

# Owen Cushing

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## EDUCATION

### University of Illinois at Urbana-Champaign

Champaign, IL

*B.S. in Computer Science and Music*

*Aug. 2021 – May 2025*

- Cumulative GPA: 3.94 (Deans List Fall '21 - Spring '22)
- James Scholar Honors Program: College of Fine and Applied Arts

## TECHNICAL SKILLS

**Languages:** C++, JavaScript, HTML, CSS, C#, C, Java, Python, Kotlin, Rust

**Frameworks & Libraries:** React, Blazor, Radzen, ASP.NET Core, Svelte, Express, Flask, p5.js, Bootstrap, JUCE

**Developer Tools:** Visual Studio, Bash, XCode, MongoDB, Android Studio, VSCode, Git, Node.js, Linux

**Applications:** Docker, Figma, Firebase, Ableton Live, Onshape

## EXPERIENCE

### IT Software Engineer Intern

May 2023 - Present

*RLI Insurance — Small Commercial Lines*

*Peoria, IL*

- Maintained security standards for external web application by adding data validation to over 400 form fields
- Currently rebuilding application from scratch by implementing modern UI designs in Blazor web framework

### CS 128 Course Assistant

August 2022 – Present

*University of Illinois at Urbana-Champaign*

*Champaign, IL*

- Develop presentation materials and coding activities for weekly discussion sections
- Assist students directly through online office hours and help forum

### Lead Stage Technician – Lighting Designer

July 2021

*Metamora Township High School*

*Metamora, IL*

- Designed and programmed complex lighting cues for a two-hour musical production
- Coordinated with director and technical crew to quickly resolve creative and technical issues

## COURSEWORK

**CS 124 Honors:** Intro CS I - Collaboratively developed NoiseDot project (Featured in Fall '21 [Hall of Fame](#))

**CS 128 Honors:** Intro CS II - Collaboratively developed Stereogif project (Featured in Spring '22 Hall of Fame)

**CS 225:** Data Structures - Used C++ multithreading to improve efficiency of graph algorithms for final project

**MUS 305:** Computation and Music III - Explored using stochastic and data mapping processes to generate music

## PROJECTS & MUSICAL WORK

**NoiseDot** | *Node.js, Express, Bootstrap, Firebase*

September 2021 – Present

- Allows users to upload and explore sounds recorded across the world on a map

**Stereogif** | *Rust, Image Processing, Multi-threading*

March – May 2022

- Converts a series of offset images into a stereoscopic gif

**jam.town** | *Node.js, Express.js, QR Codes*

February 2023 – April 2023

- Was developing RSVP ticketing system for local musical events

## COMMUNITY & ACTIVITIES

### Sophia's Kitchen

Fall 2018 – Spring 2021

*Volunteer - Soup Kitchen*

*Peoria, IL*

- Managed food donation inventory and prepared food
- Delivered Christmas food baskets during winter months

### oSTEM

Fall 2021 – Present

*LGBT+ STEM Organization*

### PizzaFM

Fall 2021 – Present

*Radio Show Host - Sliced Music*