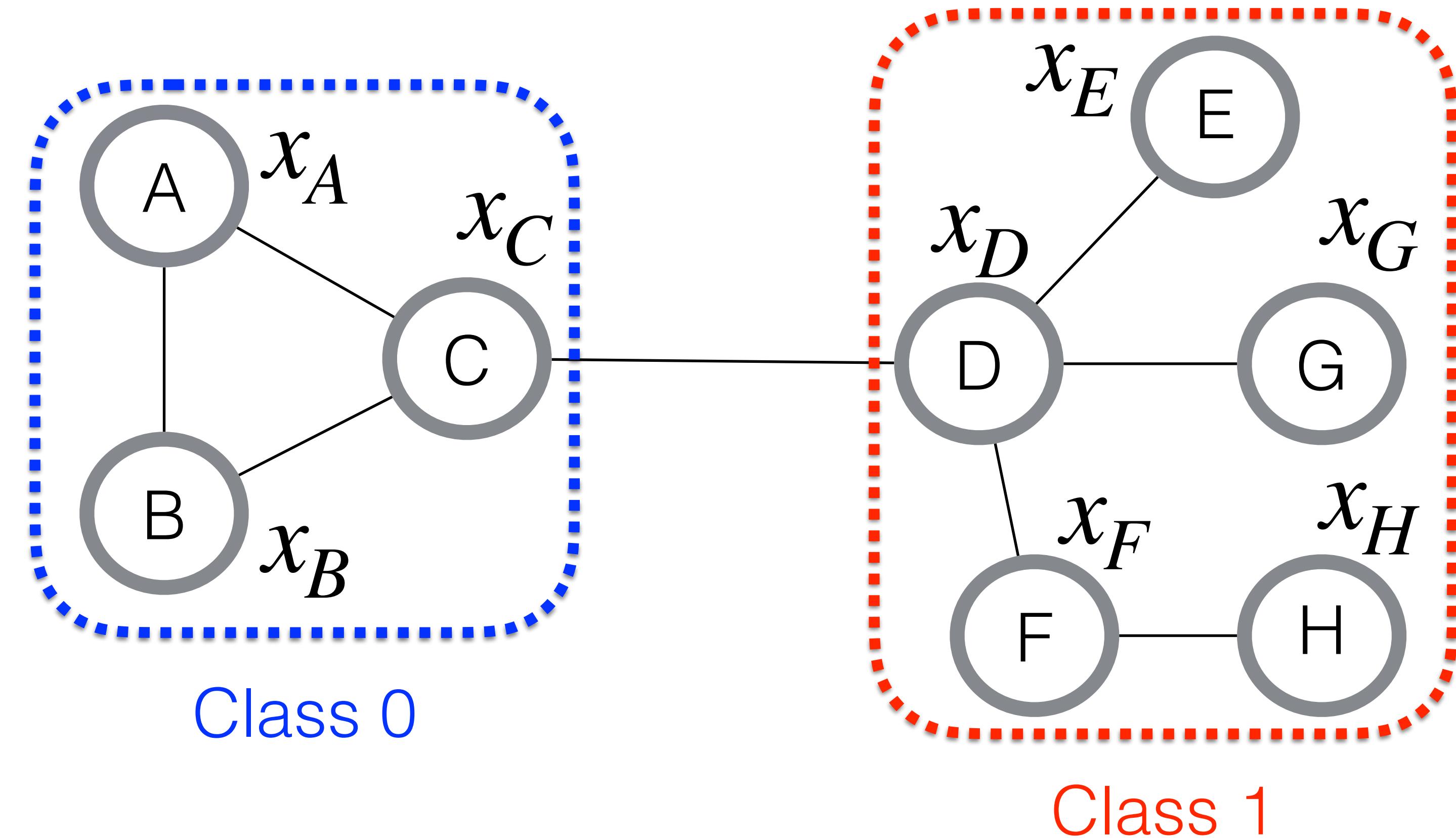
# Problems

- Node classification
- Graph classification
- Link prediction
- Regression

Leaderboard: <https://ogb.stanford.edu>



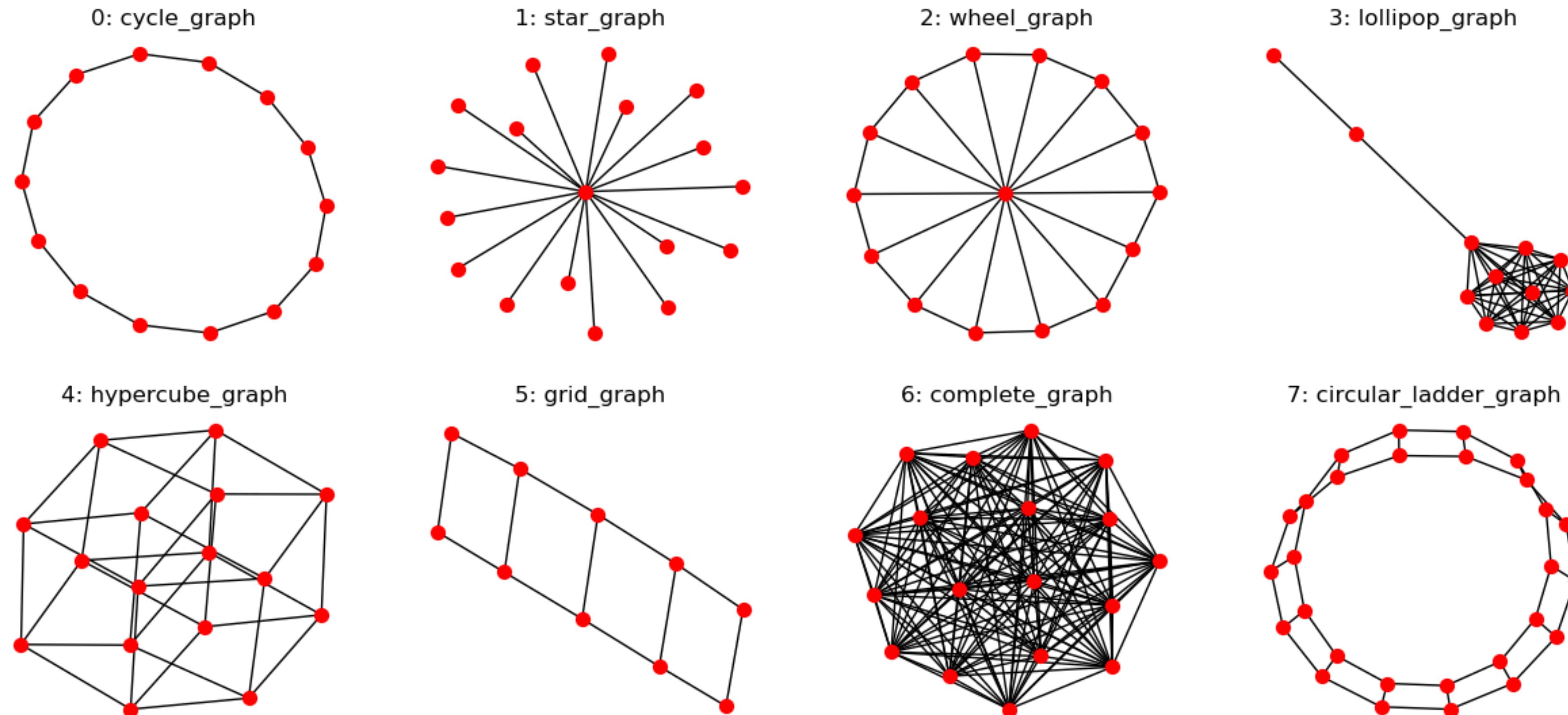
# Node classification



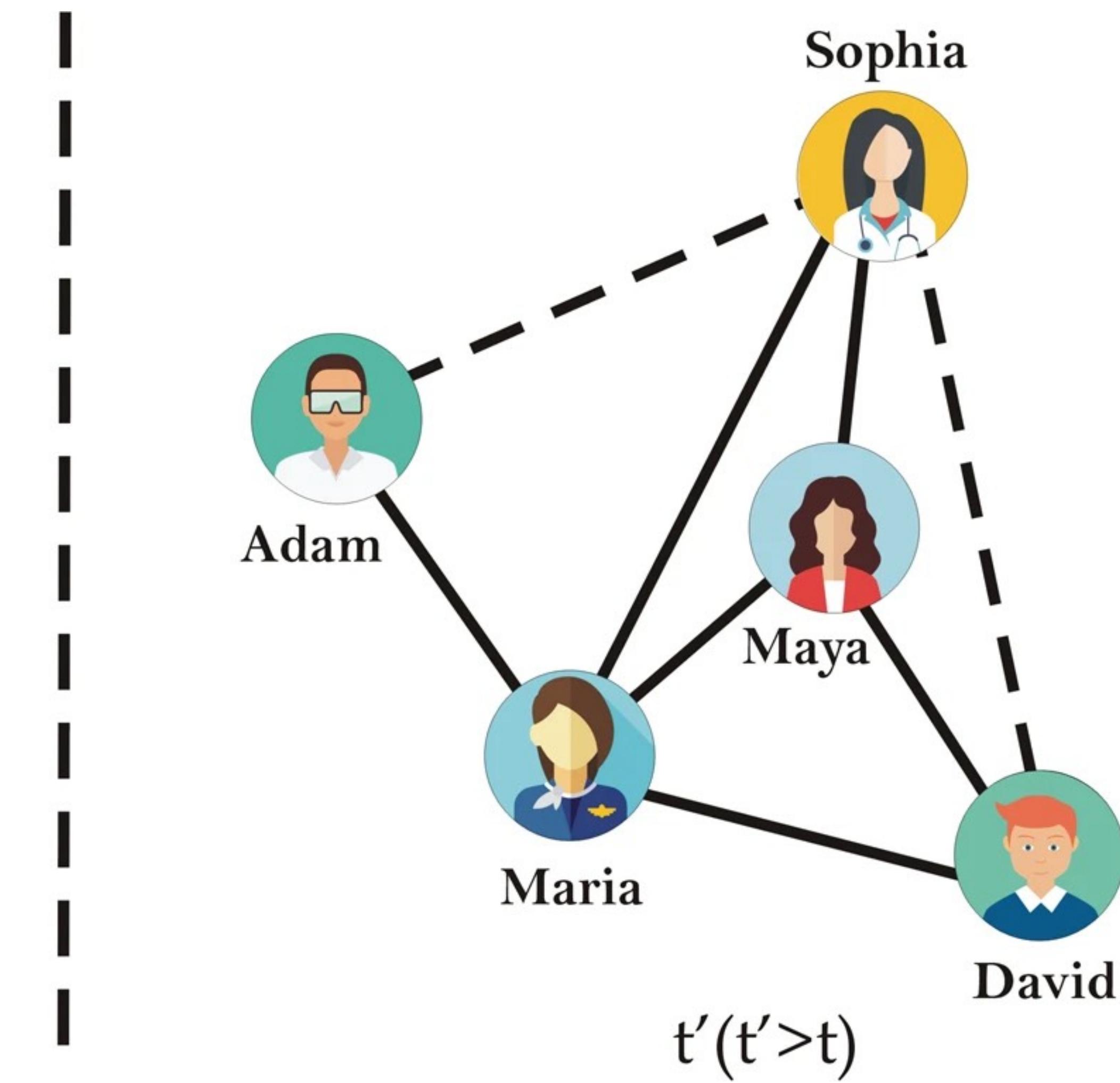
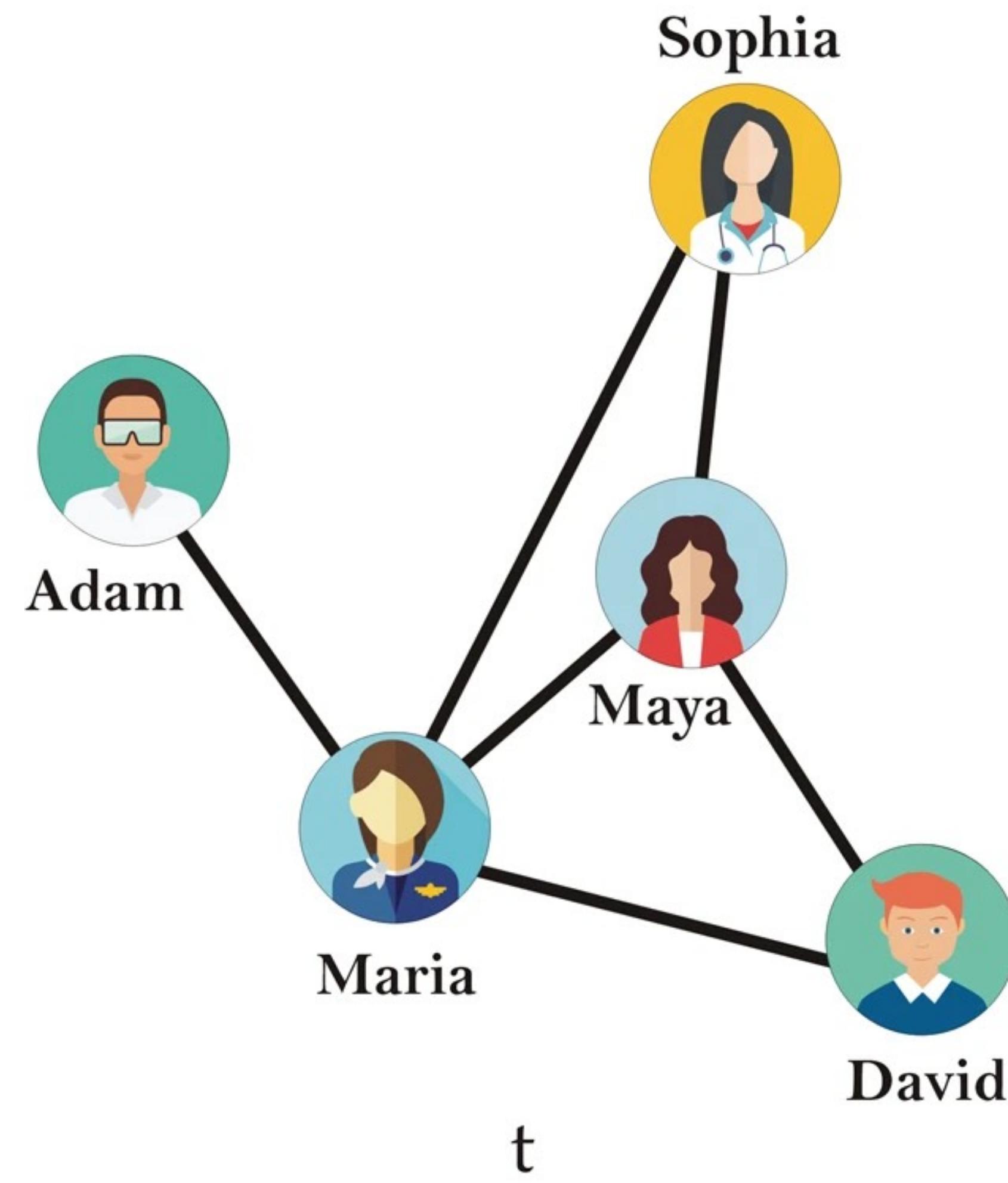
- $x_i$  is the feature vector for node  $i$

# Graph classification

dataset overview

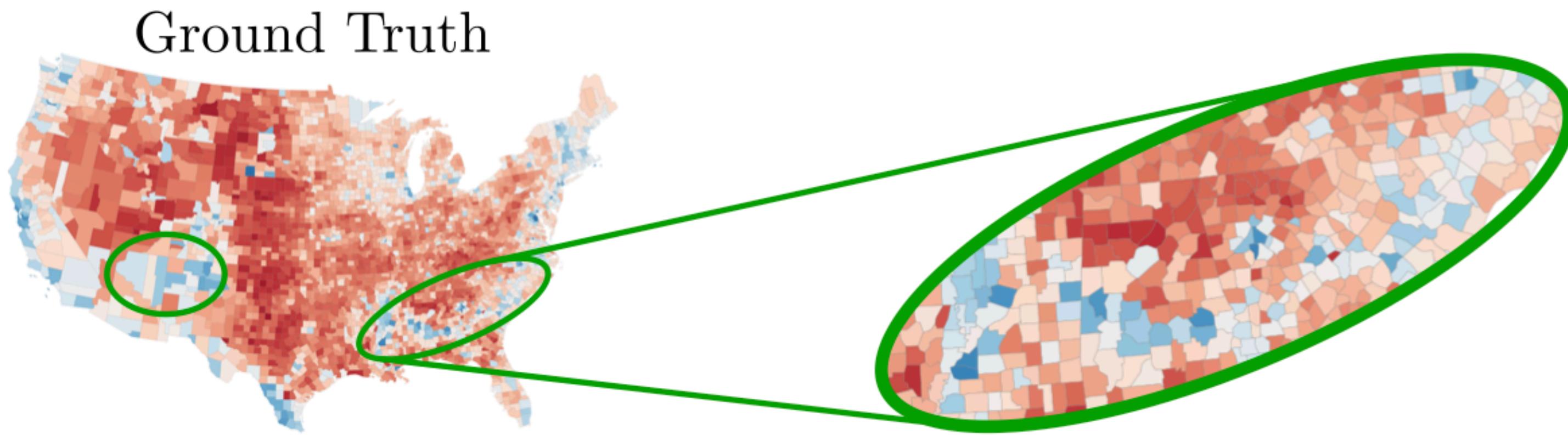


# Link prediction



# Regression

- The ground truth over the nodes has continuous values



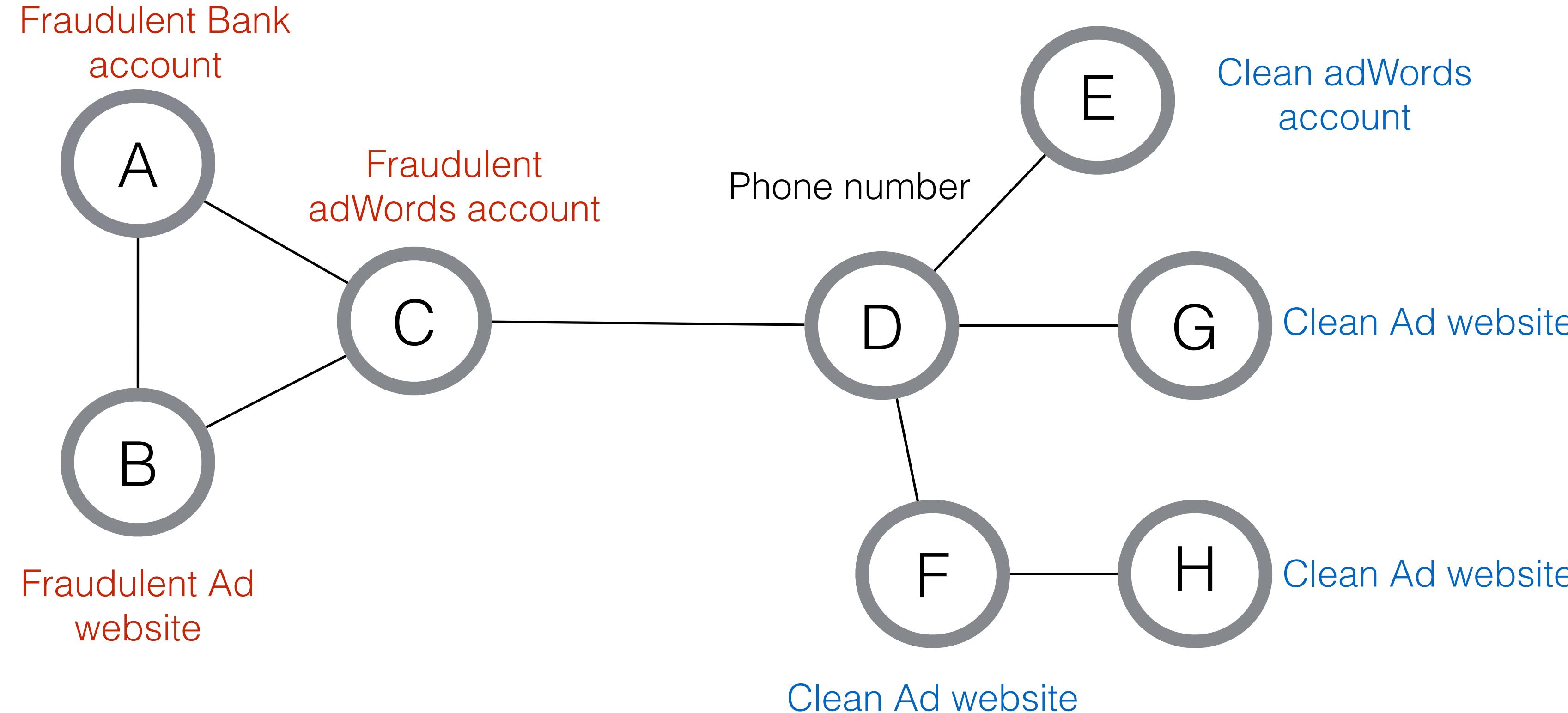
- Goal: train the graph neural network to fit the continuous values over the nodes.

# Applications

# Disclaimer

- I have put serious effort for a particular application on fraud detection while I was visiting Google (see next slides),
- but, I am not an “applications” researcher as much as a “methods” researcher.

# Example application: fraud detection in Google



## More examples of fraud detection.

- Online payment fraud (billion dollar business). Basically someone stole your card info and uses it online.
- Cloaking. Fool web crawlers to think that an Ad is legitimate.
- Click fraud. Bots clicking pay-per-click ads to increase revenue.

# Recommender systems



image source: [Amazon](#)

# More examples of recommendation systems.



Figure 3: Examples of pins recommended by different algorithms. The image to the left is the query pin. Recommended items to the right are computed using Visual embeddings, Annotation embeddings, Pixie (purely graph-based method), and PinSage.

image source: [Medium](#)

# Traffic forecasting

image source: [DeepMind](#)

# Material discovery

RESEARCH

## Millions of new materials discovered with deep learning

29 NOVEMBER 2023

Amil Merchant and Ekin Dogus Cubuk

 Share

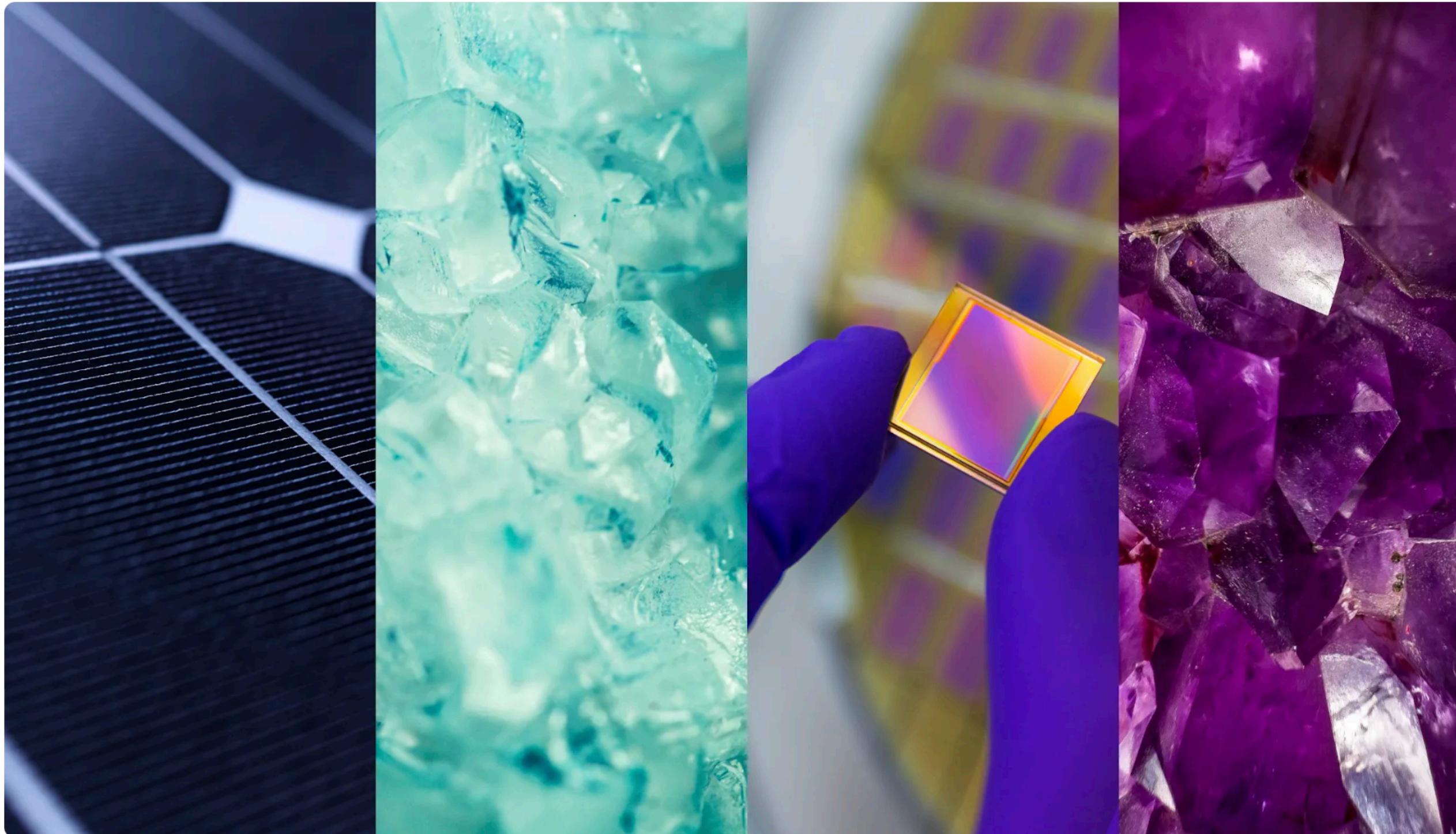


image source: [DeepMind](#)

# Weather forecasting

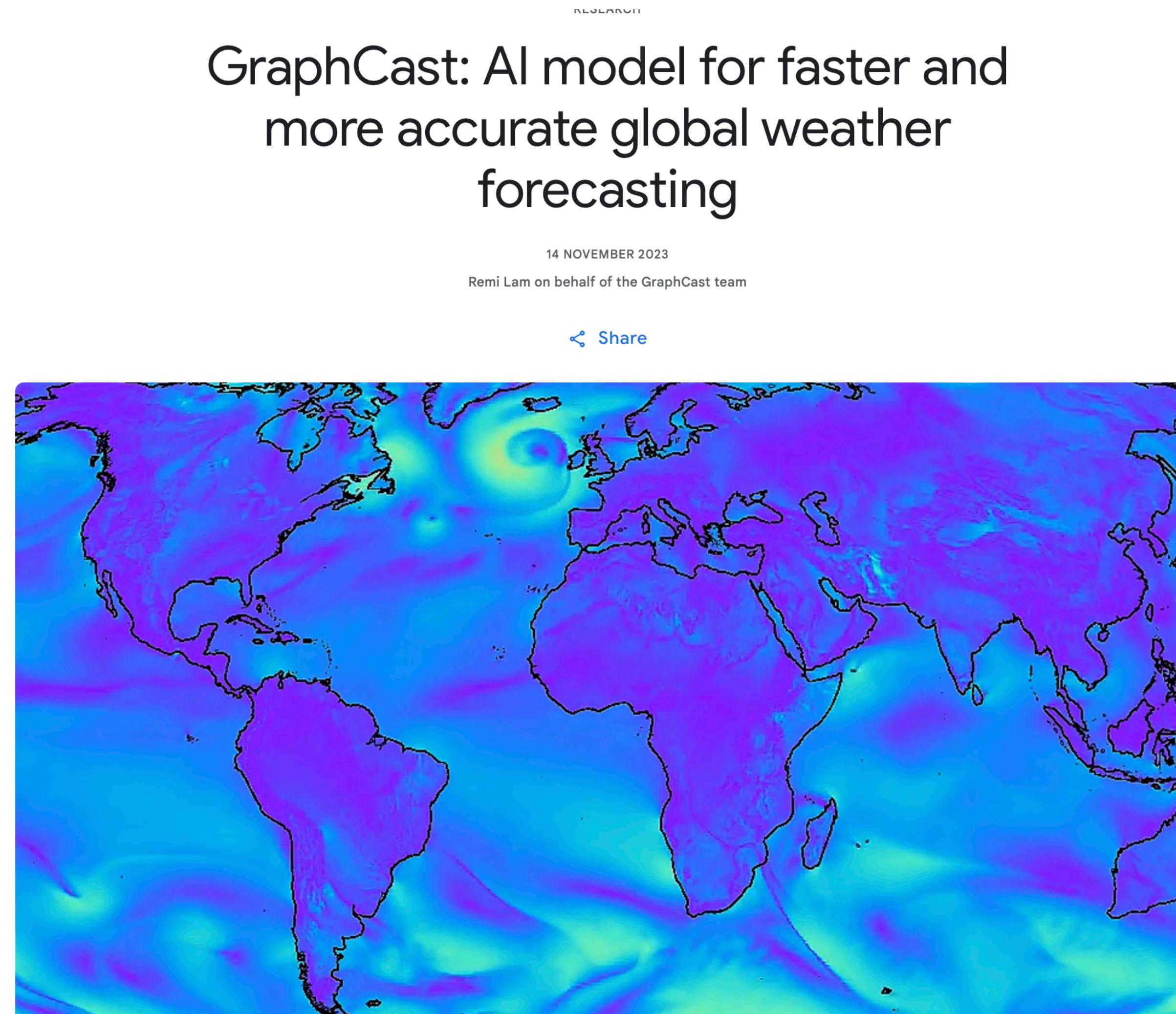
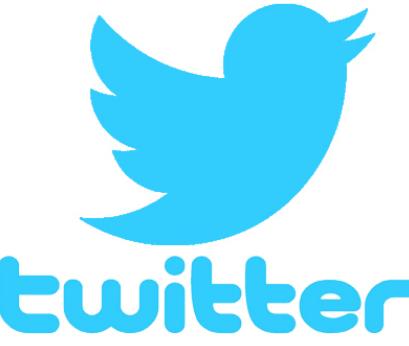
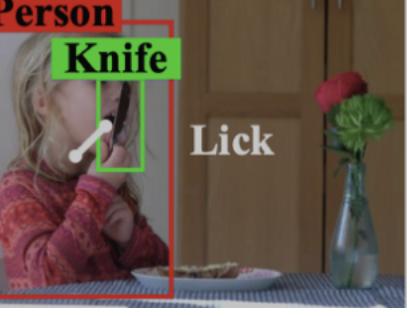
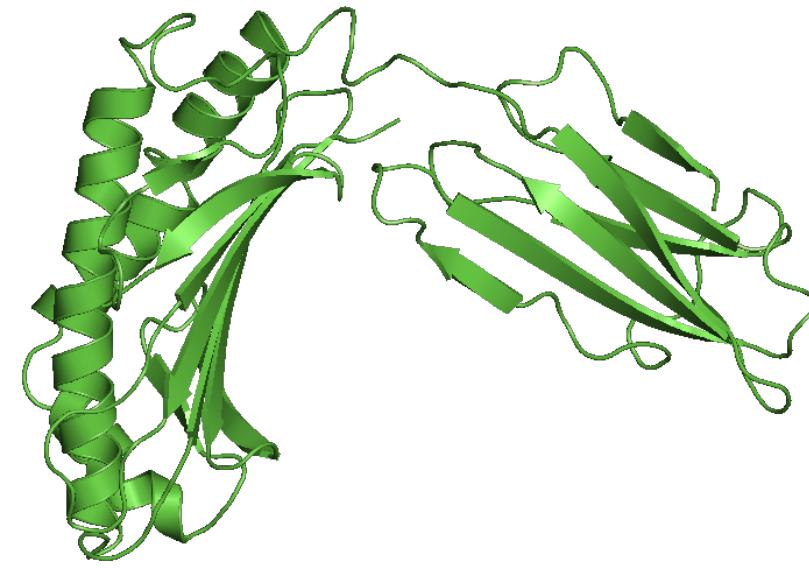


image source: [DeepMind](#)

# Popular applications (that I don't have expertise on)

- Social influence prediction  
- Medical diagnosis
- Drug discovery (very popular recently)
- Modelling spread of COVID
- Traffic forecasting 
- Human-object interaction on  
- Text classification
- Chip design



source: [Medium](#)