Ariff Azman

Software Engineer

An independent and self-motivated person.



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github.com/opariffazman

WORK EXPERIENCE

IT Engineer

ExxonMobil KL Business Support Center

09/2021 - 06/2022

Kuala Lumpur

Accomplishments

- Automated 100% cleanup of orphaned business contents mitigating human intervention for deletion of critical files involved in Business Continuity Plan.
- Migrated 100% of API from cloud for platform retirement saving cost with 90% of work documentation for handover prepared.
- Experienced in Azure DevOps CI/CD Pipelines improving efficiency on work for API configuration, build, release and test by 100%.

Contact: Ee Chian, Toh - +60122002360

Infrastructure Automation Engineer Petronas Digital Sdn. Bhd.

10/2018 - 09/2021

Kuala Lumpur

Accomplishments

- Automated 90% overall on-premise hypervisor tasks including infrastructure health check, resource provisioning and disaster recovery process decreasing time for completion by 97%.
- Developed quality of life tools increasing operational efficiency & productivity by 80%, reducing human errors & downtime.
- Optimized and consolidated operational data footprints to enable faster delivery of new compute on demand request by 83%.

Contact: Hilmi Harun - +60122970131

Research Officer

Universiti Tenaga Nasional 🗷

04/2017 - 04/2018

Putrajaya

Putrajaya

Achievements/Tasks

- Gathered and documented 100% of the software requirements specifications for a new system for easy handover process.
- Implemented 50% of the functional and non-functional requirements according to the specifications.
- Integrated 50% of the new system with existing systems.

Contact: Hazleen Binti Aris - +60196462840

EDUCATION

BCS. Software Engineering (CGPA: 3.63)

Universiti Tenaga Nasional

09/2017 Courses

 Requirement Engineering & System Design.

 Software Project Management.

- Data Structures & Object Oriented Programming.
- Software Quality & Software Testina.

SKILLS

PowerShell HTML5, CSS3, ES6 Git, CI/CD Unreal Engine 5

PERSONAL PROJECTS

Co-Author for a publication paper of International Journal of Mobile Human Computer Interaction

- Article Simple Screen Locking Method Using Randomly Generated Number Grid on Image.
- Based on final year's project Secure Yet Simple Lock Screen which studies the flaws of smartphone's lock screen method with a plausible counter measure.

Developed Progressive Web Application

- For recording of Masjid funds & transactions in accordance from Majlis Agama Islam Melaka (MAIM).
- Open source & non profit voluntary work.

Developed CRUD RESTful JSON API

 Open source for learning containerization of python API with complete Postman (API platform) documentation for usage.

Published open source game modifications for PC Video Games from AAA studios 🗹

- Red Dead Redemption II
- The Witcher III: Wild Hunt
- Fallout 4
- State of Decay 2

ACHIEVEMENTS & CERTIFICATES

ITIL Foundational Level (2020)

Microsoft Certified: Azure Fundamentals (2021)

LANGUAGES

English

Full Professional Proficiency

Bahasa Malaysia

Native or Bilingual Proficiency

INTERESTS

Personal Computer Building

Video Gaming

Cutting Edge Technology

Reverse Engineering